

影像處理、電腦視覺及深度學習概論 **(Introduction to Image Processing,** **Computer Vision and Deep Learning)**

Homework 1

TA:

West: player210421@gmail.com

Office Hour: 17:00~19:00, Mon.

10:00~12:00, Wed.

At CSIE 9F Robotics Lab.

Notice (1/2)

- Copying homework is strictly prohibited!! **Penalty: Grade will be zero for both persons!!**
- If the code can't run, you can come to our Lab within one week and show that your programming can work. Otherwise you will get zero!!
- Due date =>**23:59:59, 2020/11/05 (Thu.)**
No delay. If you submit homework after deadline, you will get 0.
- Upload to => **140.116.154.1 -> Upload/Homework/OpenCv_Hw1**
➤ User ID: opencvdl2020 Password: opencvdl2020
- Format
 - Filename: Hw1_StudentID_Name_Version.rar
 - Ex: Hw1_F71234567_林小明_V1.rar
 - If you want to update your file, you should update your version to be V2, ex:
Hw1_F71234567_林小明_V2.rar
 - Content: **project folder***(including the pictures)
*note: remove your “Debug” folder to reduce file size

Notice (2/2)

- Python (recommended)
 - Python 3.7 (<https://www.python.org/downloads/>)
 - opencv-contrib-python (3.4.2.17)
 - Matplotlib 3.1.1
 - UI framework: pyqt5 (5.15.1)

- C++ (check MFC guide in ftp)
 - OpenCV 3.3.1 (<https://opencv.org/release.html>)
 - Visual Studio 2015 (download from
<http://www.cc.ncku.edu.tw/download/>)
 - UI framework: MFC

Assignment scoring (Total: 100%)

1. (20%) Image Processing (出題: Jimmy)

- 1.1 (5%) Load Image File
- 1.2 (5%) Color Separation
- 1.3 (5%) Image Flipping
- 1.4 (5%) Blending

2. (20%) Image Smoothing (出題: Brian)

- 2.1 (7%) Median filter
- 2.2 (7%) Gaussian blur
- 2.3 (6%) Bilateral filter

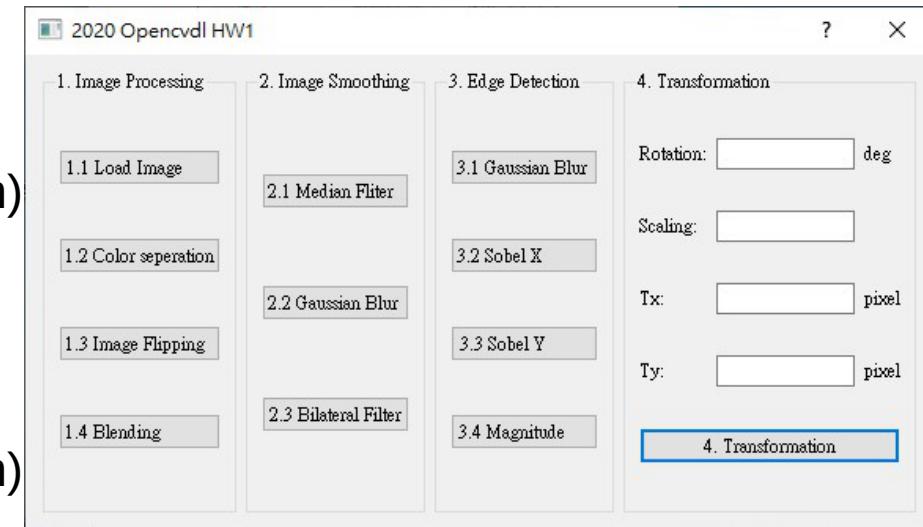
3. (20%) Edge Detection (出題: Shan)

- 3.1 (5%) Gaussian Blur
- 3.2 (5%) Sobel X
- 3.3 (5%) Sobel Y
- 3.4 (5%) Magnitude

4. (20%) Transforms: (出題: Jimmy)

