

# COMS W4701: Artificial Intelligence

## Lecture 9: Hidden Markov Models

Tony Dear, Ph.D.

Department of Computer Science

School of Engineering and Applied Sciences

# Announcements

---

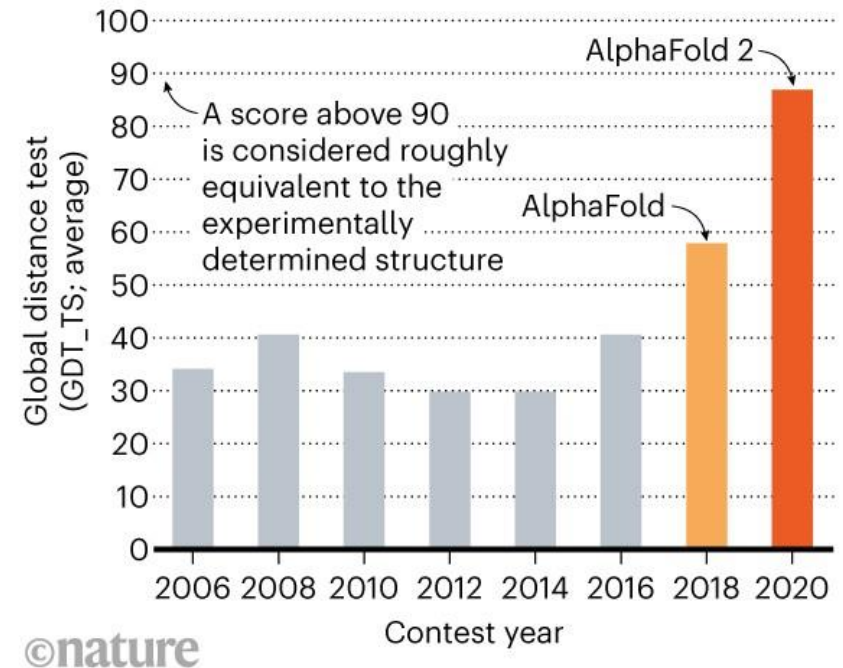
- HW4 is available now, due on December 10
- Start times for remaining quizzes are now midnight
- **Probability recitation** tomorrow at 8:45pm EST
- Please check details of final exam and let us know ASAP if any conflicts
- Start: Dec 22, 4:00pm EST. End: Dec 23, 4:00pm EST.
- Courseworks quiz portion: 1.5 hours, similar to post-lecture quizzes
- Jupyter notebook portion: Untimed, similar to homeworks

# In the News

- DeepMind's AlphaFold made significant strides in protein structure prediction in biennial contest
- A win for AI and deep learning techniques in biology, medicine, and life sciences
- Accuracy levels close to “gold standard” experimental methods for structure prediction
- Sources: [DeepMind](#), [Nature](#)

## STRUCTURE SOLVER

DeepMind's AlphaFold 2 algorithm significantly outperformed other teams at the CASP14 protein-folding contest — and its previous version's performance at the last CASP.



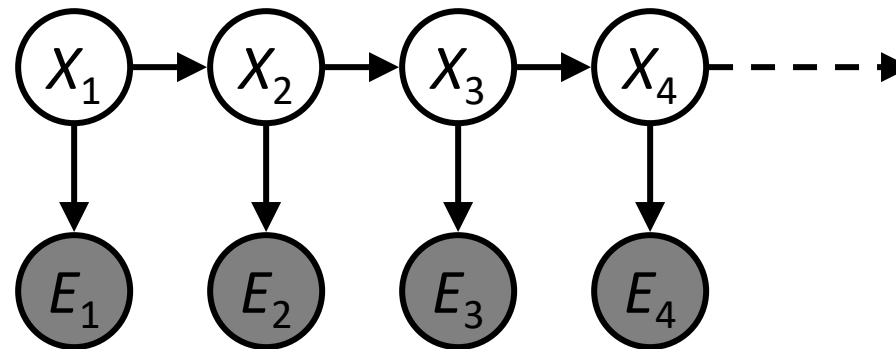
# Today

---

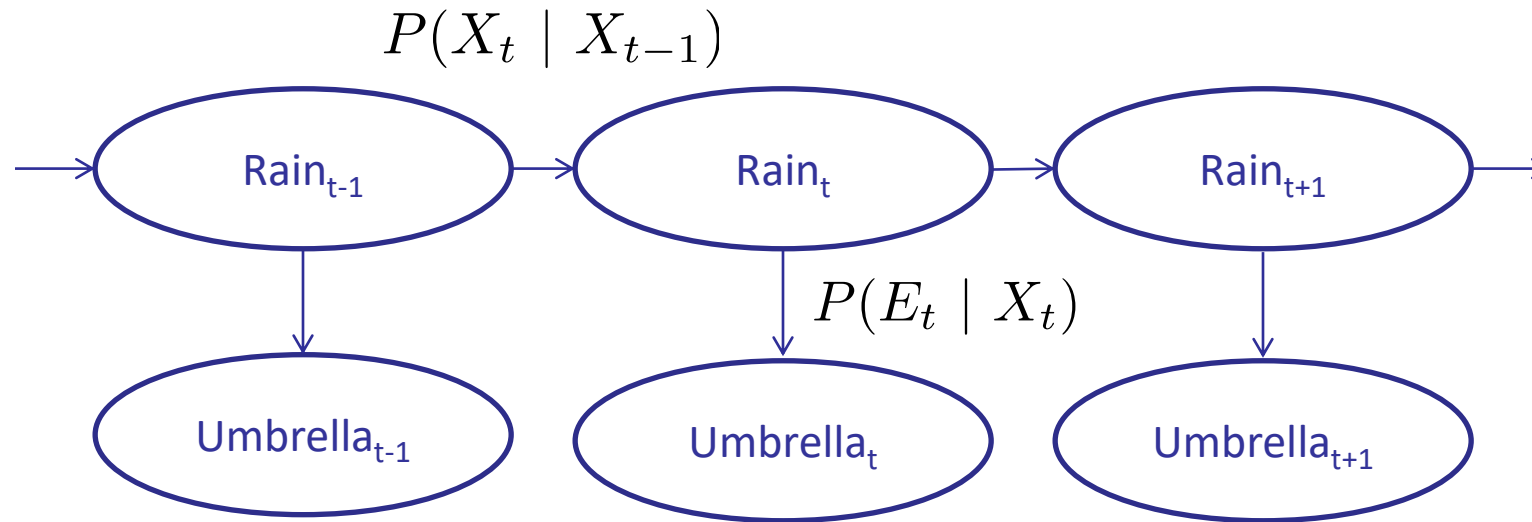
- Hidden Markov models
- State estimation (filtering): Forward algorithm
- Most likely explanation: Viterbi algorithm

# Hidden Markov Models

- Last time: Markov chains for dynamic, unobservable environments
- Can't directly observe state; but can predict how it evolves
- Now let's suppose we *can* observe indirect *evidence* of states
- **Hidden Markov model:** A Markov process with *hidden* states  $X_t$  and *observable* evidence variables  $E_t$
- Initial belief state:  $P(X_0)$
- Transition model:  $P(X_t|X_{t-1})$
- Observation model:  $P(E_t|X_t)$



