



EVENT DRIVEN MICROSERVICES WITH DAPR

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ABOUT ME



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Fun Facts

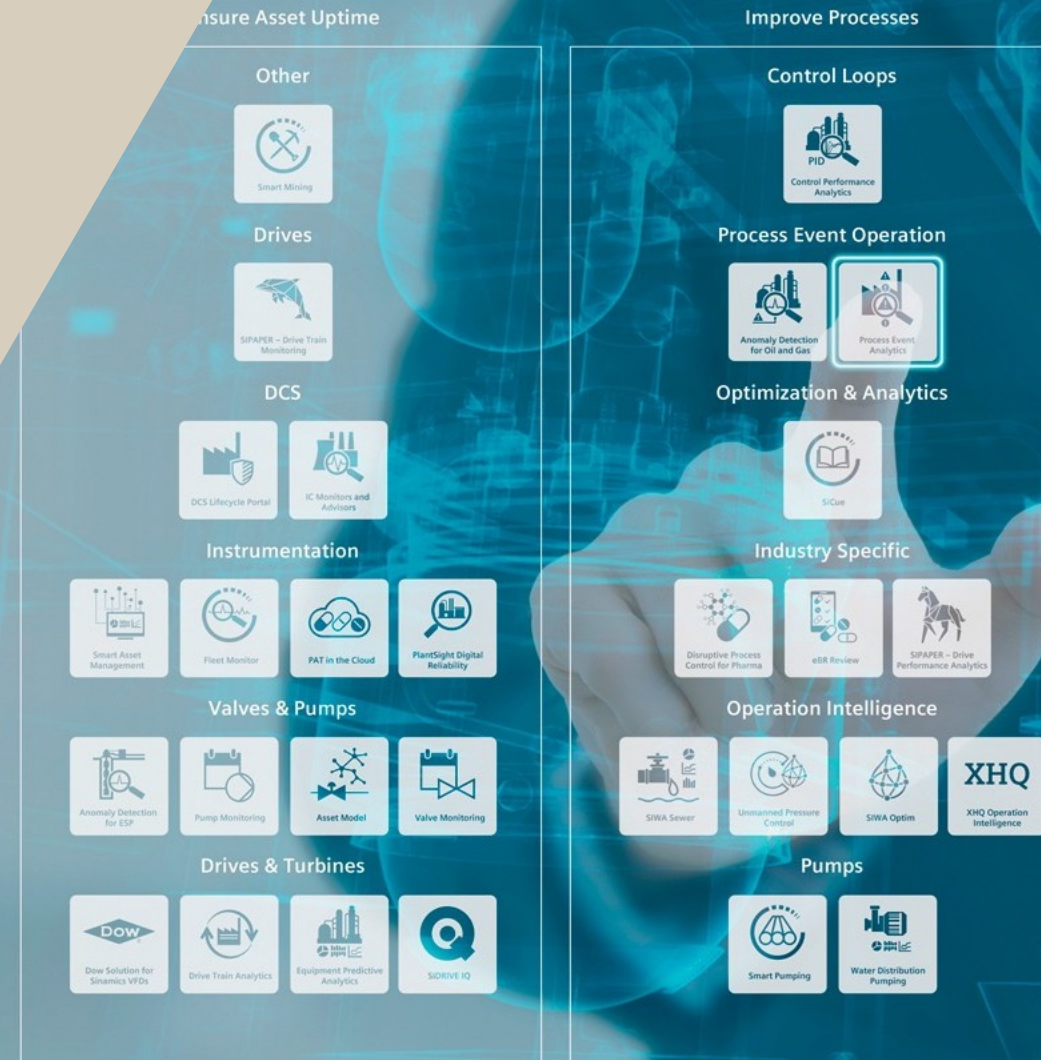
- Married with [three children](#)
Ages 16, 13, 11
- Lived in [Europe](#) 8 years
Semi-fluent in Slovak
- Originally from [California](#)
Worked for Disney, DevelopMentor, Wintellect
Developer since 1994
- Moved to [Texas](#) in 2008
Working for Hilti since 2018
- Active in [Open Source](#)
Extensions for EF Core, Event Driven .NET
- Blog Visits: [1.4 million](#)
NuGet Downloads: [2 million](#)



AGENDA

1. **Promise** of Microservices
2. **Peril** of Microservices
3. **Events** to the Rescue!
4. **Dapr** - Distributed App Runtime
 - <https://dapr.io>
5. **Event Driven .NET**
 - <https://github.com/event-driven-dotnet>

THE PROMISE OF MICROSERVICES



WHAT ARE MICROSERVICES?

Microservices is an architectural style that structures an application as a collection of services that are:*

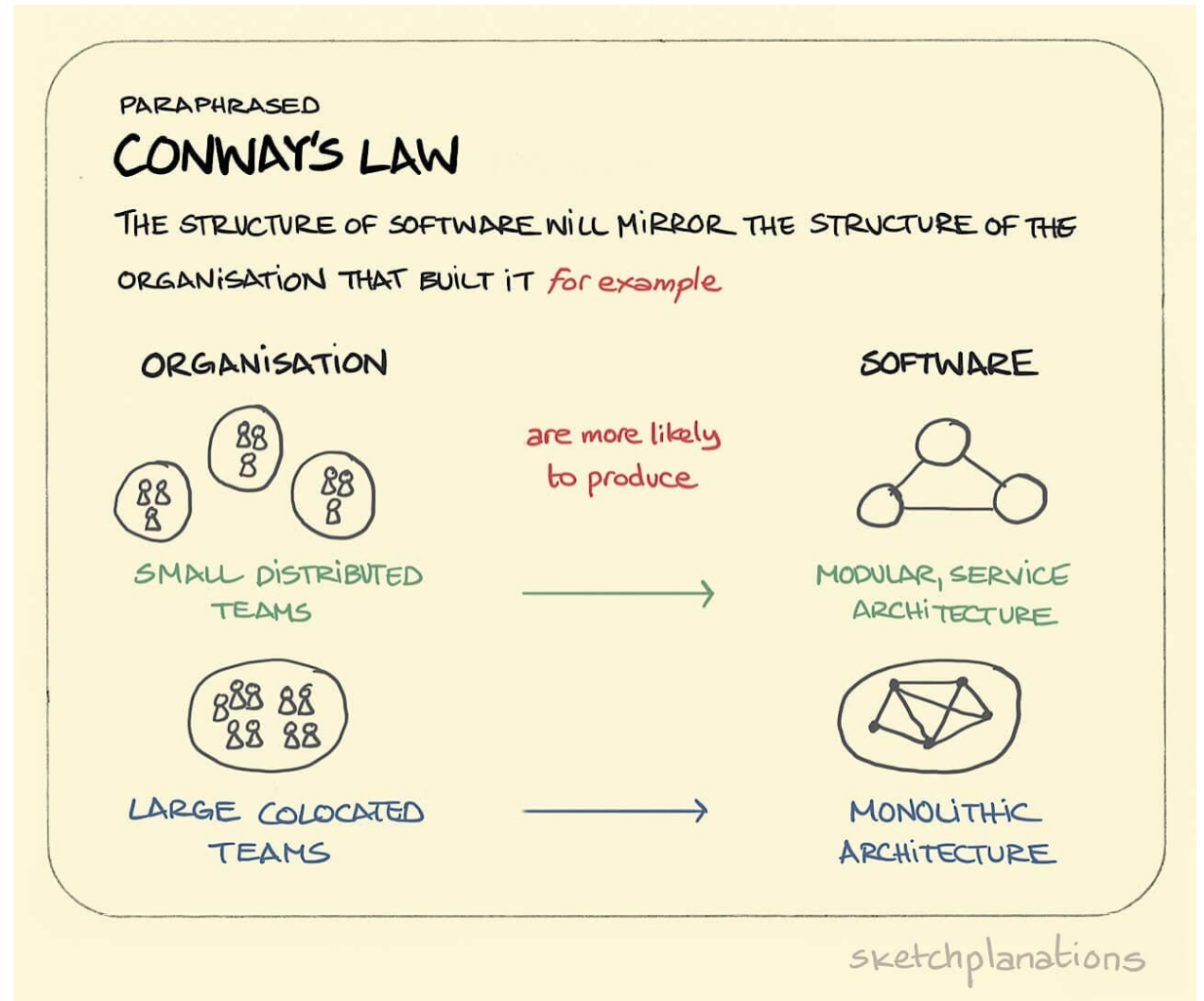
- **Loosely coupled** and **independently deployable**
- Organized around **business capabilities**
- Highly **maintainable** and **testable**
- Owned by a **small team**



