Algorithm:

Two pointer (+ sliding window):

- \bullet 15 3sum \times 6, 2 sum \times 3, 4sum O(n²)
- 283 Move zero, follow up不在意顺序,移动次数最小×5
- 161 one edit distance 变体,输入没直接给字符串,只给函数next(),这个函数返回0的时候就是end
- 给个集合,找里面有多少个subset,里面的min,max之和小于k,排序再2pointer,2sum less than变体?
- L362 Sliding Window Maximum
- **©** k-window maxsum, L604 Window Sum, follow up, 401 with 3 array
- 76 Minimum Window Substring
- **©** 340 Longest Substring with At Most K Distinct Characters
- find an agram in a string with a given word, 567? 438?
- **10** 26 remove duplicate from sorted array
- © 28 strstr
- 125 Valid Palindrome,注意大小写 * 2

Line Sweep:

- 56 merge interval×3变形,问一共可以覆盖的区间和,follow up: 二维interval。
- **©** 57 insert interval
- given k sorted array has n posts, find the shortest interval contains at least 1 post from each array?
- 给一个区间的2d array,每一row表示一个接受方,给一个整数,求所有包含这个整数的接受方
- **©** 253 meeting room II, 252 meting room, detect if 2 range overlaps
- 554 Brick wall, follow up, 墙很扁, 高度小长度宽, 怎么优化?

Math:

- 273 integer to English, variation 加逗号和and × 7
- **o** 67 Add binary, follow up: 支持不同的base × 6,
- 415 Add Strings
- 311 Sparse Matrix Multiplication × 3
- 给无重复prime number数组,返回相乘的结果集无重复×2
- basic calculator I II,224, 227
- **o** 50 pow (x, n)
- **©** 29 divide 2 integer, follow up, 求余数 * 2
- **1**2,13,roman <---> int
- fibonacci数列%10, 找规律

Heap / Stack / Queue:

● k closest point, top k离某点最近的k个点×9

- task with cool down, return total time,/string, follow up:如何才能最短×5,358 Rearrange String k Distance Apart
- 295 Find Median from Data Stream heap
- 合并k数据流迭代器?
- 133 clone graph × 2,还得讨论图的存储方式,如果图太大了怎么分db来存
- 给一个对函数运行的log,算每个函数的inclusive和exclusive运行时间。

```
例如: f1 enter 1
」 f2 enter 2
」 f2 exit 3
」 f1 exit 4
」 输出: f1 inclusive = 4-1=3, exclusive = 3-1=2
」 f2 inclusive = 3-2=1
」 用栈来处理
```

Hashset / Map:

- 128 Longest Consecutive Sequence, * 2 hashset
- 242 valid anagram
- © 525 contiguous array, longest subarray with equal number of 0 & 1

Array / prefix sum:

- **121** buy sell stock $I \times 3$
- 122 stock II,变形,每次交易有加以费用.
- **©** 304 range sum query II immutable
- 410 split array largest sum, 3 个array 就ok了。好像有O(n)解,如果2个array的话可以prefix sum
- 88 merge two sorted array * 2
- merge sort变形,给一堆排序了的数组找交集
- **10** 349 intersection of 2 arrays, 变种array is sorted, merge sort × 2
- **10** 325 max subarray sum equals to k
- 问array里是否存在和为k的subarray

Backtrack / Recursion:

- \bullet 17 phone combination \times 6
- L22 Flatten nested List,注意处理null的情况
- 46 Permutations, 47 Permutations II

DP (+ backpack):

- \bullet 91 decode way \times 5
- 10 regular expression match / 44 wildcard × 3
- 300 longest increasing subsequence × 2
- 72 Edit distance
- L397 Longest Increasing Continuous Subsequence
- 152 maximum product subarray
- 377 combination IV

- 322 coin change
- **⑩** 给两个整数n1,n2,n2是n1少一位的数字,eg,n1=123,n2=12,13,23。现在知道n1+n2的和求 n1,n2的可能值

Tree / Trie:

