

# return VS print...

---

```
def dbl(x):  
    return 2 * x
```

```
def trbl(x):  
    print(2 * x)
```

```
def happy(input):  
    y = dbl(input)  
    return y + 42
```

```
def sad(input):  
    y = trbl(input)  
    return y + 42
```

---

```
def friendly(input):  
    y = dbl(input)  
    print(y, "is very nice!")  
    return y + 42
```

Strings are in single  
or double quotes



# Mapping with Python...

---

```
def dbl(x):  
    """ returns 2 * x """  
    return 2 * x
```

```
>>> map(dbl, [0, 1, 2, 3, 4])  
[0, 2, 4, 6, 8]
```

```
def evens(n):  
    myList = range(n)  
    doubled = map(dbl, myList)  
    return doubled
```

Alternatively....

```
def evens(n):  
    return map(dbl, range(n))
```

# reduce-ing with Python...

---

```
def add(x, y):  
    """returns x + y"""  
    return x + y
```

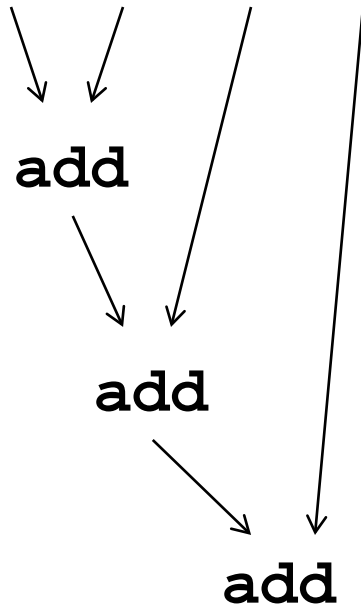
```
>>> reduce(add, [1, 2, 3, 4])  
10
```

# reduce-ing with Python...

---

```
def add(x, y):  
    """returns x + y"""  
    return x + y
```

```
>>> reduce(add, [1, 2, 3, 4])
```



# Try this...

---

Write a function called `span` that returns the difference between the maximum and minimum numbers in a list...

```
>>> span([3, 1, 42, 7])
```

```
41
```

```
>>> span([42, 42, 42, 42])
```

```
0
```

```
min(x, y)
```

```
max(x, y)
```

These are built-in to Python!

# Try this...

---

1. Write a python function called `gauss` that takes as input a positive integer  $N$  and returns the sum  $1 + 2 + \dots + N$
2. Write a python function called `sumOfSquares` that takes as input a positive integer  $N$  and returns the sum  $1^2 + 2^2 + 3^2 + \dots + N^2$



You can write extra  
“helper” functions too!

# Booleans

```
>>> 3 == 1+2
```

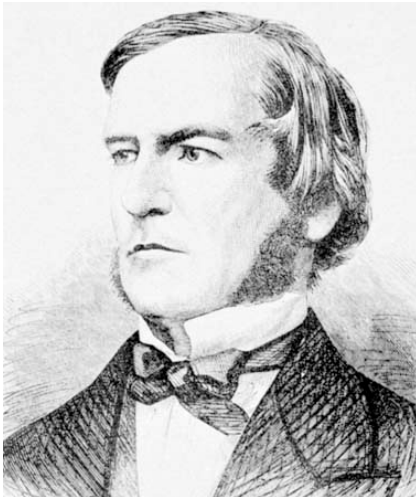
```
True
```

```
>>> 42 == "spam" ← Strings!
```

```
False
```

```
>>> "spam" > 42
```

```
True (in Python 2.x)
```



George Boole  
1815-1864



Strings > lists > numbers

# The “Truth” about Python’s Booleans

---

```
>>> True + 41
42
>>> 2 ** False == True
True
```



Demonstrating the True  
“power” of Falsity!





