⊠ tonywli479@gmail.com 1 tonyli1.github.io 1 tonyli1

Tony Wang Li

Research Interests

Human-Al Interaction, Data Interpretability and Transparency, Data Visualization

Education

2023-Present Ph.D. in Computer Science and Engineering (Anticipated), University of California, San Diego, La Jolla, California

2021–2023 M.S. in Human Centered Design and Engineering, *University of Washington*, Seattle, Washington

HCDE Courses: User-Centered Design, Theoretical Foundations of HCDE, Experimental Research Methods, Usability Studies, User-Centered Web Design, Interaction Design Prototyping, Designing for Behavior Change, Future of Scholarly Communication, Designing a Human Centered Venture, Physical Computing and Prototyping

2013–2017 **A.B. in Computer Science**, *Harvard University*, Cambridge, Massachusetts CS Courses: Data Structures and Algorithms, Machine Learning, Artificial Intelligence, Data Science, Visualization, Systems Programming and Machine Organization, Computer Graphics

Publications

- [Best Paper Award Winner] Tony W. Li, Yelin Jo, Zander Brumbaugh, Hanna Lee, Michael Murray, and Elin A. Björling. Low-Effort, Unqualified, and Malicious User Behaviors in Online Human-Robot Interaction Studies. ACM Special Interest Group on Design of Communication (SIGDOC). 2023.
- Tony W. Li, Michael Murray, Zander Brumbaugh, Hanna Lee, Raida Karim, Maya Cakmak, and Elin A. Björling. Tell Me About It: Adolescent Self-Disclosure with an Online Robot for Mental Health. ACM/IEEE International Conference on Human-Robot Interaction (HRI). 2023.
- K. J. Kevin Feng, Tony W. Li, and Amy X. Zhang. Understanding Collaborative Practices and Tools of Professional UX Practitioners in Software Organizations. ACM CHI Conference on Human Factors in Computing Systems. 2023.
- Raida Karim, Edgar Lopez, Katelynn Oleson, Tony W. Li, Elin A. Björling, and Maya Cakmak. Share with Me: A Study on a Social Robot Collecting Mental Health Data. International Conference on Social Robotics (ICSR). 2022.
- Tony W. Li, Ofra Amir, and Barbara Grosz. Approaches to Policy Advice From Multiple Teachers in Reinforcement Learning. Digital Access to Scholarship at Harvard. 2017.

Research Experience

07/2023— **Graduate Student Researcher**, *University of California, San Diego*, La Jolla, California Present Advised by Prof. Haojian Jin (Data Smith Lab)

- Research data privacy through the lens of human-computer interaction
- - Survey user experience (UX) collaboration in practice and recommend tooling design from qualitative coding
 - o Build crowdsourced video annotation tooling and evaluate with usability studies

- 09/2021- Graduate Research Assistant, University of Washington, Seattle, Washington
- 06/2023 Advised by Dr. Elin Björling, Prof. Maya Cakmak (Project EMAR)
 - Develop software-hardware integration for a social robot and an end-user programming platform for intervention and measurement of adolescent stress based on user research
 - Evaluate online social robot interactions for adolescent mental health interventions through mixed-methods analysis
- 09/2022- Graduate Research Assistant, University of Washington, Seattle, Washington
- 06/2023 Advised by Prof. Cecilia Aragon, Dr. Bernease Herman, Prof. Sarah Evans (Directed Research Group: Research Design for Games to Teach Data Ethics)
 - o Evaluate and develop game designs for ethics and diversity education in data science

Work Experience

08/2017- Data Engineer, Facebook, Menlo Park, California

09/2021 Artificial Intelligence Data Engineering

- Partnered with Facebook AI Research to source and manage data for computer vision projects, platformize visual model-free data sampling methods for Instagram images, and visualize annotation progress in an interactive dashboard
- Partnered with AI Data team to analyze and improve Facebook AI platforms with previously no data architecture
- Implemented ETL data foundations, alerting capabilities, and data visualization dashboards to track reliability, performance, efficiency, and label quality across AI Data platforms
- Designed and implemented frontend UI for internal customers to track and analyze machine learning dataset quality

Ads Interfaces Data Engineering

- Partnered with Product Experience Analytics to promote advertising product quality and advertiser experience
- Created and maintained data ETL, central data pipelines, and data visualization dashboards for Ads org-wide goal metrics and internal Dogfooding Programs formerly with no goaling metrics or data visibility
- Implemented an automated bot to post weekly metric movements internally to relevant stakeholders
- Crafted and delivered presentations on query optimization and data visualization
- 04/2014- Software Developer, Quorum Analytics, Cambridge, Massachusetts
- 08/2015 o Built an online legislative strategy platform performing big data analysis of the United States Congress
 - As a full stack developer, created interactive data visualizations and quantitative profiles of political data

Leadership and Teaching Experience

- 2021–2023 **President**, *University of Washington HCDE Graduate Student Association*Organize and coordinate social and professional events for nearly 300 graduate students
- 2018–2019 Data Engineer, Facebook

Lectured on data visualization and SQL query optimization within the data engineering organization

- 2017 **Teaching Fellow**, *Harvard University Data Science Course (CS109b)*Held teaching office hours and graded homework assignments
- 2016–2017 **Design Director of Staff Development, Software Engineer**, *The Harvard Crimson*Recruited designers for the school newspaper, lectured on design and web development skills, developed the newspaper's online website
- 2016–2017 President, Harvard Chinese Music Ensemble

Coordinated rehearsals and community performances with 8 members, performed on the *erhu* (traditional Chinese violin)

Languages

German 4 years at Fayetteville High School, 55 hours at Technische Universität Dortmund (Ruhr Fellowship)

Mandarin 2 semesters at Harvard University

Chinese

Technical Skills

Programming Python, C/C++, Java, OCaml, Hack/PHP

Web HTML, CSS, Javascript, Django, PHP

Data Analytics Python, SQL (MySQL, Hive/Spark, Presto), R

User Research Interview, Survey, Usability Testing, Experimental Study Design, Design Prototyping (Figma,

InDesign)