

# ***CH376 Programming Guide***

***(U disk and SD card)***

Chinese Manual

<http://wch.cn>

## Version History

version	date	description
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## table of Contents

1 , Overview .....	1
2 Hardware Abstraction Layer .....	1
2.1. 8 Bit parallel .....	1
2.2. 4 Wire serial interface ( SPI) .....	2
2.3. 2 Wire serial interface ( UART) .....	4
2.4. CH376 Interrupt pin ( INT #) usage of.....	5
3 System application layer .....	5
3.1. Chip initialization .....	7
3.2. Query the device connected .....	7
3.3. Initialize the device .....	7
3.4. open a file.....	7
3.4.1. Open the file or directory in the root directory or the current directory .....	7
3.4.2. Open the file in the multi-level directory .....	8
3.5. Create a file.....	9
3.5.1. Create a file in the root directory or the current directory .....	9
3.5.2. Create a file ..... under multi-level directory .....	10
3.6. Byte-write file .....	10
3.7. Byte read documents .....	11
3.8. Sector-wise read documents .....	12
3.9. Sector way to write documents .....	16
3.10. Close the file .....	17
3.11. Create a directory.....	17
3.11.1. Create a directory in the root directory .....	17
3.11.2. .... create a subdirectory in the following multi-level directory .....	19
3.12. Modify file attributes .....	22
3.12.1. Modify the file creation date and time .....	22
3.12.2. Modification date and time modified files .....	22
3.13. Delete Files.....	24
3.14. Moving the file pointer in bytes .....	25
3.15. A sector manner moves the file pointer .....	26
3.16. Enumerate files .....	27
3.17. Long file name operating briefly .....	30

## 1 Overview

CH376 is a file management control chip, the microcontroller for the file system read U disk or SD card. And can operate using CH376 USB keyboard and mouse, printer and other USB devices. This document mainly describes how the client software to communicate with the CH376 firmware, file U disk and SD card operation.

CH376 supports three communication interfaces: 8-bit parallel, SPI interface or an asynchronous serial port;

## 2, the hardware abstraction layer

### 2.1 8-bit parallel port

Parallel signal line comprises: bit bidirectional data bus D7 ~ D0, read strobe input pin RD #, write strobe input pin WR #, chip select input pin PCS #, INT # interrupt output pin, and the address input pins similar A0 parallel timing Intel microcontroller, CH376 chip RD # WR # pin and the pin can be connected to the microcontroller output pins are read strobe and write strobe output pin. Similar parallel timing Motorola microcontroller, by CH376 chip RD # pin should be connected to the low level and WR # pin is connected to the reader microcontroller output pins direction R / -W.

Parallel read and write sequence is as follows:

```
/* Write command to the command port CH376 */ void
```

```
    xWriteCH376Cmd (UINT8 mCmd) /* write command to the CH376 */ {
```

```
    /* (* (Volatile unsigned char xdata *) 0xBDF1) = mCmd;
```

```
    /* // * Written via an external 51-chip parallel bus interface operation to the command CH376 */
```

```
    CH376_DATA_DAT_OUT (mCmd); /* parallel to the data output of CH376 */ CH376_DATA_DIR_OUT
```

```
    (); /* set the direction parallel to the output */ CH376_A0 = 1 ; CH376_CS = 0;
```

```
    CH376_WR = 0; /* output valid write control signal, the write port command of CH376 */ // CH376_CS = 0; /* this operation meaningless, only
    for the delay, write pulse width is greater than required CH376 40nS */ CH376_WR = 1; /* output inactive control signal, to complete the
    operation of CH376 */ CH376_CS = 1; CH376_A0 = 0;
```

```
    CH376_DATA_DIR_IN (); /* output prohibited data */ // * mDelay0_5uS (); mDelay0_5uS ();
```

```
    mDelay0_5uS (); /* // * read and write cycles to ensure that the delay is greater than 1.5us 1.5uS, or a
    state query instead of */ }
```

```
/* Write data to data port CH376 */ void
```

```
    xWriteCH376Data (UINT8 mData) /* Write data to CH376 */ {
```

```
    /* (* (Volatile unsigned char xdata *) 0xBCF0) = mData; /* // * the microcontroller 51 by an outer
```

```
    Parallel bus interface unit operation of writing data to CH376 */
```

```
    CH376_DATA_DAT_OUT (mData); /* output data to the parallel port of CH376 */
```

```
    CH376_DATA_DIR_OUT (); /* Set output direction parallel */
```

```
    CH376_A0 = 0;
```

```
    CH376_CS = 0;
```

```

CH376_WR = 0; /* output valid write control signal, a write data port of CH376 */ // CH376_CS = 0; /* this operation meaningless, only for
the delay, write pulse width is greater than required CH376 40nS */ CH376_WR = 1; /* output inactive control signal, to complete the
operation of CH376 */ CH376_CS = 1;

CH376_DATA_DIR_IN (); /* output prohibited data */ //
mDelay0_5uS (); /* Read and write cycles to ensure that greater than 0.6uS */
}

/* CH376 data read from the data port */
UINT8 xReadCH376Data (void) /* read data from CH376 */ {

    UINT8      mData;
    /* MData = (* (volatile unsigned char xdata *) 0xBCF0); */ // * by 51 microperipherals
                                     Parallel bus interface unit operation to read data from CH376 */
    // mDelay0_5uS (); /* Read and write cycles to ensure that greater than 0.6uS */
    CH376_DATA_DIR_IN (); /* set the direction parallel input */ CH376_A0
    = 0; CH376_CS = 0;

    CH376_RD = 0; /* output valid read control signal, a read data port of CH376 */ CH376_CS = 0; /* this operation meaningless,
only for the delay, write pulse width is greater than required CH376 40nS */ mData = CH376_DATA_DAT_IN ( ); /* CH376 input
data from the parallel port */ CH376_RD = 1;
                                     /* Output inactive control signal, to complete the operation of CH376 */

    CH376_CS = 1; return
    (mData);}

/* Read from the command port state * CH376 /
UINT8      xReadCH376Status (void) /* reads from CH376 state only in parallel mode */ {

    UINT8 mData;
    /* MData = (* (volatile unsigned char xdata *) 0xBDF1); */ // * by 51 microperipherals
                                     Parallel bus interface unit operation status is read from CH376 */
    CH376_DATA_DIR_IN (); /* set the direction parallel input */ CH376_A0
    = 1; CH376_CS = 0;

    CH376_RD = 0; /* output valid read control signal, reads the status port of CH376 */ CH376_CS = 0; /* this operation
meaningless, only for the delay, write pulse width is greater than required CH376 40ns */ mData = CH376_DATA_DAT_IN ( ); /*
CH376 input data from the parallel port */ CH376_RD = 1;
                                     /* Output inactive control signal, to complete the operation of CH376 */

    CH376_CS = 1; CH376_A0
    = 0; return (mData);}

```

SPI synchronous serial interface signal lines include: SPI chip select input pin SCS, the serial clock input pin SCK, the serial data input pin SDI, serial data output pin SDO, INT # interrupt output pin, and an interface is busy the BZ state output pin (can be omitted).

1, CH376 supports SPI Mode 0 and Mode 3 (CH376 rising edge of SCK sample data, the output data of the falling edge of SCK);

2, CH376 support the highest clock speed SPI 24MHZ;

3, CH376 operating in SPI mode, the command processing by the SCS as the first byte after the high to low; period after the end of a command should be processed microcontroller SCS is asserted high;

Here is the microcontroller 51 analog SPI timing IO port:

```
void Spi376OutByte (UINT8 d) / * SPI outputs 8-bit data * / {
```

```
    / * If the SPI interface hardware, the data should be written to the SPI data register first, and then wait for the query to the SPI status register SPI transfer
    complete byte * / UINT8
```

```
        i;
```

```
    for (i = 0; i <8; i ++){
```

```
        CH376_SPI_SCK = 0;
```

```
        if (d & 0x80) CH376_SPI_SDI = 1; else
```

```
        CH376_SPI_SDI = 0; d <<= 1;
```

```
                / * Bit is MSB first data * /
```

```
        CH376_SPI_SCK = 1; / * CH376 sampling edge of the clock input * /}}

```

```
UINT8      Spi376InByte (void) / * SPI input 8-bit data * / {
```

```
    / * If the hardware SPI interface, the query should be the first to wait for the SPI status register SPI byte transfer, then read data from
    the SPI data register * / UINT8 i, d; d = 0;
```

```
    for (i = 0; i <8; i ++){
```

```
        CH376_SPI_SCK = 0; / * CH376 falling edge of the output clock * / d <<=
```

```
        1;                / * Bit is MSB first data * /
```

```
        if (CH376_SPI_SDO) d ++;
```

```
        CH376_SPI_SCK = 1;}
```

```
    return (d);}
```

```
#define      xEndCH376Cmd ()
```

```
{
```

```
    CH376_SPI_SCS = 1;
```

```

}

/* SPI chip select is invalid, ending command CH376, SPI interface mode only */

void      xWriteCH376Cmd (UINT8 mCmd) /* write command to the CH376 */ {

    CH376_SPI_SCS = 1; SPI sheet is not prohibited by xEndCH376Cmd /* prior to prevent selected from */ mDelay0_5uS ();

    /* For bidirectional I / O pin SPI interface simulation, it must ensure that set SPI_SCS, SPI_SCK, SPI_SDI output direction,
    SPI_SDO direction input */ CH376_SPI_SCS = 0;

    /* The SPI chip select is active */

    Spi376OutByte (mCmd); /* issue command code */ mDelay0_5uS (); mDelay0_5uS (); mDelay0_5uS (); /* read and
    write cycles to ensure that the delay is greater than 1.5us 1.5uS, or a state in place of the above query row */

void      xWriteCH376Data (UINT8 mData) /* Write data to CH376 */ {

    Spi376OutByte (mData); //
    mDelay0_5uS ();          /* Read and write cycles to ensure that greater than 0.6uS */
} UINT8

    xReadCH376Data (void) /* read data from CH376 */ {

    // mDelay0_5uS ();          /* Read and write cycles to ensure that greater than 0.6uS */
    return (Spi376InByte ());}

```

### 2.3. 2-wire serial interface (UART)

Asynchronous serial signal line comprising: a serial data input pin and a serial data output pin RXD and TXD interrupt output pin INT #.

1, CH376 RXD and TXD of the chip may be connected to the serial data output pin serial data input pin and the microcontroller, respectively. 2, serial data format is standard CH376 byte transmission mode, including a start bit, 8 data bits, 1 stop bit.

