# Tony W. Li

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### Research Interests

Human-Al Interaction, Data Interpretability, Data Visualization

## Education

2021–2023 M.S. in Human Centered Design and Engineering, University of Washington, Seattle, (Anticipated) Washington

> HCDE Courses: User-Centered Design, Theoretical Foundations of HCDE, Experimental Research Methods, Usability Studies, User-Centered Web Design, Interaction Design Prototyping, Designing for Behavior Change, Future of Scholarly Communication

2013–2017 A.B. in Computer Science, Harvard University, Cambridge, Massachusetts CS Courses: Data Structures and Algorithms, Machine Learning, Artificial Intelligence, Data Science, Visualization, Systems Programming and Machine Organization, Computer Graphics

## Publications

- o (In Submission) Tony W. Li, Michael Murray, Zander Brumbaugh, Hanna Lee, Katelynn Oleson, Danielle Jo, Elin A. Björling. Adolescent Self-Disclosure with an Online Robot (anonymized). ACM/IEEE International Conference on Human-Robot Interaction.
- o (In Revision) K. J. Kevin Feng, Tony W. Li, Amy X. Zhang. UX Collaboration In Multiplayer Design Tools (anonymized). ACM CHI Conference on Human Factors in Computing Systems.
- o Raida Karim, Edgar Lopez, Karelynn Oleson, Tony W. Li, Elin A. Björling, and Maya Cakmak. Share with Me: A Study on a Social Robot Collecting Mental Health Data. International Conference on Social Robotics. 2022.
- o Tony W. Li, Ofra Amir, and Barbara Grosz. Approaches to Policy Advice From Multiple Teachers in Reinforcement Learning. Digital Access to Scholarship at Harvard. 2017.

## Research Experience

09/2022- Graduate Research Assistant, University of Washington, Seattle, Washington

Present Advised by Prof. Cecilia Aragon, Dr. Bernease Herman, Prof. Sarah Evans (Directed Research Group: Research Design for Games to Teach Data Ethics)

o Evaluate and develop game designs for ethics and diversity education in data science

05/2022- Graduate Research Assistant, University of Washington, Seattle, Washington Present Advised by Prof. Amy Zhang (Social Futures Lab)

- o Survey user experience (UX) collaboration in practice and recommend tooling design from qualitative coding
- o Build crowdsourced video annotation tooling and evaluate with usability studies

09/2021- Graduate Research Assistant, University of Washington, Seattle, Washington

Present Advised by Dr. Elin Björling, Prof. Maya Cakmak (Project EMAR)

- o Develop software-hardware integration for a social robot and an end-user programming platform for intervention and measurement of adolescent stress based on user research
- o Evaluate online social robot interactions for adolescent mental health interventions through mixed-methods analysis

Work Experience

08/2017- Data Engineer, Facebook, Menlo Park, California

09/2021 Artificial Intelligence Data Engineering

- Partnered with Facebook AI Research to source and manage data for computer vision projects, platformize visual model-free data sampling methods for Instagram images, and visualize annotation progress in an interactive dashboard
- Partnered with AI Data team to analyze and improve Facebook AI platforms with previously no data architecture
- Implemented ETL data foundations, alerting capabilities, and data visualization dashboards to track reliability, performance, efficiency, and label quality across AI Data platforms
- Designed and implemented frontend UI for internal customers to track and analyze machine learning dataset quality

Ads Interfaces Data Engineering

- Partnered with Product Experience Analytics to promote advertising product quality and advertiser experience
- Created and maintained data ETL, central data pipelines, and data visualization dashboards for Ads org-wide goal metrics and internal Dogfooding Programs formerly with no goaling metrics or data visibility
- o Implemented an automated bot to post weekly metric movements internally to relevant stakeholders
- Crafted and delivered presentations on query optimization and data visualization

04/2014- Software Developer, Quorum Analytics, Cambridge, Massachusetts

- 08/2015 o Built an online legislative strategy platform performing big data analysis of the United States Congress
  - As a full stack developer, created interactive data visualizations and quantitative profiles of political data

## Leadership and Teaching Experience

2021-Present President, University of Washington HCDE Graduate Student Association

Organize and coordinate social and professional events for nearly 300 graduate students

2018–2019 **Data Engineer**, Facebook

Lectured on data visualization and SQL query optimization within the data engineering organization

2017 **Teaching Fellow**, *Harvard University Data Science Course (CS109b)*Held teaching office hours and graded homework assignments

2016–2017 **Design Director of Staff Development, Software Engineer**, *The Harvard Crimson*Recruited designers for the school newspaper, lectured on design and web development skills,

developed the newspaper's online website

2016–2017 **President**, Harvard Chinese Music Ensemble

Coordinated rehearsals and community performances with 8 members, performed on the  $\emph{erhu}$  (traditional Chinese violin)

## Languages

German 4 years at Fayetteville High School, 55 hours at Technische Universität Dortmund (Ruhr Fellowship)

Mandarin 2 semesters at Harvard University Chinese

### Technical Skills

Programming Python, C/C++, Java, OCaml, Hack/PHP

Web HTML, CSS, Javascript, Django, PHP

Data Analytics Python, SQL (MySQL, Hive/Spark, Presto), R

User Research Interview, Survey, Usability Testing, Experimental Study Design, Design Prototyping (Figma, InDesign)