

# WEB TECHNOLOGY LAB-5

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**CSE**

Q1

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Spinner</title>
<style>
  body {
    font-family: Arial, sans-serif;
    display: flex;
    justify-content: center;
    align-items: center;
    height: 100vh;
    margin: 0;
  }

  .container {
    text-align: center;
  }

  h2 {
    font-size: 24px;
    margin-bottom: 20px;
    animation: spin 1s infinite linear;
  }

  @keyframes spin {
    from {
      transform: rotate(0deg);
```

```

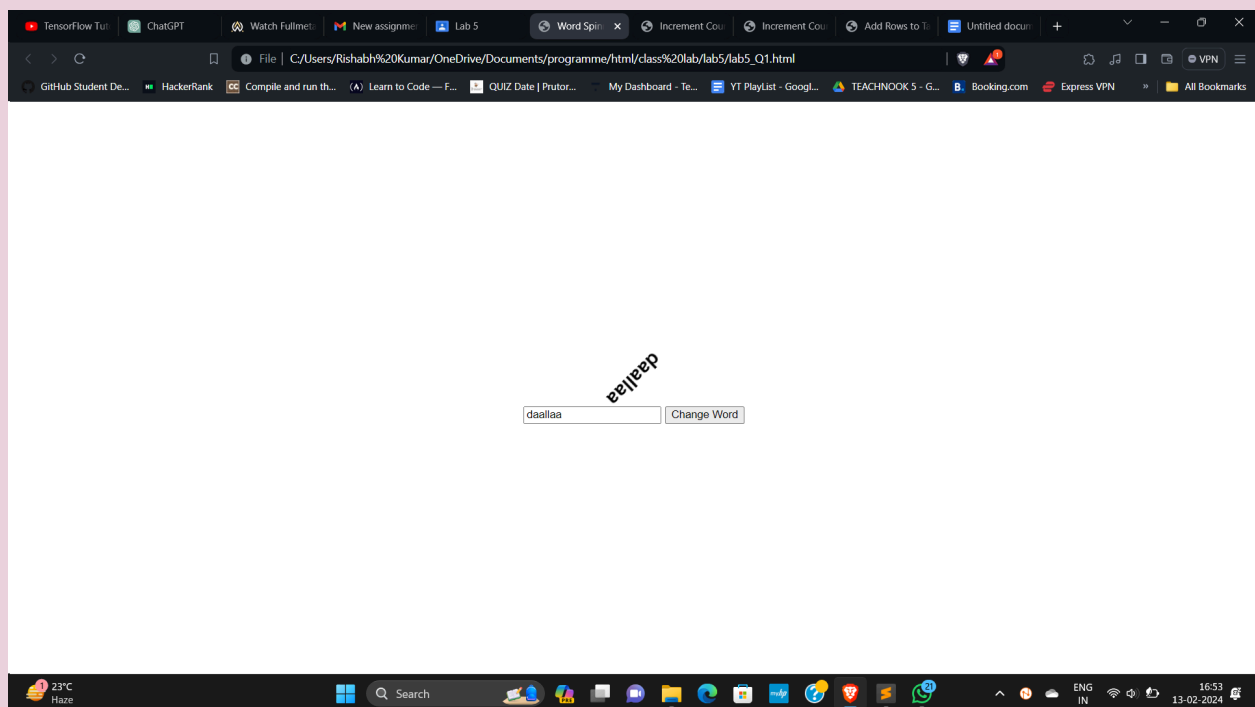
    }
    to {
        transform: rotate(360deg);
    }
}
</style>
</head>
<body>

<div class="container">
    <h2 id="word">Hello</h2>
    <input type="text" id="textInput" placeholder="Enter a word or phrase">
    <button onclick="changeWord()">Change Word</button>
</div>

<script>
function changeWord() {
    var input = document.getElementById("textInput").value;
    if (input !== "") {
        document.getElementById("word").innerText = input;
    }
}
</script>