3, CH376 default baud rate of 9600, to support the microcontroller at any time by selecting the appropriate communication baud rate CMD\_SET\_BAUDRATE command. After each power-on reset, CH376 default serial communication baud rate of BZ / D4, SCK / D5, SDI / D6 three level combination setting pins (see Section CH376DS1 6.4)

4, CH376 transmission command is a two-byte sync code starts (57H, ABH, command code)

Here is an example of single-chip serial timing 51:

```

void      xWriteCH376Cmd (UINT8 mCmd) /* write command to the CH376 */ {

    TI = 0;
    SBUF = 0x57; /* 1st serial preamble start operation */ while (TI == 0);
    TI = 0;

```

```

    SBUF = 0xAB; /* second serial preamble start operation */ while (TI ==
    0); TI = 0;

    SBUF = mCmd; /* serial output */ while (TI
    == 0);}

void    xWriteCH376Data (UINT8 mData) /* Write data to CH376 */ {

    TI = 0;
    SBUF = mData; /* serial output */ while (TI
    == 0);}

UINT8 xReadCH376Data (void) /* read data from CH376 */ {

    UINT32 i;
    for (i = 0; i < 500000; i++) /* Timeout Count prevented */ {

        if (RI)                /* Received serial */
        {
            RI = 0;
            Return (SBUF); /* serial input */
        }

        return (0);           /* The case should not have happened */
    }
}

```

## 2.4. CH376 interrupt pin (INT #) is used

The interrupt request INT # pin of CH376 default output is active low, the microcontroller may be connected to the interrupt input pin or the normal input pin, the microcontroller can interrupt or manner to obtain CH376 interrupt request.

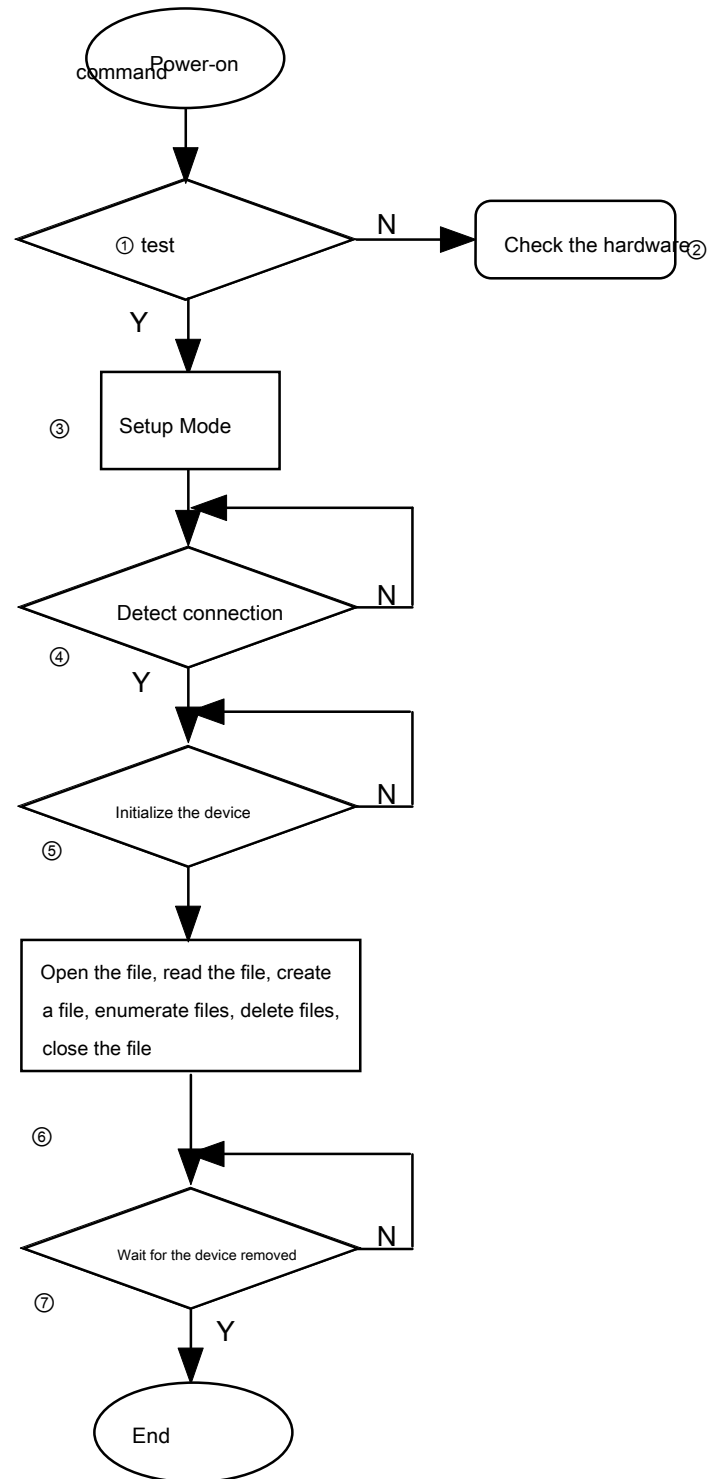
To save pins, may not be connected to the microcontroller INT # pin of CH376, interrupted by other means known. Parallel mode: () function reads the most significant bit by xReadCH376Status parallel port, this bit is equivalent to the state of the interrupt pin, the highest bit is low, it indicates that an interrupt is generated;

SPI Interface: CH376 be provided by sending a command SET\_SDO\_INT (0BH) also serves as the SDO pin INT # pin is used when the chip select (SCS) is invalid; not recommended for use when using the SPI interface hardware;

Serial manner: When CH376 generate an interrupt, it will be transmitted through TXD of CH376 a status code to the microcontroller indicating interrupt occurs, the microcontroller may receive the query status code;

## 3, the application layer system

The operation of the main flowchart of the chip:



#### Note:

①, power-on delay 50MS;

②, send CMD\_CHECK\_EXIST (06H) command, sending 55H data, the right to return 0AAH. 0AAH non-data, and check the MCU and CH376

CH376 hardwired Reset and crystal vibrating;

③, transmission CMD\_SET\_USB\_MODE (15H) command, subsequent data mode is the mode .U disk 6, SD card mode 3. Returns status

CMD\_RET\_SUCESS (51H), selective reading of this state;

④, transmission CMD\_DISK\_CONNECT (30H) command, an interrupt return interrupt status USB\_INT\_CONNECT (15H), the connection device, SD card detecting device are connected by the first pin 10 SD SD card connector showing low high no link;



⑤, transmission CMD\_DISK\_MOUNT (31H) command, an interrupt return interrupt status USB\_INT\_SUCESS (14H), initialization is completed. If it fails, it needs to be repeated 5 times, and needs 200MS delay before each retry;

⑥, each step in detail with reference to the flowchart;

⑦, transmission CMD\_DISK\_CONNECT (30H) command, generates an interrupt, the interrupt status returns USB\_INT\_DISCONNECT (16H), the device is removed.

If the return interrupt status is USB\_INT\_CONNECT (15H), continue to wait;

Note: This guide is only for host mode do CH376, CH372 device mode refer to the instruction manual;

### 3.1 chip initialization

Before chip CH376 initialized CMD\_CHECK\_EXIST needs to send commands for checking the operating state, and a communication interface. Check the CH376 chip is working properly. When CH376 chip work. CH376 chip can to initialize. MCU needs to send a command to initialize CMD\_SET\_USB\_MODE of CH376. The need to enter a command requires the data, the data pattern code:

Mode code switches to 03H to the SD card host mode, managing and accessing the SD card file; 06H mode code to switch to the USB host mode when enabled, automatically generated SOF packet; on USB devices Please refer to the manual of CH372, fully compatible with CH376 and CH372 USB device mode chip. Typically, the USB mode is provided within 10uS of time to finish, and the output state returns to the state 51H under normal circumstances. Actual operation, as long as the command is checked by CMD\_CHECK\_EXIST set mode command may not need to read the state.

### 3.2. Query device connection

After the mode setting is completed, it detects devices connected. SD card and connecting U plate detecting follows: SD card

connection detection mode:

SD card connector pin 10 is used to detect whether the SD card is inserted. When the SD card is not inserted, SD card pin 10 voltage is high, the SD card into the low level.

SD card connector to 11 pin is used to detect whether the SD card is write-protected. Is not write-protected high-level, low level is write-protected.

U-sense connections:

U disk detection command CMD\_DISK\_CONNECT connection needs to be sent. This command is sent, an interrupt is generated to MCU. If the interrupt status is USB\_INT\_SUCCESS. Then that U disk connection.

### 3.3. Initialization equipment

When the MCU is detected U disk or SD card is connected. The need for U disk, SD card initialization, send CMD\_DISK\_MOUNT. If this command returns the interrupt status for the USB\_INT\_SUCCESS, description of the U disk or SD card initialization is complete. For some U disk or SD card, you may need to be repeated several times to send the command to complete the initialization of U disk, SD card. 200MS delay about each addition before retrying.

## 3.4. Open File

### 3.4.1 Procedure Open file or directory as the current directory or root

directory:

1, transmission CMD10\_SET\_FILE\_NAME (2FH) command to set the file name; 2, transmits the file

