Predictive Analytics – Session 3

Machine Learning Tools: Supervised Learning Introduction to Unsupervised Learning

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What predictive tools are available?

Some common methods:

Linear regressions

Logistic regressions

MODEL-BASED PREDICTIONS

You have seen these in DA or BA

Regression trees

Neural networks

ALGORITHM-BASED PREDICTIONS/ MACHINE LEARNING

• Clustering: k-means, k-NN, etc...

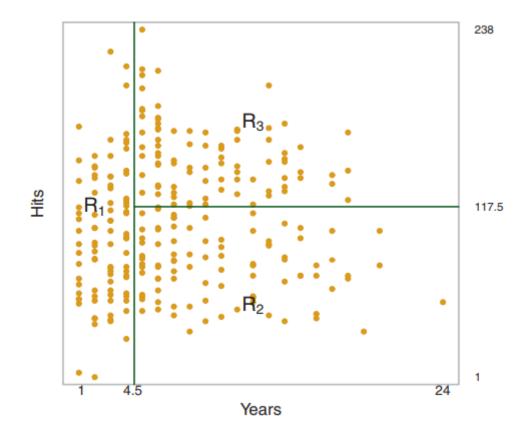
• Ensembles: bagging, boosting, random forest

Regression Trees

- All about segmenting the space of the output variable Y
- By cutting the space into the regions of the input variables X_1, X_2, \dots, X_k
- The average of each sub-region is then taken to be the predicted value
- Note: it can be applied to both continuous data and classifications
 - Continuous data: "Regression Trees"
 - Classification: "Decision Trees"

Regression Trees

A simple example: Baseball player salary



Regression Trees

• The tree representation:



Regression Trees

- Goal: Find the segmentation that minimizes sum of squared errors
- BUT, to look at every single combination is cumbersome
- Use algorithm for segmentation → a tree construction
- Also known as CART (Classification and Regression Tree) method

Regression Trees

Considerations in tree constructions:

- Which variable is going to form the "root"?
- How do we split the variable at each node?
- How big (deep/tall) should the tree be? That is when do we decide that a
 node is a "leaf"?
- Once we arrive at the leaf node, what value(s) would be our prediction?

Regression Trees

The algorithm:

- 1. Choose the root variable to split and the split point
- 2. Do this again at the next level to break the node
- 3. Repeat Step 2. until the incremental gain reaches a tolerance level (that is, you have reached the leaf nodes)

Regression Trees

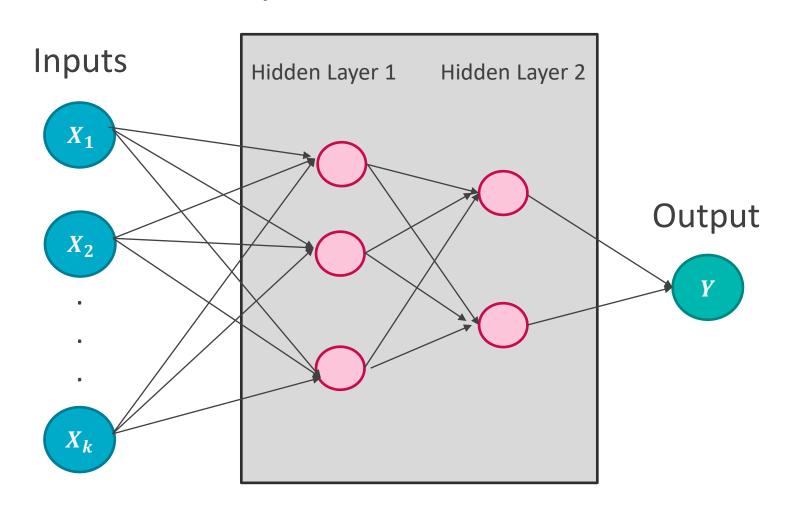
Some important constraints/controls:

- Minimum number of observations per node in order for a split to be allowed (default is 20 in R)
- Minimum number of observations per leaf node
- Tolerance level for predictive gain (this is known as the complexity parameter in R)
 - Higher number → a certain split must achieve a lot to proceed → smaller tree
 - Lower number → a certain split only have achieve a small gain to proceed → larger tree