MICROSERVICE BENEFITS: SMALL TEAMS

Conway's Law

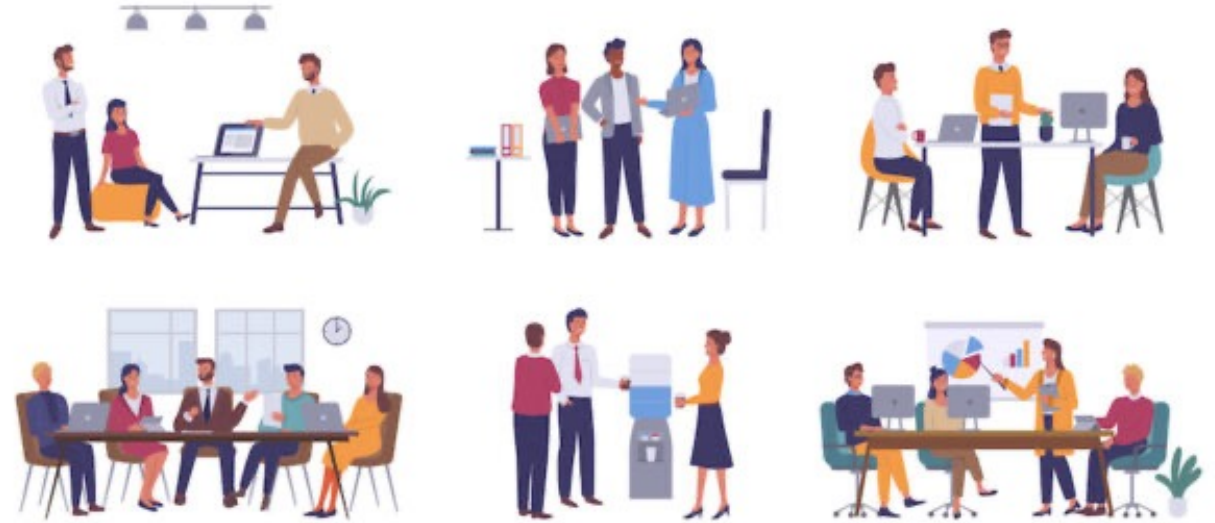
Any organization that designs a system will produce a design whose structure is a copy of the organization's communication structure.



MICROSERVICE BENEFITS: PARALLEL DEVELOPMENT

Parallel Team Development

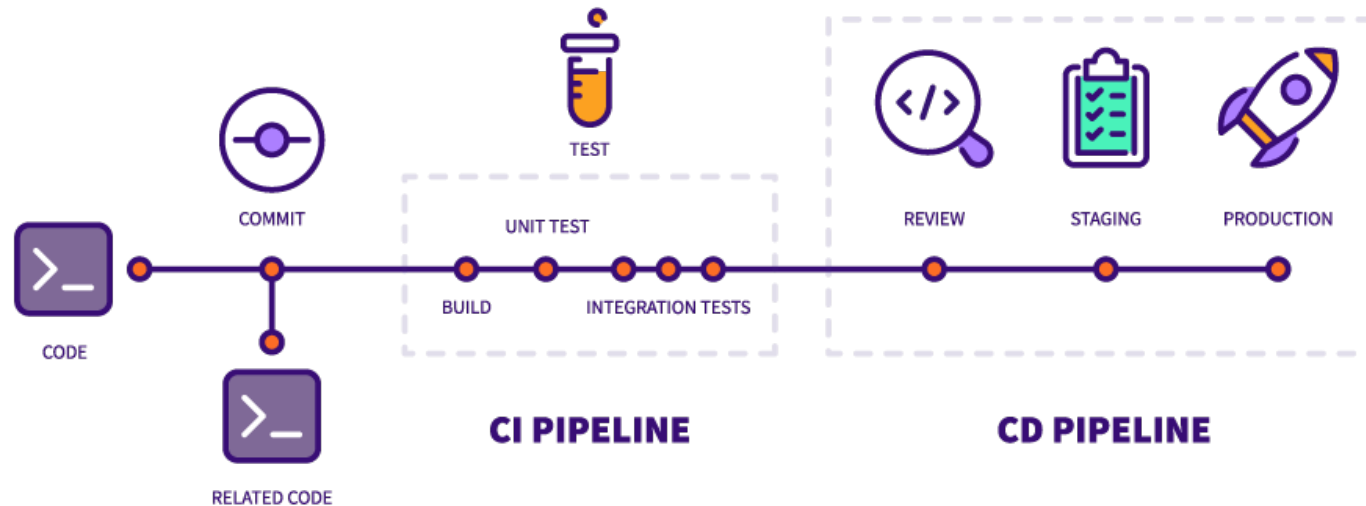
- Different services **owned** by *different teams*
- Reduced **dependencies** among teams
- Different teams can develop in **parallel**
- Number of development teams can **scale** as the size of an application expands



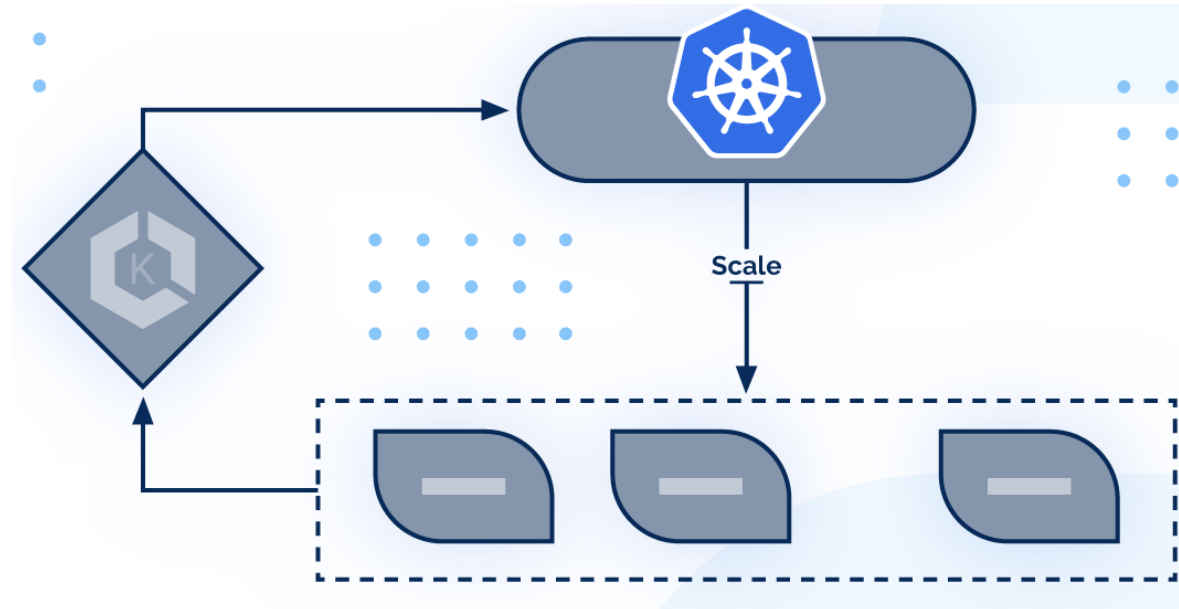
MICROSERVICE BENEFITS: DEPLOYMENT

Independent Service Deployments

- No need to deploy the **entire** application all at once
- Each service can be deployed **independently**
- Services are **versioned** to avoid breaking clients
- Release **cadence** can increase
- Services can independently **scale**



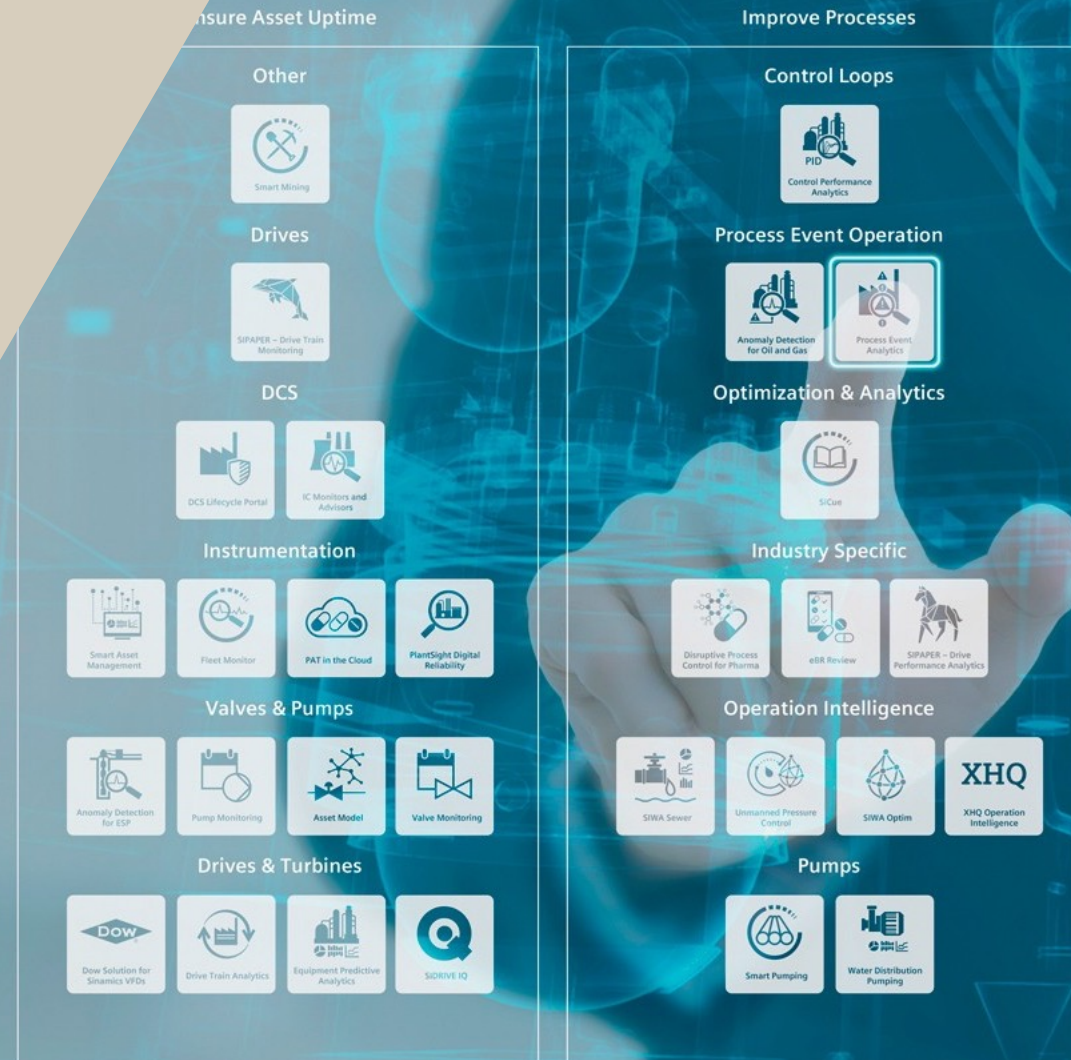
MICROSERVICE BENEFITS: SCALING



Independent Service Scaling

- No need to scale entire application
- Each service can be **scaled independently**
- Leverage EKS auto scaling:
 - pods increase with peak demand
 - pods decrease with reduced demand
- More **cost effective** than static scaling