# Example: Weather HMM

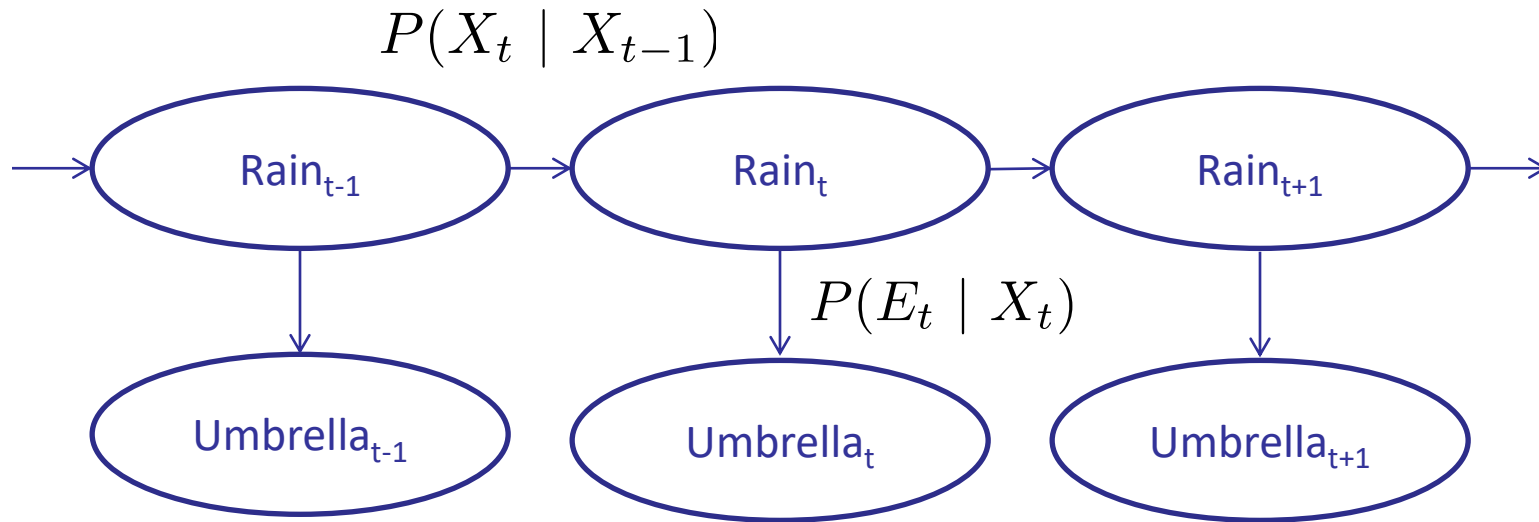


$X_{t-1}$	$X_t$	$P(X_t   X_{t-1})$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

$X_t$	$E_t$	$P(E_t   X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

- **Stationarity assumption:** Transition and observation models are the same for all  $t$
- If we ignore the evidence, this is just a first-order Markov chain

# Example: Weather HMM



Suppose we are given

$$P(X_0) = (0.6, 0.4)^T$$

$$E_1 = +u$$

$$T = \begin{pmatrix} 0.7 & 0.3 \\ 0.3 & 0.7 \end{pmatrix}$$

$X_{t-1}$	$X_t$	$P(X_t X_{t-1})$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

$X_t$	$E_t$	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

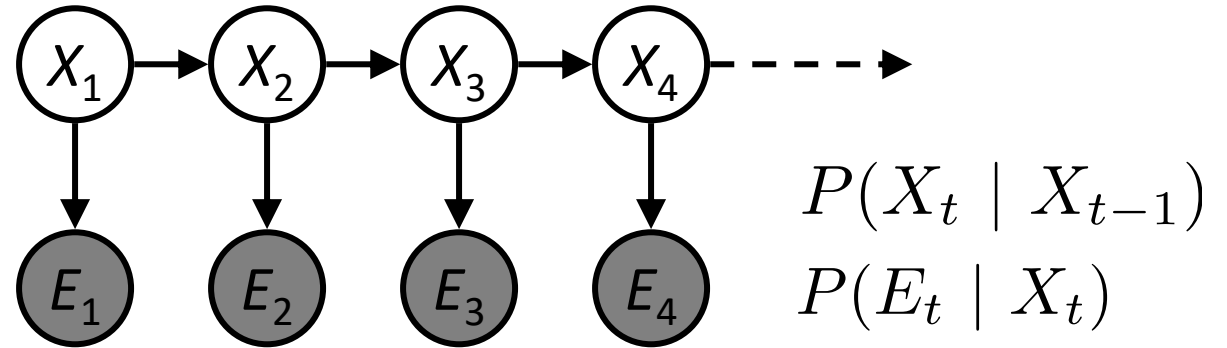
$$P(X_1) = T \cdot P(X_0) = (0.54, 0.46)^T$$

$$\begin{aligned}
 P(X_1|e_1) &= \frac{P(e_1|X_1)P(X_1)}{P(e_1)} \\
 &= \frac{1}{0.9(0.54) + 0.2(0.46)} \begin{pmatrix} 0.9 \times 0.54 \\ 0.2 \times 0.46 \end{pmatrix} = \begin{pmatrix} 0.841 \\ 0.159 \end{pmatrix}
 \end{aligned}$$

# Conditional Independences

- Markov chain independences:

$$X_t \perp\!\!\!\perp X_1, \dots, X_{t-2} \mid X_{t-1}$$



- A state is conditionally independent of past states and evidence given preceding state:

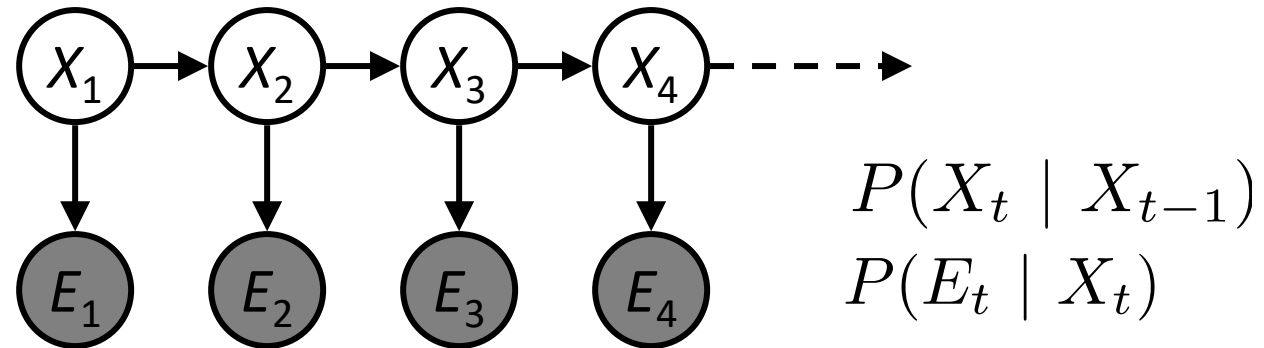
$$X_t \perp\!\!\!\perp X_1, E_1, \dots, X_{t-2}, E_{t-2}, E_{t-1} \mid X_{t-1}$$

- An observation is conditionally independent of past states and evidence given current state:

$$E_t \perp\!\!\!\perp X_1, E_1, \dots, X_{t-2}, E_{t-2}, X_{t-1}, E_{t-1} \mid X_t$$



# Joint Distribution



- General joint distribution:

$$P(X_1, E_1, \dots, X_T, E_T) = P(X_1)P(E_1|X_1) \prod_{t=2}^T P(X_t|X_{t-1})P(E_t|X_t)$$

- Marginal distributions can be found by summing out RVs
- For certain computations we don't even need the entire joint distribution!