- **©** L378 Convert Binary Search Tree to Doubly Linked List × 6, 109 convert linkedlist to bst
- \bullet 297 serialize and deserialize tree \times 3
- \bullet 98 valid bst \times 3
- 543 Diameter of Binary Tree * 2
- **●** 102 Binary Tree Level Order Traversal × 2
- 124 binary tree maximum path sum * 2
- 117 populate next right pointer变种,每一层最后一个node要连到下一层开始的node
- **1**01 symmetric tree
- **©** 298 Binary Tree Longest Consecutive Sequence
- L467 Complete Binary Tree
- 33 search in rotated array
- L375 deep copy tree
- **©** 257 Binary Tree Paths
- 给binary tree node array, 判断是否binary tree?
- 211 Add and search word * 3

Graph (bfs/dfs/toposort/union find):

- \bullet 301 remove invalid parenthesis \times 4
- 给一个有向图,有两个函数可以用getRootChildren()和getRoots(),打印start到end的最短路径—word ladder 变种? × 2
- 200 number of island
- 无向图2点最近距离,bfs,双向bfs,如果weighted的话还得dijkstra
- 269 alien dictionary
- **o** write task schedule的gettask function,每个task都有prerequisite
- 找共同好友
- knight and infinite chessboard

Other:

- **1** 157 read4 × 8, 158 read4 II
- 68 text justification,没一行末尾都得加上页码和总页数,那些也得算在width里
- shuffle (Fisher-Yates shuffle)
- Shuffle weighted array?
- 186 Reverse Words in a String II
- 206 reverse linkedlist
- **o** 160 intersection of two list, 变种list is sorted?
- **1** 460 LRU × 2
- **o** 75 sort color
- 277 find celebrity
- **©** 21 merge two sorted list, follow up, remove dup in result
- random maximum index?

● 給一个机器人和一个房间,你不知道机器人的位置或房间的形状,你有一个遥控器,可以让机器人走前后左右,boolean move (direction), direction: 1,2,3,4,如果能move就返回true,问怎样求这个房间多大?

Binary Search:

- \bullet 278 first bad version \times 3
- L462 Total Occurrence of Target, binary search

System design:

* mind set, 假设你是team lead要向手下介绍这个系统怎么做

- POI×16,给一个location找1mile里的所有XX
- Typeahead × 6, top k hot key怎么生成? hot key 要存多久? 一年一个月一个星期? Trie树的更新频率,怎么更新,要不要加ttl?这个更新对服务器造成的负担怎么平衡? 对地域进行优化,例如中国的人搜中国的词比较多,美国的搜美国的比较多。还有怎么sharding那个trie
- 设计crawler,给10k个机器,机器之间不能通信,怎么样才能平均分配任务处理这些url?怎样防止DOS,rate limiter?然后怎么区分machine/人的request,capture;怎样才能防止服务器load过重?×4
- 要下载所有url from 1000 host,每个host的connection都不好,怎么确定download url exactly once?
- Instagram 照片app, offline也能看照片×3
- \bullet Tiny url \times 2
- Design privacy setting × 2,使用户发出来的东西只有朋友可以看到
- 设计单机key, value缓存, memcache × 2
- 设计new comment feature,用户发表评论以后别的用户实时看到,跟news feed差不多*2
- \bullet news feed \times 2, news feed + ranking
- 设计一个ranking system,游戏是回合制的,没一回合结束以后会获得一个分数。玩家可以添加好友,在每一回合结束以后会弹出两个排行表,一个是玩家和好友中的top 10 score,玩家在所有用户里的排名,以及玩家前和后10名的玩家及分数
- facebook上的买票系统,数据库的设计到前端的交互,注意在用户选票时得lock一下数据库,以防支付时没票
- facebook上用户所消耗的时间,记录每天每个用户在F上消耗的时间,要尽可能的减少用户端的计算,要求设计数据库和api输入输出,计算多久向服务器发一次数据,如果用户数据出错了怎么办?
- 设计推荐好友功能
- **©** 设计download manager
- 设计status post系统,支持存储status和搜索包含某一string或某几个string的status
- 设计不阻碍主线程的多线程系统

- 翻译系统,写具体接口函数(OOD)
- **©** 设计copy on write string class, eg: stringclass s = new stringclass("abc"), stringclass s1 = s// no copy; s1 = "bcd" // copy

Behaviour question:

- career plan in 5 year
- most exciting project
- conflicts with teammates * 2
- biggest failure
- most regretful decision * 2
- how to accept harsh feedback * 2
- do you have project failure because of external obstacle * 2
- biggest failure
- why fb
- like team work / work alone