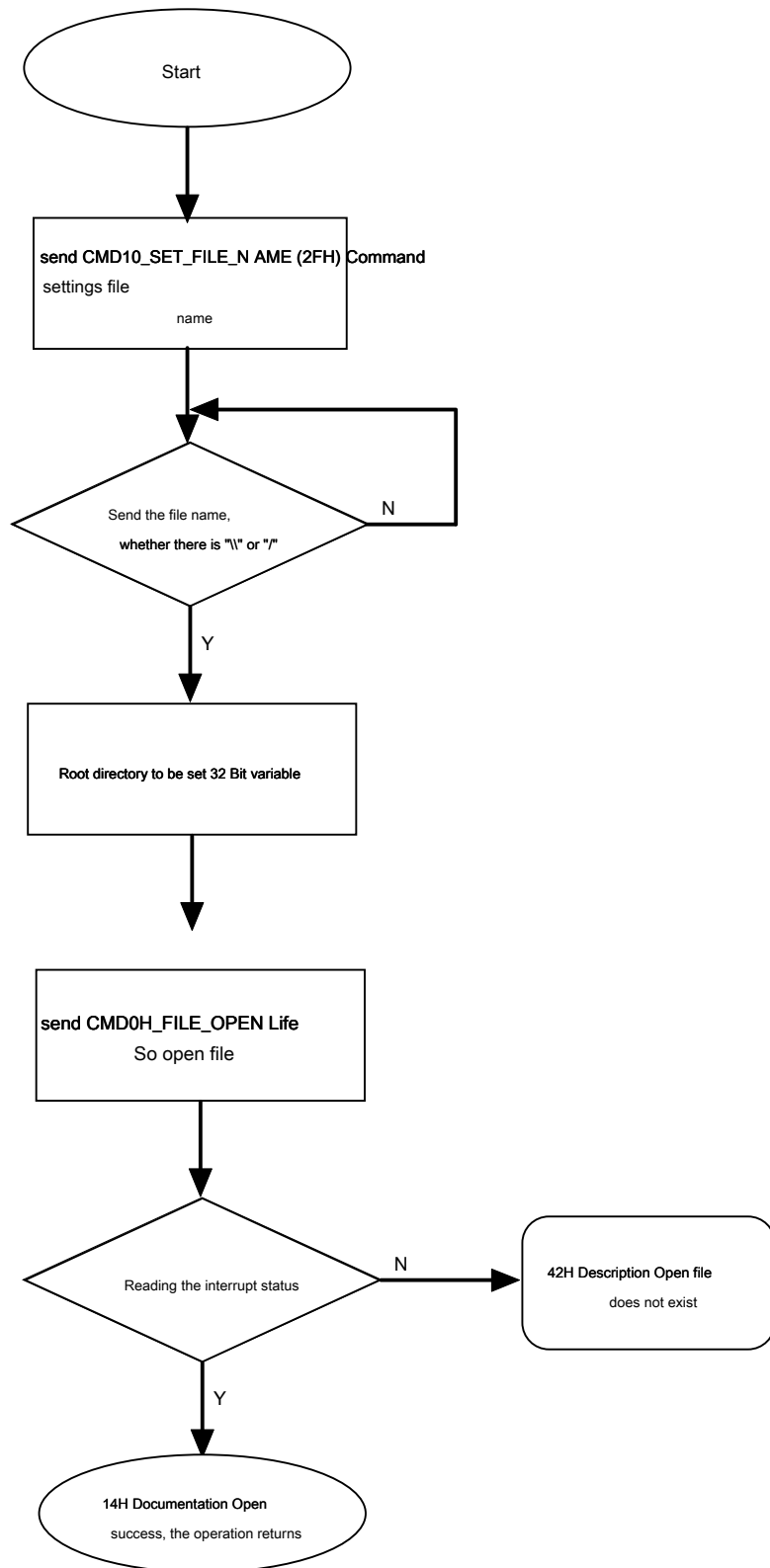
name, the file name to the end of the number 0;

3, when the file path in the "\" or "/", the sending end of the file name;

4, if the root directory file, is provided inside of CH376 needs to send 32-bit variable. Transmission CMD50\_WRITE\_VAR32 (0DH), then write data VAR\_CURRENT\_CLUST (64H), and then write 32-bit data of 0;

5, Open File command to send CMD0H\_FILE\_OPEN (32H), open the file, if the state is to interrupt USB\_INT\_SUCCESS (14H), the file is opened successfully, if the interrupt status is ERR\_MISS\_FILE (42H) Description Open the file does not exist;

Flowchart is as follows:



#### 3.4.2 The open file operation step in multi-level

directory as follows:

- 1, first find the identifier of the subordinate directory "\\" or "/";
- 2, find the current name of a file, if the root directory, open the file, you need to add "\\" or "/"; 3, the cycle is called the "root directory or open a file or directory under the current directory" until the file is opened .

Open the file, for example:

Open the file full path "\\ ABC \\ 123 \\ WCH.TXT". So first open "\\ ABC" folder, and then open the "123" folder, then open the "WCH.TXT" file.

### 3.5. Create a file

3.5.1 steps to create a file in the root directory or the current directory

as follows:

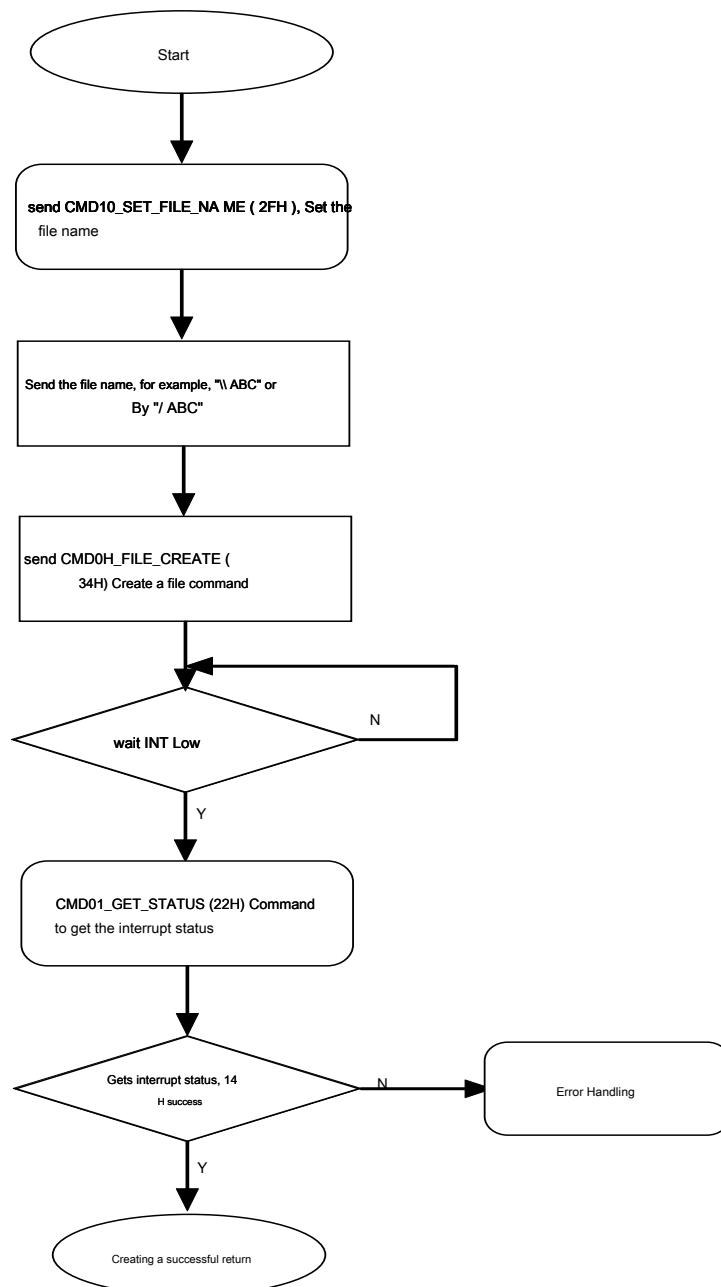
1, transmission CMD10\_SET\_FILE\_NAME (2FH), set the file name; 2, then sends the file (root directory file

names are created need to add "\\ " or "/" ); 3, after completion of the transmission, transmission

CMD0H\_FILE\_CREATE (34H), creating file;

4, wait CH376 chip interrupt, when the interrupt pin is low, sending CMD01\_GET\_STATUS (22H) command to get the interrupt status, if the interrupt status is USB\_INT\_SUCCESS (14H), the instructions to create the file successfully;

Flowchart is as follows:



### 3.5.2 steps to create a file under the multi-level

directory as follows:

1, first find the last level file name. For example, create a file "123.TXT" in the "ABC" folder above, the full path of the file is created for the "//ABC//123.TXT" Well, finally a file called "123.TXT". You do not need to "\\";

2, the cycle is called the "root directory or open a file or directory under the current directory"; 3, calls

"the root directory of the current file or create" Create a file;

## 3.6. Byte-write file

Steps are as follows:

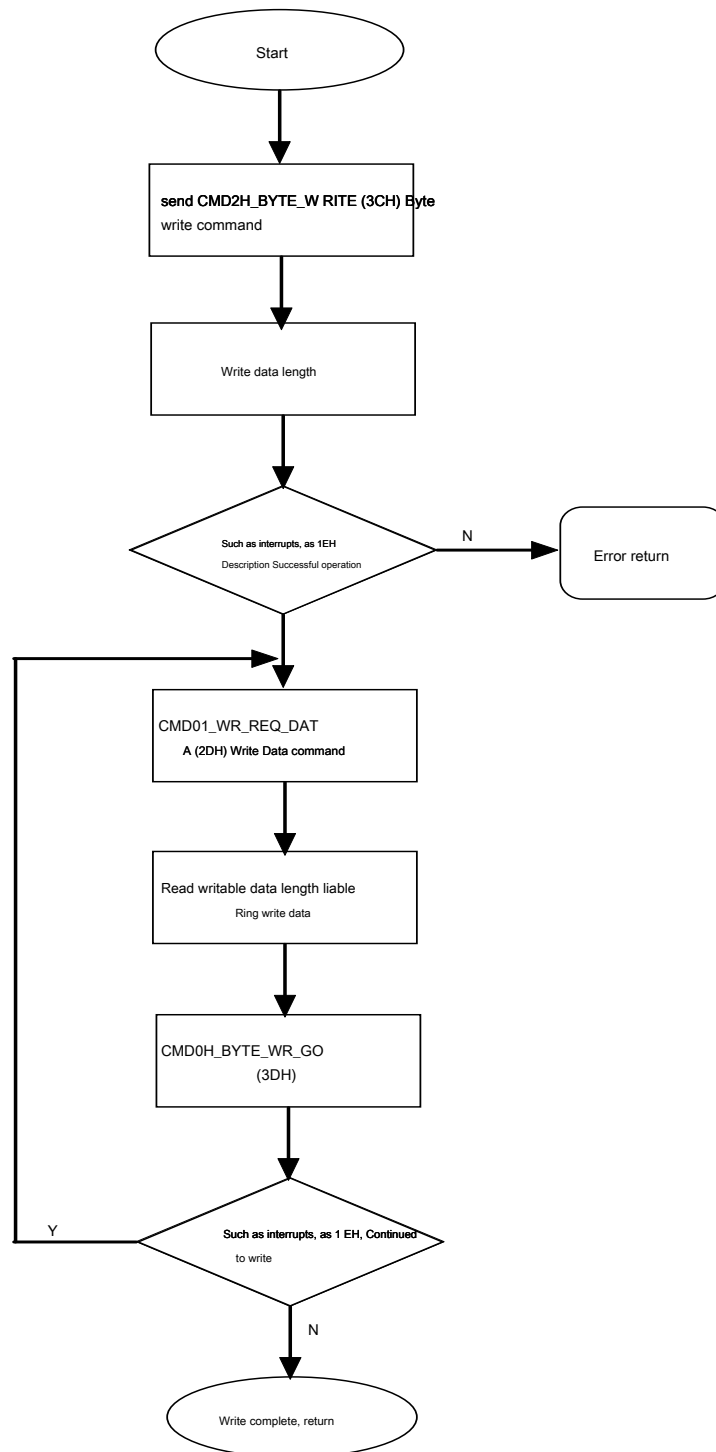
1, transmission CMD2H\_BYTE\_WRITE (3CH) Write Byte command;

2, followed by the subsequent need to write the write data length of byte write. Supports up to 65535 bytes of digital bytes; 3,

waiting for an interrupt, if the interrupt status is USB\_INT\_DISK\_WRITE (1EH);

