

# Anthony Pallone

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702.340.4667

Address available upon request.

tonypallone.com

github.com/tonyp2121

## Education

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**University of Nevada Las Vegas College of Engineering** *Fall 2013 – Current*

- Bachelor of Science Computer Engineering
- GPA 3.0

## Work Experience

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**Research Assistant | UNLV** *March 2017 – Current*

- Worked with Professor Yang on studying new developing low latency memory systems
- Studied and tracked the impact of different OS's paging algorithms on the new type of memory.

**Systems Programming Tutor | UNLV** *January 2017 – June 2017*

- Tutored students in assembly programming, specifically the Intel x86 and MIPS programming language.

**Front-End Developer | IMI Las Vegas** *June 2013 – August 2013*

- Designed and implemented sites for a multitude of companies contracted by IMI.
- Designed print and marketing initiatives for all website properties

## Projects

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- **File Encryption/Decryption** - Developed a program to encrypt and decrypt any file using the Blowfish algorithm and a user inputted password.
- **Personal Site** - Created from the ground up to be a place where I can document the different projects I do in my spare time.
- **Blackjack Simulator** - Designed a program to run thousands of simulated blackjack games to find out optimal blackjack play.

## Skills

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- C++
- C
- Python
- Intel x86
- MIPS
- HTML
- CSS
- L<sup>A</sup>T<sub>E</sub>X
- Javascript