# Mathematical foundations of Computer Science

Project Report

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MCA - I

# **TABLE TO CONTENTS**

| 1.  | TABLE TO CONTENTS          |
|-----|----------------------------|
| 2.  | INTRODUCTION               |
| 3.  | <u>HYPOTHESIS</u>          |
| 4.  | THEORY                     |
| 5.  | <u>DATA</u>                |
| 6.  | PSEUDOCODE                 |
| 7.  | <u>RESULTS</u>             |
| 8.  | CONCLUSION                 |
| 9.  | <u>OS USED</u>             |
| 10  | . SOFTWARES AND TOOLS USED |
| 11. | REFERENCES                 |

### INTRODUCTION

The project is based on finding a Minimum Spanning Tree using Kruskal's Algorithm. The data set on which the MST was to be found is a list of the most frequently visited places inside the campus of the University of Hyderabad along with the distances (in Kilometers) that connected one place to another.

### **HYPOTHESIS**

Since distance from a place to itself is always zero, therefore they were replaced by a constant value INFINITY (=999). This was done to prevent the inclusion of these zero values in the algorithm, since the algorithm operates on taking minimum cost (here, distance).

### **THEORY**

Why is Kruskal's algorithm needed?

→ Kruskal's algorithm is needed as it constructs a MST which finds the minimum distance required to travel to all the frequently visited places. It uses a greedy technique (i.e., it chooses the one which is the most optimal at the moment only) since it sorts the distances in non decreasing order and selects the one with minimum distance.

Running time of the Algorithm: O(E logV)

How does Kruskal's algorithm work?

- 1. List all the edges of the graph in increasing order of weight.
- 2. Select the smallest edge of graph G, this is the first edge of spanning tree T.
- 3. If there are more than one edge of the same minimal value, select one of them arbitrarily.
- 4. Select another edge of minimal value from the remaining edges such that inclusion of this edge does not form a circuit.
- 5. Repeat step 3 until the tree T contains N-1 edges.

# DATA

We have arbitrarily taken 38 most frequently places in HCU campus and are listed below:

| 0  | Main Gate                             |    | 1     | Administrative Building  |
|----|---------------------------------------|----|-------|--------------------------|
| 2  | State Bank of India                   |    | 3     | Health Centre            |
| 4  | North Shopping Complex                |    | 5     | Zakhir Hussain LHC       |
| 6  | S. Radhakrishnan LHC                  |    | 7     | Student Centre           |
| 8  | SCIS                                  |    | 9     | DST Auditorium           |
| 10 | IGM Library                           | 11 | Schoo | ol of management studies |
| 12 | School of social sciences             |    | 13    | Ambedkar LHC             |
| 14 | Electronics Building                  |    | 15    | School of humanities     |
| 16 | Womens Hostel                         |    | 17    | GOPS                     |
| 18 | Sarojini Naidu school of arts and com |    | 19    | School of Chemistry      |
| 20 | CR rao institute                      |    | 21    | CMSD                     |
| 22 | Football Ground                       |    | 23    | Tennis Court             |
| 24 | Yoga Centre                           |    | 25    | Mens Hostel A-D          |
| 26 | Gymnasium                             |    | 27    | Shooting Range           |
| 28 | School of Medical science             |    | 29    | Post Office              |
| 30 | Chief Warden office                   |    | 31    | Automobile Workshop      |
| 32 | Tagore International Hostel           | 33 | South | Campus Shopping Complex  |
| 34 | Centre for integrated studies         |    | 35    | School of life sciences  |
| 36 | Mushroom Rock                         |    | 37    | Teacup junction          |

We then constructed a 38X38 matrix which a representation of undirected graph which depicts distance from one place to another respectively.

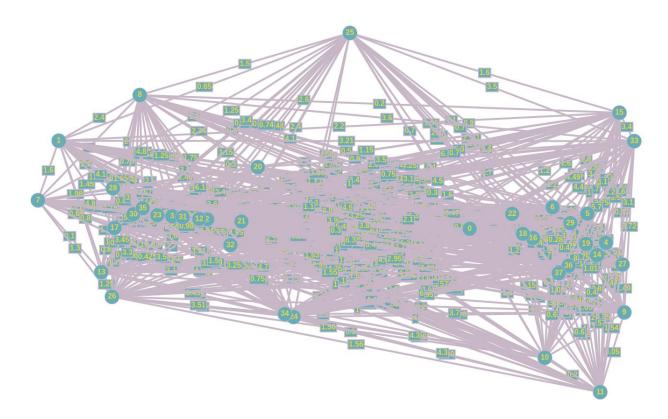
### **PSEUDOCODE**

MST-KRUSKAL (G):