</body>
</html>

```



Q2

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Increment Counter</title>
<style>
  body {
    font-family: Arial, sans-serif;
    display: flex;
    justify-content: center;
    align-items: center;
    height: 100vh;
    margin: 0;
  }

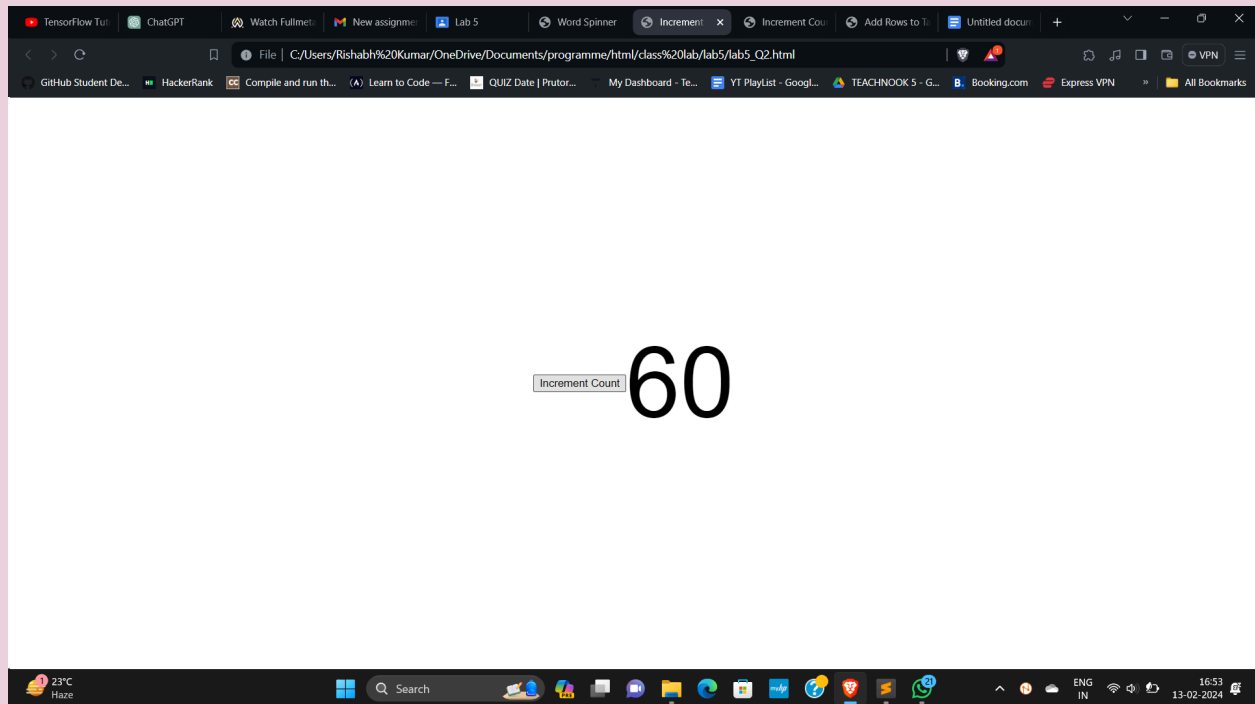
  p {
    font-size: 16px;
    transition: font-size 0.3s ease-in-out;
  }
</style>
</head>
<body>

<button onclick="incrementCounter()">Increment Count</button>
<p id="count">0</p>

<script>
  var count = 0;

  function incrementCounter() {
    count++;
    document.getElementById("count").innerText = count;
    document.getElementById("count").style.fontSize = count * 2 + "px";
  }
</script>

</body>
</html>
```



Q3

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Increment Counter with List</title>
<style>
  body {
    font-family: Arial, sans-serif;
    display: flex;
    justify-content: center;
    align-items: center;
    height: 100vh;
    margin: 0;
  }