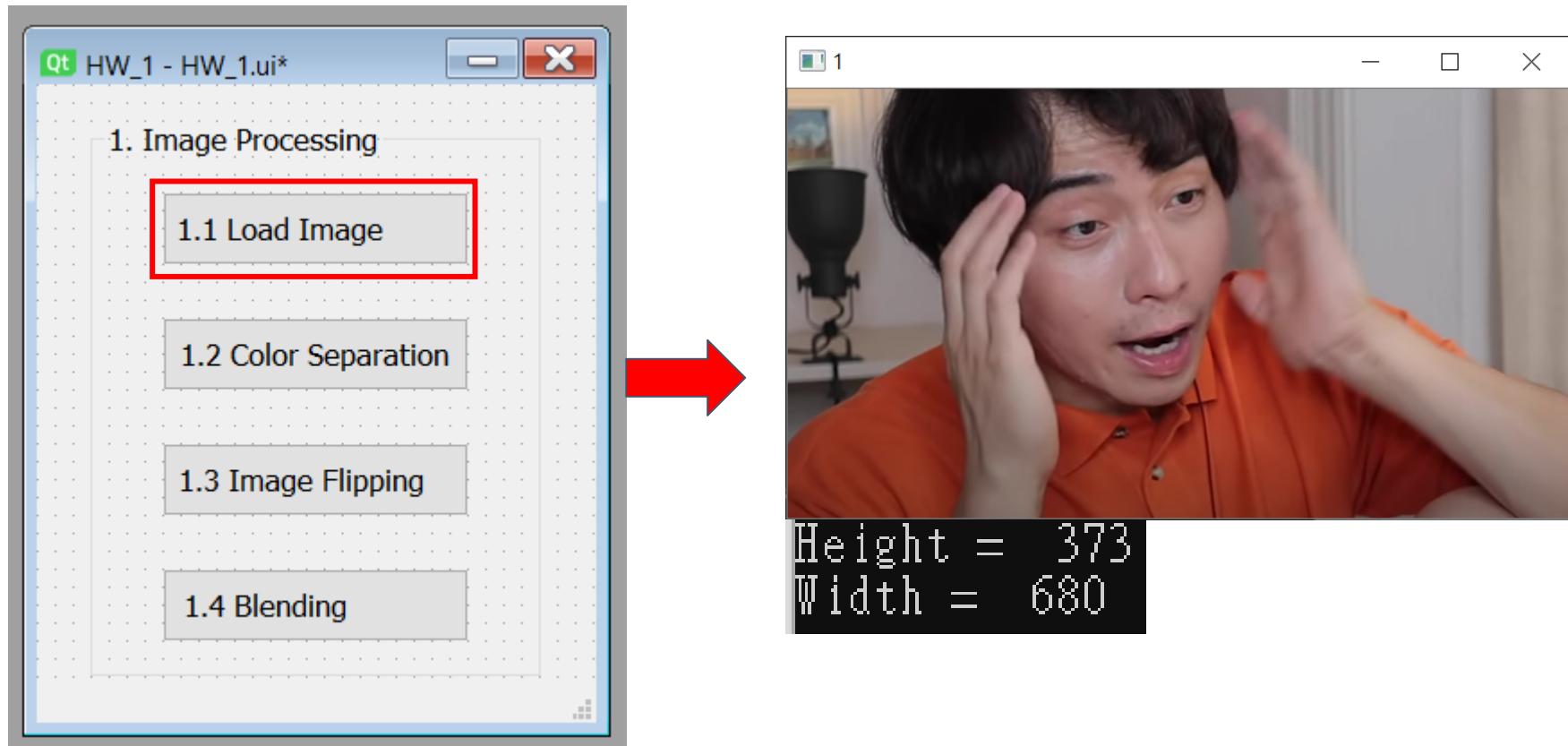
- 4.1 (7%) Rotation,
- 4.2 (7%) Scaling,
- 4.3 (6%) Translation

5. (20%) Training Cifar-10 Classifier Using VGG16 (出題: Kevin)



1.1 Load Image File

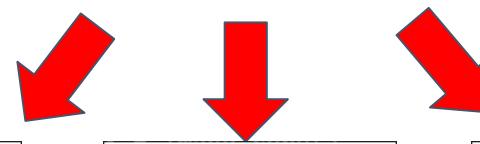
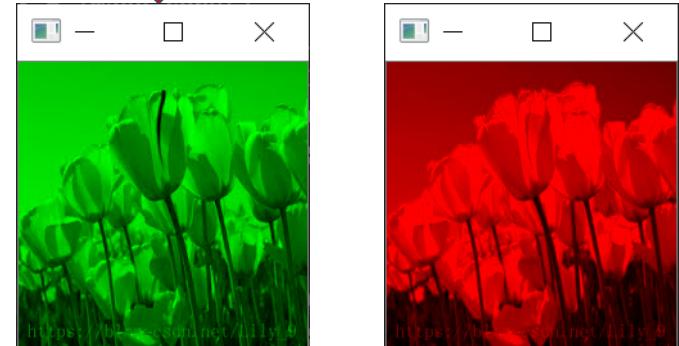
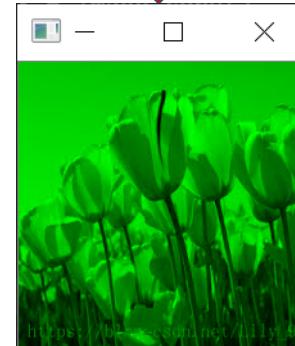
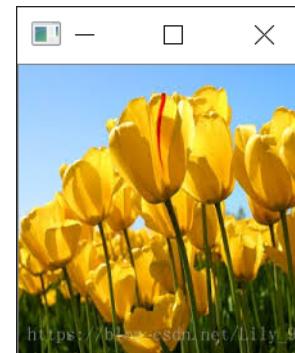
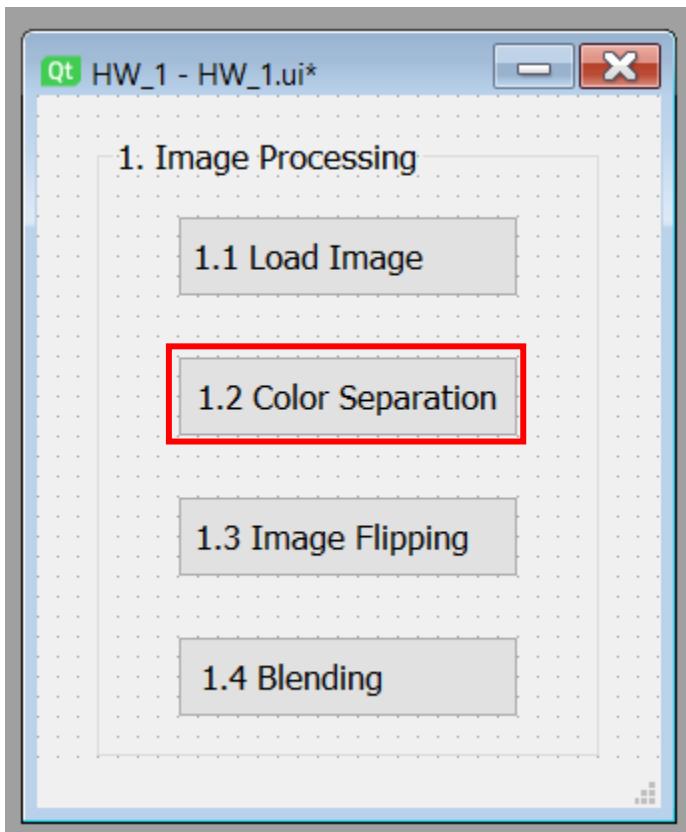
- Given: “Uncle_Roger.jpg” image
- Q: 1) Open a new window to show the image (Uncle_Roger.jpg)
2) Show the height and width of the image in **console mode**
- Hint : Textbook Chapter 2, p. 22~23