4, transmission CMD01\_WR\_REQ\_DATA (2DH) commands, read data can be the length to CH376. Then the data write cycle; 5, after the data is written, transmitting CMD0H\_BYTE\_WR\_GO (3DH), waiting for an interrupt, if the interrupt status is USB\_INT\_DISK\_WRITE (1EH) Step 4 is to recall the data write cycle. If other interrupt status, then write complete;

Flowchart is as follows:

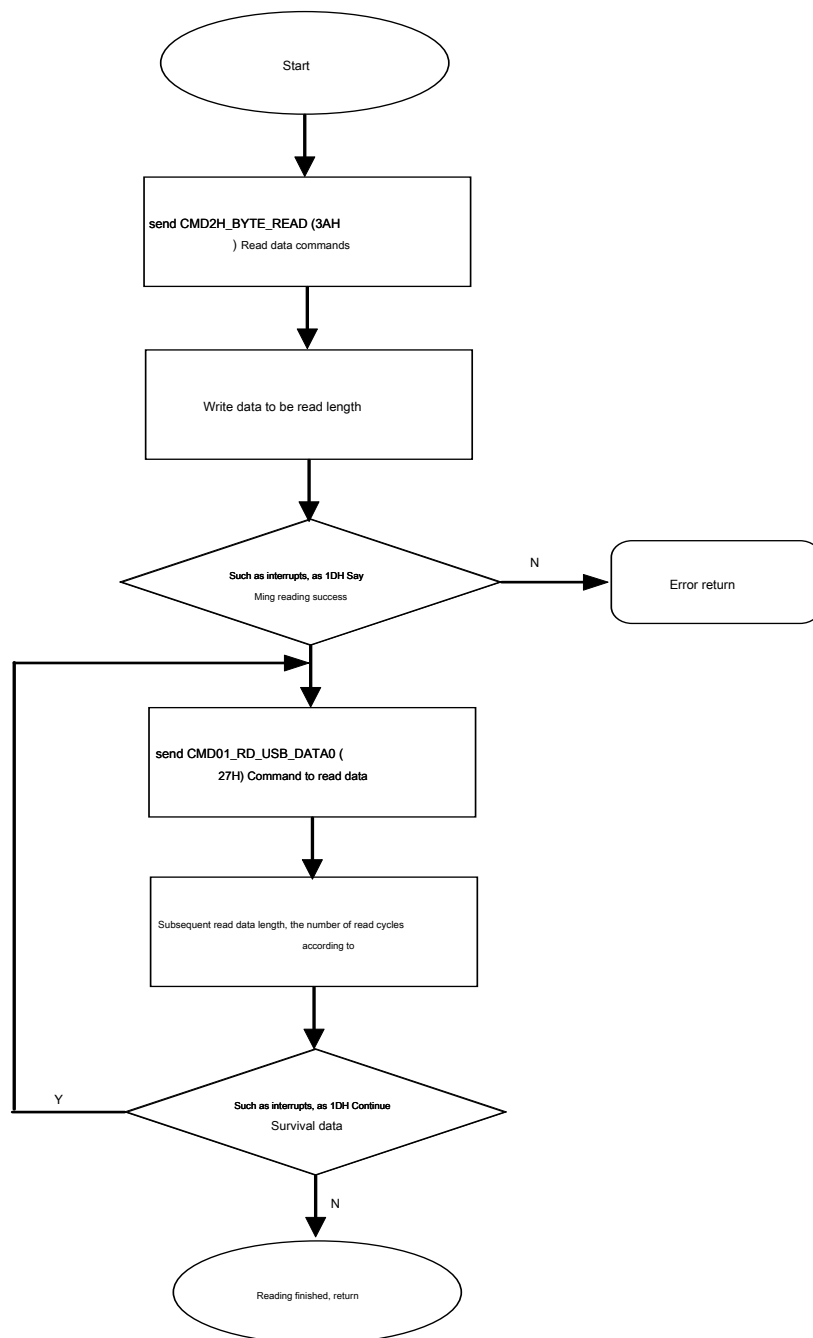


### 3.7. Byte read file

Steps are as follows:

- 1, transmission CMD2H\_BYTE\_READ (3AH) bytes of read data command; 2, need to write the subsequent data transmission length. Write data length is at most 65535;
- 3, waiting for an interrupt. If the interrupt status is USB\_INT\_DISK\_READ (1DH). Send CMD01\_RD\_USB\_DATA0 (27H) command. Then the length of subsequent data read. If the data length is non-zero, the data read cycle;
- 4, the read data after completing transmission CMD0H\_BYTE\_RD\_GO (3BH) command. If the interrupt status is USB\_INT\_DISK\_READ (1DH), skip to Step 3 to continue reading. If other interrupt state, the read data is completed;

Flowchart is as follows:



### 3.8 The sector read files way

Steps are as follows:

- 1, transmission CMD14\_READ\_VAR32 (0CH) command, then transmits VAR\_FILE\_SIZE (68H) data. 4 bytes of data is read again, after taking three bytes of valid data;
- 2, transmission CMD14\_READ\_VAR32 (0CH) command, then transmits VAR\_FILE\_SIZE (68H) data. 4 bytes of data is read again, after taking three bytes of valid data;
- 3, if the three-byte data acquired in step 2 Step 2 greater than or equal +510 acquiring three-byte data, then the transmission CMD20\_WRITE\_VAR8 (0BH) command. 6BH and then transmits data 0FFH data, otherwise go to step 5;
- 4, transmission CMD1H\_SEC\_READ (4BH) command, and then sends a read data sector number. Wait for interrupt. Proceeds to step 4 if the transmission CMD20\_WRITE\_VAR8 (0BH) command, and a data transmitting step 6B taken to bit 3 ① The data;

5, if the interrupt status is USB\_INT\_SUCCESS (14H). Send CMD01\_RD\_USB\_DATA0 (27H) command. Read 5 bytes stored bit 1 ① Read data. This number of sectors the data bit is readable. Otherwise quit. Read data error

6, in the reading 4 bytes, this 4-byte absolute logical sector number. If the read to read the number of sectors read bit 0 is ended;

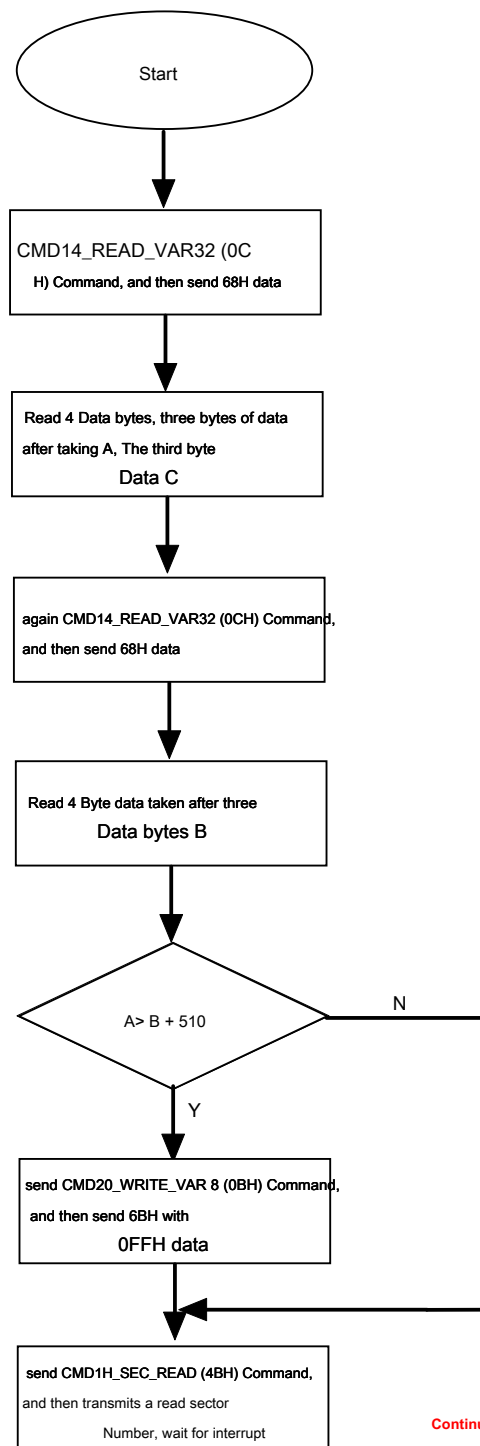
7, transmission CMD5H\_DISK\_READ (54H) USB memory read sector command. Step 6 is then sent to the four read absolute logical sector number. Step 6 retransmission number acquired acquired sector;

8, to wait for an interrupt, if the interrupt status is USB\_INT\_DISK\_READ (1DH), sending CMD01\_RD\_USB\_DATA0 (27H), re-read data length. Loop reads data according to the data length. After the reading is completed CMD0H\_BYTE\_RD\_GO (3BH) command, if the interrupt status is USB\_INT\_DISK\_READ (1DH), the recycling step 8, otherwise quit reading. If the interrupt status is USB\_INT\_SUCCESS (14H), data is read successfully;

9, if data is finished, waiting for an interrupt, the interrupt status of 14H, read completion instructions; 10, it is determined if the sector is finished, if it is not finished, then go to step 1;

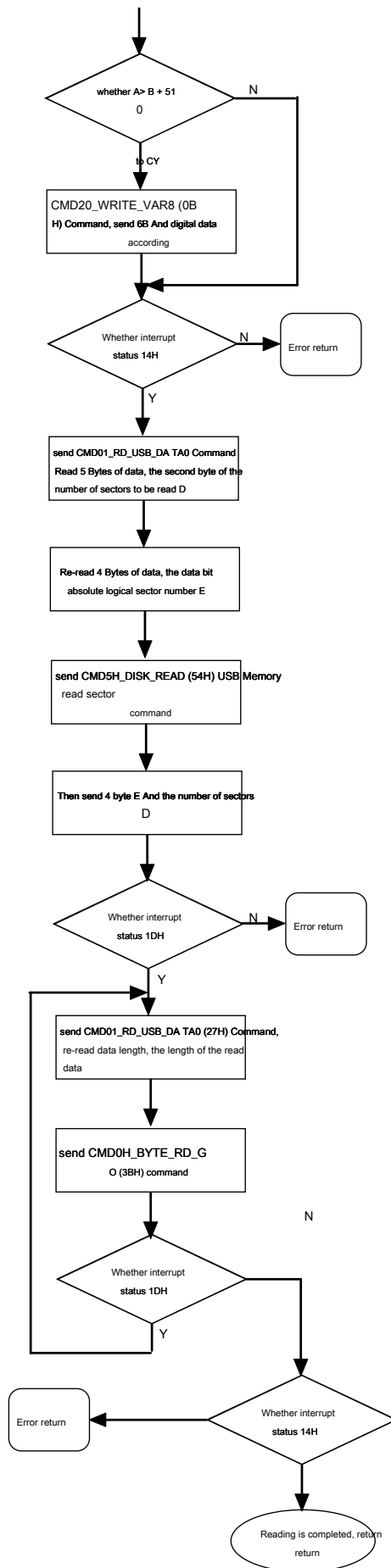
Note: ① read data starts reading data from the zero position, followed by the first and second of the last to third.

