# · Duality (standard form)

Subject +0 
$$a_{11} \times_1 + a_{12} \times_2 + \cdots + a_{1m} \times_n \leq b_1$$
  
 $a_{21} \times_1 + a_{22} \times_2 + \cdots + a_{2m} \times_n \leq b_2$   
:

$$\alpha_{m_1} x_1 + \beta_{m_2} x_2 + \cdots + \alpha_{m_n} x_n \leq b_m$$

$$x_1, x_2, \cdots, x_n \geq 0.$$

## Dud LP

subject to 
$$a_{11}y_1 + a_{21}y_2 + \cdots + a_{m1}y_m \geqslant C_1$$

$$a_{12} y_1 + a_{22} y_2 + \cdots + a_{m2} y_m \geqslant c_2$$

$$\alpha_{1n} y_1 + \alpha_{2n} y_2 + \cdots + \alpha_{mn} y_m \ge C_n$$

$$y_1, y_2, \cdots y_m \ge 0$$

### · Matrix form.

$$\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix} \in \mathbb{R}^m \quad \vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} \in \mathbb{R}^m$$

subject to 
$$A \overline{x} \leq \overline{b}$$

$$\vec{\times} \geqslant \vec{\sigma}$$
.

# MJNIMIZE PL À

subject to 
$$A^T \ddot{y} > \tilde{c}$$

$$= \begin{bmatrix} a_{11} & a_{21} & a_{M1} \\ a_{12} & a_{12} & a_{M2} \\ a_{13} & a_{12} & a_{M3} \end{bmatrix} \quad \text{n.x.m. matrix}$$



Lecture 10 (TuTh)

Duality. Vanderbei sec 5.1, 5.2, 5.3

- - Where does duality come from? Related to Vanderbei sec 5.9 and 5.10 Next lecture : weak duality. Vanderbei 5.3
  - · Where does the duality come from? · To give a motivation for duality, we consider:
  - · Penalty method for constraint optimization problem.

f: function of 
$$\vec{x} \in \mathbb{R}^n$$
 ...

 $C \subset \mathbb{R}^n$  subset (constraint).

Maximize  $f(\vec{x}) + p(\vec{x})$ 

subsect to  $\vec{x} \in C$ 

where  $p(\vec{x}) = 0$  for  $\vec{x} \in C$ 

Nord constraint.

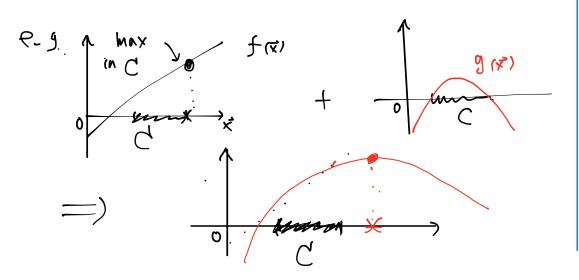
Relaxation of penalty:

maximize f(x) + g(x)

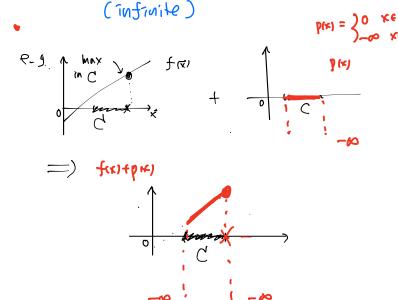
for the relaxed ponalty  $g(\vec{x})$  >0 if  $\vec{x} \in C$  such that  $g(\vec{x})$  >0 if  $\vec{x} \notin C$ .

and  $g(\vec{x})$  gets more negative and  $g(\vec{x})$  gets away from C.

· With Soft penalty



· With hard penulty.



- but still it is preferable to stay in or near the constraint.

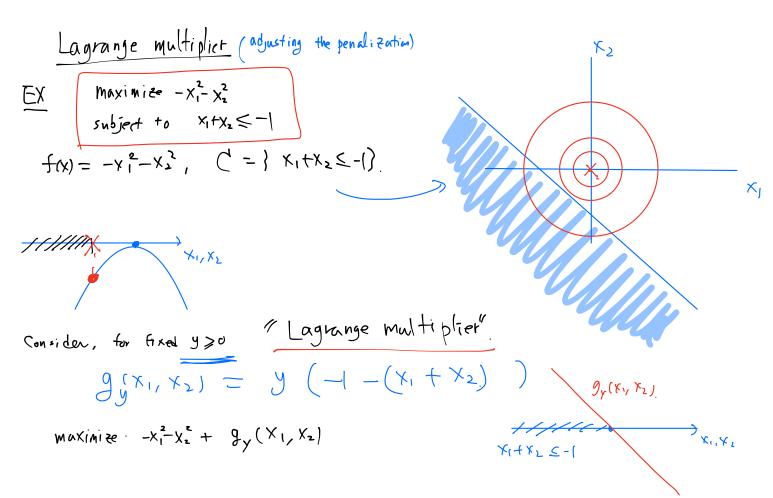
  The aptimal solution of the relaxed problem can still be close to the artimal solution
- of unrelaxed problem, if an appropriate relaxation is made.
- \* gir) is like gluly penalty on

  how much you vidate the constraint.