1.2 Color Separation

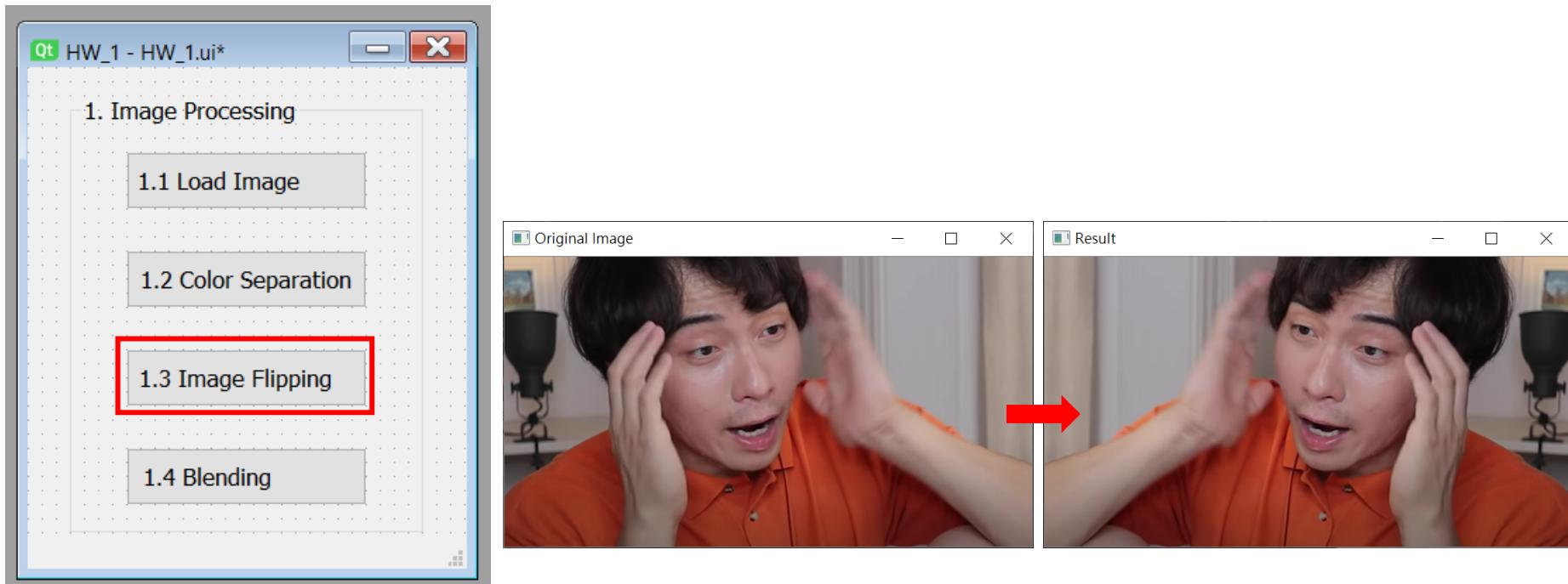
(出題: Jimmy)

- Given: a color image, "Flower.jpg"
- Q: 1) Extract 3 channels of the image **BGR** to 3 separated channels.
2) Open 3 new windows to show result images.
- Hint: Textbook Chapter 3, p.31 ~ p.44



1.3 Image Flipping

- Given: an image, “Uncle_Roger.jpg”
- Q: 1) Flip the image (Uncle_Roger.jpg) and open a new window to show the result.
- Hint: Textbook Chapter 3, p.31 ~ p.44