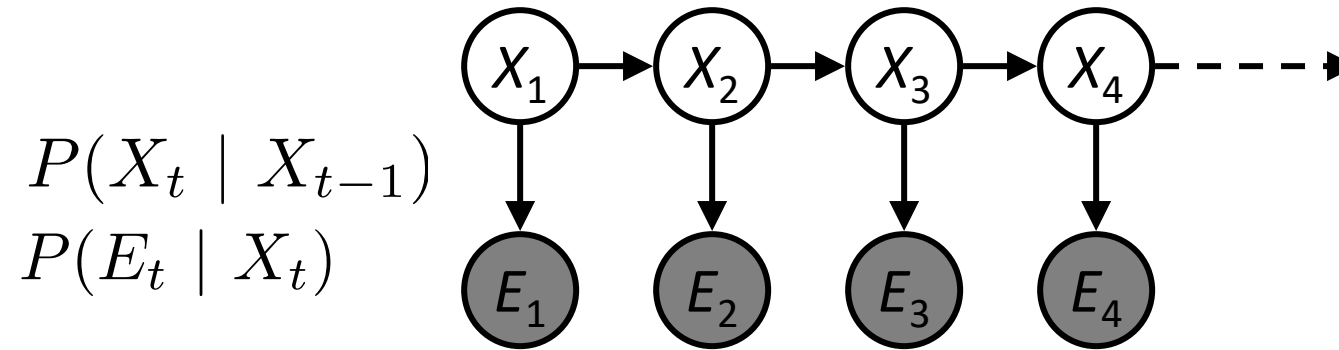
# HMMs and Inference

---

- We are generally interested in hidden states  $X$  given *observed* evidence  $e$
- **Filtering** (state estimation): Find  $P(X_t \mid e_{1:t})$ 
  - What is the hidden state, given *all evidence to date*?
- **Most likely explanation**: Find  $\operatorname{argmax}_{x_{1:t}} P(x_{1:t} \mid e_{1:t})$ 
  - What is the *sequence* of hidden states best explained by the observed evidence?
- **Smoothing**: Find  $P(X_k \mid e_{1:t})$ , for  $1 \leq k < t$ 
  - Use both past and future evidence to *smooth* prediction of a state

# State Estimation

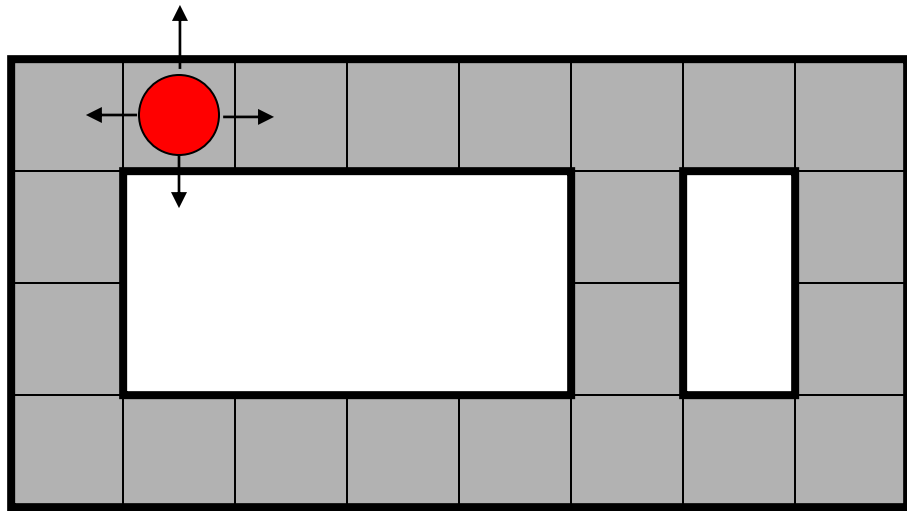
- We want to estimate the belief state  $P(X_t | e_{1:t})$
- We want to compute this recursively



- For each timestep, we update our belief as follows:
- *Elapse* time: Follow the state transition model (same as Markov chains)
- *Observe* evidence: Follow the observation model to account for evidence

# Example: Robot Localization

$t = 0$



Prob

0



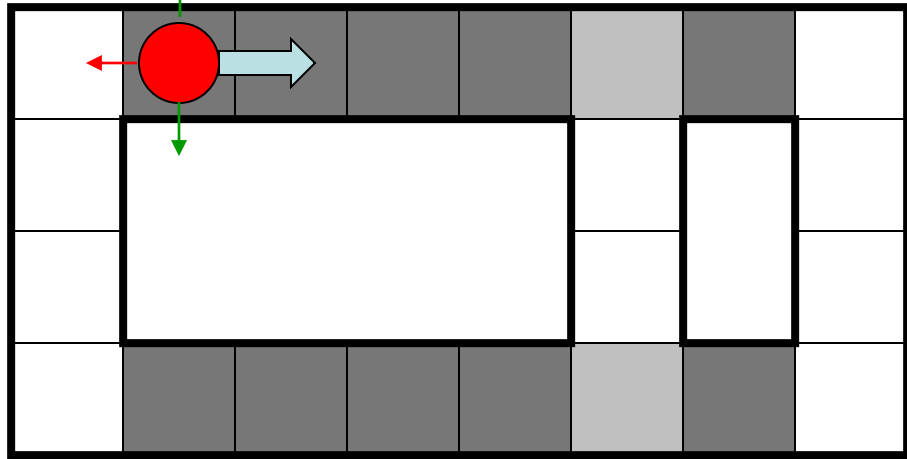
1

- Hidden state: Robot's true location
- $X_t$  is a RV over 22 possible values
- **Motion** (transition) model is noisy
- Either move in intended direction (more likely) or stay put (less likely)
- **Sensor** (observation) model is noisy
- 4-bit binary string indicating presence of wall in each cardinal direction
- At most 1 bit may be an error

