# **Encoding Audio With DFT**

EECS 16ML

# Sampling

- Sampling a continuous time signal gives a discrete time signal that we can use for signal processing
- Theorem: a signal can be sampled and perfectly reconstructed from its samples if the waveform is sampled over twice as fast as it's highest frequency frequency
  - $-f_s > 2f_{max}$

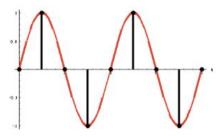


Figure 3: slower sampling rate (source: Berkeley microscopy)

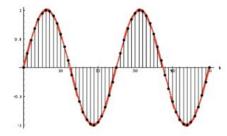


Figure 4: faster sampling rate (source: Berkeley microscopy)

# Wave Fundamentals - Simple Waves

 $\lambda = 2\pi,$   $f = 2\pi/\lambda = 1$ 

- Wavelength ( $\lambda$ ): The distance between 2 similar points on a periodic wave
  - Here we measure from peak to peak
- **Period** (T): wavelengths per cycle of unit circle
- Frequency (f) :=  $1/T = 2\pi/\lambda$ 
  - Wavelengths per cycle of unit circle
- **Amplitude** (A): vertical distance from center of wave to peak of wave
  - Tells us the strength of the wave

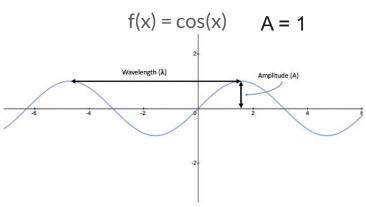


Figure 1: sine wave labeled with amplitude and wavelength

### Wave Fundamentals - More Complex Waves

- Complex signal consists of cos(5x) and cos(2x)
- Each cosine contributes its own frequency to the signal
- Since the amplitudes of each cosine are the same, both cosines contribute an equal amount of their respective frequencies

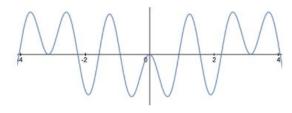


Figure 2: plot of  $\cos(5x) + \cos(2x)$ 

As an exercise, calculate the wavelengths of cos(5x) and cos(2x)

### **Sound Waves**

- A single tone is defined by its frequency
- All sound waves are a linear combination of tones with varying frequencies
- Human range of hearing from 20 Hz to 20,000 Hz

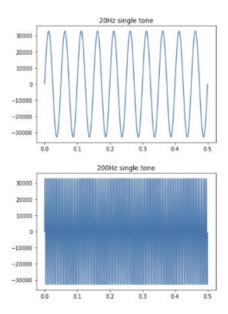


Figure 6: 20 Hz tone (top) and 200 Hz tone (bottom)

### **DFT of sound waves**

- DFT tells us the intensity of different frequer a signal
- Since a tone only has a single frequency, the I tone is concentrated at a certain frequency
- Since sounds are a linear combination of frequencies, the DFT will show the spread of tones across the frequency spectrum

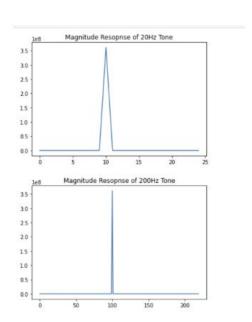


Figure 7: magnitude response of 20 Hz tone (top) and magnitude 200 Hz tone (bottom)

### **Frequency Spectrum**

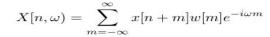
#### **DFT**:

- Transformation from time domain to frequency domain

$$X(\omega) = \sum_{n = -\infty}^{\infty} x(n)e^{-i\omega n}$$

#### STFT:

- Maps 1D signal to 2D spectrogram
- Gives us temporal information



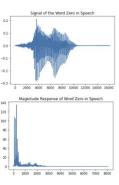


Figure 5: raw signal(top) and magnitude response (bottom) of the word "zero" in speech

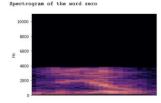


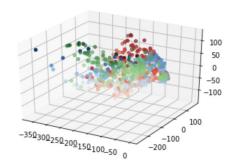
Figure 8: spectrogram of the word "zero"

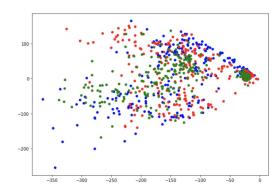
# Raw Signal vs DFT vs STFT

# Raw Time Varying Audio Signal

- Pretty bad clustering
- 3 words have don't appear distinguishable in the scatter plots

Plotting clusters of time domain signals for 3 different words

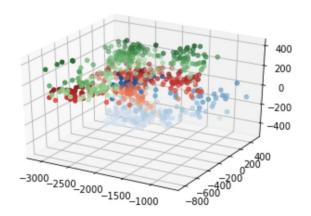


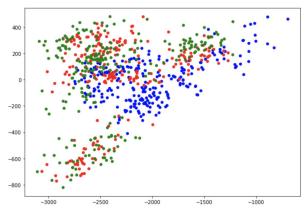


### **DFT of Audio Signal**

- Much better than the raw signal
- 3 words seem fairly distinguishable, especially in 3d scatter plot

Plotting clusters of the DFT of signals for 3 different words. Here we use decibels to measure the magnitude spectrum to help us better differentiate between very small magnitudes

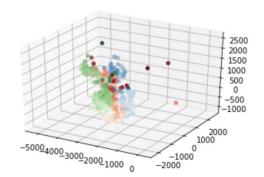


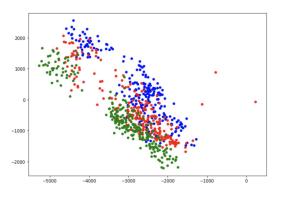


# STFT of Audio Signal

- Very similar to DFT of the audio signal, but still performs a little better
- Both the 2D and 3D scatter plots are visually distinct

Plotting clusters of the STFT of signals for 3 different words





# DFT and Convolutional Neural Networks

### Convolutions in the Frequency Domain

- The frequency domain can also be useful for implementing convolutional layers: "FFT convolution"
- Convolution theorem: Pointwise multiplication in frequency domain is a convolution in the time domain
- FFT convolutions are more efficient when the kernel size is large relative to the input image

### **Using CNNs with STFT Spectrograms**

- STFT spectrograms are very similar to 2D images
- Can use image classifying techniques such as CNNs
- The spectrogram's intensities at each time step and frequency can be transformed into a matrix input for the CNN, which can be trained to determine the presence or identity of target signal spectra

### References

[1] Allen V. Oppenheim, Signals and Systems, Second Edition, 1997

[2] Berkeley Microscopy, Capturing images, <a href="http://microscopy.berkeley.edu/courses/dib/sections/02Images/sampling.html">http://microscopy.berkeley.edu/courses/dib/sections/02Images/sampling.html</a>

[3] Dima Shulga, Speech Classification Using Neural Networks: The Basics, <a href="https://towardsdatascience.com/speech-classification-using-neural-networks-the-basics-e5b08d6928b7">https://towardsdatascience.com/speech-classification-using-neural-networks-the-basics-e5b08d6928b7</a>

[4] Jarno Seppänen, Audio Signal Processing basics, 1999, https://www.cs.tut.fi/sgn/arg/intro/basics.html

[5]M. Lustig, EE123 Digital Signal Processing Lecture 5B Time-Frequency Tiling, EECS UC Berkeley