

Card		
PK	<u>id int</u>	
	description char(100)	
	type int	

Player		
PK	id int	
FK1	userId int	
	name char(50)	
FK2	gameld int	
	current_balance int	
FK3	cellId int	

	Come		
	Game		
PK	id int		
	initial_balance int		
	round int		
	count_players int		
	min_players int		
	max_players int		
	winner char(50)		

	Property
PK	id int
FK1	playerld int
FK2	cellId int
	name char(50)
	house_value int
	hotel_value int
	house_rent int
	hotel_rent int

Cell		
PK	id int	
FK1	gameld int	
	type char(50)	
	position int	