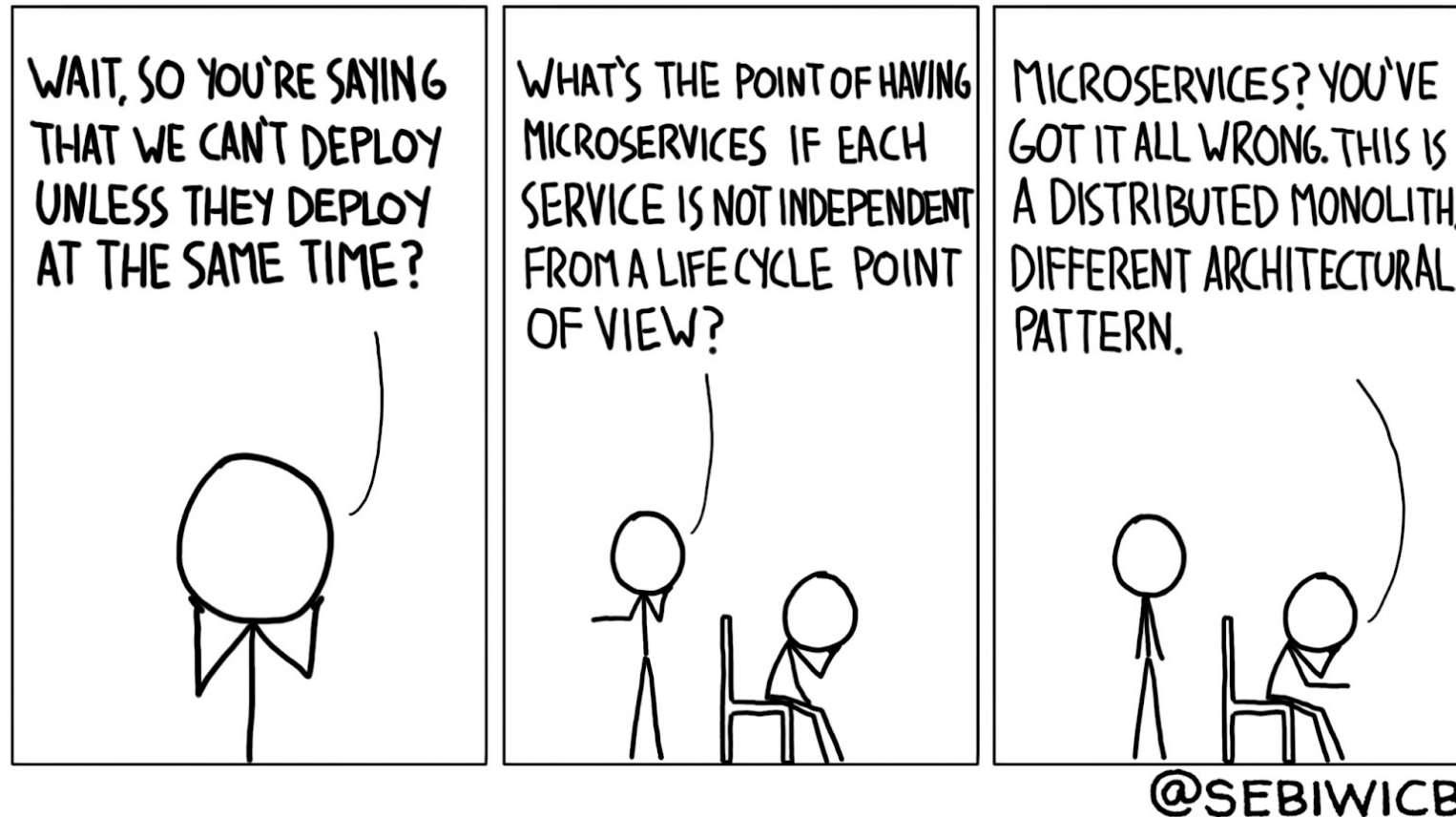
THE PERIL OF MICROSERVICES



MICROSERVICE DANGERS

Distributed Monolith

Same problems as a monolith, but none of the benefits.



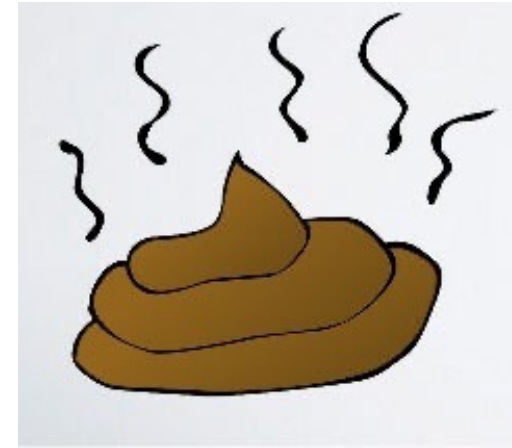
ARCHITECTURE SMELLS

Improperly Scoped Services

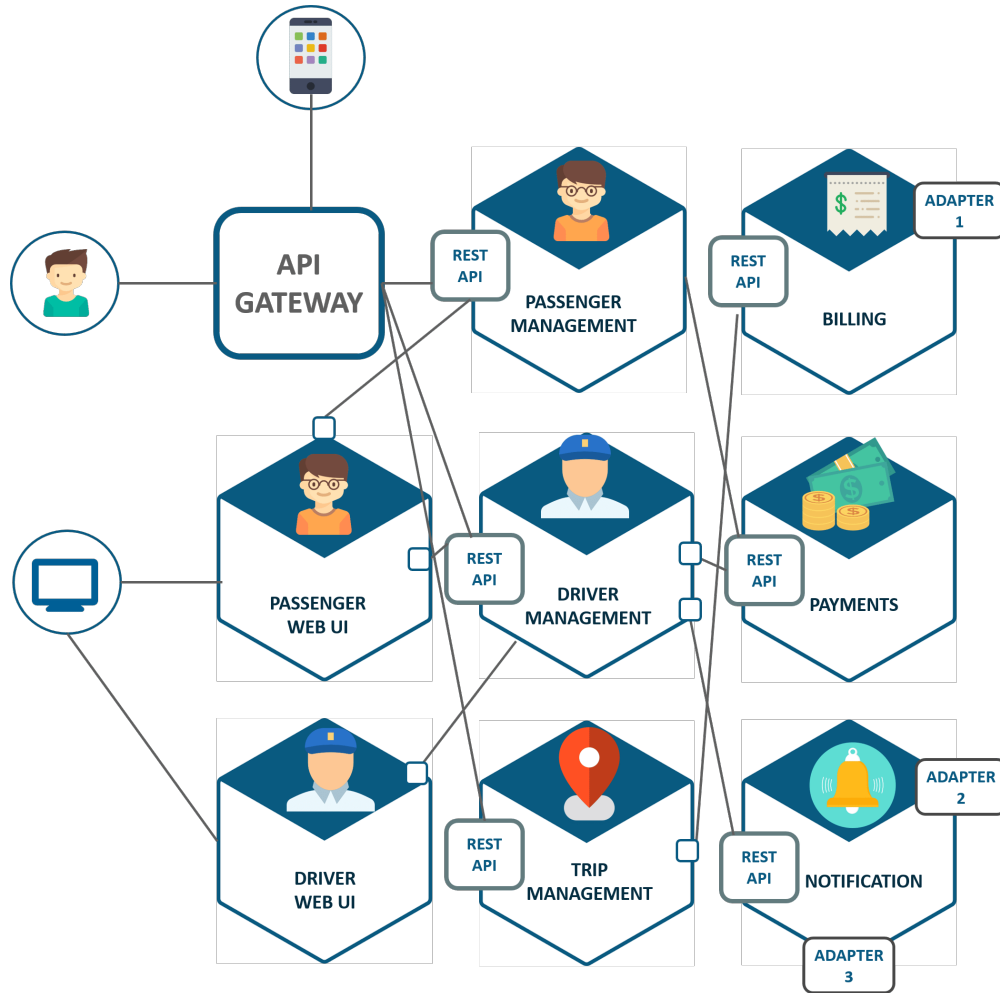
- Too granular or not granular enough
- Services cross **bounded contexts**
- Services incorporate multiple aggregate roots

