

Vec3

alt rotation matrix()

angle\_between() are\_equal() Test\_TransducerElement are\_parallel() are\_perpendicular() distance()

test\_buildtridents() test\_tridentangle()

Test\_SegmentMethods

test\_equal()
test\_has\_point()

Test\_PlaneMethods

test\_equal()

greaterthan() is\_infinitesimal() is\_zero() normalize() num\_are\_equal()
rotate() rotation\_matrix()