# Lists Revisited!

---

```
>>> L = [1, 42, 3, 4]
```

```
>>> L
```

```
[1, 42, 3, 4]
```

```
>>> L + 10
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in ?
```

```
TypeError: can only concatenate list (not "int") to list
```

```
>>> L + [50]
```

```
[1, 42, 3, 4, 50]
```

```
>>> L
```

```
[1, 42, 3, 4]
```

L doesn't change!

```
>>> L*2
```

```
[1, 42, 3, 4, 1, 42, 3, 4]
```

```
>>> M = [42, "hello", 3+2j, 3.141, [1, 2, 3, 4, 5, 6]]
```

Lists are "polymorphic"

# Lists Revisited!

---

```
>>> L = [1, 42, 3, 4]
```

```
>>> L
```

```
[1, 42, 3, 4]
```

```
>>> L + 10
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in ?
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TypeError: can only concatenate list (not "int") to list
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```
>>> L + [50]
```

```
[1, 42, 3, 4, 50]
```

```
>>> L
```

```
[1, 42, 3, 4]
```

L doesn't change!



```
>>> L*2
```

```
[1, 42, 3, 4, 1, 42, 3, 4]
```

```
>>> M = [42, "hello", 3+2j, 3.141, [1, 2, 3, 4, 5, 6]]
```

Lists are "polymorphic"



# Lists Revisited!

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```

```
>>> L
```

```
[1, 42, 3, 4]
```

```
>>> L + 10
```

```
Traceback (most recent call last):
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```

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TypeError: can only concatenate list (not "int") to list
```

```
>>> L + [50]
```

```
[1, 42, 3, 4, 50]
```

```
>>> L
```

```
[1, 42, 3, 4]
```

L doesn't change!



```
>>> L*2
```

```
[1, 42, 3, 4, 1, 42, 3, 4]
```

```
>>> M = [42, "hello", 3+2j, 3.141, [1, 2, 3, 4, 5, 6]]
```

Lists are "polymorphic"



# Lists Revisited!

---

```
>>> L = [1, 42, 3, 4]
```

```
>>> L
```

```
[1, 42, 3, 4]
```

```
>>> L + 10
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in ?
```

```
TypeError: can only concatenate list (not "int") to list
```

```
>>> L + [50]
```

```
[1, 42, 3, 4, 50]
```

```
>>> L
```

```
[1, 42, 3, 4]
```

L doesn't change!



```
>>> L*2
```

```
[1, 42, 3, 4, 1, 42, 3, 4]
```

```
>>> M = [42, "hello", 3+2j, 3.141, [1, 2, 3, 4, 5, 6]]
```

Lists are "polymorphic"



# List Indexing and Slicing!

0 1 2 3

```
>>> M = [42, 3, 98, 37]
```

```
>>> M[0]
```

```
>>> M[2]
```

```
>>> M[0:2]
```

```
>>> M[0:3:2]
```

```
>>> M[1:]
```

```
>>> M[:-1]
```

```
>>> M[1:-2]
```

```
>>>
```

Python slices  
just like  
slapchop!



What kind of thing  
does this return?



Try to reverse the list!

# Strings Revisited

---

```
>>> s = "I love Spam!"
```

0 1 2 3 4 5 6 7 8 9 1 1 1

```
>>> s[0]
```

0 1 2

```
>>> s[13]
```

```
>>> s[2:6]
```

```
>>> s[12:6:-1]
```



Hey penguins,  
get off my  
slides!



# if, elif, else...

---

```
def special(x):  
    """This function demonstrates the use  
    of if and else"""  
    if x == 42:  
        return "Very special number!"  
    else:  
        return "Stupid, boring number."
```

```
def special(x):  
    if x == 42:  
        return "Very special number!"  
    return "Stupid, boring number."
```

Alternatively??



Notice how lines with the  
same level of indentation are  
in the same code block!

# if, elif, else...

---

```
def superSpecial(x):  
    """This function demonstrates the use  
    of if, elif, and else"""  
    if x < 42:  
        return "Small number"  
    elif x == 42 or x % 42 == 0:  
        return "Nice!"  
    elif 41 <= x <= 43:  
        return "So close!"  
    else:  
        # We might do more stuff here..  
        return "Yuck!"
```

Would swapping  
the order of these  
elif's give the  
same behavior?