Sharing a Database Among Services

- Services coupled at the **data layer**
- **Schema changes** propagate to multiple services



ARCHITECTURE SMELLS



Service-Level Coupling

- Service-to-service calls over HTTP / REST
- Both service **must be up** at the same time
- Retry logic *replicated* among services
- Serialization slows **performance**

Schema-Level Coupling

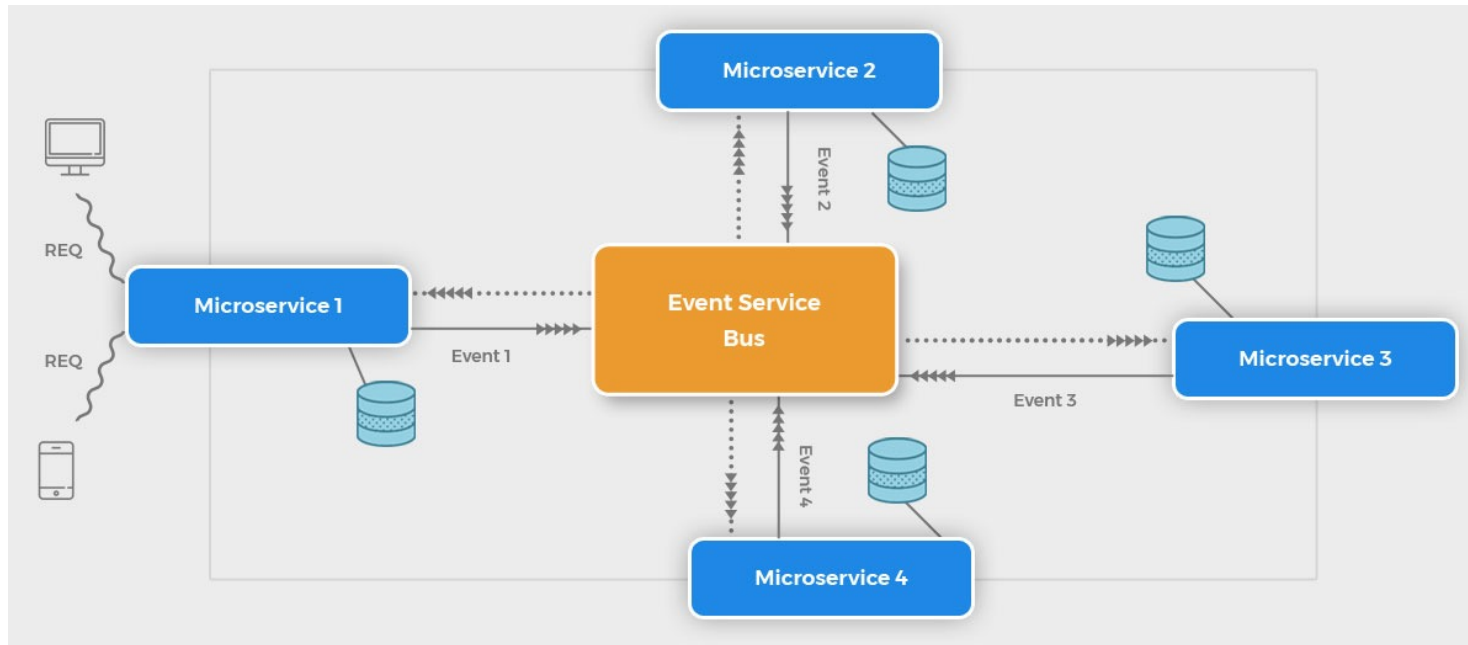
- Schema changes can **break** message consumers
- Schemas as not **validated** for backward compatibility
- Schemas are not **versioned**

EVENTS TO THE RESCUE!



EVENT-DRIVEN MICROSERVICES

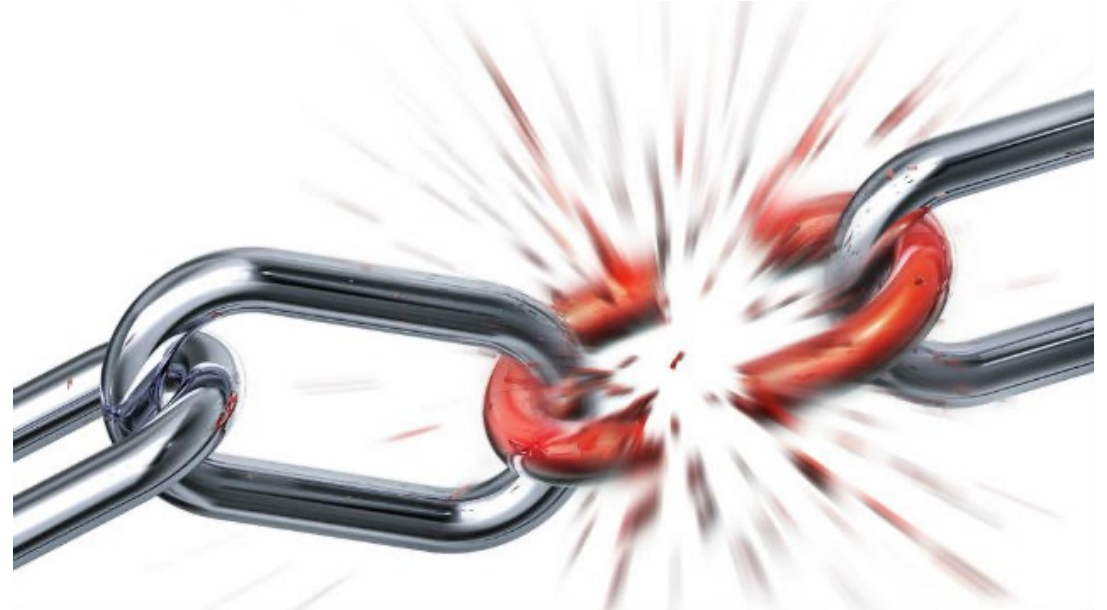
- Services **publish events** in response to changes in state
- Each service maintains its own **private data store**
- Queues can **buffer events** so that services don't have to be online at the same time
- Subscribers can **respond** to events by updating their own data store