  If a policy maker sets up such a penalty "right".

  then he/she gets the same effect as enforcing the constraint strictly.

. A typical way to construct a penalty function.



5(x1, x2)+9y(x1, x2)

Remark

The Lagranse multiplies here is the same one

a) in the multivariable caluclus;

At maximum point

b) H(x) + y G(x),

we have

D(H(x) + y G(x)) = c

So PH(x) = -y \( \nabla G(x) \)

Change in 
$$y \implies \text{change in max} \left(f(\vec{x}) + g_y(\vec{x})\right)$$

At a "right" y (in fact 
$$y=1$$
 in this example)

 $\max \left( f(\vec{x}) + g_1(\vec{x}) \right) = \max_{\vec{x} \in C} f(x)$ 

and both maxima occur at the SAME x. f(で)+ gx(デ)

WITH THE SAME OPTIMAL OBJECTIVE VALUE!

\* y is like giving a "fee/price" rate on how much you violate the constraint. If a policy maker sets up such a rate "right" then he/she gets the same effect as forcing the constraint. Penalty method gives motivation for duality in LP.

In LP, the relaxed problem does not give us the same optimal solution as the original problem.

BUT, it gives the same optimal objective value for a good choice of Lagrange multipliers.

"Lagrange multiplier for LP".

· Back to LP.

maximize CTX m inequalities

subject to AX & B = m+n constraints.

X > 0

N inequalities x, >0, x, >0, x, >0..., ×n >0

Consider  $V \in \mathbb{R}^m \ \vec{y} \geq \vec{\sigma} \ & \vec{v} \in \mathbb{R}^n \ \vec{v} \geq \vec{\sigma}$ Lagrange  $V \in \mathbb{R}^m \ \vec{y} \geq \vec{\sigma} \ & \vec{v} \in \mathbb{R}^n \ \vec{v} \geq \vec{\sigma}$ ( $V_1, \dots, V_m$ )

relaxed penalty.  $\int_{\vec{y},\vec{w}} (\vec{x}) = \vec{y} + \vec{w} \vec{x}$ 

Note as y, w70, gy, w (x) >0 it x>0 & Ax = ] = w1x1+ w2x2+-++ w1xn

And the relaxed problem: for given 2, A,B, 9,00)

maximize [ ] + 95,00 (R) ]. (with no constraint)

Note relaxed problem has more options

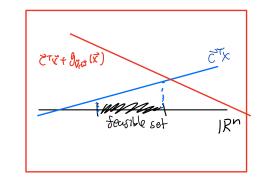
than the original constraint problem.

transpose of vector  $\overrightarrow{C}^T = [C_1, \dots, C_n]$   $\overrightarrow{C} \cdot \overrightarrow{X} = [C_1, \dots, C_n] \begin{bmatrix} X_1 \\ \vdots \\ X_n \end{bmatrix} = \overrightarrow{C}^T \overrightarrow{X} \cdot .$ 

 $\frac{3}{3}T(\overline{b} - A\overline{x})$ =  $y_1(b_1 - \sum_{j=1}^{n} a_{1j} x_j)$ +  $y_2(b_2 - \sum_{j=1}^{n} a_{2j} x_j)$ + ... +  $y_m(b_m - \sum_{j=1}^{n} a_{mj} x_j)$   $\overline{w}^T x$ =  $w_1 x_1 + w_2 x_2 + ... + w_n x_n$ 

Recall 
$$9\vec{x}, \vec{x}(\vec{x}) \ge 0$$
 the  $\vec{x} \ge \vec{0}$  and  $\vec{A}\vec{x} \le \vec{b}$  (because  $\vec{y}, \vec{y}, \vec{y}, \vec{x} \ge \vec{0}$ ).