Notice how lines with the  
same level of indentation are  
in the same code block!

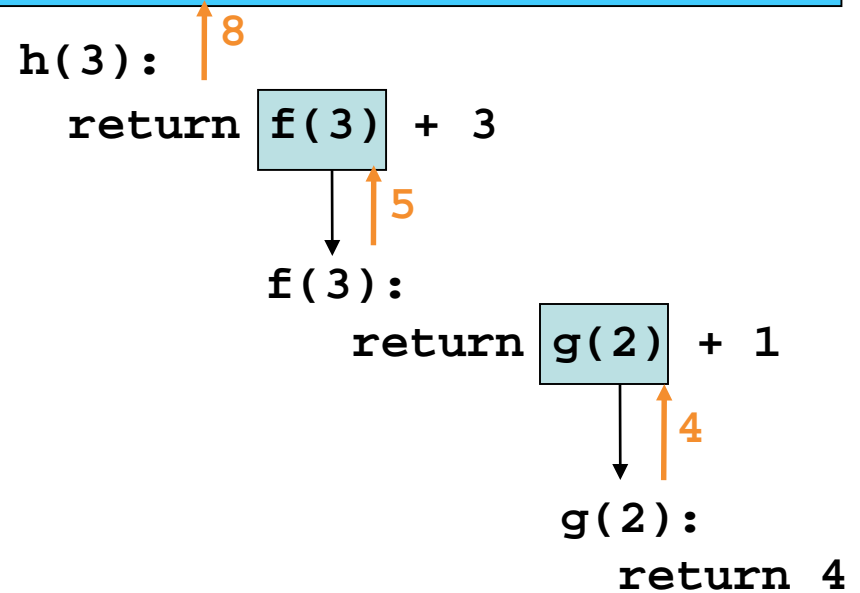


# What Happens Inside a Function?

```
def f(x):  
    x = x-1  
    return g(x)+1
```

```
def g(x):  
    return x*2
```

```
def h(x):  
    if x%2 == 1:        # x odd  
        return f(x) + x  
    else:                # x even  
        return f(f(x))
```



Two key points...

- Functions return to where they were called from
- Each function keeps its own values of its variables

# Recursion...

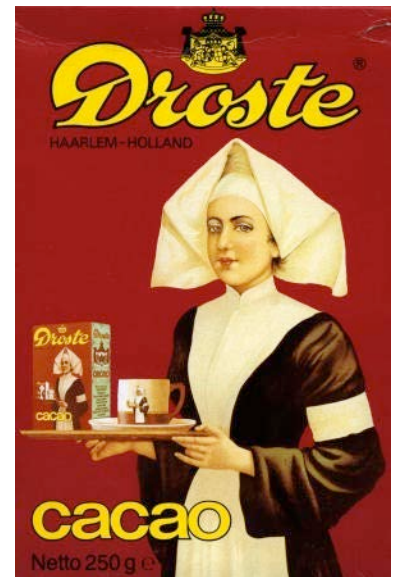
---

$$n! = n \times (n-1) \times (n-2) \times \dots \times 1$$

# Recursion...

$$n! = n \times (n-1) \times (n-2) \times \dots \times 1$$

$$n! = n \times ((n-1)!) \quad \text{“inductive definition”}$$



# Recursion...

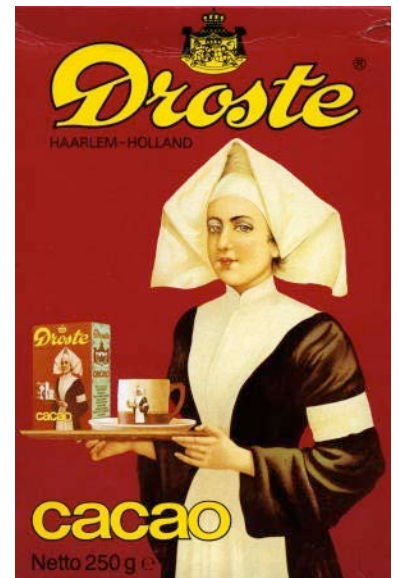
$$n! = n \times (n-1) \times (n-2) \times \dots \times 1$$