*Example from  
Michael Pfeiffer*

# Example: Robot Localization

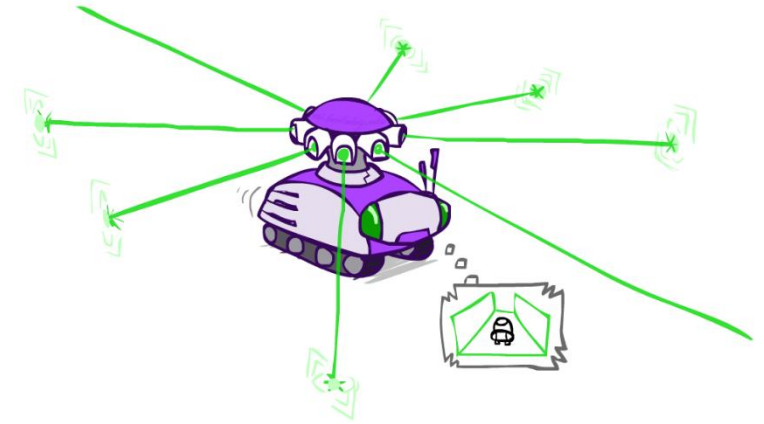
$t = 1$



Prob

0

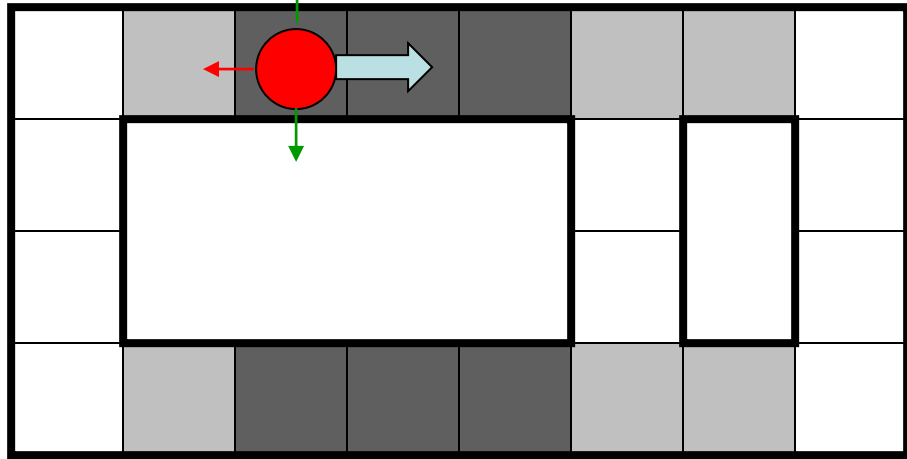
1



- Robot observes from current location
- Wall above and below, no wall on the left and right
- White locations are ruled out
- Gray locations are all possibilities for robot's true location

# Example: Robot Localization

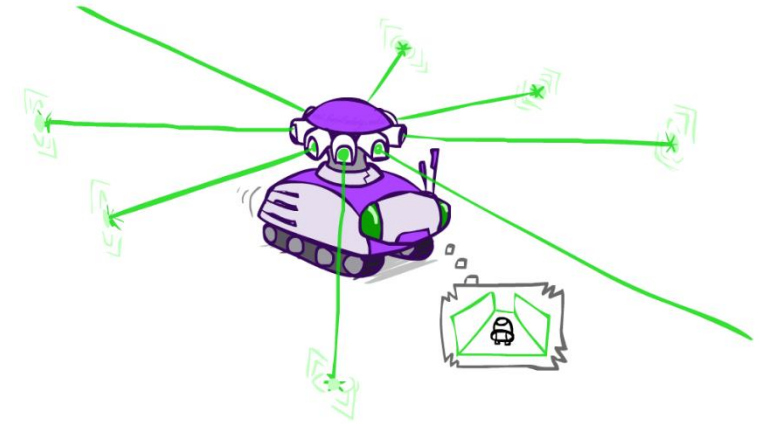
$t = 2$



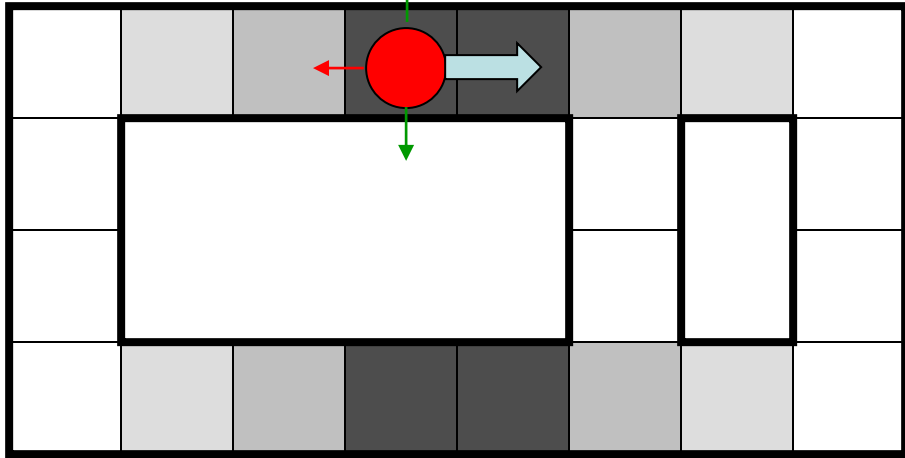
Prob

0

1



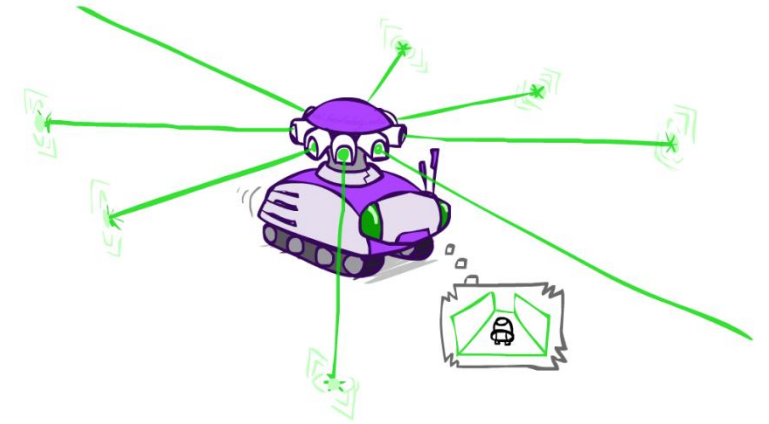
- Robot moves and observes again
- Same observation as before
- Light gray cells are less likely to be robot's location after "moving rightward and observing twice"

$$t = 3$$


## Prob

0

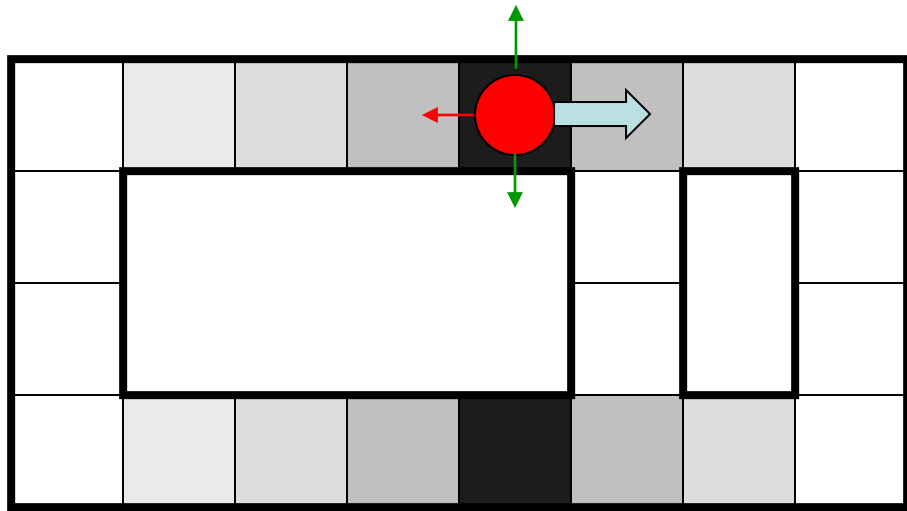
1



- Robot continues moving, observing, and updating its belief about its location...