Flowchart is as follows:



Continued on next page





### 3.9. Sector way to write files

Steps are as follows:

1, transmission CMD1H\_SEC\_WRITE (4CH), and then sends the write sector number;

2, waiting for an interrupt, the interrupt status if a non-USB\_INT\_SUCCESS (14H), returned. Otherwise, proceed to Step 3; 3, transmission CMD01\_RD\_USB\_DATA0 (27H) command. Read 5 bytes, the first ① The number of sectors to be written. 4-byte write and then read the absolute logical sector number data. If the number of sectors to be written return 0;

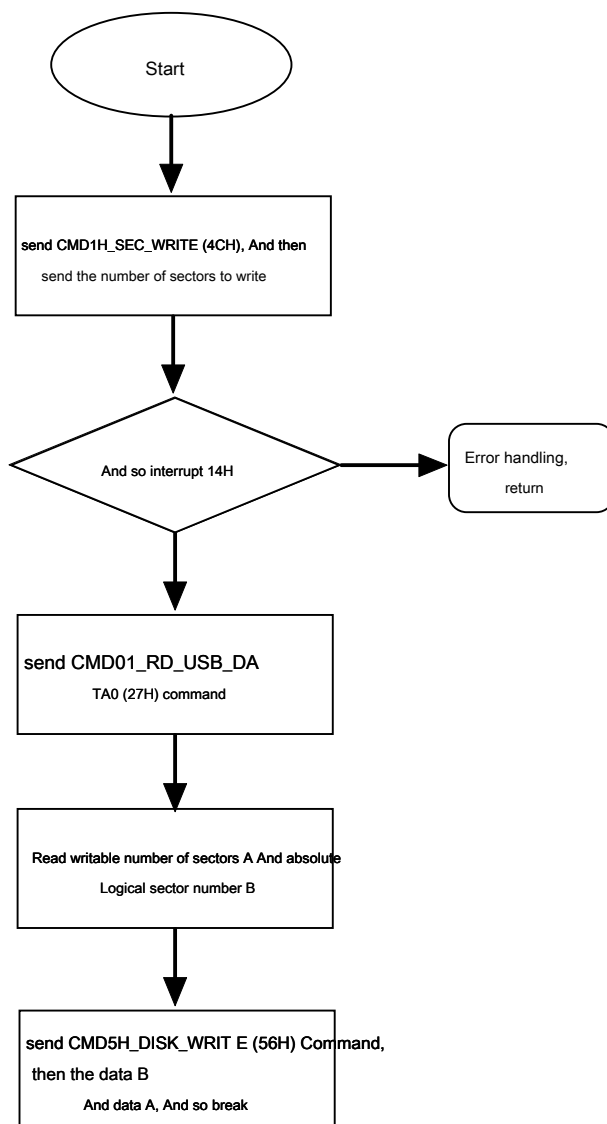
4, transmission CMD5H\_DISK\_WRITE (56H) command. Step 3 then sends the absolute logical sector number is acquired. Retransmission number of sectors acquired in step 2;

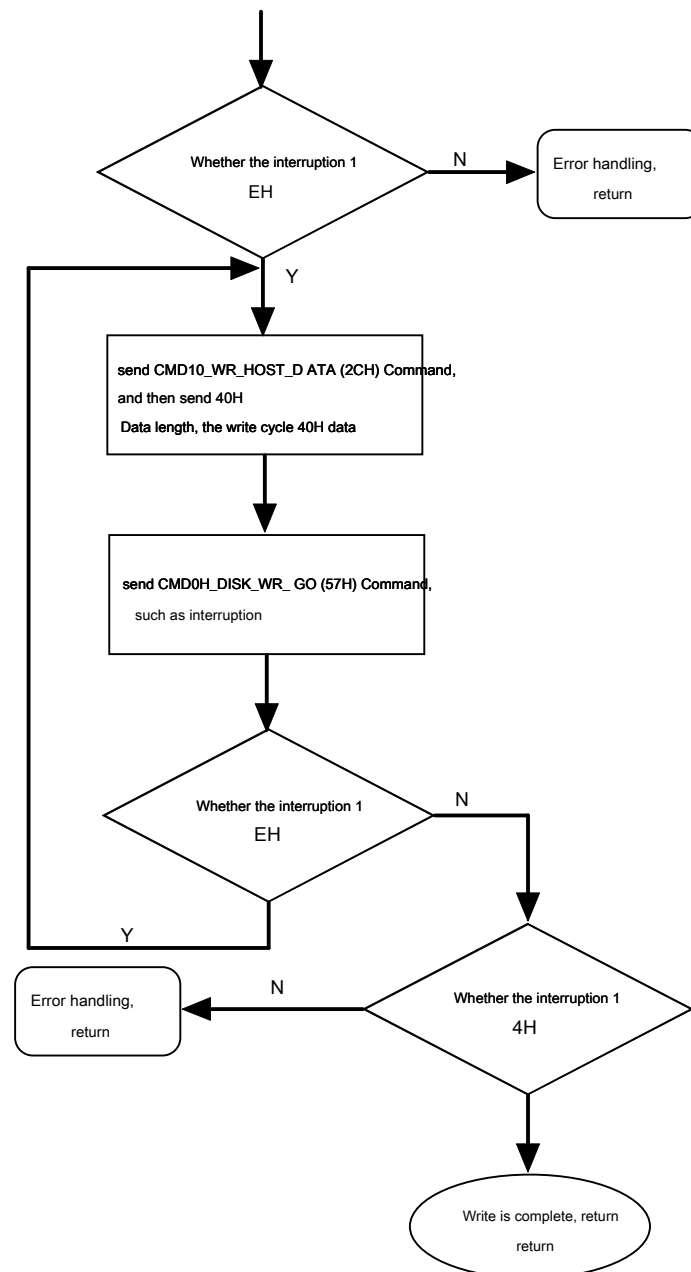
5, waiting for an interrupt, if the interrupt status is USB\_INT\_DISK\_WRITE (1EH), then send CMD10\_WR\_HOST\_DATA (2CH). 40H written next subsequent data length data. 40H data write recirculation. Otherwise;

6, after writing the data, and then transmits CMD0H\_DISK\_WR\_GO (57H) data, skip to step 5;

7, after the data written, waiting for an interrupt. If the interrupt status is USB\_INT\_SUCCESS (14H), then the write success, or failure;

Note: ① read data starts reading data from the zero position, followed by the first and second of the last to third. Flowchart is as follows:





### 3.10 Close the file

Steps are as follows:

1, transmits a command CMD1H\_FILE\_CLOSE (36H), then send a byte of data, the data is not the update file indicates a length of 0 and 1 for automatically update the file length;

2, waiting for an interrupt, if the interrupt status is USB\_INT\_SUCCESS (14H) represents close the file successfully, or fail;

### 3.11. Create a directory

. 3.11.1 steps to create a directory in the root

directory:

1, CMD\_SET\_FILE\_NAME (2FH) command to set the name of the directory you want to create the directory name ends with the digits 0; 2, set the current directory to create a cluster number.

Send written internal CH376 32-bit variable command CMD50\_WRITE\_VAR32 (0DH); send to modify the variable name VAR\_CURRENT\_CLUSTER (64H);

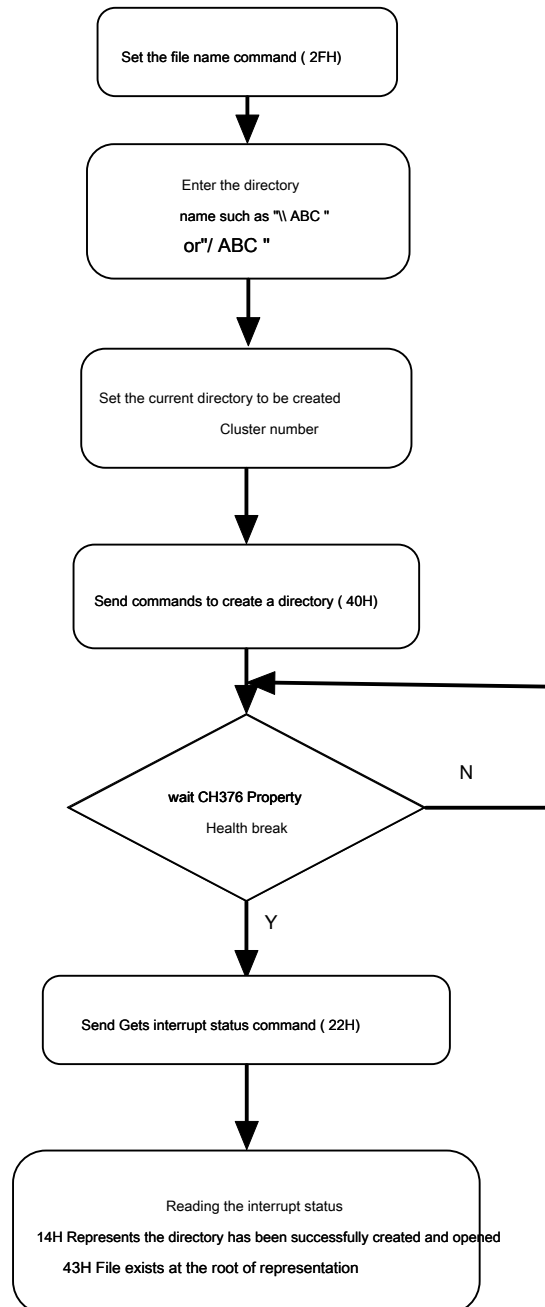
Transmitting the current 32-bit cluster number, LSB first, the root directory is 0; 3, creation of the directory command transmission DIR\_CREATE (40H); 4, wait for an interrupt CH376;

5, the transmission interrupt status obtaining command GET\_STATUS (22H); 6, reading the interrupt status;

7, if the interrupt status is ERR\_FOUND\_NAME (43H) indicating the presence of the same name files in the directory;

If the interrupt status is USB\_INT\_SUCCESS (14H) Contents successfully created and has been opened;

Flowchart is as follows:



Note:

1, directory name can not be more than 8 bytes and all the characters must be capital letters, numbers, Chinese characters and some special characters;

2, please refer to the relevant routines CH376EVT \ EXAM \ EXAM9

### 3.11.2 create a subdirectory in a multi-stage procedure the

following directory:

1, open the directory levels until the last parent directory (the directory you want to create parent directory); 2, read the starting cluster number of the parent directory (the directory you want to create the parent directory);