$$n! = n \times ((n-1)!) \quad \text{“inductive definition”}$$

$$0! = 1 \quad \text{“base case”}$$



Why is  
 $0! = 1$ ?



# Math Induction = CS Recursion

---

## Math

inductive  
definition

$$0! = 1$$

$$n! = n \times (n-1)!$$

## Python (Functional)

recursive function

```
# recursive factorial
def factorial(n):
    if n == 0:
        return 1
    else:
        return n * factorial(n-1)
```

# Is Recursion Magic?

---

```
factorial(3):  
    return 3 * factorial(2)
```

“To understand recursion,  
you must first understand  
” - anonymous  
Mudd alum

```
# recursive factorial  
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
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# Is Recursion Magic?

---

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factorial(3):  
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```
# recursive factorial  
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
        return n*factorial(n-1)
```

# Is Recursion Magic?

---

---

```
factorial(3):
```

```
    return 3 * factorial(2)
```



```
        return 2 * factorial(1)
```

```
# recursive factorial
def factorial(n):
    if n == 0:
        return 1
    else:
        return n*factorial(n-1)
```



# Is Recursion Magic?

---

```
factorial(3):
```

```
    return 3 * factorial(2)
```



```
        return 2 * factorial(1)
```



```
            return 1 * factorial(0)
```

```
# recursive factorial
def factorial(n):
    if n == 0:
        return 1
    else:
        return n*factorial(n-1)
```

# Is Recursion Magic?

---

---

```
factorial(3):
```

```
    return 3 * factorial(2)
```

↓

```
    return 2 * factorial(1)
```

↓

```
    return 1 * factorial(0)
```

```
# recursive factorial
def factorial(n):
    if n == 0:
        return 1
    else:
        return n*factorial(n-1)
```

# Is Recursion Magic?

---

```
factorial(3):
```

```
    return 3 * factorial(2)
```

↓ ↑ 2

```
        return 2 * factorial(1)
```

↓ ↑ 1

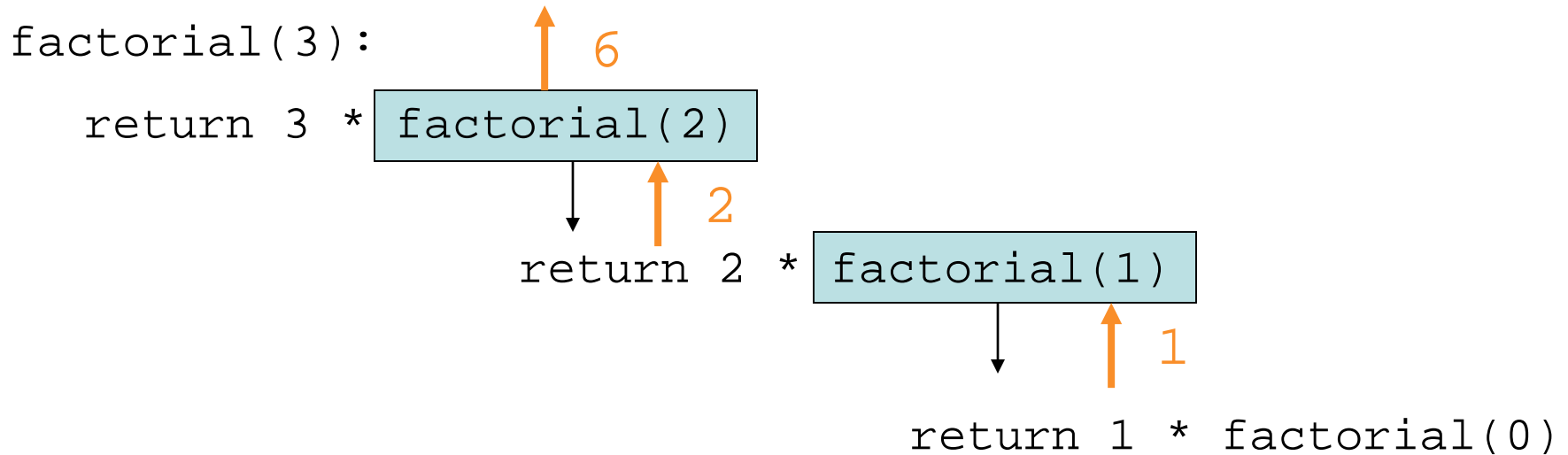
```
            return 1 * factorial(0)
```

```
# recursive factorial
def factorial(n):
    if n == 0:
        return 1
    else:
        return n*factorial(n-1)
```