# Example: Robot Localization

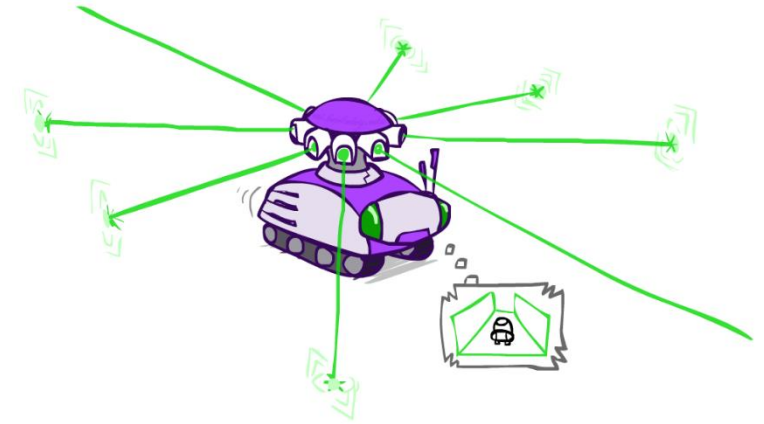
$t = 4$



Prob

0

1

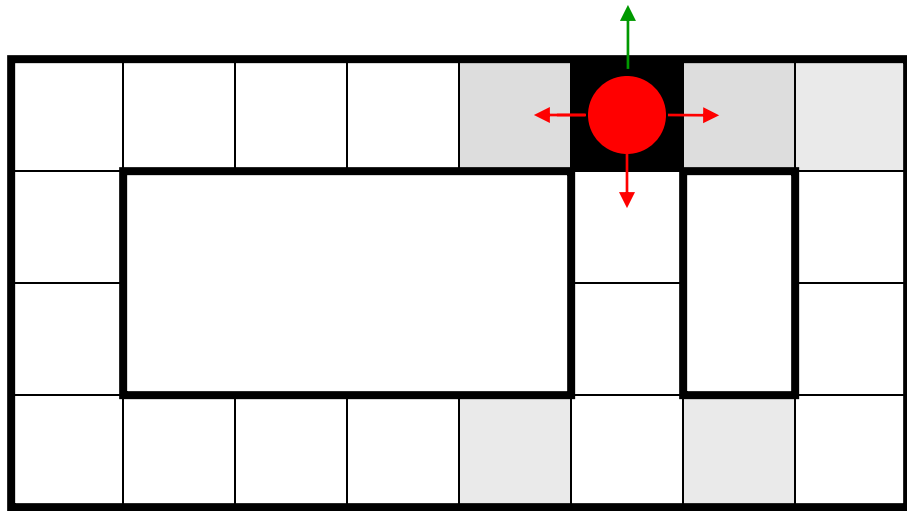


- Robot continues moving, observing, and updating its belief about its location...



# Example: Robot Localization

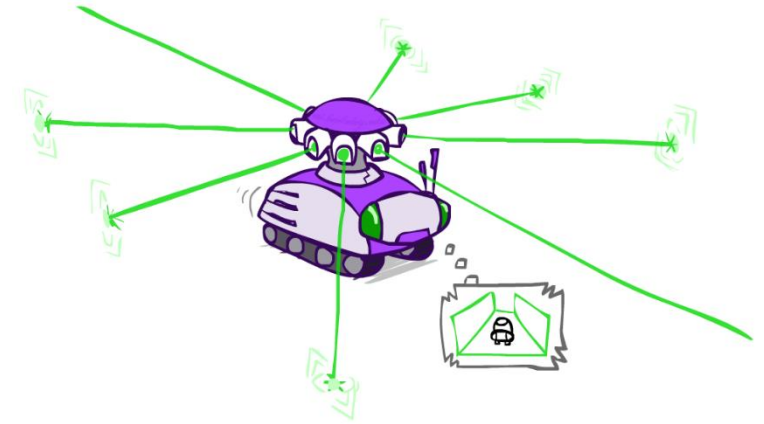
$t = 5$



Prob

0

1




- We are now very confident about where the robot actually is!

# Forward Algorithm


- We have  $f_t = P(X_t | e_{1:t})$ . How to obtain  $f_{t+1} = P(X_{t+1} | e_{1:t+1})$ ?

- **Elapse time:** 
$$\sum_{x_t} \overset{\text{Transition}}{P(X_{t+1} | x_t, \cancel{e_{1:t}})} P(\cancel{x_t} | e_{1:t}) = \sum_{x_t} P(x_t, X_{t+1} | e_{1:t})$$
  
 $\underset{\text{Conditional independence}}{=} P(X_{t+1} | e_{1:t})$



 $f'_{t+1} = \textcolor{blue}{T} f_t$

- **Observe evidence:** 
$$\overset{\text{Observation}}{P(e_{t+1} | X_{t+1}, \cancel{e_{1:t}})} P(\cancel{X_{t+1}} | e_{1:t}) = P(X_{t+1}, e_{t+1} | e_{1:t})$$
  
 $\underset{\text{Conditional independence}}{\propto_{X_{t+1}}} P(X_{t+1} | e_{1:t+1})$



 $f_{t+1} \propto_{X_{t+1}} \textcolor{green}{O}_{t+1} f'_{t+1}$ 

 $\underset{\text{Normalize}}{\propto_{X_{t+1}}} P(X_{t+1} | e_{1:t+1})$

# Review: Normalization

- We want to find  $P(X_t \mid e_{1:t})$ —use def of conditional probability:

$$P(X_t \mid e_{1:t}) = \frac{P(X_t, e_{1:t})}{P(e_{1:t})}$$

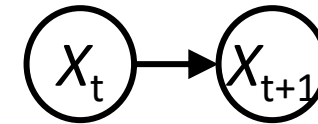
- Denominator corresponds to *observed* random variables
- We can compute this, but this is also just a constant (why?)
- Since we are computing the entire distribution  $P(X_t \mid e_{1:t})$ , we can just normalize  $P(X_t, e_{1:t})$ :  
$$P(X_t \mid e_{1:t}) = \alpha P(X_t, e_{1:t}) \propto_{X_t} P(X_t, e_{1:t})$$

# Forward Algorithm

- Forward algorithm takes *constant* space complexity

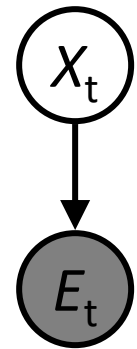
- Step 1: Elapse time using **transition** model:  $\mathbf{f}'_{t+1} = T\mathbf{f}_t$

- $T$  is a  $n \times n$  **transition** matrix, where  $T_{ij} = P(X_{t+1} = i | X_t = j)$



- Step 2: Incorporate evidence using **observation** model:  $\mathbf{f}_{t+1} \propto O_{t+1}\mathbf{f}'_{t+1}$