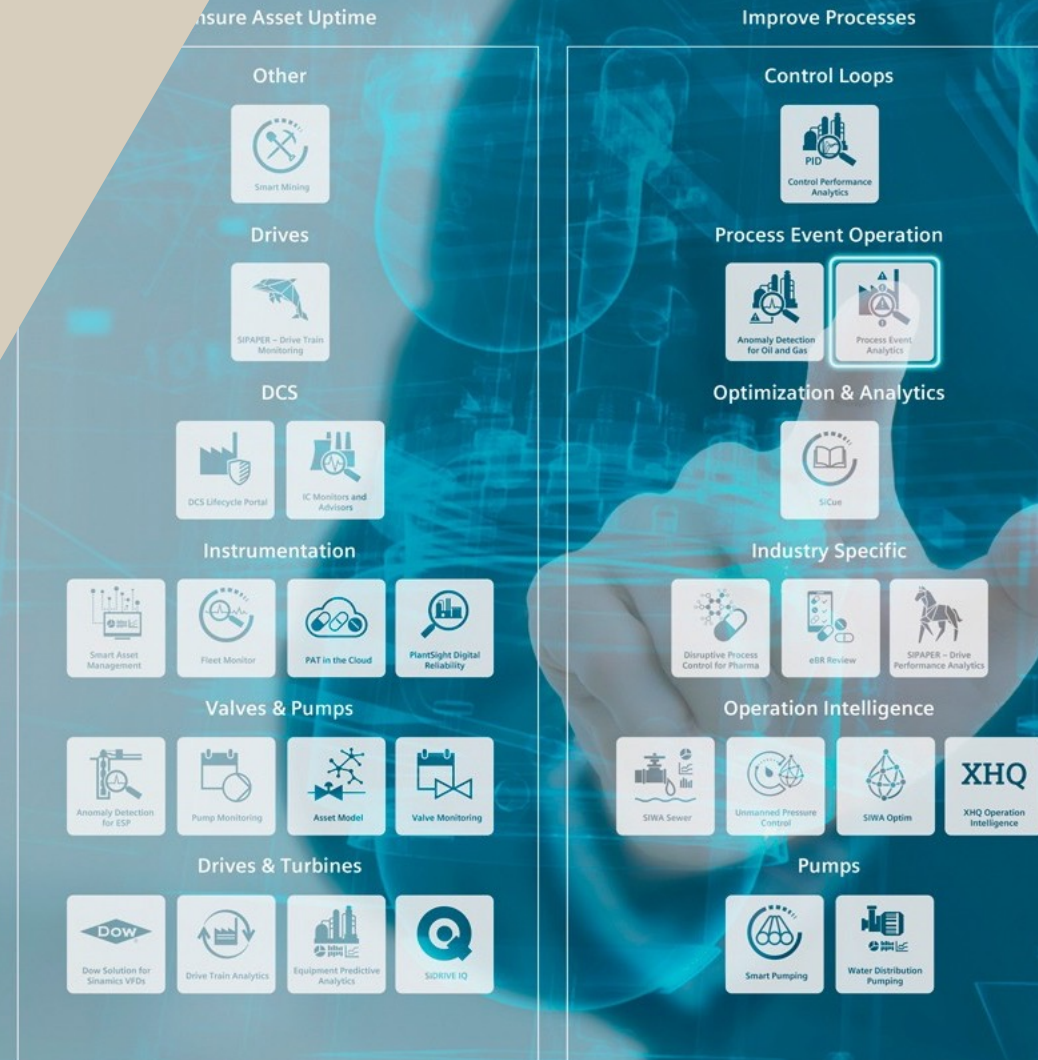
MICROSERVICE DECOUPLING

Decoupling Microservices with Events

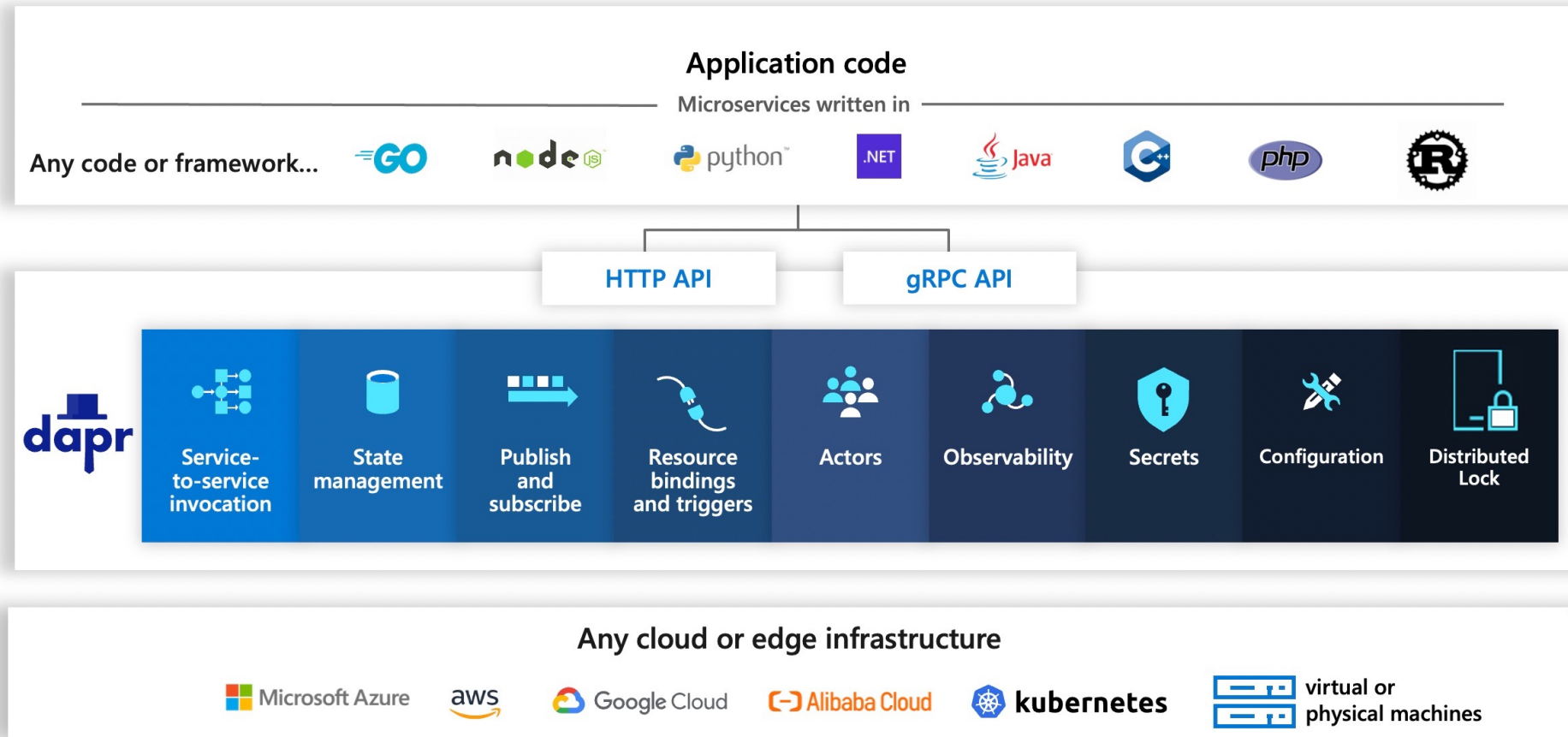
- Services do not have to be **available simultaneously**
- Reduces need for **retry logic**
- Service scaling tied to queue length
- Events can be *stored and re-played*
- Event streams can be processed for **real-time analytics**