- You have some input variables $X_1, X_2, ..., X_k$
- You know it is related to (and can help predict) the output Y
- But you do not want to assume a specific linear relationship
- Input and output variables are linked via hidden layer neurons

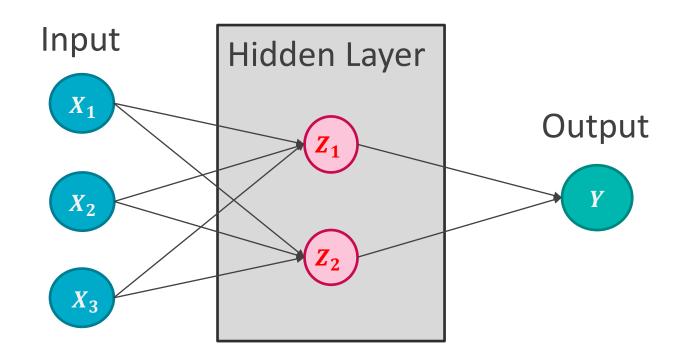
Neural Networks

... with two hidden layers



- Special case: Neural network with no hidden layer & linear activation function
 - → Linear regression
- Choices to be made:
 - How many hidden layers?
 - How many nodes at each layer?
- Choose the structure that predicts best!

- How are the inputs linked to the output?
- Let's look at a simple example with one hidden layer

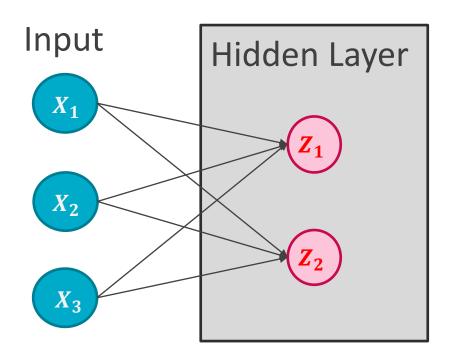


Neural Networks

Input to hidden layer nodes:

$$Z_1 = f_h(b_1 + w_{1,1}X_1 + w_{1,2}X_2 + w_{1,3}X_3)$$

$$Z_2 = f_h(b_2 + w_{2,1}X_1 + w_{2,2}X_2 + w_{2,3}X_3)$$



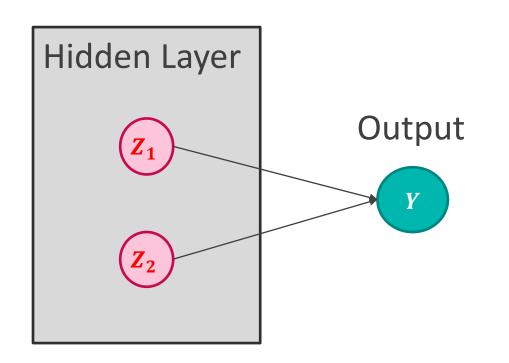
 $f_h(.)$ is called the integration function

- The subscript "h" indicates it is for the hidden layer translation.
- Typical choices: linear or sigmoid
- The sigmoid function: $\frac{1}{1+e^{-x}}$

Neural Networks

Hidden layer to output:

$$\hat{Y} = f_o(a_0 + a_1 Z_1 + a_2 Z_2)$$



- $f_o(.)$ is the activation/linking function for output layer
- Typical choice: sigmoid, softmax (depends on the type of output variable)

Neural Networks

Training the neural network: search for "weights"

$$(b_1, w_{1,1}, w_{1,2}, w_{1,3}, b_2, w_{2,1}, w_{2,2}, w_{2,3})$$
 and (a_0, a_1, a_2)

- That minimizes the sum of squared error (SSE)
- Algorithm involves:
 - Set a starting value for weights simulation
 - Use stochastic gradient descent to work out the next step simulation
 - Repeat until the reduction in SSE is minimal

