Yu-Ning Liu

https://tooobening.github.io/

SUMMARY

Innovative **Geospatial Data Engineer** with skills in geospatial data processing and analysis. Committed to driving data-informed decision-making to create profit and impact in the fields of **renewable energy** and **ESG**.

**EDUCATION** 

• University of Wisconsin-Madison, WI, USA

Madison, WI

Master of Geographic Information System & Cartography; GPA: 3.8/4.0

Sep 2019 - Dec 2020

Email: tooobening@gmail.com

Mobile: (608) 504-0714

Courses: Advanced Quantitative Method, Geospatial Database Design and Development, Geocomputing & Big Data Analytics

**S**KILLS

• **Programming**: Python, JavaScript, SQL, R, SQL (PostgreSQL and PostGIS)

- **Geospatial Data Science**: Machine learning for geospatial applications, predictive modeling, geoprocessing, Lidar data classification and segmentation, drone technologies; Proficient in GIS Esri ArcGIS ecosystem
- Business Development: Technology communication, market analysis, development of socially responsible solutions

WORK EXPERIENCE

Blue Marble Geographics

GIS Application Specialist

Hallowell, ME

Mar 2022 - Present

- Consults with over 300 clients to solve geospatial problems: achieved customers' goal from across engineering,
   environmental services, surveying, gas & oil and utility, by using various GIS technologies.
- Leads the development of GIS scripting courses: designs and leads GIS training, contributing 40% of the department's revenue.
- o **Delivered talks to showcase geospatial solutions**: represents the company as Technical professional at trade show.

• Cyclomedia Middleton, WI

LiDAR Data Analyst

*Jun 2021 - Dec 2021* 

- Conducted utility LiDAR point cloud extraction and analysis: created a proprietary digital asset library for transportation, telecommunication, and gas industries.
- o **Optimized project process flow**: contributed to a \$5 million increase in utility and communication projects.
- University of Wisconsin, Madison

Madison, WI

Research Assistant at The Geospatial Data Science (GeoDS) Lab

Jan 2020 – Mar 2021

- Co-authored papers published in international scientific journals: collaborating with PhD to publish research papers in Computers, Environment and Urban Systems, focusing on computer-based urban systems research, "Places for Play: Understanding Human Perception of Playability in Cities Using Street View Images and Deep Learning" (2021).
- o **Engineered data pipelines**: compiled the environmental EPA's smart location datasets and demographic datasets.
- Developed a custom Python spatial analysis function: analyzed data over 100,000 Google Street View images to discern spatial patterns in Python using Matplotlib, Shapely and GeoPandas.

GIS Metadata Technician at The Arthur H. Robinson Map Library

Sep 2019 - Sep 2020

- Managed Geospatial Data Repository for GeoData@Wisconsin: Administered 700 geodatabases and curated
  archival metadata, ensuring data integrity and accessibility to enhance the discoverability of geospatial resources.
- Optimized Data Retrieval: developed a Python pipeline and leveraged the Esri ecosystem (ArcCatalog) and ArcPy to automate archival Lidar and aerial imagery to improve workflow productivity.

• Flow Inc. Taipei, Taiwan

Business Development Intern

Jan 2019 – Jul 2019

- Participated in customer communication and AI business expansion: empowered individuals with disabilities through innovative technology solutions.
- Enhanced the AI annotation market reach: gained hands-on experience in identifying market needs and developing innovative solutions.