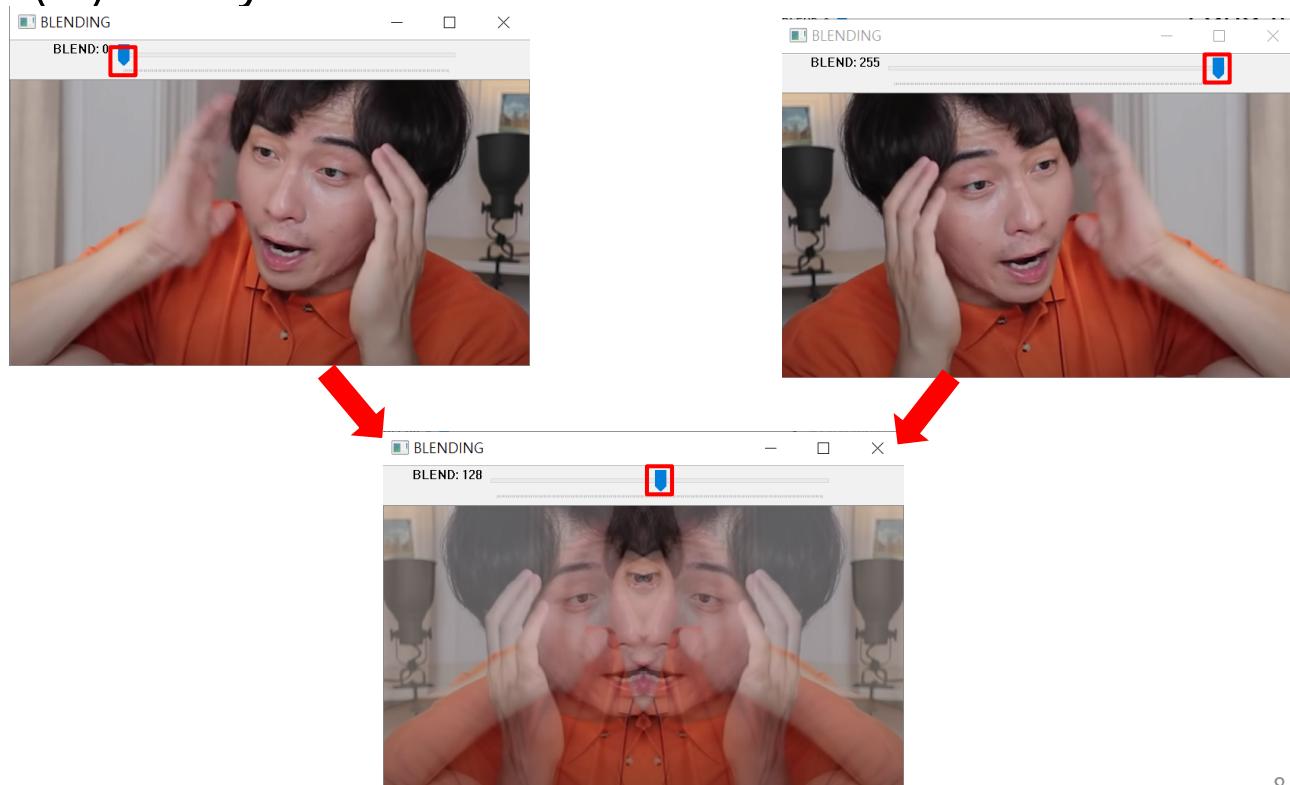
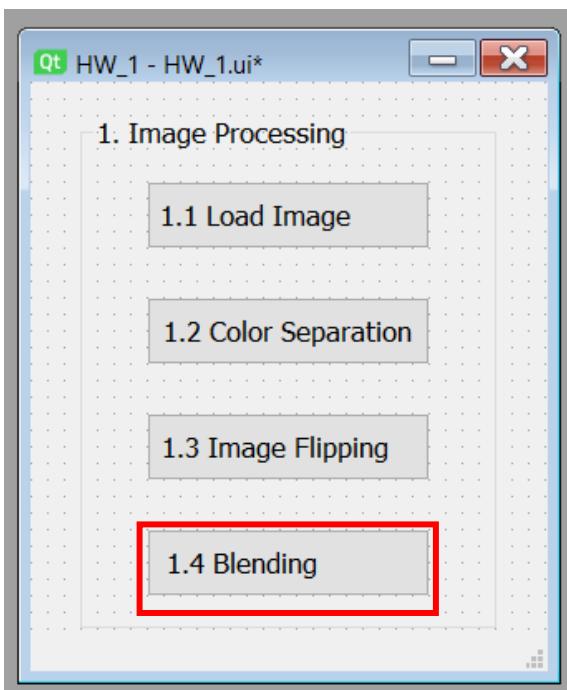
1.4 Blending

(出題: Jimmy)

- Given: 2 images, “Uncle_Roger.jpg” and the result of 1.3
- Q: 1) Combine two images (Uncle_Roger.jpg and the result of 1.3).
2) Use Trackbar to change the weights and show the result in the new window.

- Hint:

- Textbook Chapter 3, p. 51 ~ 51
- cv2.createTrackbar(...) for Python



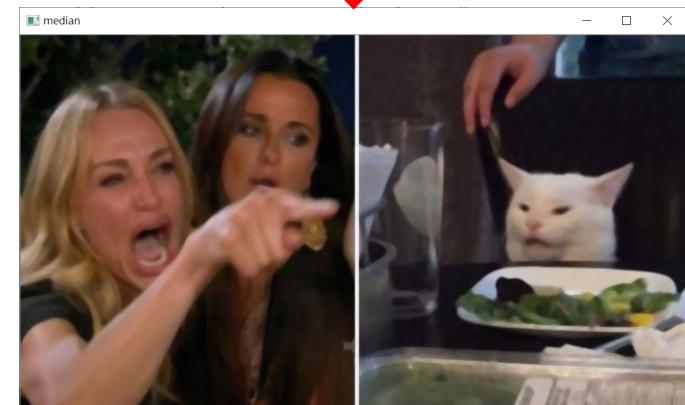
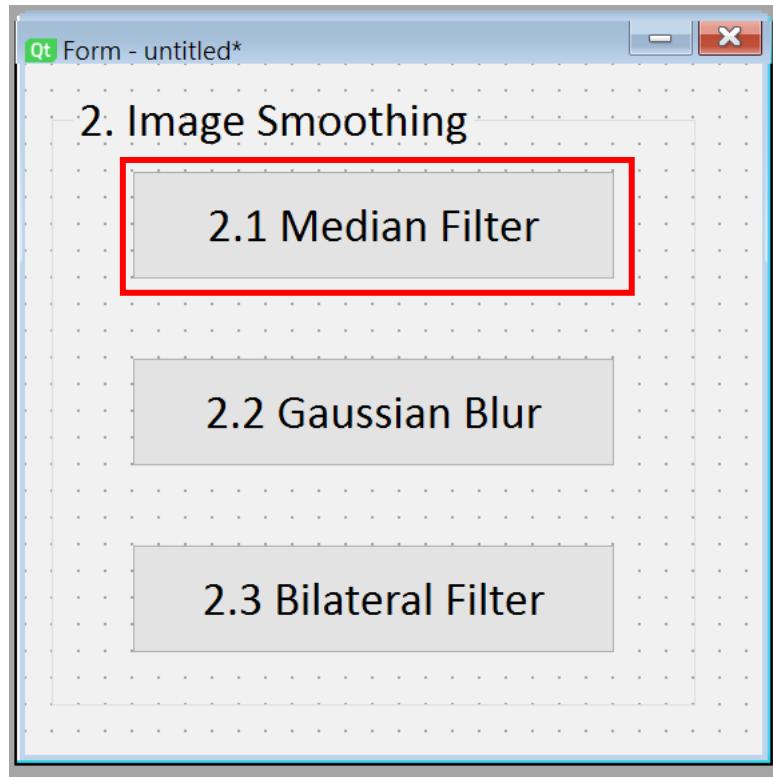
2.1 Median filter