- $O_t$  is a  $n \times n$  diagonal **observation** matrix, where  $(O_t)_{ii} = P(E_t = e_t | X_t = i)$

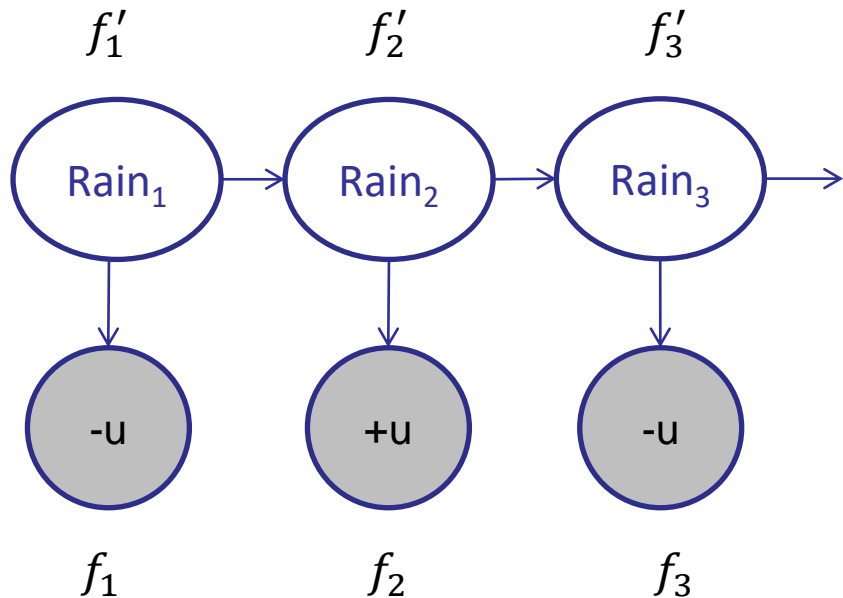


- Observation model gives rise to  $|E|$  unique matrices
- We only use one per timestep since  $e_t$  is observed

# Example: Weather HMM

$$T = \begin{pmatrix} 0.7 & 0.3 \\ 0.3 & 0.7 \end{pmatrix} \begin{matrix} +r \\ -r \\ +r \\ -r \end{matrix} \quad o_1 = o_3 = \begin{pmatrix} 0.1 & 0 \\ 0 & 0.8 \end{pmatrix} \quad o_2 = \begin{pmatrix} 0.9 & 0 \\ 0 & 0.2 \end{pmatrix}$$

$$\begin{aligned} f'_{t+1} &= T f_t \\ f_{t+1} &\propto_{X_{t+1}} o_{t+1} f'_{t+1} \end{aligned}$$



Suppose  $f_0 = \begin{pmatrix} 0.5 \\ 0.5 \end{pmatrix}$

$$\begin{aligned} f'_1 &= T f_0 = \begin{pmatrix} 0.5 \\ 0.5 \end{pmatrix} & f_1 &\propto o_1 f'_1 = \begin{pmatrix} 0.05 \\ 0.4 \end{pmatrix} \propto \begin{pmatrix} 0.11 \\ 0.89 \end{pmatrix} \\ f'_2 &= T f_1 = \begin{pmatrix} 0.34 \\ 0.66 \end{pmatrix} & f_2 &\propto o_2 f'_2 = \begin{pmatrix} 0.31 \\ 0.13 \end{pmatrix} \propto \begin{pmatrix} 0.7 \\ 0.3 \end{pmatrix} \\ f'_3 &= T f_2 = \begin{pmatrix} 0.58 \\ 0.42 \end{pmatrix} & f_3 &\propto o_3 f'_3 = \begin{pmatrix} 0.06 \\ 0.34 \end{pmatrix} \propto \begin{pmatrix} 0.15 \\ 0.85 \end{pmatrix} \end{aligned}$$

# Most Likely Sequence

- What is the most likely *sequence* of states given a *sequence* of evidence?
- Argmax of the conditional  $P(X_{1:t} \mid e_{1:t})$ , or equivalently the joint  $P(X_{1:t}, e_{1:t})$
- We **cannot** just run forward algorithm for each state and argmax separately!
- Most likely individual states may differ from that of the most likely sequence

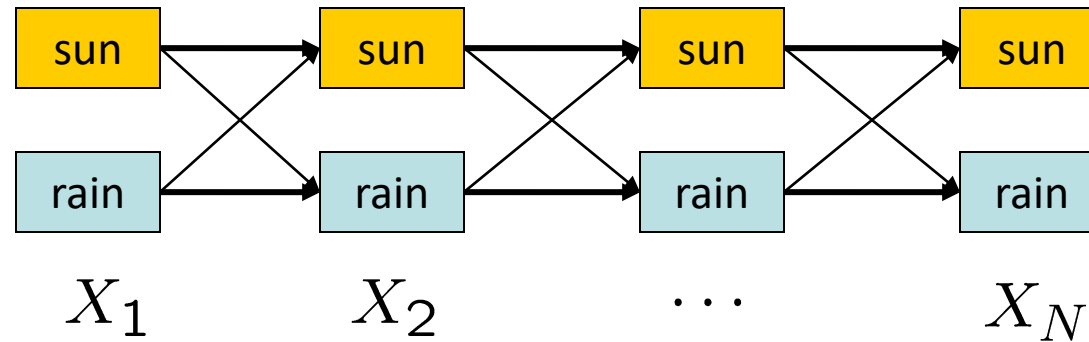
$X_1$	$X_2$	$P(X_1, X_2)$
$+x$	$+x$	0.35
$+x$	$-x$	0.25
$-x$	$+x$	0.1
$-x$	$-x$	0.3

$$\operatorname{argmax} P(X_1) = +x$$

$$\operatorname{argmax} P(X_2) = -x$$

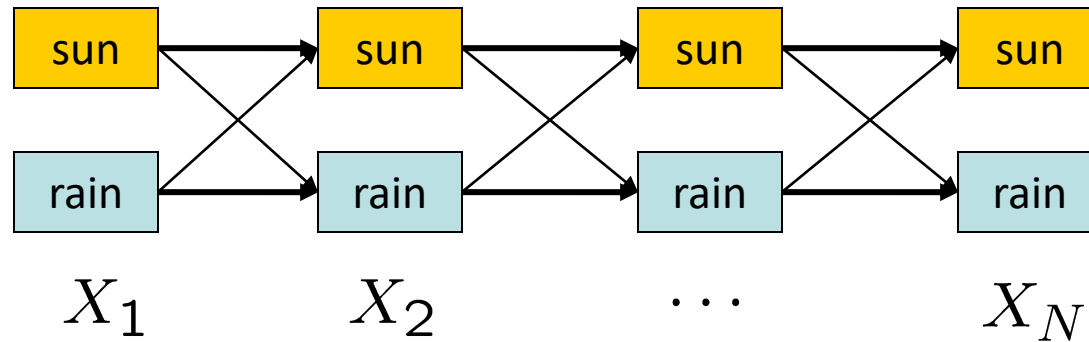
$$\text{BUT } \operatorname{argmax} P(X_1, X_2) = (+x, +x)$$