  ul {
    list-style-type: none;
    padding: 0;
  }

  li {
    font-size: 16px;
```

```

        transition: font-size 0.3s ease-in-out;
    }
</style>
</head>
<body>

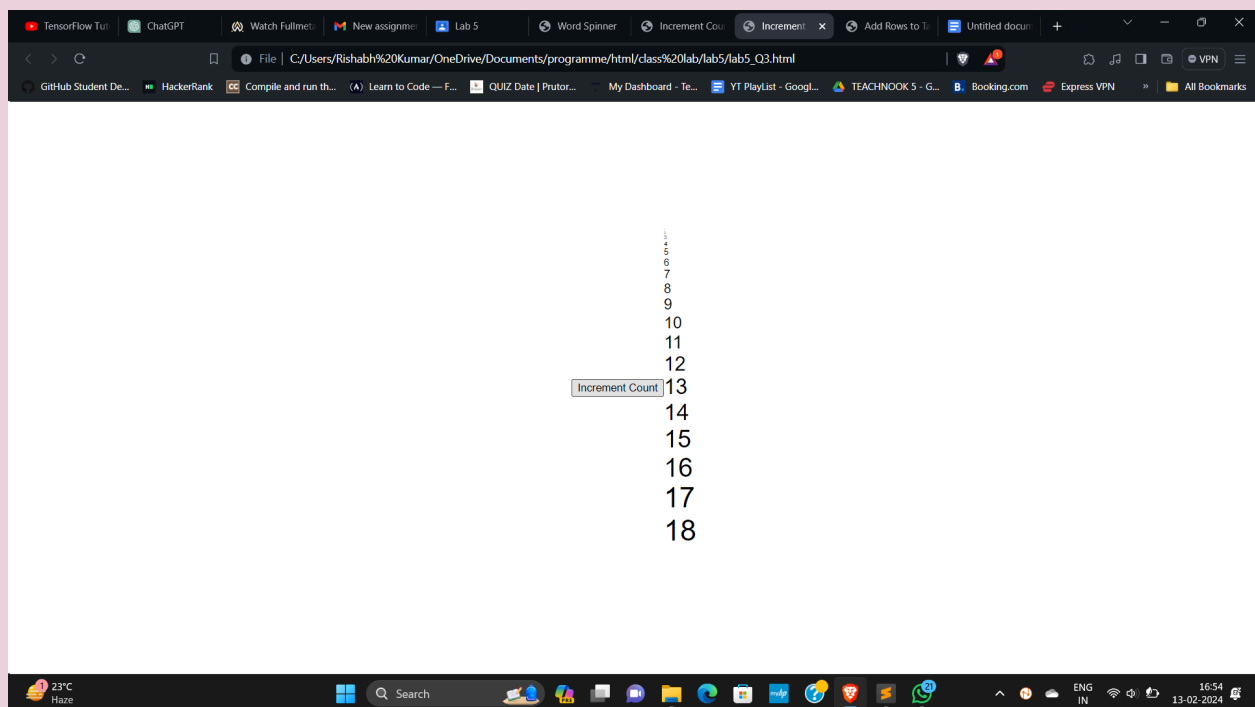
<button onclick="incrementCounter()">Increment Count</button>
<ul id="countList"></ul>

<script>
    var count = 0;

    function incrementCounter() {
        count++;
        var listItem = document.createElement("li");
        listItem.innerText = count;
        listItem.style.fontSize = count * 2 + "px";
        document.getElementById("countList").appendChild(listItem);
    }
</script>

