```
SampleBlock< T >

    blocks

- channels
- homogenous

    curr_block

types_ordered
- types_input
block_info

    samples

+ SampleBlock()
+ ~SampleBlock()
+ getNrOfBlocks()
+ getNrOfChannels()
+ getNrOfSamples()
+ getNrOfSignalTypes()
+ deleteSamples()
+ reset()
+ at()
+ operator[]()
+ init()
+ getTypes()
+ getSamples()
+ getFlagByNr()
+ getSignalByFlag()
+ getSignalByNr()
+ appendBlock()
+ setSamples()
- sort()
- checkBlockIntegrity()
            < double >
                                     Constants
                              + tobi
                              + subject
                              + s_id
                              + s_name
                              +s sex
                              + s_birthday
                              + SS
                              + ss_tcp
                              + ss_udp
                              + hardware
                              + hardware_name
                              + hardware_version
                              + hardware_serial
                              + hw_mode
                              + hw_ds
                              + hw_fs
                              + hw_channels
                              + hw_ch_nr
SampleBlock< double >
                              + hw_ch_names
- blocks
                              + hw_ch_type
                              + hw_buffer
- channels
- homogenous
                              + hw_fil
- curr_block
                              + hw_fil_type
- types_ordered
                              + hw_fil_order
- types_input
                              + hw_fil_low
block_info
                              + hw_fil_high
- samples
                              + hw_not
                              + hw_not_center
+ SampleBlock()
                              + hw_opmode
+ ~SampleBlock()
                              + hw_sc
+ getNrOfBlocks()
                              + hw_usbampmaster
+ getNrOfChannels()
                              + hw_comgnd
+ getNrOfSamples()
                              + hw_gnd
+ getNrOfSignalTypes()
                              + hw_gnd_block
+ deleteSamples()
                              + hw_gnd_value
+ reset()
                              + hw_comref
+ at()
                              + hw_cr
+ operator[]()
                              + hw_cr_block
+ init()
                              + hw_cr_value
+ getTypes()
                              + hw_cs
+ getSamples()
                              + hw_sel
+ getFlagByNr()
                              + hw_cs_ch
+ getSignalByFlag()
                              + hw_cs_nr
+ getSignalByNr()
                              + hw_cs_name
+ appendBlock()
                              + hw_bip
+ setSamples()
                              + hw_bip_with

    sort()

                              + hw_drl
- checkBlockIntegrity()
                              + hw_drl_value
                              supported_hardware

    signaltypes

                              - usbamp_filterTypes
                              usbamp_opModes
                              - usbamp_blockNames
                              + Constants()
                              + ~Constants()
                              + isSupportedHardware()
                              + isSineGen()
                              + isUSBamp()
                              + isMobilab()
                              + equalsOnOrOff()
                              + equalsMaster()
                              + equalsSlave()
                              + getUSBampFilter()
                              + getUSBampOpMode()
                              + getUSBampBlockNr()
                              + getSignalFlag()
                          data
                                      cst
                             HWThread
                  # nr_ch
                  # fs
                  # samples_available
                  # blocks
                  # master
                  # cond
                  #rw
                  # sync_mut
                  # channel_info
                  # homogenous_signal_type
                  # channel_types
                  # m
                  # m_gs
                  # m_cs
                  # cst
                                                            GND
                                                                           REF
                  # data
                  + HWThread()
                                                          + GND1
                                                                          + ref1
                  + HWThread()
                                                          + GND2
                                                                          + ref2
                                                          + GND3
                  + ~HWThread()
                                                                          + ref3
                                                           + GND4
                  + getName()
                                                                          + ret4
                  + isMaster()
                  + hasHomogenousSignalType()
                  + getNrOfBlocks()
                  + getSamplingRate()
                  + getNrOfChannels()
                  + getChannelTypes()
                  + getChannelInfoMap()
                  + samplesAvailable()
                  + checkMandatoryHardwareTags()
                  + getSyncData()
                  + getAsyncData()
                  + run()
                  # setSamplingRate()
                  # setDeviceChannels()
                  # setBlocks()
                  # setChannelSelection()
                  # setChannelTypes()
                  # isNumber()
                                                              ground reference
                                                          USBamp
                                                     - enable sc
                                                     - buffersize
                                                     - driver_buffer
                                                     - h
                                                     - data_Ev
                                                     - ov
                                                     - channels
                                                     - channels_per_dev
                                                     - ch
                                                     - filter_id
                                                     - notch id
                                                     - ground
                                                     - reference
                                                     - mode
                                                     + USBamp()
                                                     + ~USBamp()
                                                     + getSyncData()
                                                     + getAsyncData()
                                                     + run()
                                                     getHandles()
                                                     - initUSBamp()
                                                     acquireLoop()
```