Tony Tran

Full stack Developer

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ReadIt – Book Blog Application

This is a full stack application that I developed on my own. An application designed for all book lovers to join an online community where they can add books to the database and add their own personal reviews to. The application was built following the Model View Controller paradigm, MySQL, handlebar.js and Node.js.

Text Editor– Text Editing Application

A progressive web application built from Javascript that allows users to take notes. It has features to not only function in the browser, but allows users to install it locally to use it offline. Application was built using webpack, Babel, Workbox, and social works.

WhatsForDinner – Meal Generating Application

Front end application designed to help hungry individuals to generate meals with the simple click of a button. Application was developed with a team using Javascript, third–party APIs, and Bulma framework.

Weather Dashboard– Weather Application

The weather dashboard is intended for users to look up the weather forecast for cities in the US so that they can plan their trip accordingly. The OpenWeather API was used to gather the coordinates of the searched city which was then utilized to search up the weather forecast. When searching for a city, the user will be presented with both the current and future forecast.

Work Day Schedule– Scheduler Application

An interactive daily planner designed for an employee who wants to manage their time effectively. This application was built using HTML, CSS, and Javascript. The Moment.js library is used to automatically view the current date and time of day. Jquery is a Javascript library that helps simplify code, making Javascript easier to work with. Bootstrap is a CSS framework that helps in arranging each of the components making up each of the rows of timeblocks into a grid system.

Rock, Paper, Scissors – Recreational Application

Developed this game as practice and to build on my foundation of HTML, CSS, Javascript. Intended to use this as foundation to build a more interactive game with more features.

SKILLS

–HTML/CSS

–Javascript/jquery

–Node.js

–MySQL/NoSQL

–Bootstrap/Bulma

–React

–Heroku

Education

2022 - present

University of Washington Coding Bootcamp

2019

Pierce Community College – *EMT–Basic Certification & Washington State Certification*

2015 - 2018

University of Washington (Seattle Campus) – *Bachelor of Science in General Biology*