# State Trellis Diagram



- A state sequence is a *path* through a **state trellis diagram**
- Each arc  $x_{t-1} \rightarrow x_t$  has weight  $P(e_t | x_t)P(x_t | x_{t-1})$
- Maximizing joint probability of state sequence = maximizing *product* of arc weights
- Problem: Number of possible paths grows exponentially with time
- Idea: Best path to state  $x_t$  *includes* best path to state  $x_{t-1}$ , followed by a transition

# Most Likely Sequence



- Example: Suppose (sun, sun, rain, sun) is most likely sequence leading to  $X_4 = \text{sun}$
- “Probability” is given by product of weights  $w_{ss}w_{sr}w_{rs}$
- Must be the case that (sun, sun, rain) is most likely sequence leading to  $X_3 = \text{rain}$
- If any other sequence produces a larger “probability”, that would contradict the original assertion of most likely sequence to  $X_4 = \text{sun}$



# Most Likely Joint Probabilities

- Define  $\mathbf{m}_t = \max_{x_1 \dots x_{t-1}} P(x_{1:t-1}, \mathbf{X}_t, e_{1:t})$  as a distribution over  $X_t$
- Each  $\mathbf{m}_t(x_t)$  is a joint probability of most likely sequence up to  $x_t$
- Ex: Suppose  $P(X_1) = (0.5, 0.5)^T$ . Then  $\mathbf{m}_1 = P(X_1, e_1) = (0.05, 0.4)^T$
- $\mathbf{m}_2 = \max_{x_1} P(x_1, X_2, e_{1:2})$

$X_1$	$X_2$	$P(x_1, x_2, e_{1:2})$ $= P(x_1)P(e_1 x_1)P(x_2 x_1)P(e_2 x_2)$
+r	+r	$.05 \times .7 \times .9 = .0315$
+r	-r	$.05 \times .3 \times .2 = .003$
-r	+r	$.4 \times .3 \times .9 = .108$
-r	-r	$.4 \times .7 \times .2 = .056$



$X_2$	$\mathbf{m}_2$
+r	.108
-r	.056

$$T = \begin{pmatrix} 0.7 & 0.3 \\ 0.3 & 0.7 \end{pmatrix} \begin{matrix} +r \\ -r \end{matrix}$$

$$O_1 = \begin{pmatrix} 0.1 & 0 \\ 0 & 0.8 \end{pmatrix}$$

$$O_2 = \begin{pmatrix} 0.9 & 0 \\ 0 & 0.2 \end{pmatrix}$$

# Viterbi Algorithm

- We can find  $\mathbf{m}_{t+1}$  from  $\mathbf{m}_t$  in a manner similar to the forward algorithm:

$$\begin{aligned}
 \mathbf{m}_{t+1} &= \max_{x_1 \dots x_t} P(x_{1:t}, X_{t+1}, e_{1:t+1}) && \text{Conditional independence} && \text{Conditional independence} \\
 &= \max_{x_1 \dots x_t} P(x_t, x_{1:t-1}, e_{1:t}) P(X_{t+1} \mid x_t, x_{1:t-1}, e_{1:t}) P(e_{t+1} \mid X_{t+1}, x_t, x_{1:t-1}, e_{1:t}) \\
 &= \max_{x_1 \dots x_t} P(x_{1:t-1}, x_t, e_{1:t}) P(X_{t+1} \mid x_t) P(e_{t+1} \mid X_{t+1}) \\
 &= \max_{x_t} P(e_{t+1} \mid X_{t+1}) P(X_{t+1} \mid x_t) \max_{x_1 \dots x_{t-1}} P(x_{1:t-1}, x_t, e_{1:t}) \\
 &= \underbrace{P(e_{t+1} \mid X_{t+1})}_{\text{Observation}} \max_{x_t} \underbrace{P(X_{t+1} \mid x_t)}_{\text{Transition}} \mathbf{m}_t(x_t) && \text{Same as forward algorithm but replace sum with max!}
 \end{aligned}$$

# Viterbi Algorithm: Forward Pass

- **Elapse time:** Instead of usual matrix-vector multiplication, replace sum in the row-column dot product with a *max*

$$T = \begin{pmatrix} 0.7 & 0.3 \\ 0.3 & 0.7 \end{pmatrix} \begin{matrix} +r \\ -r \end{matrix}$$

$$\mathbf{m}'_{t+1}(x_{t+1}) = \max_{x_t} P(x_{t+1}|x_t) \mathbf{m}_t(x_t)$$

Suppose  $\mathbf{m}_0 = P(X_0) = \begin{pmatrix} 0.5 \\ 0.5 \end{pmatrix}$        $m'_1 = \max_{x_0} P(X_1, x_0) = \begin{pmatrix} \max(0.7(0.5), 0.3(0.5)) \\ \max(0.3(0.5), 0.7(0.5)) \end{pmatrix} = \begin{pmatrix} 0.35 \\ 0.35 \end{pmatrix}$

$X_0$	$\mathbf{m}_0$
+r	0.5
-r	0.5

$X_1$	$\mathbf{m}'_1 = \max_{x_0} P(X_1, x_0)$
+r	$P(X_0 = +r, X_1 = +r) = 0.35$
-r	$P(X_0 = -r, X_1 = -r) = 0.35$

- **Observe evidence:** No need to normalize (why?)       $\mathbf{m}_{t+1} = P(e_{t+1} | X_{t+1}) \mathbf{m}'_{t+1}$

# Example: Weather HMM

$$T = \begin{pmatrix} 0.7 & 0.3 \\ 0.3 & 0.7 \end{pmatrix} \begin{matrix} +r \\ -r \end{matrix} \quad O_1 = O_3 = \begin{pmatrix} 0.1 & 0 \\ 0 & 0.8 \end{pmatrix} -u$$

$$\quad \quad \quad O_2 = \begin{pmatrix} 0.9 & 0 \\ 0 & 0.2 \end{pmatrix} +u$$

Suppose  $m_0 = \begin{pmatrix} 0.5 \\ 0.5 \end{pmatrix}$

$$m'_1 = \begin{pmatrix} \max(0.7(0.5), 0.3(0.5)) \\ \max(0.3(0.5), 0.7(0.5)) \end{pmatrix} = \begin{pmatrix} 0.35 \\ 0.35 \end{pmatrix}$$

