

HWAccess::getDataPacket

```
graph LR; A[HWAccess::getDataPacket] --> B[HWThread::getSyncData]; A --> C[DataPacket::incSampleNr]; A --> D[DataPacket::insertDataBlock]; A --> E[DataPacket::reset]; D --> F[DataPacket::hasFlag];
```

HWThread::getSyncData

DataPacket::incSampleNr

DataPacket::insertDataBlock

DataPacket::reset

DataPacket::hasFlag