# Is Recursion Magic?

---

---



```
# recursive factorial
def factorial(n):
    if n == 0:
        return 1
    else:
        return n*factorial(n-1)
```

# A Tower of Fun!

---

---

## Math

$$\text{tower}(3) = 2^{2^2} = 2^4 = 16$$

$$\text{tower}(4) = 2^{2^{2^2}} = 2^{16}$$

$$\text{tower}(5) = 2^{2^{2^{2^2}}} = 2^{(2^{16})}$$

inductive definition:

## Python (Functional)

recursive function

```
# recursive factorial  
def tower(n):
```

# Aside: tower using reduce

---

```
def pow(x, y):  
    return x**y
```

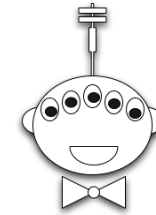
```
>>> reduce(pow, [2, 2, 2, 2])  
???
```

```
>>> 2 ** 3 ** 2  
510 # which is 2**(3**2),  
    # not (2**3)**2
```

# Computing the length of a list

---

```
>>> len([1, 42, "spam"])
3
>>> len([1, [2, [3, 4]]])
```



Python has  
this built-  
in!

```
def len(lst):
    """returns the length of lst"""
```

Hint: view the list recursively, as `[first] + rest`

# Reversing a list

---

```
>>> reverse([1, 2, 3, 4])  
[4, 3, 2, 1]
```

```
def reverse(lst):  
    """returns a new list that is the  
       reverse of the input list"""
```



# Reversing a list

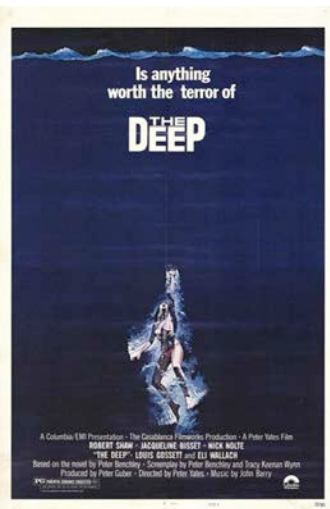
---

```
>>> reverse([1, [2, [4, 5], 6], 7])
```

# Deep Reversing a list

---

```
>>> reverse([1, [2, [4, 5], 6], 7])  
[7, [2, [4, 5], 6], 1]
```



# Deep Reversing a list

```
>>> reverse([1, [2, [4, 5], 6], 7])  
[7, [2, [4, 5], 6], 1]
```

```
>>> deepReverse([1, [2, [4, 5], 6], 7])  
[7, [6, [5, 4], 2], 1]
```

This definitely  
requires  
recursion!



```
if type(L) == type([]): # True if L is a list and False otherwise
```



# Recursion = :^)

---

Recursion, conditional statements, and lists suffice to give us a Turing-complete programming language!

Variables, assignment (=), if, while, etc.  
are all unnecessary!