32-bit internal transmit the read file system by CH376 system variables command CMD14\_READ\_VAR32 (0CH); transmitting variable name VAR\_START\_CLUSTER (60H) to be read; read starting cluster number (32) of the parent directory, the low byte first;

3, new directory, with reference to the operation flow 3.11.1 (parent directory has been opened) in the current directory

Note: "/ ABC" \ ABC or below the root directory represents

"ABC" represents the current directory

4, modify the "Create Directory" to save the "parent directory" starting cluster number;

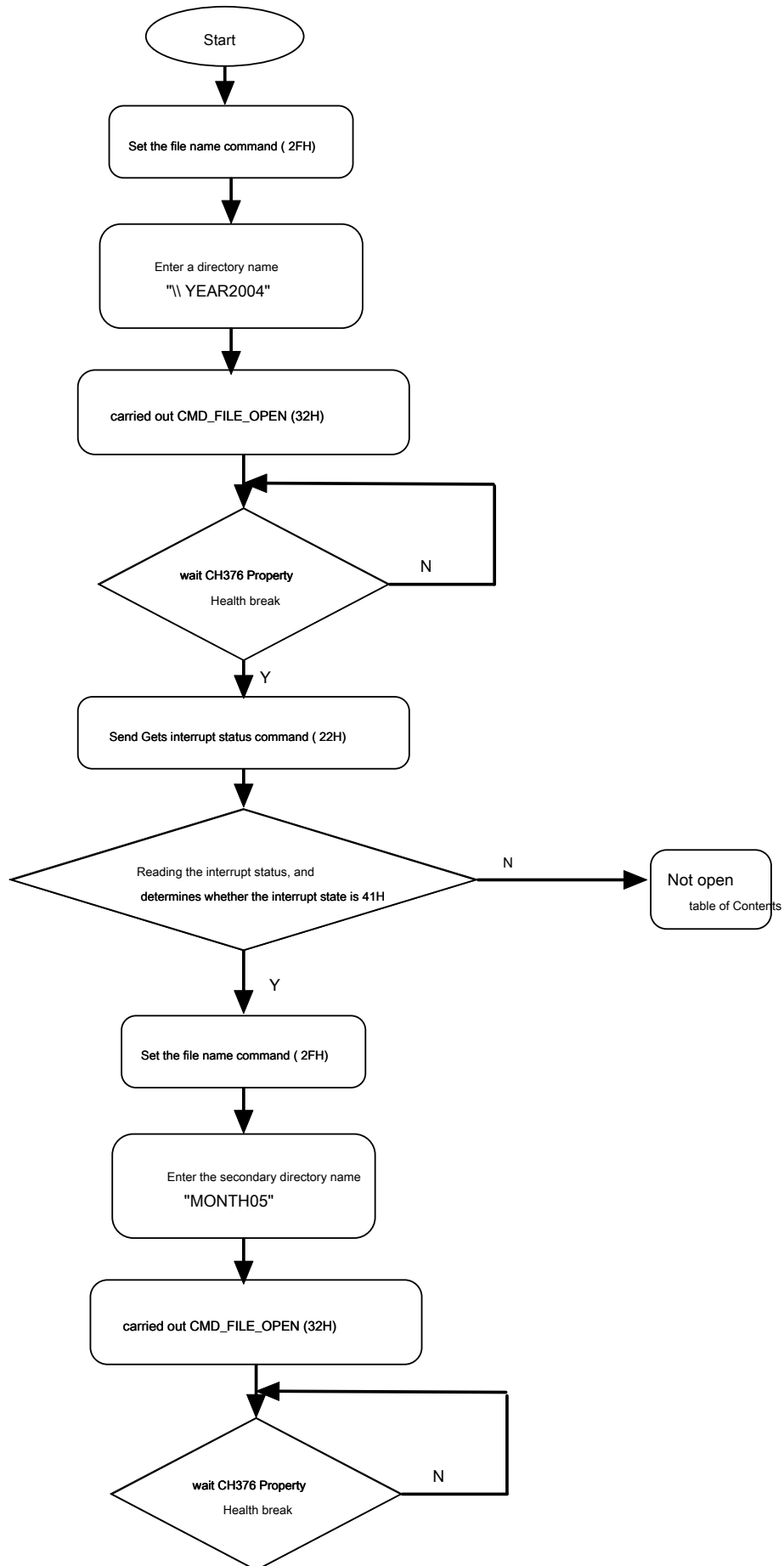
Send command byte move the file pointer BYTE\_LOCATE (39H); transmitting pointer offset 52 bytes

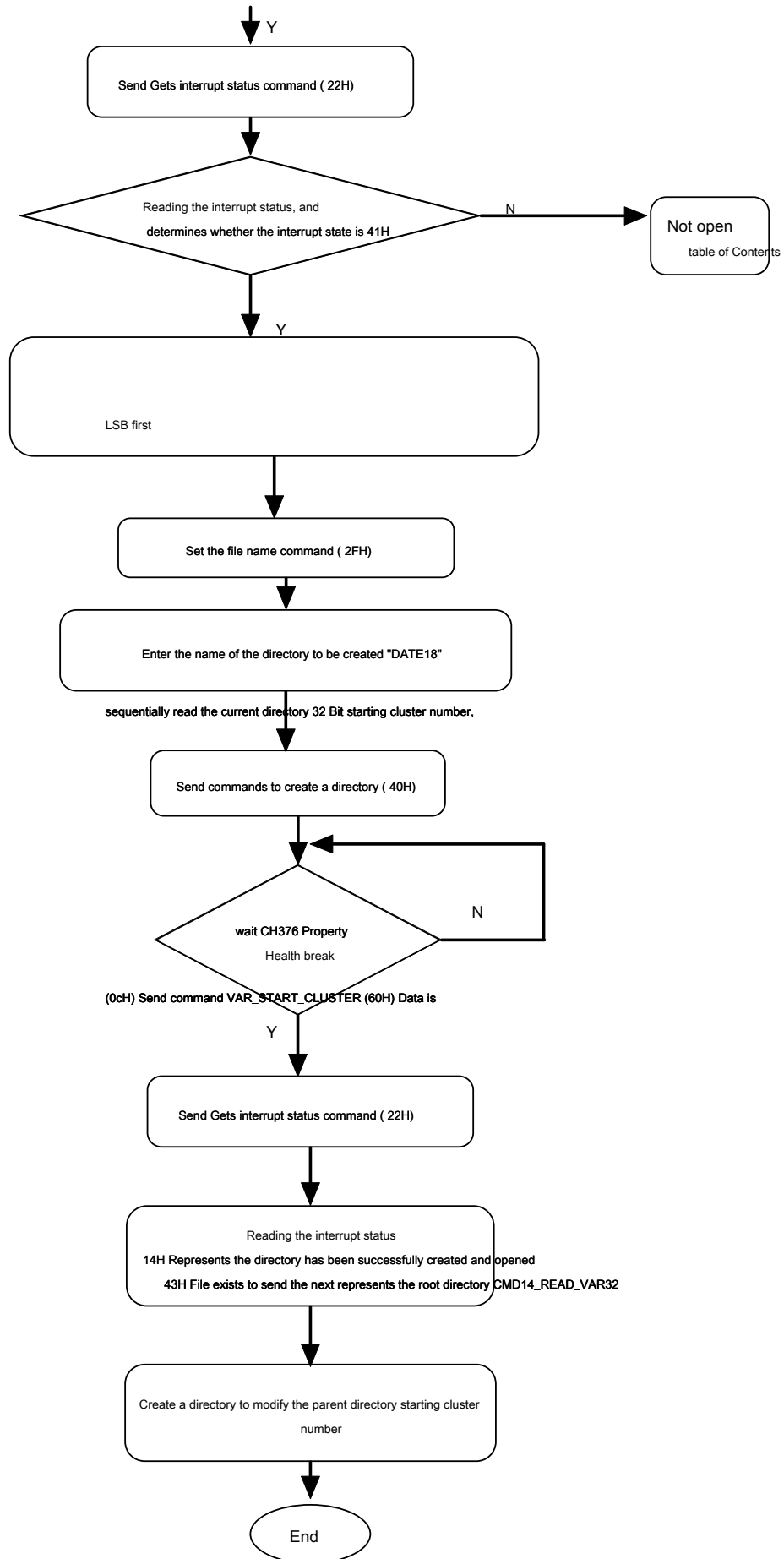
The writing starting cluster number of the parent directory in a 16-bit high byte and low byte first;

transmission command byte move the file pointer BYTE\_LOCATE (39H); offset pointer four bytes transmitted

In the low byte write 16-bit starting cluster number of the parent directory, the low byte first; in byte move the file pointer command BYTE\_LOCATE (39H); transmitting pointer offset byte 0 (the file pointer move to the beginning of the file)

A flow chart is as follows: demo created DATE18 directory \ YEAR2004 \ MONTH05 \ below





### 3.12 Modify file attributes

#### 3.12.1. Modify the file creation date and time

1, open the file you want to modify, if the file is already open, you do not need to re-open 2, read the directory information of the file;

The index command is sent to read the file directory information CMD1H\_DIR\_INFO\_READ (37H) to send the file directory information indicates that the current number 0FFH open file; 3, waiting for an interrupt CH376

4, the transmission interrupt status obtaining command GET\_STATUS (22H); 5, reading the interrupt status, 14H read the file directory information indicates success 6, converted into 16-bit time data.

```

/ * File time UINT16 * /

/ * Time = (Hour << 11) + (Minute << 5) + time data file (Second >> 1) * / * is generated
every second designated * /

#define MAKE_FILE_TIME (h, m, s) ((h << 11) + (m << 5) + (s >> 1)) / * file date UINT16 * /

/ * Date = ((Year-1980) << 9) + (Month << 5) + Day * / * generate the
specified date file date data * /

#define MAKE_FILE_DATE (y, m, d) (((y-1980) << 9) + (m << 5) + d) Unsigned short iCreateDate =
MAKE_FILE_DATE (2004, 6, 8); Unsigned short iCreateTime = MAKE_FILE_TIME (15, 39, 20); 7, the
creation date written into the internal buffer CH376

```

```

Buf [0] = (unsigned char) iCreateDate; Buf [1] = (unsigned
char) (iCreateDate >> 8)

```

Send the specified command buffer address to CH376 internal write data CMD20\_WR\_OFS\_DATA (2EH); transmission offset address 16; write data length subsequent 2; the date of the write transducer Buf [0]; the date of the write transducer Buf [1]; 8, will create a buffer time into the interior of CH376

```

Buf [0] = (unsigned char) iCreateTime; Buf [1] = (unsigned char)
(iCreateTime >> 8)

```

Send the specified command buffer address to CH376 internal write data CMD20\_WR\_OFS\_DATA (2EH); transmission offset address 14; write data length subsequent 2; Buf time after the write transducer [0]; Buf time after the write transducer [1];

9, a command is sent to save the file directory information CMD0H\_DIR\_INFO\_SAVE (38H); 10, an interrupt is generated to wait CH376

11, send receives interrupt status command GET\_STATUS (22H); 12, reads the interrupt status, 14H represents the file directory information saved successfully.

