

HWThread::setChannelSelection

```
graph LR; A[HWThread::setChannelSelection] --> B[Constants::getSignalFlag]; A --> C[HWThread::setChannelTypes];
```

The diagram illustrates a call sequence. A central box labeled 'HWThread::setChannelSelection' has two outgoing arrows. The top arrow points to a box labeled 'Constants::getSignalFlag'. The bottom arrow points to a box labeled 'HWThread::setChannelTypes'.

Constants::getSignalFlag

HWThread::setChannelTypes