</body>
</html>

```



Q4

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Add Rows to Table</title>
</head>
<body>

<button onclick="addRow()">Add Row</button>
<table id="myTable" border="1">
  <tr>
    <th>Row Number</th>
    <th>Sum of Previous Two Rows</th>
  </tr>
  <tr>
    <td>1</td>
    <td>0</td>
  </tr>
  <tr>
    <td>2</td>
    <td>1</td>
  </tr>
</table>

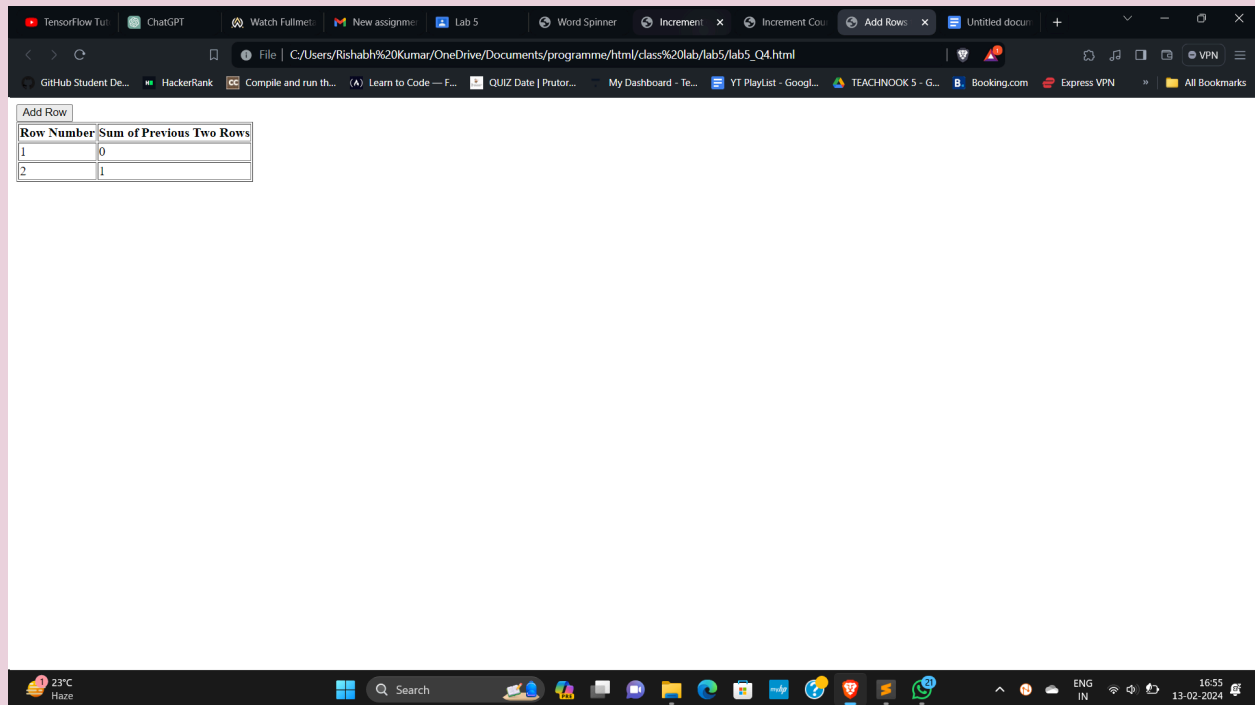
<script>
function addRow() {
  var table = document.getElementById("myTable");
  var rowCount = table.rows.length;
  var lastRow = table.lastChild.previousSibling; // Get the last row
  var lastSum = parseInt(lastRow.cells[1].innerText); // Get the sum of the previous two rows
  var newRow = table.insertRow(rowCount); // Insert a new row

  var cell1 = newRow.insertCell(0); // Insert a cell for row number
  var cell2 = newRow.insertCell(1); // Insert a cell for the sum

  cell1.innerText = rowCount;
  cell2.innerText = lastSum + parseInt(lastRow.previousSibling.cells[1].innerText); // Calculate
and set the sum for the new row
}
</script>

</body>
```

</html>



Q5.

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
<meta charset="UTF-8">
```

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
<title>Calculator</title>
```

```
</head>
```

```
<body>
```

```
<input type="text" id="input1">
```

```
<input type="text" id="input2">
```

```
<br>
```

```
<button onclick="calculate('+')">+</button>
```

```
<button onclick="calculate('-')">-</button>
```

```
<button onclick="calculate('*')">*</button>
```

```
<button onclick="calculate('/')">/</button>
```

```
<br>
```

```
<div id="result"></div>
```

```
<script>
```

```
function calculate(operation) {
```

```
    var input1 = Number.parseInt(document.getElementById('input1').value);
```