#### 3.12.2. Modify file modification date and time

1, open the file you want to modify, if the file is already open, you do not need to re-open 2, read the directory information of the file;

Send command to read the file directory information CMD1H\_DIR\_INFO\_READ (37H);



Send the file directory information 0FFH index number represents the currently open file; 3, waiting for an interrupt CH376

4, the transmission interrupt status obtaining command GET\_STATUS (22H); 5, reading the interrupt status, 14H read the file directory information indicates success 6, converted into 16-bit time data.

```

/* File time UINT16 */
/* Time = (Hour << 11) + (Minute << 5) + time data file (Second >> 1) */ /* is generated
every second designated */
#define MAKE_FILE_TIME (h, m, s)          ((H << 11) + (m << 5) + (s >> 1))
/* File date UINT16 */
/* Date = ((Year-1980) << 9) + (Month << 5) + Day */ /* generate the
specified date file date data */
#define MAKE_FILE_DATE (y, m, d)          (((Y-1980) << 9) + (m << 5) + d)
Unsigned short iModifyDate = MAKE_FILE_DATE (2008, 2, 28); Unsigned short iModifyTime =
MAKE_FILE_TIME (12, 36, 40); 7, the modified date written into the internal buffer CH376

```

```

Buf [0] = (unsigned char) iModifyDate; Buf [1] = (unsigned char)
(iModifyDate >> 8)

```

Send the specified command buffer address to CH376 internal write data CMD20\_WR\_OFS\_DATA (2EH); transmission offset address 24; write data length subsequent 2; the date of the write transducer Buf [0]; the date of the write transducer Buf [ 1]; 8, the modification time written to the internal buffer CH376

```

Buf [0] = (unsigned char) iModifyTime; Buf [1] = (unsigned char)
(iModifyTime >> 8)

```

Send the specified command buffer address to CH376 internal write data CMD20\_WR\_OFS\_DATA (2EH); transmission offset address 22; write data length subsequent 2; Buf time after the write transducer [0]; Buf time after the write transducer [ 1];

9, a command is sent to save the file directory information CMD0H\_DIR\_INFO\_SAVE (38H); 10, an interrupt is generated to wait CH376

11, send receives interrupt status command GET\_STATUS (22H); 12, reads the interrupt status, 14H represents the file directory information saved successfully.

```

/* FAT file directory information of the data area */
typedef struct _FAT_DIR_INFO {

    UINT8    DIR_Name [11]; /* 00H, file name, a total of 11 bytes, at less than fill space */ /* UINT8
    DIR_Attr; /* 0BH, file attributes, described later with reference to */ /* UINT8
    DIR_NTRes; /* 0CH */ /* UINT8
    DIR_CrtTimeTenth; /* time 0DH, documents created in units of 0.1 seconds count */ /*
    UINT16 DIR_CrtTime; /* 0EH time, file created */ /* UINT16 DIR_CrtDate; /* date 10H, file created */ /*

```

```

UINT16 DIR_LstAccDate; /* 12H, date of last access operation */
UINT16 DIR_FstClusHI; /* 14H */

UINT16 DIR_WrtTime; /* 16H, file modification time, with reference to a preceding macroblock MAKE_FILE_TIME */
DIR_WrtDate; /* 18H, file modification date, with reference to a preceding macroblock MAKE_FILE_DATE */
DIR_FstClusLO; /* 1AH */
UINT32 DIR_FileSize; /* 1CH, file length */

```

```

FAT_DIR_INFO, * P_FAT_DIR_INFO; /* 20H */

```

table 1

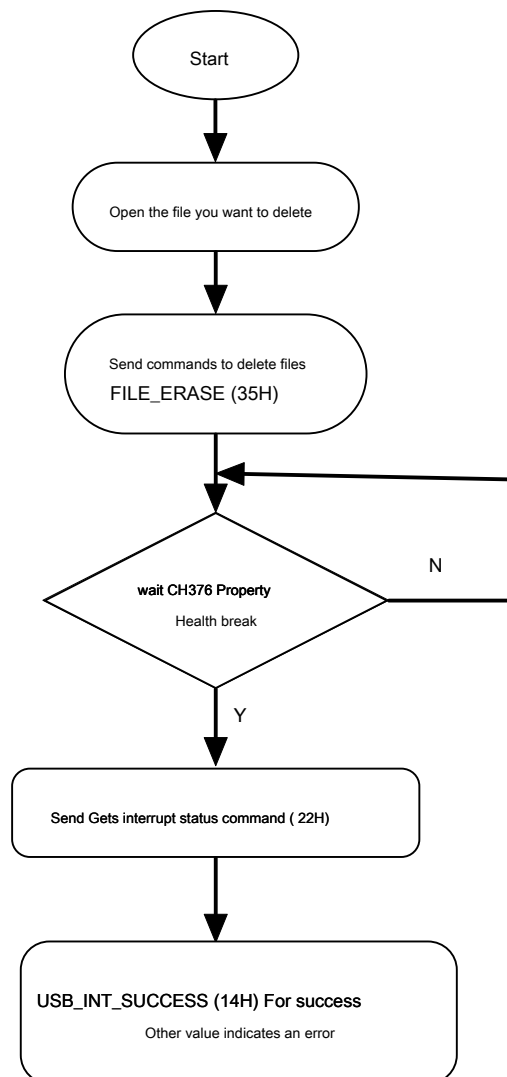
### 3.13. Delete File

Steps:

1, open the file you want to delete, for already open files, you can delete 2, sends a command to delete a file FILE\_ERASE (35H); 3, waiting for an interrupt CH376

4, transmits an acquisition interrupt status command GET\_STATUS (22H); 5, reading

the interrupt status, 14H means to delete the file successfully operating procedures:



Note: To delete a directory and delete files as a method, but if you want to delete a directory, you must put all the files in the directory to delete, and then delete the directory;

### 3.14. In byte move the file pointer

Steps:

1, first open the object file, for a file has been opened, it can operate directly; 2, transmitted in bytes of the file pointer movement command `BYTE_LOCATE` (39H); 3, 4-byte write offset, low word the front section;

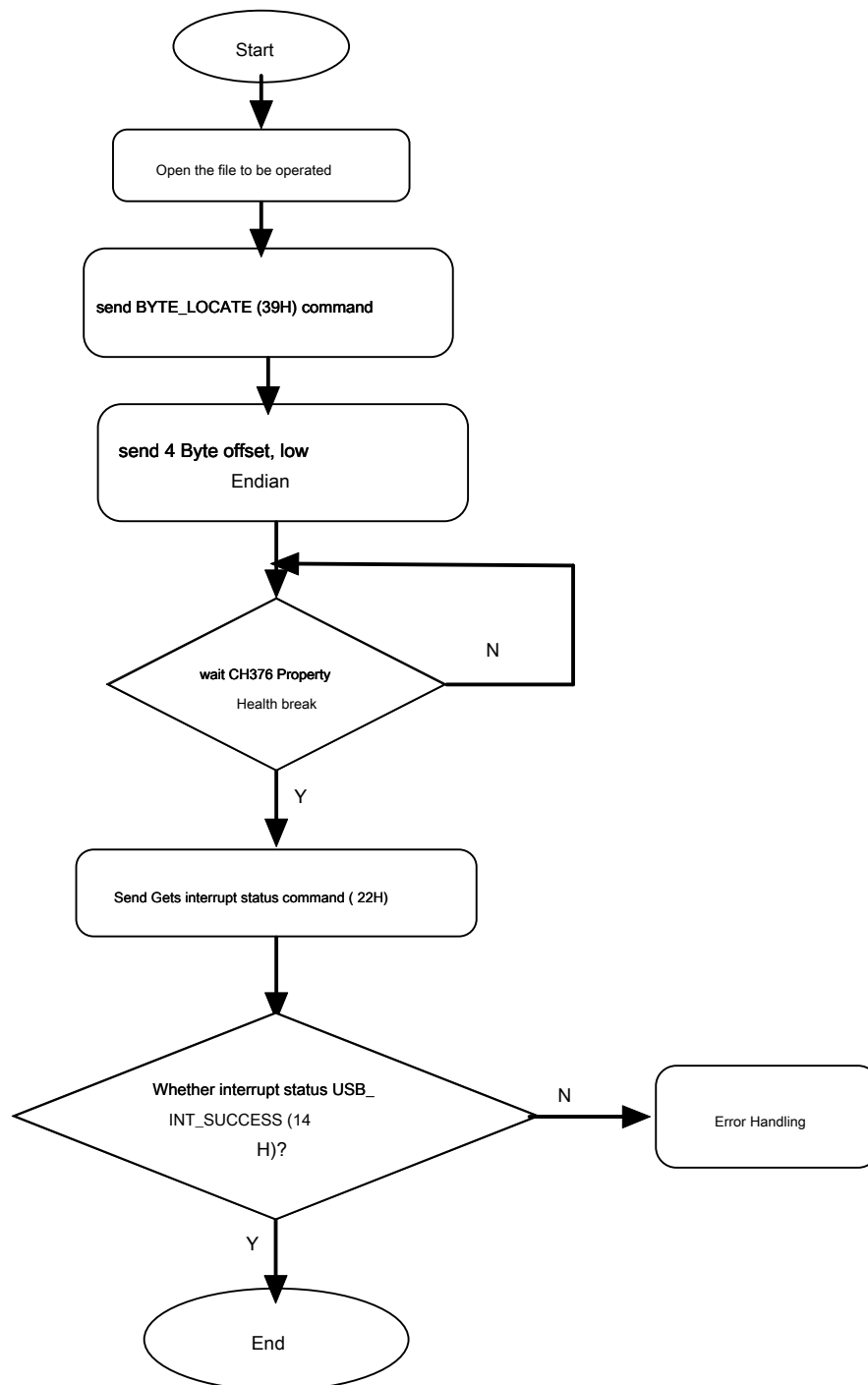
0 represents the beginning of the file offset; offset

FFFFFFFFH end of file; other values corresponding to the

specific location of the file 4, waiting for an interrupt CH376

5, the transmission interrupt status obtaining command `GET_STATUS` (22H); 6,

reading the interrupt status, 14H indicates success; flow:



NOTE: Move the pointer offset must not exceed the length of the file;

In byte move the file pointer may not be used with a sector manner moves the file pointer;