DAPR: DISTRIBUTED APPLICATION RUNTIME



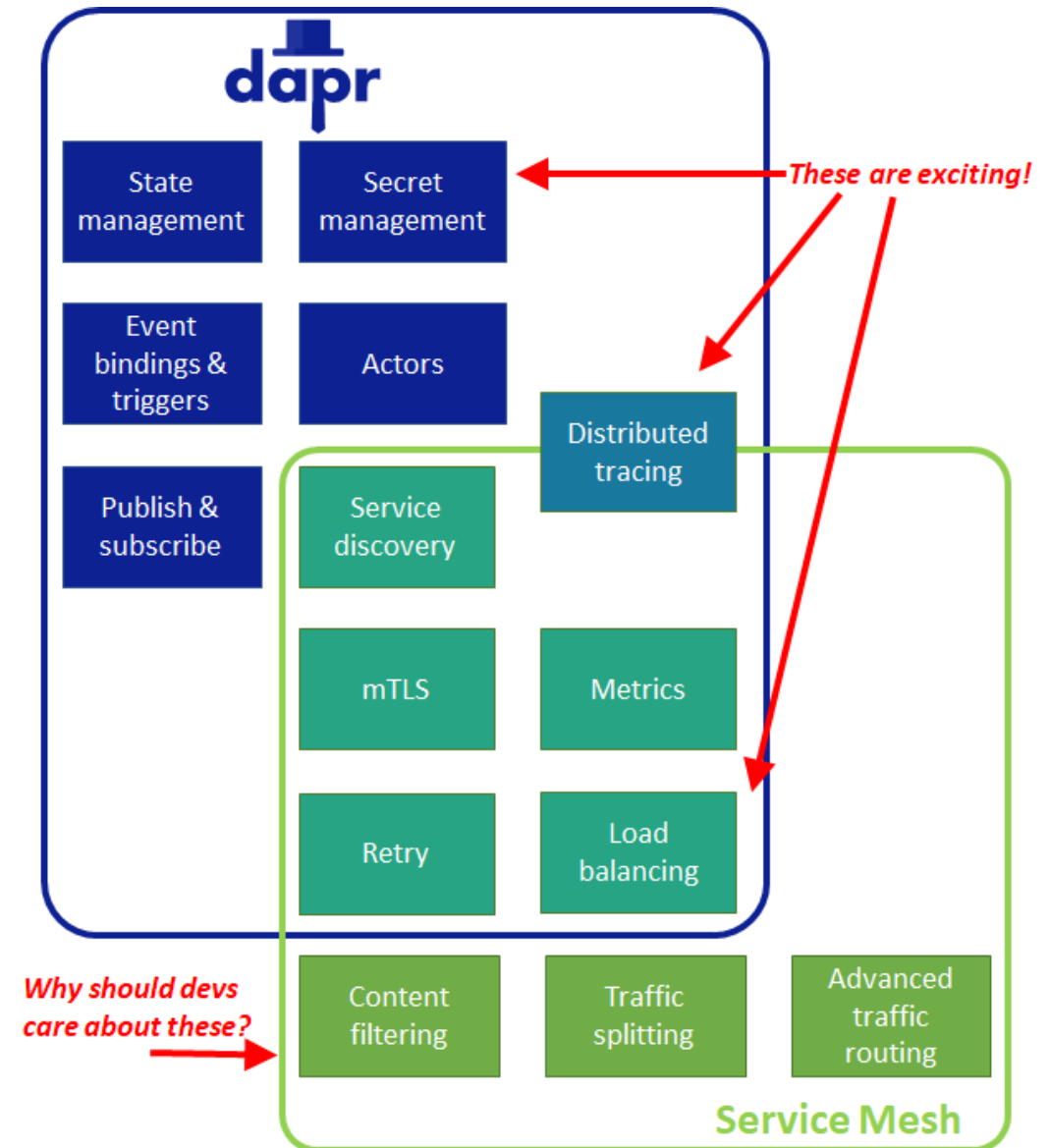
DAPR ARCHITECTURE



DAPR: SERVICE MESH

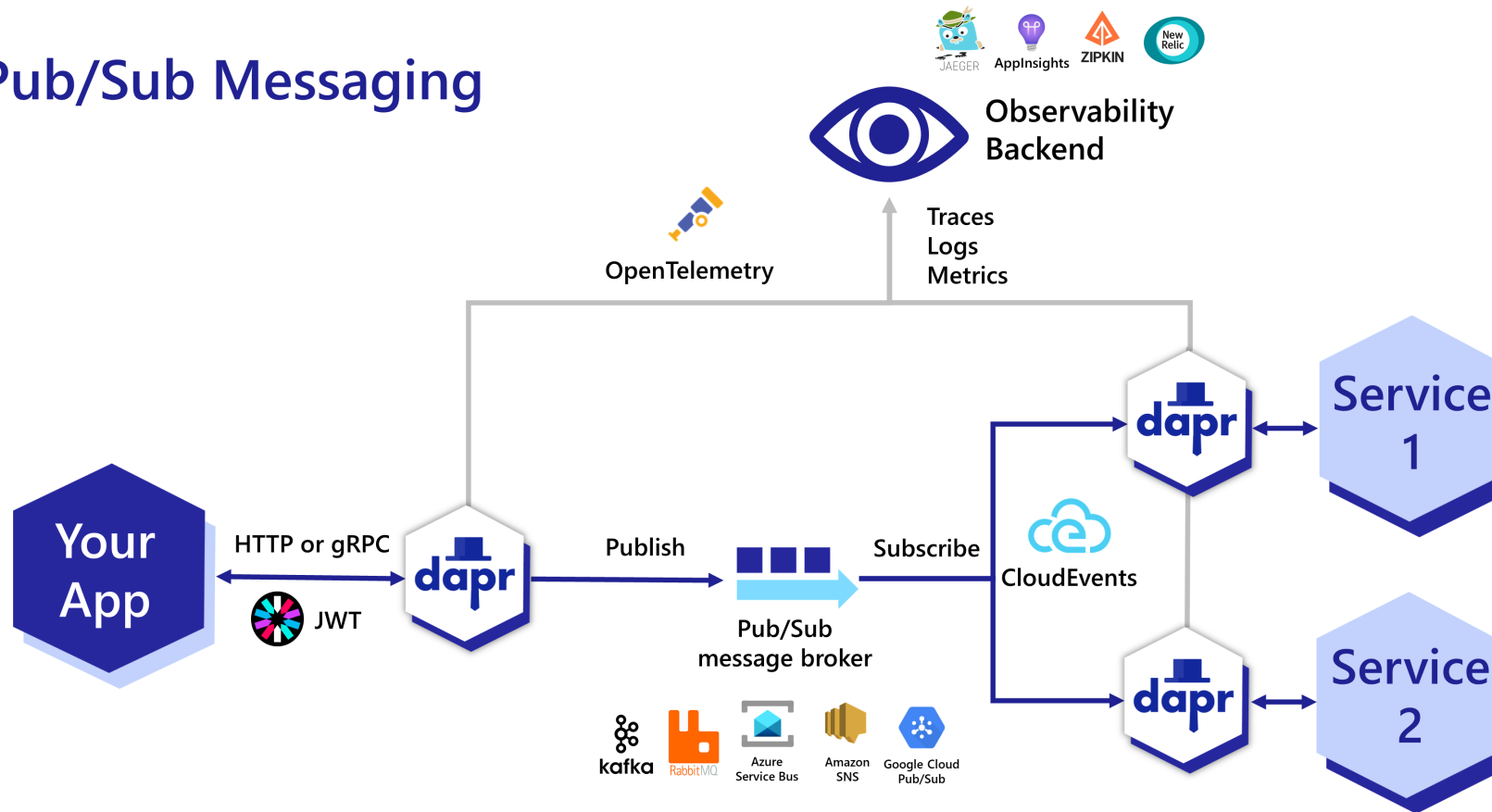
Dapr: Application-Level Service Mesh

- Language agnostic **side-car** pattern
- Some **service mesh** capabilities, but at the application level
- Can plug in **Istio** for additional capabilities
- Includes *service discovery*, *transport security*
- Configurable auto-retry function
- Supports distributed **observability** with providers such as Zipkin or Data Dog

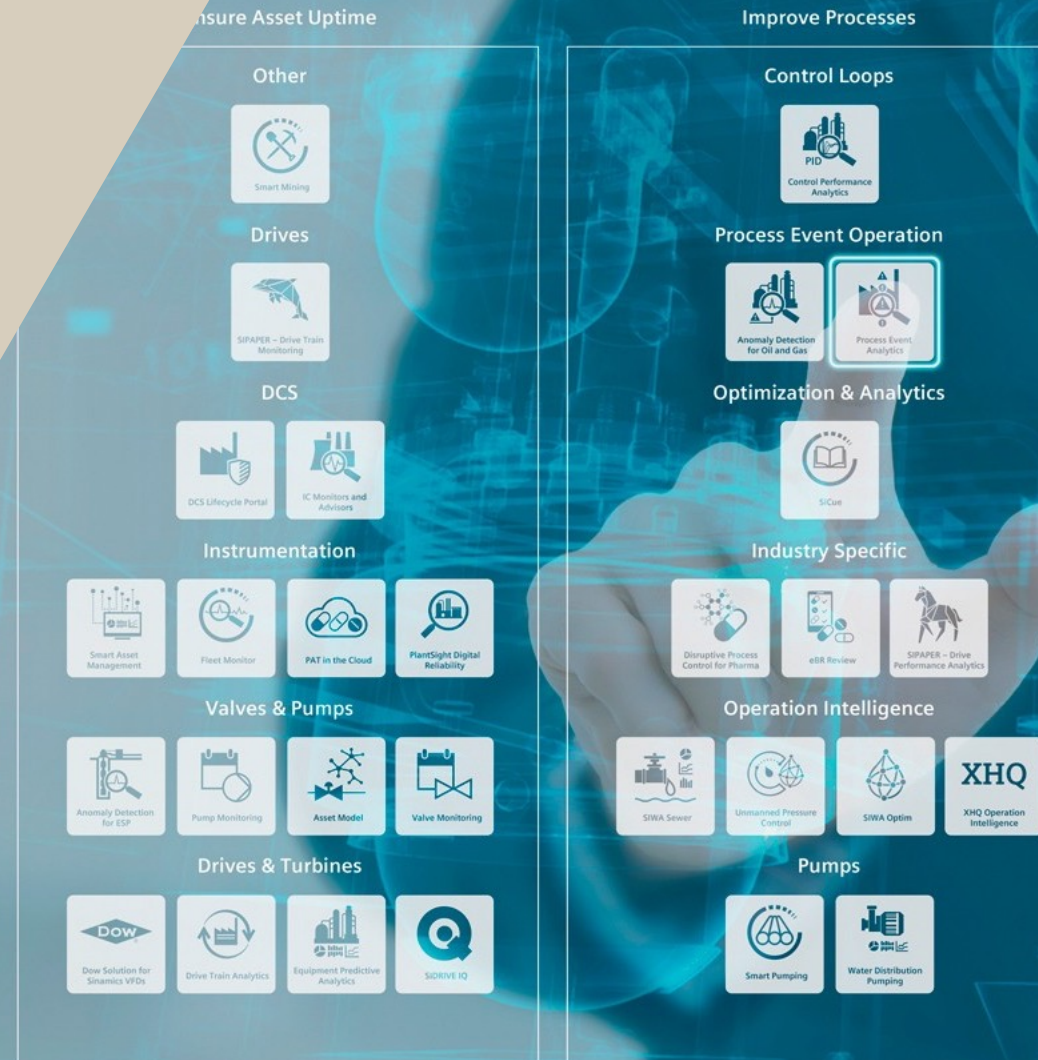


DAPR: PUB-SUB ABSTRACTION

Pub/Sub Messaging



INTRODUCING EVENT DRIVEN .NET



EVENT DRIVEN .NET

Layered Approach

- Teams can apply one layer at a time

Opt-In

- Select which layers to apply based on organization, process and technical maturity

Community Ownership

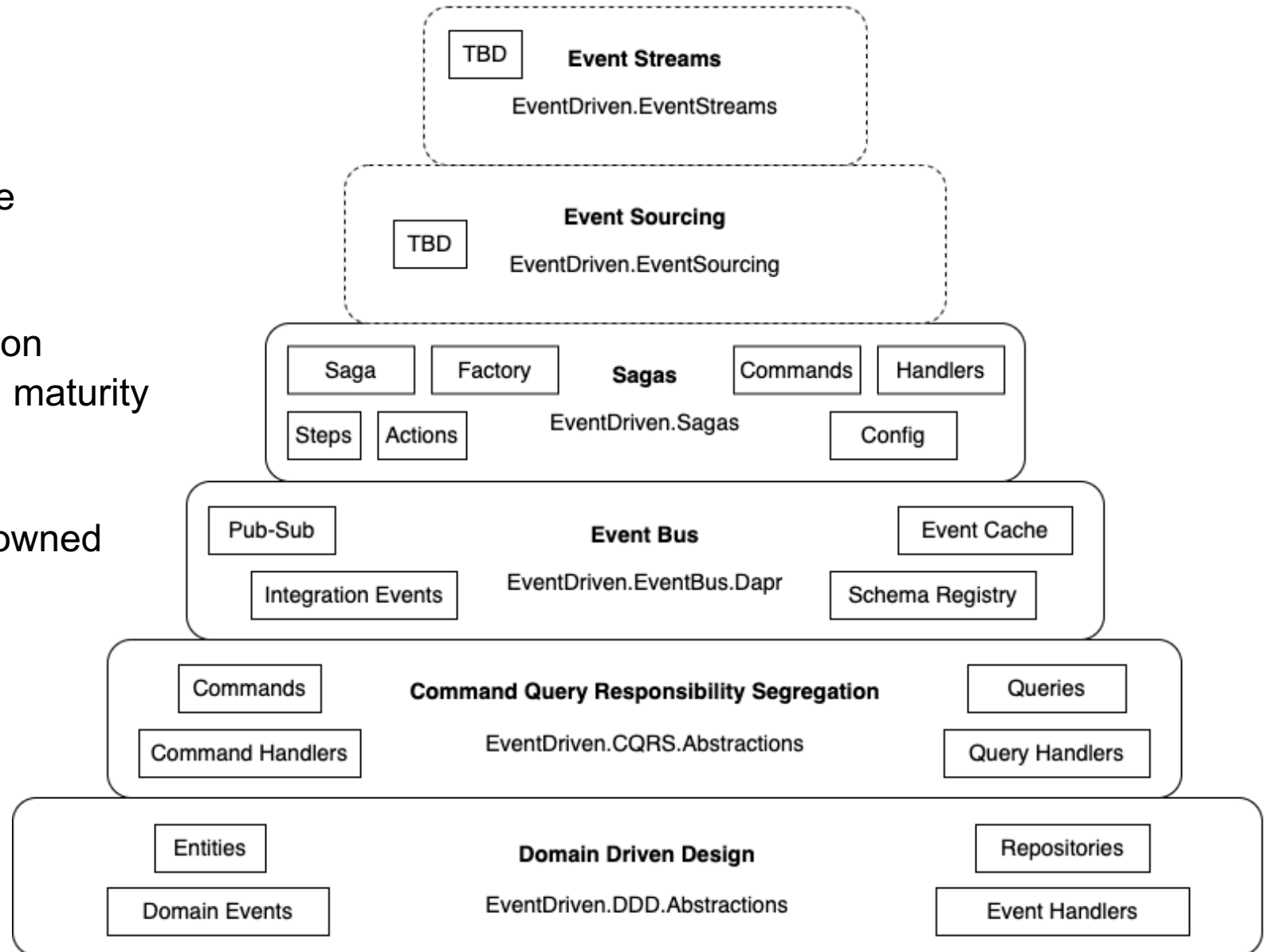
- General purpose elements can be owned by the community.