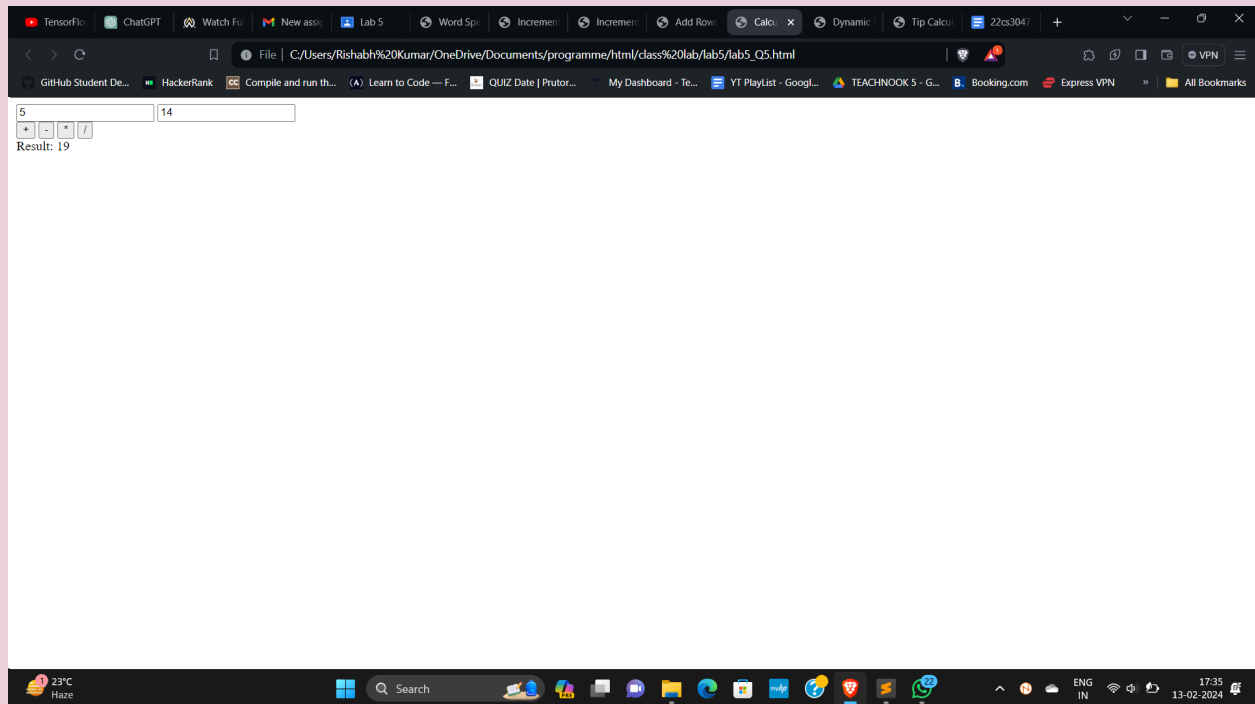
```
var input2 = Number.parseInt(document.getElementById('input2').value);  
var result;
```

```
switch(operation) {  
  case '+':  
    result = input1 + input2;  
    break;  
  case '-':  
    result = input1 - input2;  
    break;  
  case '*':  
    result = input1 * input2;  
    break;  
  case '/':  
    result = input1 / input2;  
    break;  
  default:  
    result = "Invalid operation";  
}
```

```
  document.getElementById('result').innerText = "Result: " + result;  
}  
</script>
```

```
</body>  
</html>
```





Q6.