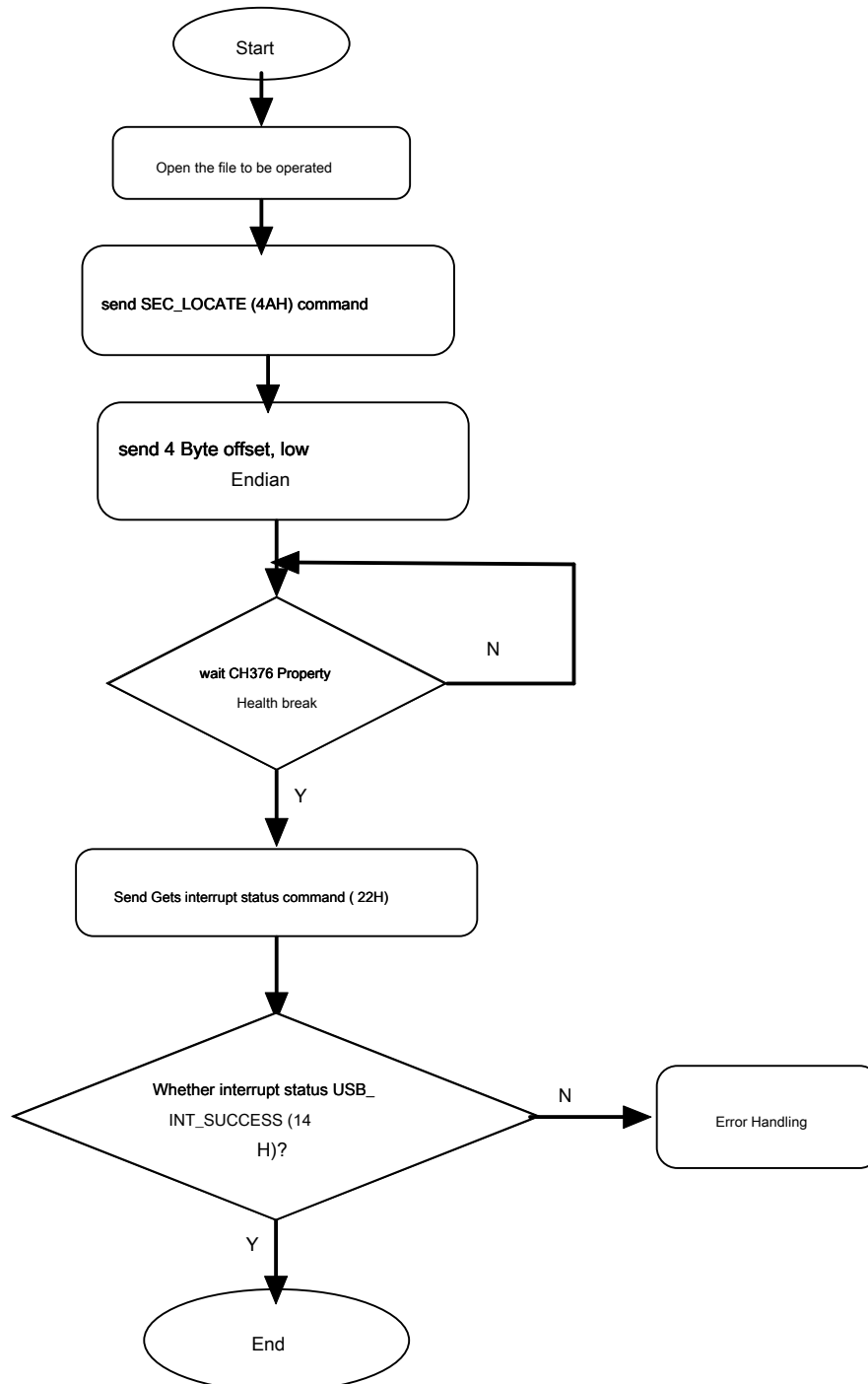
### 3.15. Manner to move the file pointer sector

Steps:

1, first open the object file, for a file has been opened, it can operate directly; 2, a sector transmitting way to move the file pointer command SEC\_LOCATE (4AH); 3, 4-byte transmission sector offset, low endian;

Sector offset of 0 indicates the file pointer to the beginning of the file; FFFFFFFFH shows a sector offset pointer to the end of the file;

Other values of the specific location of the  
corresponding file; 4, wait for an interrupt CH376  
5, the transmission interrupt status obtaining command GET\_STATUS (22H); 6,  
reading the interrupt status, 14H indicates success; flow:



Note: a sector manner move the file pointer, the operation of the SD card does not support;

File pointer offset can not exceed the length of the file;

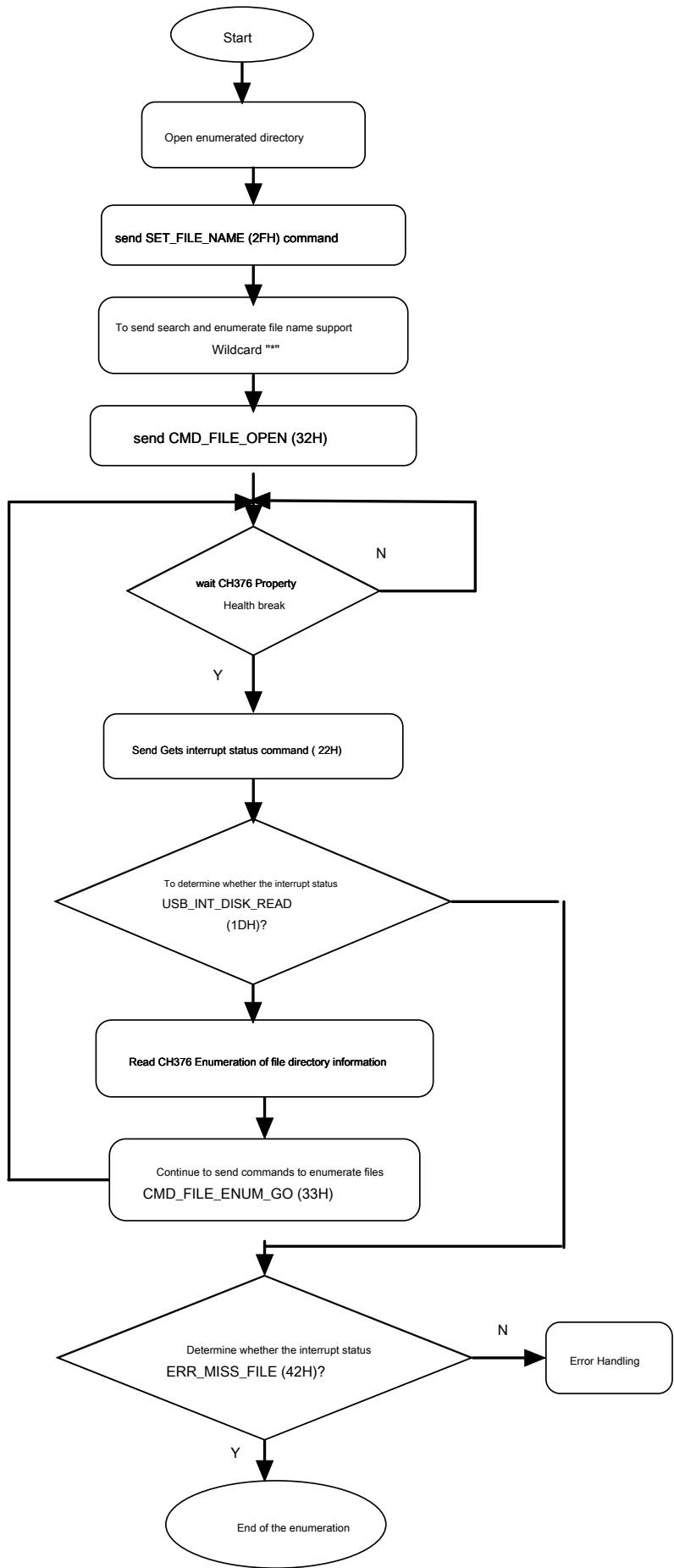
"In a manner moves the file pointer sector" can not be used in conjunction with "in byte move the file pointer"

### 3.16. Enumerate files

**Steps:**

1. Open the need to enumerate files directory, open the directory of the method and the same method to open the file;  
 "\\" represents the root directory; "\\ ABC" means to open  
 the ABC directory;
- 2, SET\_FILE\_NAME (2FH) command sets need to enumerate and search file names;  
 Send SET\_FILE\_NAME (2FH) command to set the file name; send the file  
 name, can use wildcards "\*" "\*" indicates that enumerates all the files in the  
 current directory the following;  
 "USB \*" represents enumerate the current directory of all file names that begin with USB; wildcard "\*" followed not with the characters;
- 3, sending CMD\_FILE\_OPEN (32H) command to begin to enumerate files and directories;
- 4, CH376 compare each file name each time a file is found to meet the requirements, the microcontroller will output an interrupt; 5, waiting for an interrupt  
 CH376
- 6, transmits an acquisition interrupt status command GET\_STATUS (22H);
- 7, reading the interrupt status, if the interrupt status is USB\_INT\_DISK\_READ (1DH) enumerations to matching file, and requests the microcontroller reads the file  
 information; if no match to the enumeration file, go to step 13;
- 8, the microcontroller transmits RD\_USB\_DATA0 (27H) command reads the directory information of the file;  
 Transmission RD\_USB\_DATA0 (27H) command; read  
 data length of the subsequent return CH376  
 CH376 subsequent read return transactions; the data format to match the file directory structure of information with reference to  
 Table 1; 9, the microcontroller continues to send enumeration file directory command CMD\_FILE\_ENUM\_GO (33H); 10, wait for an  
 interrupt CH376
- 11, send receives interrupt status command GET\_STATUS (22H);
- 12, reading the interrupt status, if the interrupt status is USB\_INT\_DISK\_READ (1DH) enumerations to matching file, and requests the microcontroller reads the  
 file information; go to step 8; if not down;
- 13, CH376 output of the microcontroller interrupt, the interrupt status ERR\_MISS\_FILE (42H), find no explanation more in line with the requirements of the file, the  
 end of the entire enumeration.

Operating procedures:



Note: CH376EVT \ EXAM \ EXAM13 demonstrates how quickly enumerate the overall file;

### 3.17. Description of operation long file names

1, to create a long file name, must convert into long file names in UNICODE (little-endian format data); 2, a short file name assigned for long file names (conform capital 8 + 3 format, a digital , Chinese characters and some special characters);

3, for the long file name assigned short file name in the same directory must be a unique correspondence relationship; 4, if the long file name to the file read and write, the file name should be set corresponding to the long file name short file names, long file name has no effect when the file operation.

5, if you want to open a long file name, you must first find the corresponding short file name, and then open the file through its short file name. Delete long file names the same way;

6. long file names can be found with the corresponding short filename by the method of enumeration; 7,

can obtain the long name of the file by the short filename;

Since the operation is more complex long file names, recommends that customers refer to the official program examples provided, CH376EVT \ EXAM \ EXAM11 This example demonstrates how to create a long file name, and how to obtain the corresponding long file names through its short file name;