```
HWThread
# nr_ ch
# fs
# samples_available
# blocks
# master
# cond
# rw
# sync_mut
# channel info
# homogenous_signal_type
# channel_types
# m
# m_gs
# m_cs
# cst
# data
+ HWThread()
+ HWThread()
+ ~HWThread()
+ getName()
+ isMaster()
+ hasHomogenousSignalType()
+ getNrOfBlocks()
+ getSamplingRate()
+ getNrOfChannels()
+ getChannelTypes()
+ getChannelInfoMap()
+ samplesAvailable()
+ checkMandatoryHardwareTags()
+ getSyncData()
+ getAsyncData()
+ run()
# setSamplingRate()
# setDeviceChannels()
# setBlocks()
# setChannelSelection()
# setChannelTypes()
# isNumber()
                Λ
          SineGenerator
      - initialized
      t
      - step
      - cycle dur
      current_block
      - td

    samples

      - buffer
      + SineGenerator()
      + SineGenerator()
      + ~SineGenerator()
      + getSyncData()
      + getAsyncData()
      + run()
      setHardware()
      genSine()
      setDeviceSettings()
      setChannelSettings()
```