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
<meta charset="UTF-8">
```

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
<title>Dynamic Page Creation</title>
```

```
</head>
```

```
<body>
```

```
<button onclick="makePage();">Click Here</button>
```

```
<script>
```

```
function makePage() {
```

```
    var h1 = document.createElement('h1');
```

```
    h1.textContent = "I am an H1";
```

```
    var paragraph = document.createElement('p');
```

```
    paragraph.textContent = "This is a paragraph followed by a list";
```

```
    var ol = document.createElement('ol');
```

```
    ol.setAttribute('type', 'I');
```

```
    var li1 = document.createElement('li');
```

```
    li1.textContent = "This is first";
```

```
    ol.appendChild(li1);
```

```

var li2 = document.createElement('li');
li2.textContent = "This is second";
ol.appendChild(li2);

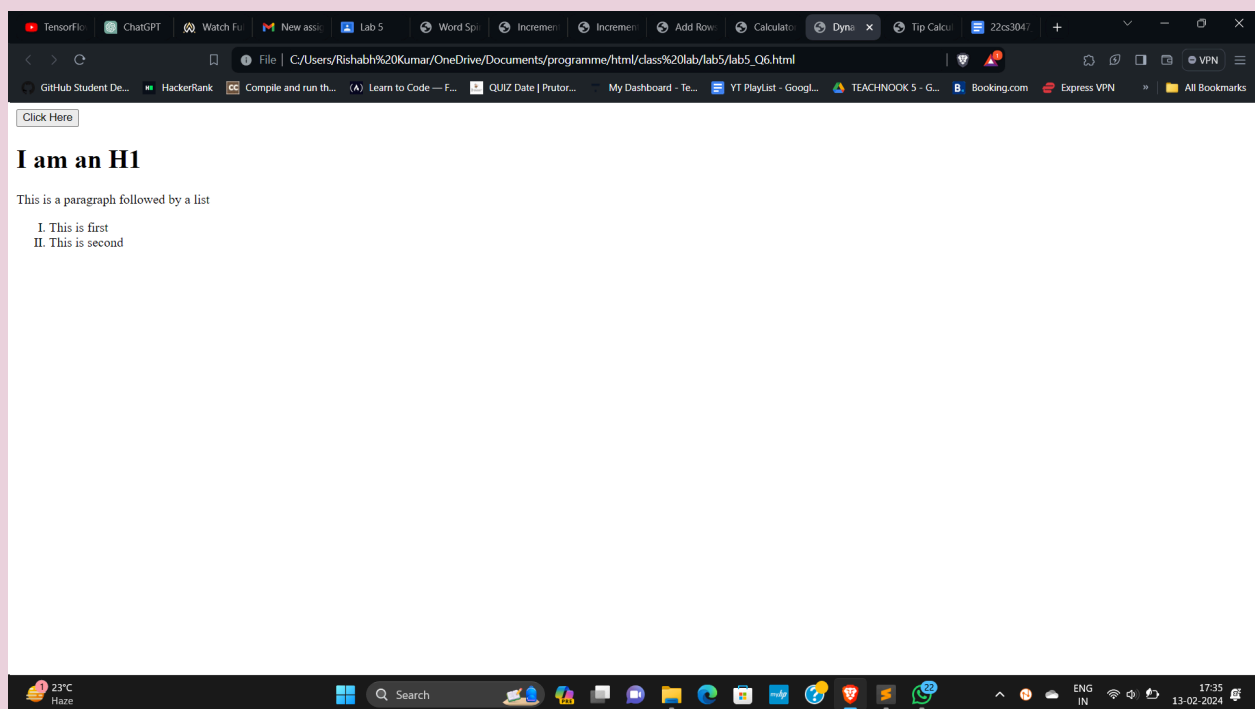
document.body.appendChild(h1);
document.body.appendChild(paragraph);
document.body.appendChild(ol);
}
</script>

```

```

</body>
</html>

```



```

Q7.
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Tip Calculator</title>
<style>
  body {
    font-family: Arial, sans-serif;
    margin: 0;
    padding: 0;

```

```
    display: flex;
    justify-content: center;
    align-items: center;
    height: 100vh;
    background-color: #f4f4f4;
}
.calculator {
    background-color: #fff;
    border-radius: 5px;
    padding: 20px;
    box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
}
.input-group {
    margin-bottom: 10px;
}
.input-group label {
    display: block;
    margin-bottom: 5px;
}
.input-group input {
    width: 100%;
    padding: 8px;
    border-radius: 3px;
    border: 1px solid #ccc;
}
.result {
    margin-top: 20px;
}
</style>
</head>
<body>
<div class="calculator">
    <div class="input-group">
        <label for="billAmount">Bill Amount:</label>
        <input type="number" id="billAmount" min="0" step="0.01">
    </div>
    <div class="input-group">
        <label for="tipPercentage">Tip Percentage:</label>
        <input type="number" id="tipPercentage" min="0" max="100" step="1">
    </div>
    <div class="input-group">
        <label for="numberOfPeople">Number of People:</label>
        <input type="number" id="numberOfPeople" min="1">
    </div>
</div>
```

```
<button onclick="calculateTip()">Calculate</button>
<div class="result" id="result"></div>
</div>
```

```
<script>
function calculateTip() {
    var billAmount = parseFloat(document.getElementById('billAmount').value);
    var tipPercentage = parseFloat(document.getElementById('tipPercentage').value);
    var numberOfPeople = parseInt(document.getElementById('numberOfPeople').value);

    if (isNaN(billAmount) || isNaN(tipPercentage) || isNaN(numberOfPeople) || billAmount <= 0 ||
    tipPercentage < 0 || numberOfPeople <= 0) {
        document.getElementById('result').textContent = "Please enter valid values";
        return;
    }

    var tipAmount = billAmount * (tipPercentage / 100);
    var amountPerPerson = tipAmount / numberOfPeople;

    document.getElementById('result').textContent = "Tip per person: Rs. " +
    amountPerPerson.toFixed(2);
}
</script>

</body>
</html>
```