Neural Networks

Issues to consider

- More layers (and more nodes) typically lead to reduction in SSE
 - Just like in multiple regression where R-squared increases with the number of inputs
 - Longer time to train optimization takes longer
 - Overfitting ≠ better prediction
 - Too few layers/nodes means less flexibility to capture nonlinearity
- → Choice of number of hidden layers/nodes a balance between flexibility and overfitting
- Results vary each time
 - Use of stochastic gradient descent & random starting values
 - Each package uses different algorithms

Neural Networks

Issues to consider

- Input scales
 - Weights are sensitive to input data scale can be unstable if data has really large/really small magnitudes
 - Solution scale the input and output data first using z-score:

Z score =
$$\frac{x - mean}{stdev}$$

- Train the network with scaled data
- Prediction will be in the scaled unit convert back to raw data units by reversing the zscore calculation

Neural Networks

Predicting with neural network:

Apply the linking functions

Exact nature of relationship unknown!

Neural Networks

Relevant tools:

- Network plot
- Variable importance
 - Garson's relative importance
 - Olden's connection weights
- Sensitivity analysis

- Garson's relative importance
 - Measure the contribution in absolute relative magnitude
 - Ranges from 0 to 1 higher indicate more important
 - Only applicable to network with one hidden layer and one output node
 - Direction of response cannot be determined

- Olden's connection weights
 - Sum of the product of input-hidden and hidden-output weights
 - Unit is sensitive to data scale and linking functions
 - Positive & negative weights will cancel
 - Can handle multiple hidden layers

- Sensitivity analysis Lek profile
 - Set all explanatory variables fixed
 - Sequence the variable to interest from min to max
 - Predict the outcome
 - Plot to look into how the outcome changes as the variable of interest goes from min to max

Neural Networks

Lek profile – how do we fix the 'other' variables?

- 1. Group by quantiles fix at some percentiles
 - Default: min, 20th, 40th, 60th, 80th, max
 - You can change these

2. Group by clusters

- If variables are related in a complex manner, grouping by quantiles may not make sense
- E.g. when X1 is at the max, X2 may tend to be in its lower range
- Group by cluster uses k-means clustering and fix the 'other' variables at the centre of each cluster
- You just need to determine and number of clusters to use

So far...

- Machine Learning methods:
 - Regression tree
 - Neural network
- These algorithms involve training the models using all input variables
 - AND the outcome variable
- → "Supervised" learning

Unsupervised Learning

- Methods/models that are trained with ONLY input variables
- Outcome variable not part of the model training
- Typically have less structures (or no structure)
- Based on "similarities" of input variables
 - Definition of similarities vary with the method

Unsupervised Learning

- Clustering methods
 - K-means
 - K-NN
 - Hierarchical clustering
- Support Vector Machines (SVM)

Unsupervised Learning – K-means

- Partitioning data into 'K' clusters
- Clusters are non-overlapping
 - Each observation must belong to ONLY one of the K clusters
- Goal: find cluster membership that minimize the within-cluster sum of square (WCSS) deviation from the centroid
- Centroid = collection of mean values for each cluster
 - K-means matches similarities in the mean values

Unsupervised Learning – K-means

The algorithm:

- 1. Start by assigning an integer (1 to K) at random to each observation. This is the cluster membership.
- 2. Compute the "centroid" of each of the K clusters a collection of all means
- 3. Reassign the membership of each observation to the cluster with "closest" centroid (use WCSS)
- 4. Repeat 2. and 3. until membership assignment no longer changes

Unsupervised Learning – K-means

Issues to consider: Raw data vs scaled data

- "Closest" distance is measured by within-cluster sum of square (WCSS)
- In each X dimension, we compute the squared distance between the observation and the cluster mean (centroid)
- WCSS is the sum of these distances over all X dimensions.
- Raw data each X dimension has different units! Results dominated by data with "larger" (numeric) measurement units
- → Use scaled data!

Unsupervised Learning – K-means

Issues to consider: How many clusters should we use?

- Too few no enough granularity in detected patterns
- Too many overfitting & may end up with too few observations in each cluster (inaccuracy in any subsequent analysis)
- Three tools to help with selection 'K'
 - The Elbow method
 - The Gap method
 - The Silhoutte method

Unsupervised Learning – K-means

Issues to consider: How do we predict when output variable is not involved?