Not Overly Prescriptive

- Leave room for flexibility

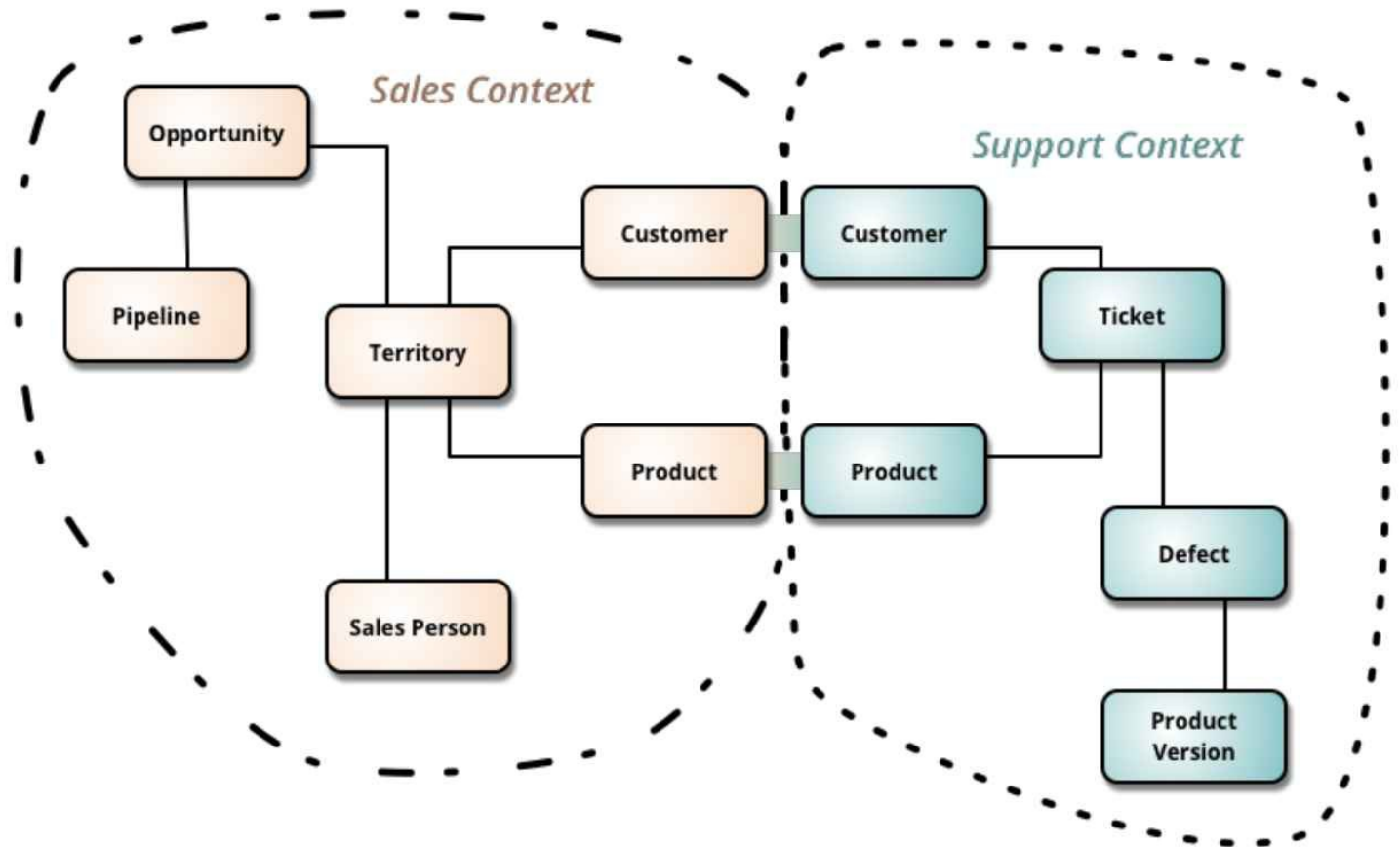
Examples

- There should be plenty of examples and use cases



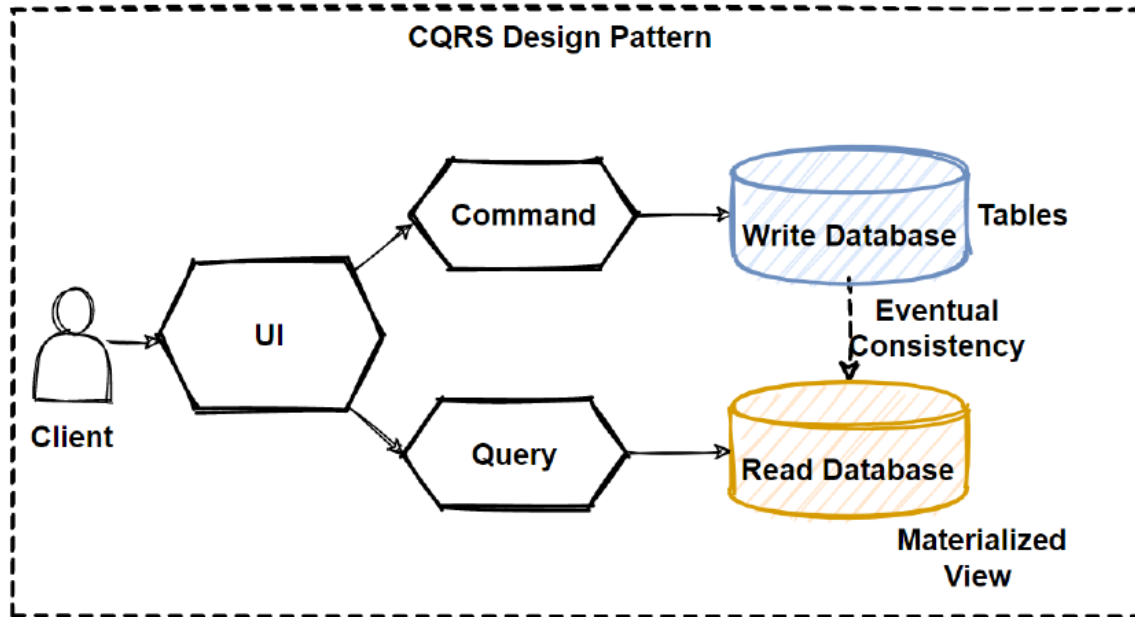
DDD: SCOPING MICROSERVICES

- Use DDD to define a business **domain model**.
- **Event storming** brings devs and domain experts together.
- Ubiquitous language within a **bounded context** helps communication.
- **Service per aggregate root** is a common pattern for scoping microservices.



DDD deals with large models by dividing them into different Bounded Contexts and being explicit about their interrelationships.

CQRS: COMMAND QUERY RESPONSIBILITY SEGREGATION

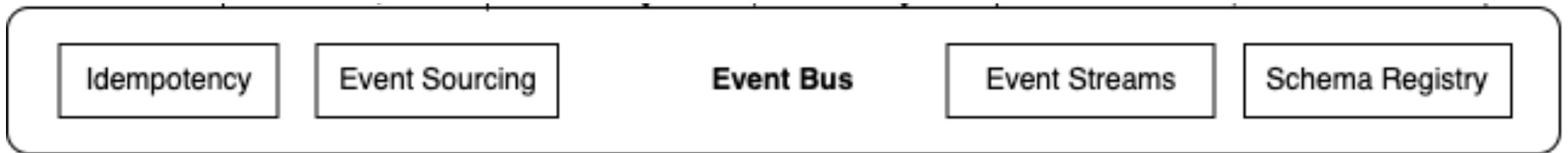


- CQRS **separates** command and query responsibilities.
- Read and write operations can exist in **separate services** and **separate databases**.
- Different **models** can be used which are optimized for read and write operations.
- Different **database technologies** can be used.
- A **message bus** can be used to replicate updates from write to read database.
- **Replication lag** can be mitigated on UI side by updating model locally.
- **Sharing DB** among services may be necessary when large dataset are involved – but watch out for service **coupling**.

