

Name:

Student ID:

Quiz 9

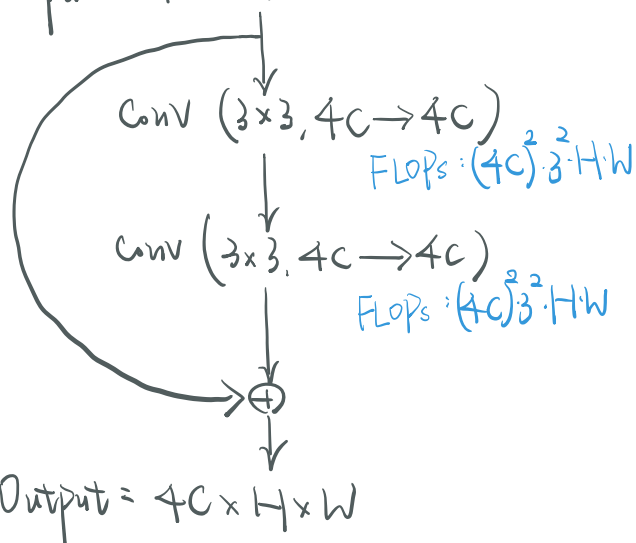
1. Please sketch the architecture of the "Basic" and "Bottleneck" Residual blocks.
2. Please compare their flops and provide a reason of using the Bottleneck Residual block.

Hint. Please see Lecture-09 pp.92-94.

1.

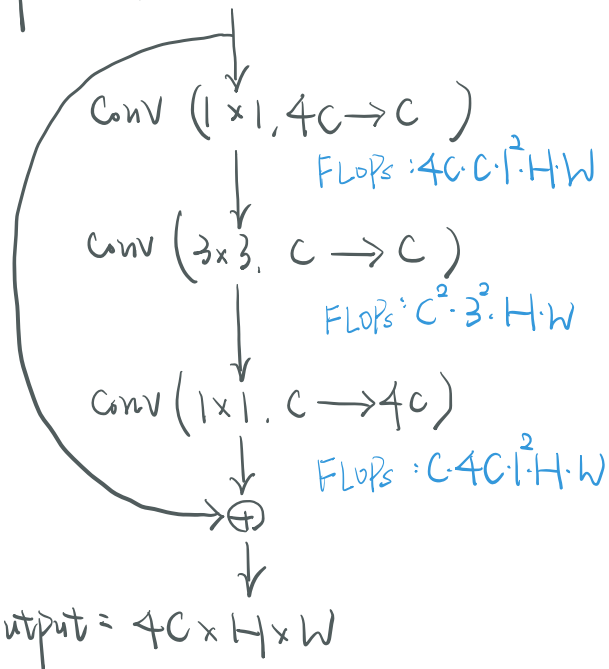
Basic

Input: $4C \times H \times W$



Bottleneck

Input: $4C \times H \times W$



2.

Basic: $288C^2HW$

Bottleneck: $17C^2HW$

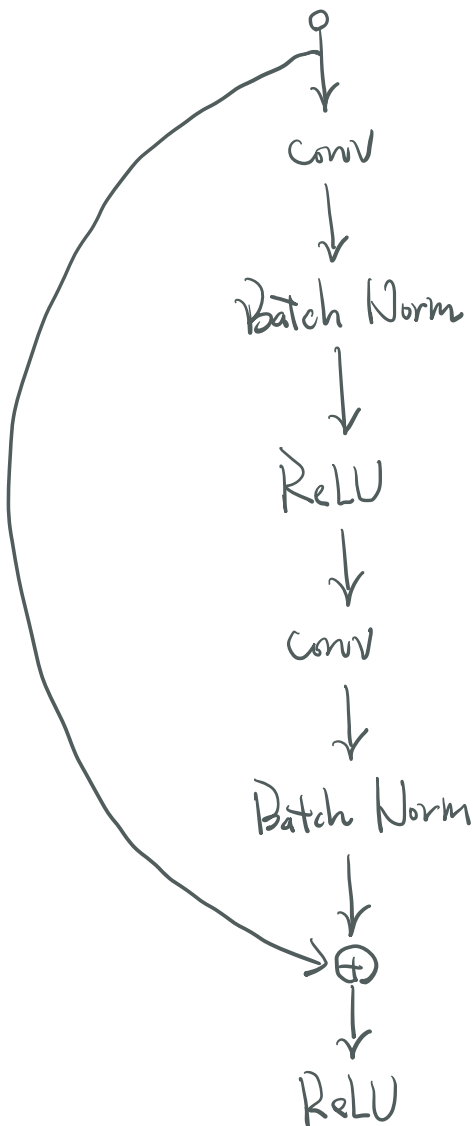
\Rightarrow Bottleneck Residual Block has less computational cost.

3. Please sketch the architecture of the “Pre-Activation” ResNet Block.

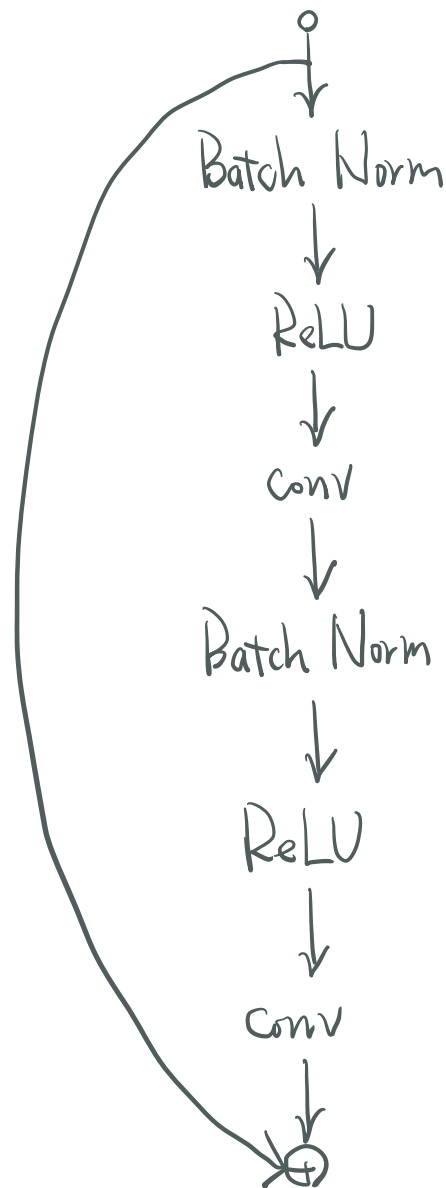
Hint. Please see Lecture-09 p.100.

He et al, “Identity mappings in deep residual networks”, ECCV 2016, <https://arxiv.org/abs/1603.05027>

Basic



Pre-Activation



4. Please sketch the architecture of the global average pooling used at the end of Residual Network.
Hint. Please see Lecture-09 p.87.

↓
Average Pooling

↓
FC
(smaller size)

↓
Softmax

global average pooling =
avoid large fully connected layer.