- Clustering typically used for exploratory analysis, but predictions can be derived
- Training data used to "train" the cluster you will have "centroids" for each of the K clusters as a result
- Prediction which cluster should the observation belong to given all of the X variables and the trained centroids?
 - Again, based on WCSS
 - This will give you "predicted" cluster assignment

Unsupervised Learning – K-means

Issues to consider: How do we predict when output variable is not involved?

Option 1:

- Compute the cluster membership using the training set (clustering based on X variables)
- 2. Once cluster membership is obtained, compute the mean of output variable Y for each cluster
- 3. Predict the cluster membership of test set/new observation
- 4. Use the relevant mean of Y as a prediction for the outcome

Unsupervised Learning – K-means

Issues to consider: How do we predict when output variable is not involved?

Option 2:

- 1. Compute the cluster membership using the training set (clustering based on X variables)
- 2. Once cluster membership is obtained, use other supervised learning methods to construct E(Y|X)
- 3. You will end up with one model for each cluster
- 4. Predict the cluster membership of test set/new observation
- 5. Apply the predictive model for each cluster to predict the outcome variable Y **Need to ensure there are enough observations in each cluster to construct a model

Unsupervised Learning – k-Nearest Neighbour (k-NN)

- A clustering method
- Similarities now defined by distance between observations
 - Rather than distance from the centroids
- That is, for each observation, find its 'K' nearest neighbour observations
- There is no clusters per say, but there are neighbourhoods around an observation
- Neighbourhood can overlap

Unsupervised Learning – k-Nearest Neighbour (k-NN)

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Unsupervised Learning – k-Nearest Neighbour (k-NN)

- Note that 'K' in this context is the number of observations in a neighbourhood
- Prediction for a particular observation is then obtained
 - Taking an average of the neighbourhood values for numerical variables
 - Calculating group probabilities for classification data
- K-NN regression in this session
- K-NN classification in Session 5

Unsupervised Learning – k-Nearest Neighbour (k-NN)

K-NN regression

- For a particular point x_0 on the input space (this can be multiple dimension)
- Find K neighbours around this value
- Ask: for this neighbourhood, what is the average of the outcome variable?
- This gives the predicted outcome $\hat{f}(x_0)$
- When done on a range of input values, we can join the estimates to get a "regression" that is nonparametric

Unsupervised Learning – k-Nearest Neighbour (k-NN)

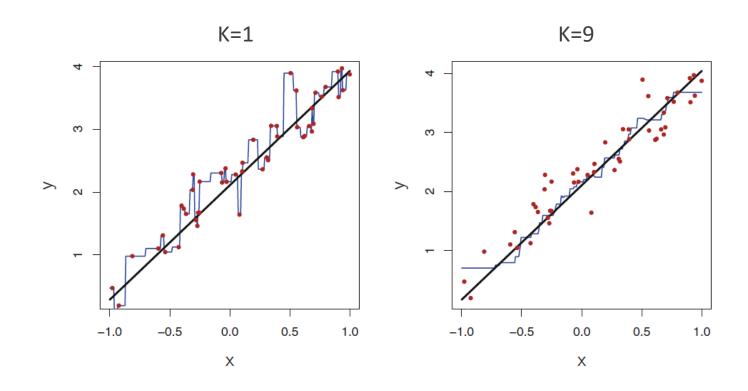
K-NN regression – issues to consider

- What value of "K" should we use?
 - K=1 → Perfect fit to training data (no neighbour, just self)
 - Prediction function is a step function
 - Increasing K → smoother prediction function
 - A general rule of thumb: $K = \sqrt{N}$

Unsupervised Learning – k-Nearest Neighbour (k-NN)

K-NN regression – issues to consider

What value of "K" should we use?



Unsupervised Learning – k-Nearest Neighbour (k-NN)

K-NN regression – issues to consider

- How many input variables to include?
 - K-NN is known to suffer the curse of dimensionality
 - Suffers poor performance when there are many "noisy" predictors → poorly identified neighbourhoods
 - Works well when the input variables contain strong signals
 - Need a balance between number of observations and number of input variables

Reminder...

"All models are wrong...

but some are useful..."

George Box (1987)