(出題: Brian)

- Given: a color image, "Cat.png"
- Q: 1) Apply 7x7 median filter to "cat.png"
- Hint: Textbook Chapter 5, p.109 ~ p.115

223	186	114						
204	161	106	106	114	138	161	186	194
219	194	138	204	219	223			

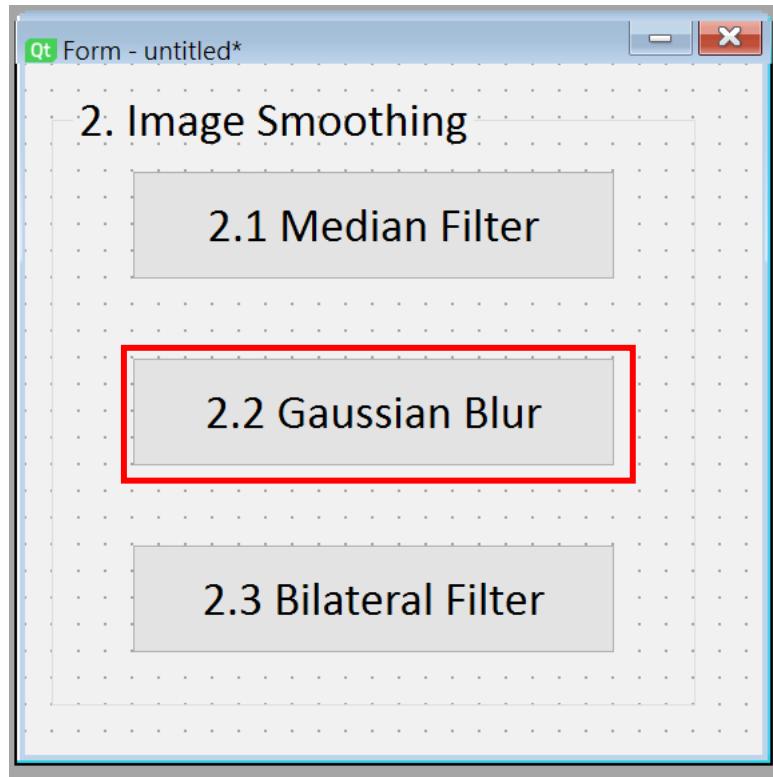
Median filter example



2.2 Gaussian Blur

(出題: Brian)

- Given: a color image, "Cat.png"
- Q: 1) Apply 3x3 Gaussian blur to "Cat.png"
- Hint: Textbook Chapter 5, p.109 ~ p.1



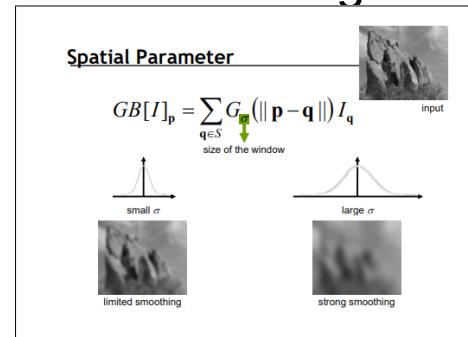
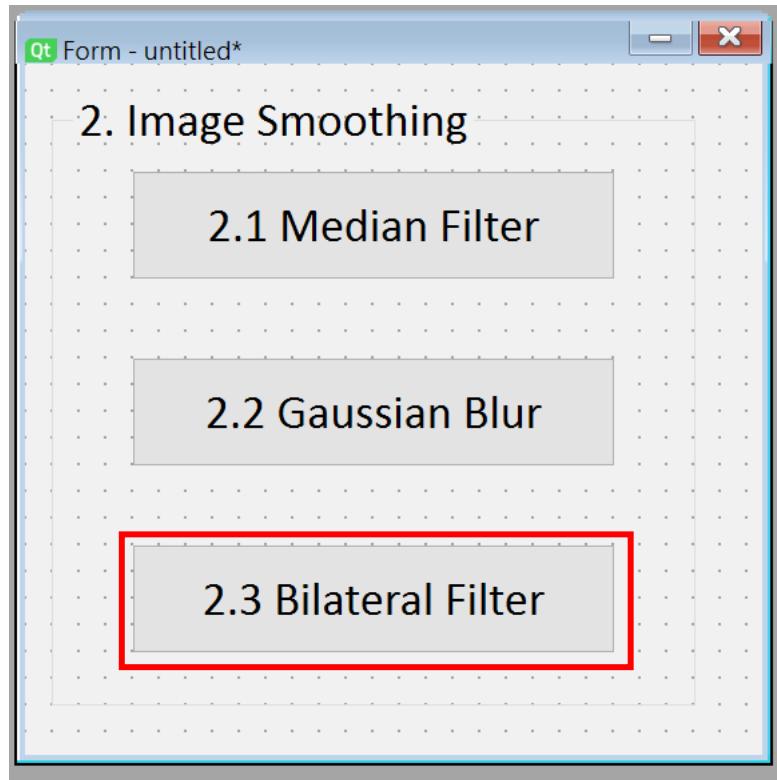
1/16	<table border="1"><tr><td>1</td><td>2</td><td>1</td></tr><tr><td>2</td><td>4</td><td>2</td></tr><tr><td>1</td><td>2</td><td>1</td></tr></table>	1	2	1	2	4	2	1	2	1	1/273	<table border="1"><tr><td>1</td><td>4</td><td>7</td><td>4</td><td>1</td></tr><tr><td>4</td><td>16</td><td>26</td><td>16</td><td>4</td></tr><tr><td>7</td><td>26</td><td>41</td><td>26</td><td>7</td></tr><tr><td>4</td><td>16</td><td>26</td><td>16</td><td>4</td></tr><tr><td>1</td><td>4</td><td>7</td><td>4</td><td>1</td></tr></table>	1	4	7	4	1	4	16	26	16	4	7	26	41	26	7	4	16	26	16	4	1	4	7	4	1	1/1003	<table border="1"><tr><td>0</td><td>0</td><td>1</td><td>2</td><td>1</td><td>0</td><td>0</td></tr><tr><td>0</td><td>3</td><td>13</td><td>22</td><td>13</td><td>3</td><td>0</td></tr><tr><td>1</td><td>13</td><td>59</td><td>97</td><td>59</td><td>13</td><td>1</td></tr><tr><td>2</td><td>22</td><td>97</td><td>159</td><td>97</td><td>22</td><td>2</td></tr><tr><td>1</td><td>13</td><td>59</td><td>97</td><td>59</td><td>13</td><td>1</td></tr><tr><td>0</td><td>3</td><td>13</td><td>22</td><td>13</td><td>3</td><td>0</td></tr><tr><td>0</td><td>0</td><td>1</td><td>2</td><td>1</td><td>0</td><td>0</td></tr></table>	0	0	1	2	1	0	0	0	3	13	22	13	3	0	1	13	59	97	59	13	1	2	22	97	159	97	22	2	1	13	59	97	59	13	1	0	3	13	22	13	3	0	0	0	1	2	1	0	0
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2.3 Bilateral filter