Therefore.  $\vec{C} \cdot \vec{x} + 9\vec{y}, \vec{y} \cdot (\vec{x}) \ge \vec{C} \cdot \vec{x}$  if  $\vec{x} \ge \vec{0} \cdot \vec{x} \le \vec{b}$ 



Let 
$$F(\vec{y},\vec{w}) = \max_{\vec{x}} \left[ \vec{c}^T \vec{x} + g_{\vec{y}}(\vec{x}) \right]$$
 the maximum value of the relaxed problem for tixel  $\vec{y}$ ,  $\vec{w} > \vec{o}$ 

Then

$$F(\vec{\gamma}, \vec{\omega}) \geq \max_{\vec{A}\vec{x} \leq \vec{L}} \vec{c}^{T}\vec{x}.$$

We used here 
$$\bigcirc$$
 Max  $\bigcirc$  Max

How can we make the relaxed problem or close to the original problem as possible?

IDEA: To get the right Layrange multiplier \$ , w,

MINIMIZE 
$$F(\vec{y}, \vec{w}) = m_{xx} \left( \vec{c} T \vec{x} + \vec{y}^T (\vec{b} - A \vec{x}) + \vec{w}^T \vec{x} \right)$$
  
Subject to  $\vec{y}$ ,  $\vec{w} > \vec{o}$ 

We will show that this problem as the original LP.

# Choose a correct statement:

A) For a given vector  $\vec{a} \in \mathbb{R}^n$ , it must be true that

$$\max_{\vec{x} \in \mathbb{R}^n} \vec{a} \cdot \vec{x} = +\infty.$$

That is, there is no maximum and by choosing  $\vec{x}$ , the value  $\vec{a} \cdot \vec{x}$  can be as large as possible.

B) For given  $\vec{c}, \vec{w} \in \mathbb{R}^n$ , it must be true that

$$\max_{\vec{x} \in \mathbb{R}^n} [\vec{c} \cdot \vec{x} + \vec{w} \cdot \vec{x}] \ge \max_{\vec{x} \in \mathbb{R}^n, \ \vec{x} \ge \vec{0}} \quad [\vec{c} \cdot \vec{x}].$$

C) A and B are both wrong

XCIR

$$\max \left( \frac{1}{2} + \frac{1}{2}$$

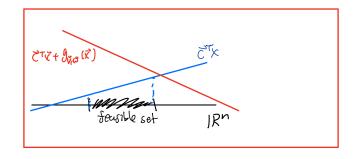
Back to our main ducusion:

See 
$$\vec{c}^{\intercal}\vec{x} + g_{\vec{r}}(\vec{x}) = c^{\intercal}\vec{x} + \vec{y}^{\intercal}(\vec{b} - \vec{A}\vec{x}) + \omega^{\intercal}\vec{x}$$

$$= \vec{y}^{\intercal}\vec{b} + (\vec{c}^{\intercal} - \vec{y}^{\intercal}\vec{A} + \vec{\omega}^{\intercal})\vec{x}$$

$$\vec{b}^{\intercal}\vec{y} + (\vec{c}^{\intercal} - \vec{y}^{\intercal}\vec{A} + \vec{\omega}^{\intercal})\vec{x}$$

$$\frac{\text{Note}}{(\vec{y}^T A)^T = \vec{\alpha}^T + \vec{b}^T}$$



Constant of a function of 
$$\vec{x}$$

Constant of a function of  $\vec{x}$ 

fourthle set  $\vec{x} \in |R^n|$ 

So,
$$F(\vec{y}, \vec{w}) = \lim_{\vec{x}} \left[ \vec{c}^{T}\vec{x} + g_{\vec{y}}(\vec{x}) \right] = \lim_{\vec{x}} \left[ \vec{c} + \vec{v} - A^{T}\vec{y} \right]^{T}$$

Note that

$$\max_{\vec{x}} \left[ \left( \vec{c} + \vec{w} - \vec{A}^T \vec{y} \right)^T \vec{x} \right] =$$
 $\cot_{\vec{x}} \left( \vec{c} + \vec{w} - \vec{A}^T \vec{y} \right)^T \vec{x} =$ 
 $\cot_{\vec{x}} \left( \cot_{\vec{x}} \vec{x} - \cot_{\vec{x}} \vec{x} \right) =$ 
 $\cot_{\vec{x}} \cot_{\vec{x}} \cot_{\vec{x}} \vec{x} =$ 

of the rule.

So, 
$$f(\vec{y}, \vec{w}) = \begin{cases} \vec{b} \vec{y} & \text{if } \vec{c} + \vec{w} - \vec{A} \vec{y} = \vec{0} \\ + \infty & \text{otherwise} \end{cases}$$

When we min wise F(y,w),