EVENT BUS: DAPR PUB-SUB ABSTRACTION

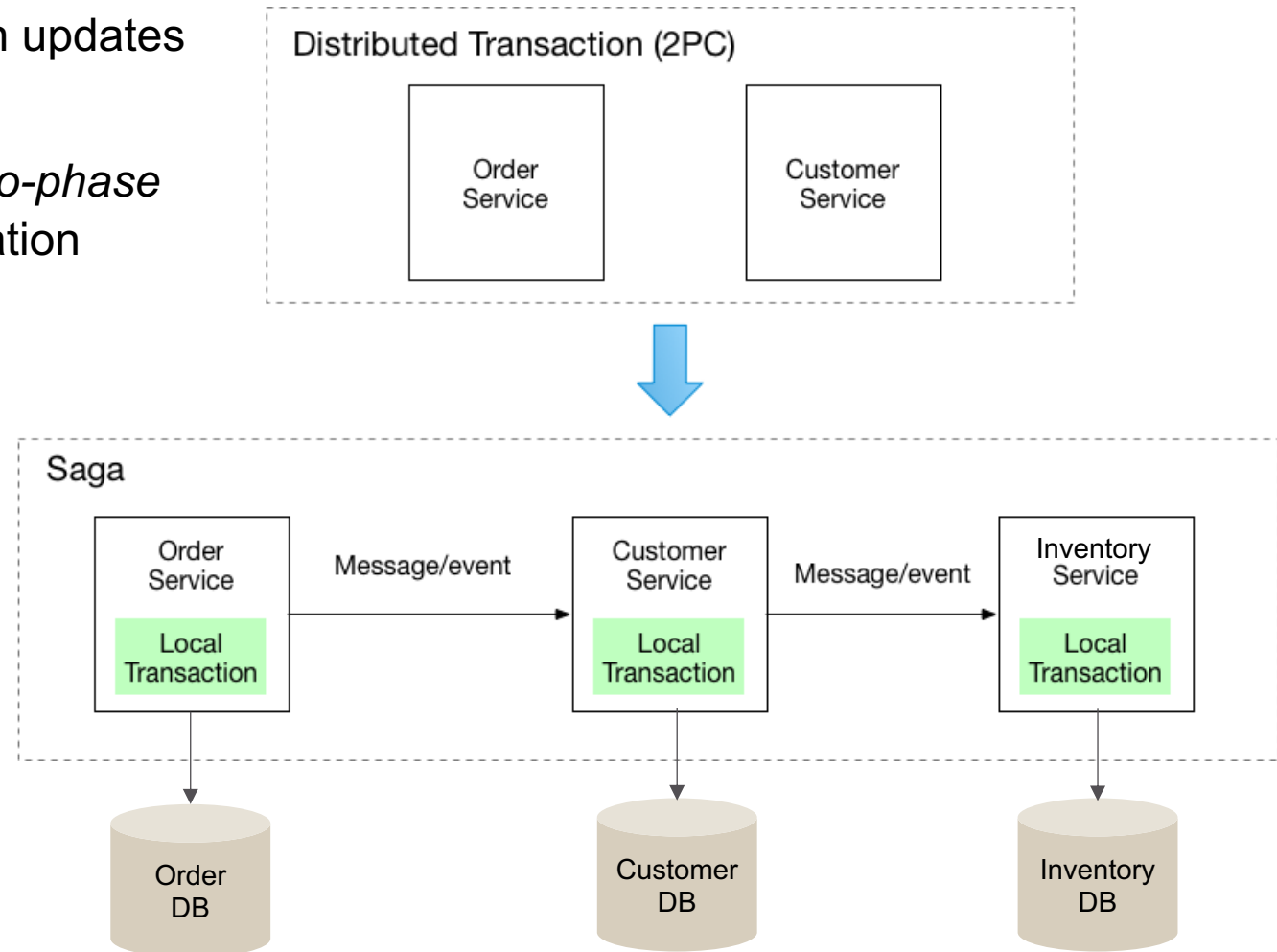
Dapr Event Bus with Event Cache and Schema Registry

- Includes **abstraction** over Dapr pub-sub
- Provides **registration** of producers and consumers
- Uses durable event cache for **idempotency** (ignoring duplicate messages)
- Supports **schema registry** at the event bus level (versus at the message broker level)
- **Event sourcing** can be added to treat persistence and publish operations atomically
- Other message brokers can be plugged in to support **event stream** processing

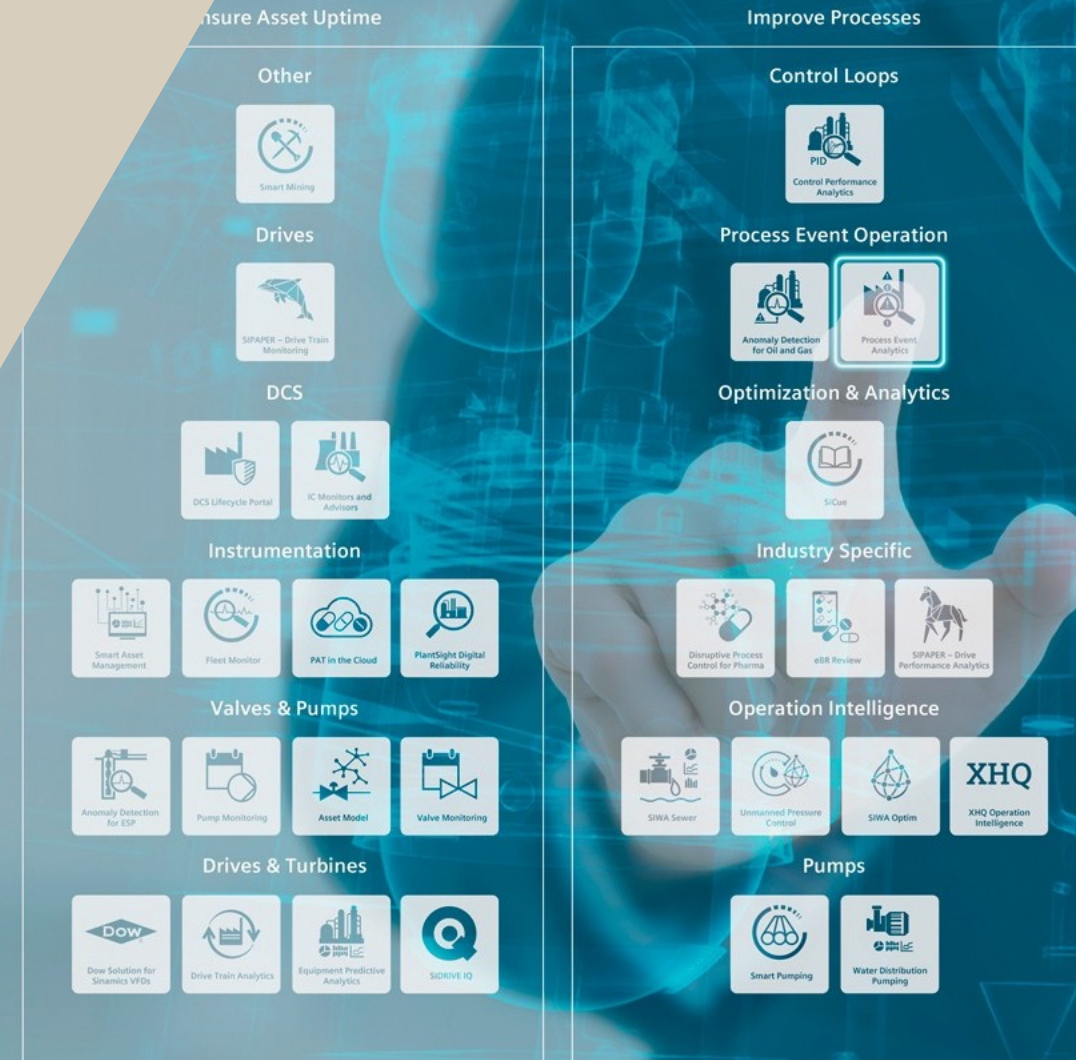


SAGAS: EVENTUALLY CONSISTENT TRANSACTIONS

- Sometimes you need atomic operations in which updates must **span multiple services**.
- Traditional distributed ACID transactions with *two-phase commit* are **not practical** in a distributed application architecture.
- Sagas provide a way for updates to roll back with **compensating** actions.
- With **choreography**-based sagas, services communicate directly with one another.
- With **orchestration**-based sagas, an orchestrator coordinates updates across services via a message bus by means of a state machine.



EXAMPLES



REFERENCE ARCHITECTURE

[https://github.com/
event-driven-dotnet/
EventDriven.ReferenceArchitecture](https://github.com/event-driven-dotnet/EventDriven.ReferenceArchitecture)