(出題: Brian)

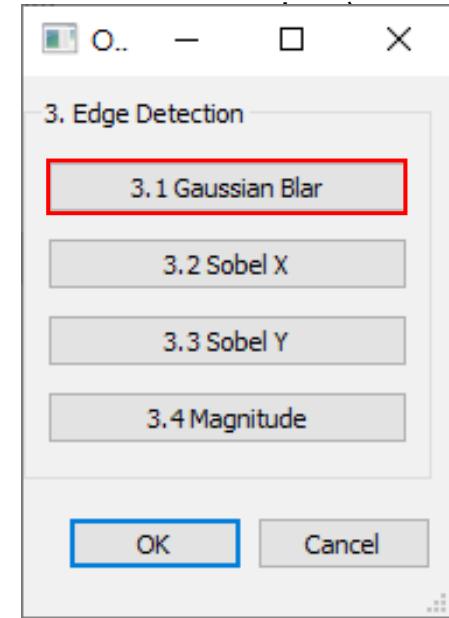
- Given: a color image, "Cat.png"
- Q: 1) Apply 9x9 Bilateral filter with 90 sigmaColor and 90 sigmaSpace to "Cat.png"
- Hint: Textbook Chapter 5, p.109 ~ p.115



3.1 Gaussian Blur

(出題：

- Given: a color image, “Chihiro.jpg”
- Q: 1) **Gaussian Blur**: Convert the color image into a grayscale image, then smooth it by your own 3x3 Gaussian smoothing filter (**Can not use OpenCV Function**). Please show the result.
- Hint: Textbook Chapter 5, p.109 ~ p.115
How to generate Gaussian Filter:
 - ① Make
 - ② Sub into
 - ③ Normalize



Chihiro.jpg



Grayscale

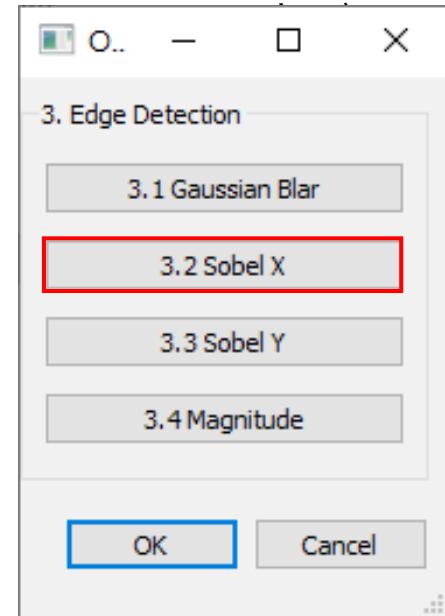


Gaussian Blur

3.2 Sobel X

(出題：

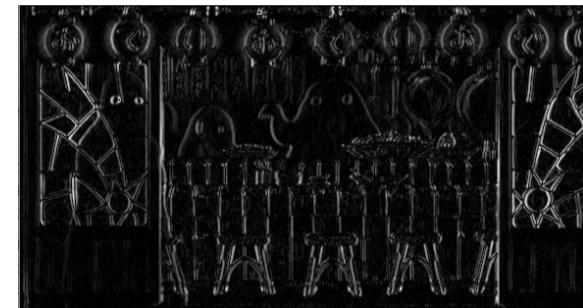
- Given: the result of 3.1) Gaussian Blur
- Q: 2) **Sobel X**: Use Sobel edge detection to detect **vertical edge** by your own 3x3 Sobel X operator (**Can not use OpenCV Function**). Please show the result.
- Hint: Textbook Chapter 6, p.148 ~ 149
If the image can not be show, please normalize the result to 0~255.