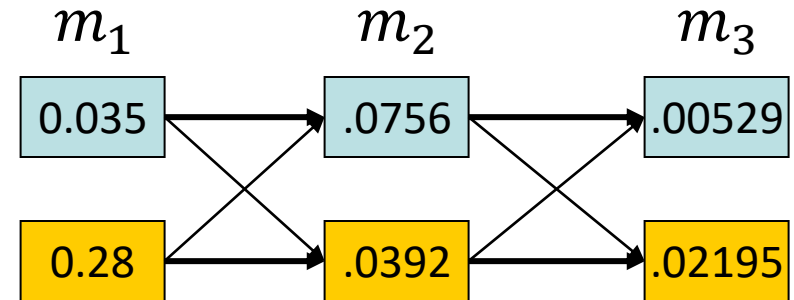
$$m'_2 = \begin{pmatrix} \max(0.7(.035), 0.3(.28)) \\ \max(0.3(.035), 0.7(.28)) \end{pmatrix} = \begin{pmatrix} .084 \\ .196 \end{pmatrix}$$

$$m'_3 = \begin{pmatrix} \max(0.7(.0756), 0.3(.0392)) \\ \max(0.3(.0756), 0.7(.0392)) \end{pmatrix} = \begin{pmatrix} .05292 \\ .02744 \end{pmatrix}$$

$$m_1 = O_1 m'_1 = \begin{pmatrix} 0.035 \\ 0.28 \end{pmatrix}$$

$$m_2 = O_2 m'_2 = \begin{pmatrix} .0756 \\ .0392 \end{pmatrix}$$

$$m_3 = O_3 m'_3 = \begin{pmatrix} .005292 \\ .021952 \end{pmatrix}$$

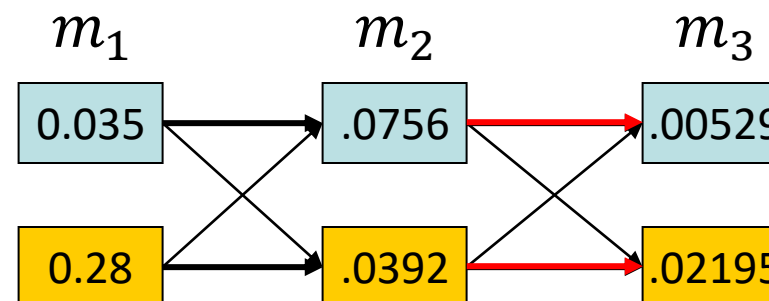


# Viterbi Algorithm: Backward Pass

- We still need the likeliest state sequence
- Recall that  $\mathbf{m}_T = \max_{x_1 \dots x_{T-1}} P(x_{1:T-1}, X_t, e_{1:T})$
- So  $X_T = \operatorname{argmax} \mathbf{m}_T$ , and we need  $x_T$ 's predecessor  $x_{T-1}$ , and its predecessor  $x_{T-2}, \dots$
- Solution: Record *pointers* to most likely prior state using  $\operatorname{argmax}$  during forward pass

$$\text{Pointer}_{t+1}(x_{t+1}) = \operatorname{argmax}_{x_t} P(x_{t+1}|x_t) \mathbf{m}_t(x_t)$$

- After computing all  $\mathbf{m}_t$ , perform *backward pass* by following pointers back to  $x_1$  and extract most likely states!

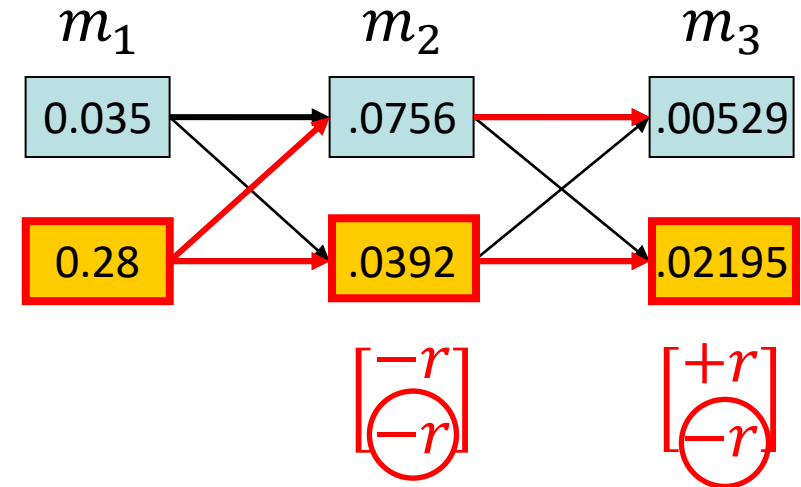


$$m'_3 = \begin{pmatrix} \max(\mathbf{0.7}(.0756), \mathbf{0.3}(.0392)) \\ \max(\mathbf{0.3}(.0756), \mathbf{0.7}(.0392)) \end{pmatrix}$$

$$\begin{aligned} \text{Pointer}_3(x_3 = +r) &= +r \\ \text{Pointer}_3(x_3 = -r) &= -r \end{aligned}$$

# Example: Weather HMM

- Viterbi consists of two passes over observations
- *Forward* pass: Compute all  $m_t$  and *pointers*
- *Backward* pass: Follow pointers starting from  $\operatorname{argmax} m_T$  back to  $x_1$  to extract state sequence



$$m'_1 = \begin{pmatrix} \max(\mathbf{0.7}(\mathbf{0.5}), \mathbf{0.3}(0.5)) \\ \max(\mathbf{0.3}(0.5), \mathbf{0.7}(\mathbf{0.5})) \end{pmatrix} = \begin{pmatrix} 0.35 \\ 0.35 \end{pmatrix}$$

$$m_1 = \mathbf{o}_1 m'_1 = \begin{pmatrix} 0.035 \\ 0.28 \end{pmatrix}$$

$$m'_2 = \begin{pmatrix} \max(\mathbf{0.7}(.035), \mathbf{0.3}(\mathbf{.28})) \\ \max(\mathbf{0.3}(.035), \mathbf{0.7}(\mathbf{.28})) \end{pmatrix} = \begin{pmatrix} .084 \\ .196 \end{pmatrix}$$

$$m_2 = \mathbf{o}_2 m'_2 = \begin{pmatrix} .0756 \\ .0392 \end{pmatrix}$$

$$m'_3 = \begin{pmatrix} \max(\mathbf{0.7}(\mathbf{.0756}), \mathbf{0.3}(.0392)) \\ \max(\mathbf{0.3}(.0756), \mathbf{0.7}(\mathbf{.0392})) \end{pmatrix} = \begin{pmatrix} .05292 \\ .02744 \end{pmatrix}$$

$$m_3 = \mathbf{o}_3 m'_3 = \begin{pmatrix} .005292 \\ .021952 \end{pmatrix}$$

Backward pointers:  
 $\operatorname{argmax}_{x_t} \mathbf{m}_{t+1}(x_{t+1})$

Most likely sequence:  
 $(-r, -r, -r)$

# Underflow Issues

---

- The  $m_t$  messages computed by Viterbi are not probability distributions!
  - Values do not sum to 1
- In fact, they get smaller in each successive iteration due to reweighting
- Problem: If  $t$  is large, values will quickly underflow in a program
- Solution: Renormalize every once in a while (or use log probabilities)
  - We only care about sequence (argmax), so multiplying by constant won't change relative maxes

# More Inference

---

- Forward algorithm has linear time and constant space complexity
- Viterbi algorithm has linear time *and* linear space complexity
- Applications: Digital signals, speech recognition, bioinformatics, finance
- Forward algorithm can be combined with a *backward algorithm* to perform smoothing
- Smoothing can then be used to *learn* unknown HMM model parameters using the **Baum-Welch algorithm**



# Summary

---

- Hidden Markov models incorporate hidden states that evolve according to a transition model and evidence generated by an observation model
- Useful for processes that evolve over time or space
- State estimation: Given a bunch of evidence, what is the current state distribution?
- Viterbi: Given a bunch of evidence, what is the most likely sequence of states?
- Both algorithms involve an “elapse time” step using transition model and a “observe evidence” step using observation model