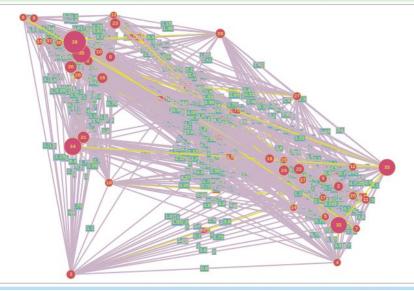
- G1=0
- for every vertex v in G.v do:
  - o Make-set (v) //makes a new set whose sole member is v
- for every edge (u,v) in G.e ordered by increasing weight(u,v):
  - o if Find(u) != Find(v):
  - $\circ$  G1 = G1 U {(u,v)}
  - o Union(u,v)
- return G1

### **RESULTS**

The graph formed for the matrix, that includes edges for every edge set (u,v) present is as follows:



Due to a large number of nodes its difficult to determine all the edges therefore we have highlighted the minimum spanning tree in the next image:



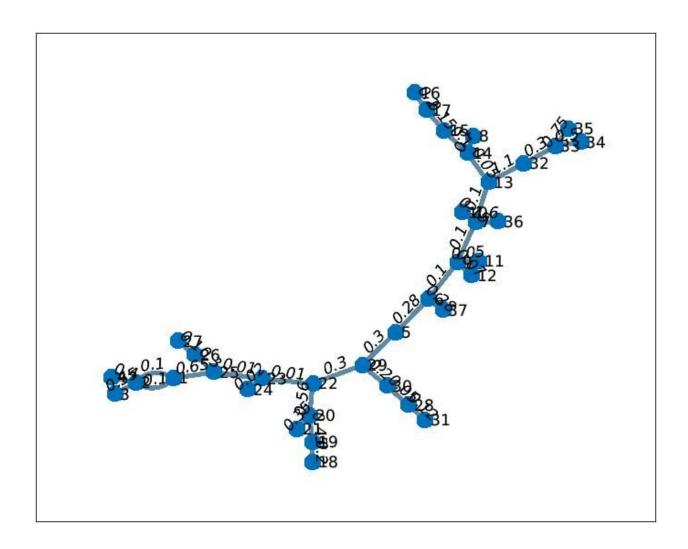
The Minimum Spanning Tree is highlighted with the nodes in red and the minimal edges in yellow color.

The edges that were selected in non decreasing order are as follows:

```
(22, 23)
  Edge
                = 0.01
  Edge
       (23, 24)
               = 0.02
  Edge
  Edge
  Edge
                = 0.05
               = 0.07
  Edge
  Edge
                0.10
  Edge
10 Edge
                 0.10
11 Edge
                 0.10
   Edge
13 Edge
14 Edge
         (14,15) = 0.10
   Edge
   Edge
   Edge
         (7.10) = 0.15
   Edge
19 Edge
                   0.20
   Edge
21 Edge
                 = 0.20
        (29,30)
22 Edge
                 0.28
   Edge
                  0.28
   Edge
                  0.30
25 Edge
                 = 0.30
         (22,29)
   Edge
                   0.30
   Edge
28 Edge
                   0.35
   Edge
                 0.40
30 Edge
                   0.45
   Edge
                   0.50
32 Edge
                 0.55
33 Edge
                 = 0.56
   Edge
35 Edge (33,35) = 0.75
36 Edge (13,32) = 1.10
37 Edge (7,36) = 1.60
```

As it is visible, they're selected according to weights even if they're disjointed.

The final MST on removing all the extra edges is given below:



# **CONCLUSION**

The conclusion drawn from the extensive data that was collected from the website as well as manually is that the minimum distance (or cost) is roughly equal to  $10.75 \sim 11$  Kilometers.

```
37 Edge (7,30) = 1.00
Minimum distance is = 10.755001
vani@VG:~/Desktop5 []
```

# **OS USED**

Ubuntu 18.04.3

### **SOFTWARES AND TOOLS USED**

- 1. Online compiler <a href="https://www.codechef.com/ide">https://www.codechef.com/ide</a>
- 2. MATLAB <a href="https://in.mathworks.com/help/matlab/ref/graph.plot.html">https://in.mathworks.com/help/matlab/ref/graph.plot.html</a>
- 3. Graph online <a href="https://graphonline.ru/en/">https://graphonline.ru/en/</a>
- 4. CS Academy <a href="https://csacademy.com/app/graph editor/">https://csacademy.com/app/graph editor/</a>

# **REFERENCES**

- 1. Introduction to Algorithms, 3rd Ed., Thomas H. Cormen Charles E. Leiserson Ronald L. Rivest Clifford Stein
- 2. Class notes
- 3. Visual Algo <a href="https://visualgo.net/en/mst">https://visualgo.net/en/mst</a>
- 4. Youtube <a href="https://www.youtube.com/watch?v=Yo7sddEVONg">https://www.youtube.com/watch?v=Yo7sddEVONg</a>
- 5. Wiki <a href="https://en.wikipedia.org/wiki/Kruskal%27s">https://en.wikipedia.org/wiki/Kruskal%27s</a> algorithm