Gaussian Blur

-1	0	1
-2	0	2
-1	0	1

Sobel
X

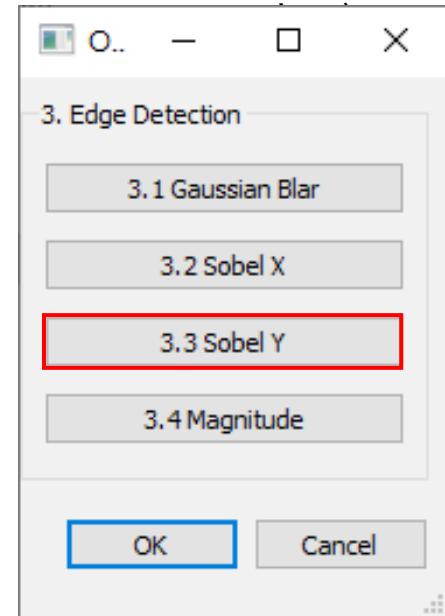


Sobel X

3.3 Sobel Y

(出題：

- Given: the result of 3.1) Gaussian Blur
- Q: 3) **Sobel Y**: Use Sobel edge detection to detect **horizontal edge** by your own 3x3 Sobel Y operator (**Can not use OpenCV Function**). Please show the result.
- Hint: Textbook Chapter 6, p.148 ~ 149
If the image can not be show, please normalize the result to 0~255.



Gaussian Blur

1	2	1
0	0	0
-1	-2	-1

Sobel
Y

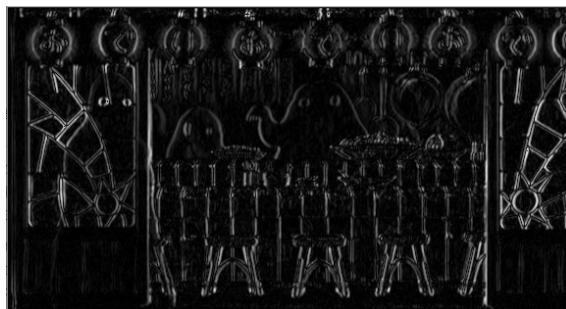


Sobel Y

3.4 Magnitude

(出題：

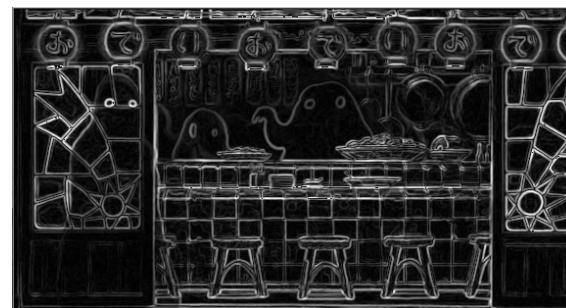
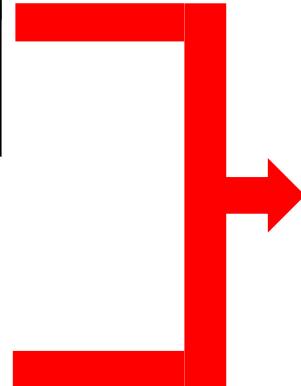
- Given: The result of 3.2) Sobel X and 3.3) Sobel Y
- Q: 4) **Magnitude**: Use the results of 3.2) Sobel X and 3.3) Sobel Y to calculate the magnitude. Please show the result.
- Hint: Textbook Chapter 6, p.148 ~ 149
If the image can not be show, please normalize the result to 0~255.
Magnitude =



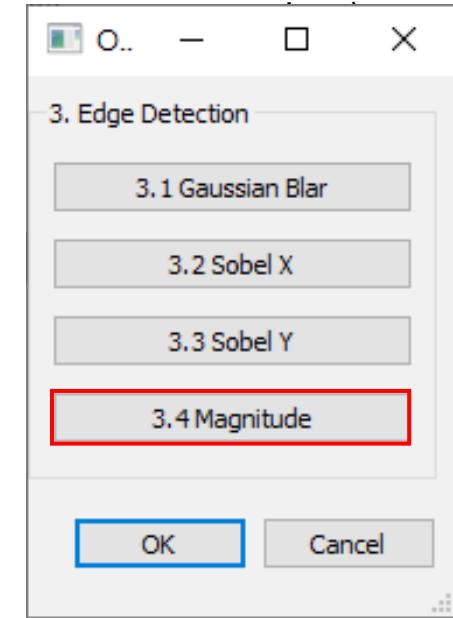
Sobel X



Sobel Y



Magnitude



4.1 Transforms: Rotation, Scaling, Translation

(出題:
Jimmy)

- Given: "Parrot.png"
- Q: 1) Click button "4. Transformation", *Parrot.png* should be showed.
2) Please rotate, scale and translate the **yellow parrot** (as image below) with following parameters (**should be entered in the GUI**)
 - Angle = 30° (counter-clockwise)
 - Scale = 0.9,
 - Translation with:
 - Xnew = Xold + 200 pixels = $160 + 200 = 360$
 - Ynew = Yold + 300 pixels = $84 + 300 = 384$

Point C (160, 84) is center of yellow parrot image

- Hint: Textbook Chapter 12, (p.407 ~ 412)
python: cv.warpAffine

- EX:



5.0 Training Cifar10 Classifier Using VGG16 (出題 : Kevin)

1. Learn how to construct VGG16 and train it on Cifar10.

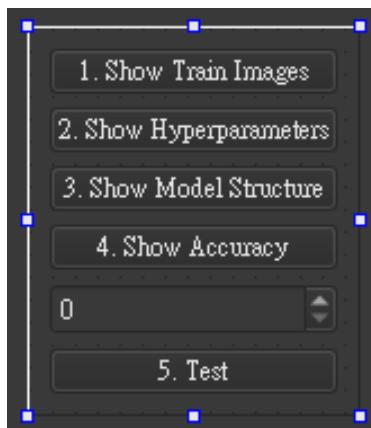
2. Environment Requirement

1) Python 3.6

2) Tensorflow 2 / PyTorch 1.3.0

3) opencv-contrib-python 3.4.2.17
(for image show and write)

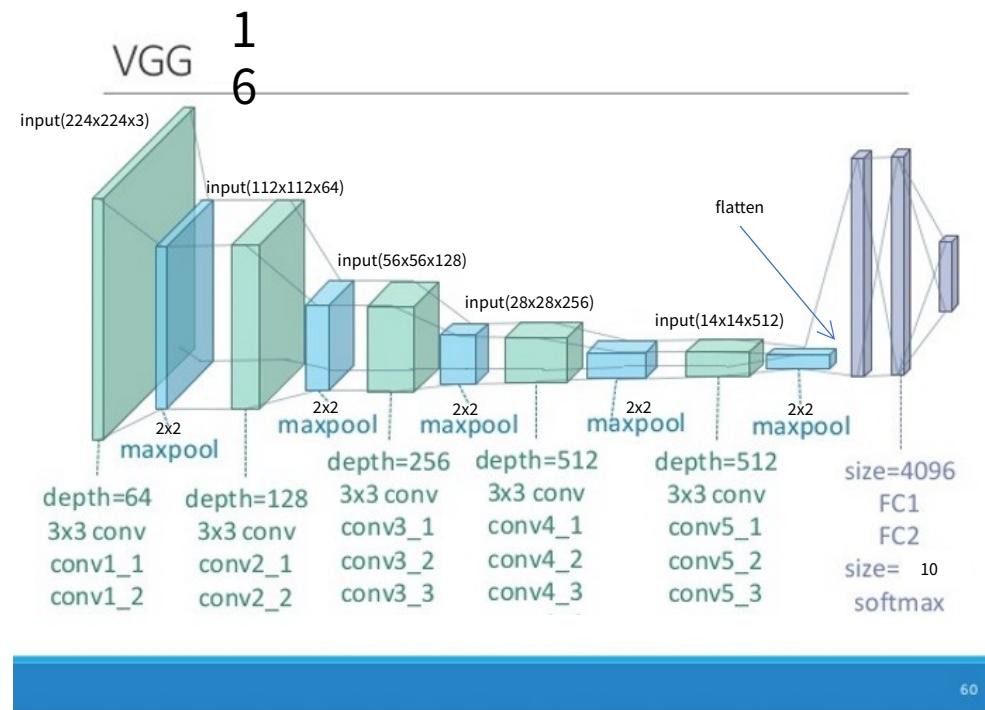
4) Matplotlib 3.1.1
(for chart drawing)



GUI example

3. Reference

- 1) Very Deep Convolutional Networks for Large-Scale Image Recognition(VGG16)
- 2) <https://www.cs.toronto.edu/~kriz/cifar.html>(Cifar10)



VGG16 framework

5.1 Load Cifar10 **training** dataset and randomly show 10 images and labels respectively. (4%)



Label: cat

ship

ship

airplane

...

5.2 Print out training hyperparameters (batch size, learning rate, optimizer).

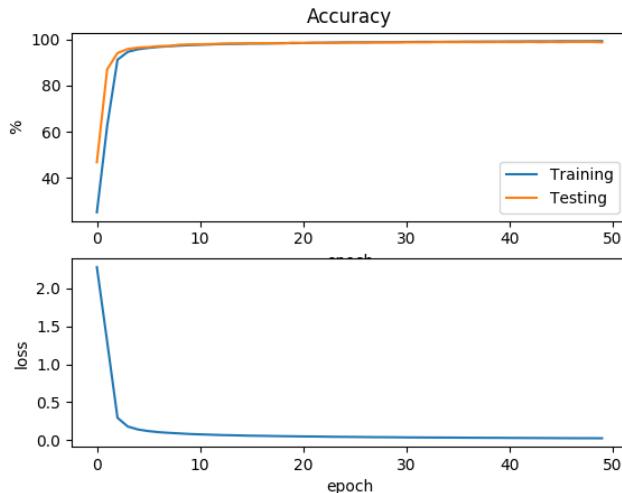
```
hyperparameters:  
batch size: 32  
learning rate: 0.001  
optimizer: SGD
```

5.3 Construct and show your model structure. (You can use available work to build your model)

```
Model: "sequential"  
=====  
Layer (type)      Output Shape       Param #  
=====  
vgg16 (Model)    (None, 1, 1, 512)   14714688  
flatten (Flatten) (None, 512)        0  
dense (Dense)     (None, 4096)       2101248  
dense_1 (Dense)   (None, 4096)       16781312  
dense_2 (Dense)   (None, 10)         40970  
=====  
Total params: 33,638,218  
Trainable params: 33,638,218  
Non-trainable params: 0
```

- 1 airplane
- 2 automobile
- 3 bird
- 4 cat
- 5 deer
- 6 dog
- 7 frog
- 8 horse

5.4 Training your model at least **20** epochs **by your own computer**, save your model and take a screenshot of your training loss and accuracy. **No saved images no points** (4%)



(record accuracy/loss per epoch)

5.5 Load your model trained at 5.4, let us choose one image from test images, inference the image, show image and estimate the image as following. **No saved model no point**

Test Image Index: Inference

