# **Version Control Systems**

Student Workbook 1b - Git and GitHub

Version 7.0 Y

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# Module 1

Version Control System and Git

Section 1–1

Git

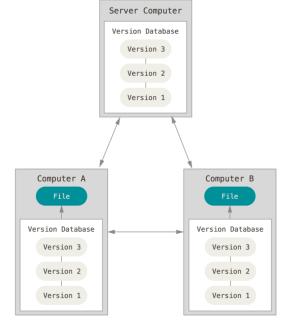
#### **What is Version Control?**

- Version control systems help developers keep track of changes to their source code over time
  - Commonly referred to as SCM (Source Code Management)
  - Or VCS (Version Control Systems)
- The idea is to keep track of every modification made to the code base
- You "commit" your changes and store them in a repository
  - Each time you add "something that works" you generally do a commit
  - This might be a several times per hour if you are productive
- VCS features allow you to roll back to a previous commit if needed
  - You can also "roll forward" if you've already rolled back
- Tools also let you compare code in different commits
  - It can help you figure out what changes might have caused a bug
- VCS allows teams of developers to collaborate on one code base
- Version control systems can be:
  - centralized
  - distributed

### **Version Control Systems**

- Distributed Version Control systems like Git do <u>not</u> rely on a central server to store all the versions of a project's files
  - Each developer has a copy of the repository and with all versions
- Cloud based services like GitHub, GitLab and BitBucket can provide a centralized (additional) copy of a repository
  - To work on a project, each developer could create a repository on their local machine or "clone" an existing repository from the cloud service
- The developer's local repository would contain the full history of the project
  - A developer can make changes to the code and commit those changes to their local repository
  - When they are ready to share changes with other developers, they "push" their changes and all the attached history to the remote repository

 Once pushed, other developers can now update their local copies with those changes.



#### • Typical Workflow for Git

- Developer checks out code from version control or pulls down the latest changes to code already checked out
- Developer makes some changes and tests their work
- Developer makes a local "commit" that represents the changes made
- Developer repeats this cycle locally until they are ready to share their changes with other developers
- Developer commits changes back to the central repository for others to "pull" into their local copies or provide a patch file to another developer if they choose not to use a service like GitHub

### Section 1–2

Git Basics and the Local Repository

#### Git

- Git is a free, open source distributed version control system
  - It can handle both small and very large projects
- It is easy to learn and has a tiny footprint
  - Most importantly, it is very fast
- Before you start using Git, install it on your developer machine from https://git-scm.com/downloads
  - Note: Your machine should have been configured before the class started and Git will already be on it
- To run Git commands, you can use:
  - Git Bash shell, terminal, a bash shell,
  - or the Windows command prompt window
- NOTE: We will use IntelliJ's git tooling
  - Afterwards, you can use Git Bash or the Command Prompt window. Choose whichever you prefer or your company recommends

#### **CLI vs IDE vs GUI**

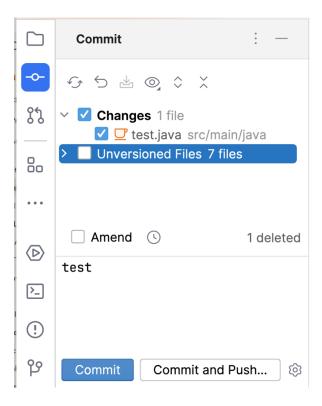
#### • Command Line Interface (CLI)

- Direct interaction with git through terminal commands like git add, git commit, git push
- Provides complete access to all git features and advanced functionality
- Requires memorizing commands but offers precise control and is consistent across all operating systems
- Essential for automation, scripting, and troubleshooting complex git issues

```
🚞 test — -zsh — 80×24
[christopher-carter@Q17CYLQNHT-MAC test % git init
Initialized empty Git repository in /Users/christopher-carter/test/.git/
christopher-carter@Q17CYLQNHT-MAC test % touch file.txt
christopher-carter@Q17CYLQNHT-MAC test % git status
On branch main
No commits yet
Untracked files:
  (use "git add <file>..." to include in what will be committed)
        file.txt
nothing added to commit but untracked files present (use "git add" to track)
christopher-carter@Q17CYLQNHT-MAC test % git add .
christopher-carter@Q17CYLQNHT-MAC test % git status
On branch main
No commits yet
Changes to be committed:
 (use "git rm --cached <file>..." to unstage)
       new file: file.txt
christopher-carter@Q17CYLQNHT-MAC test % git commit -m "initial commit"
```

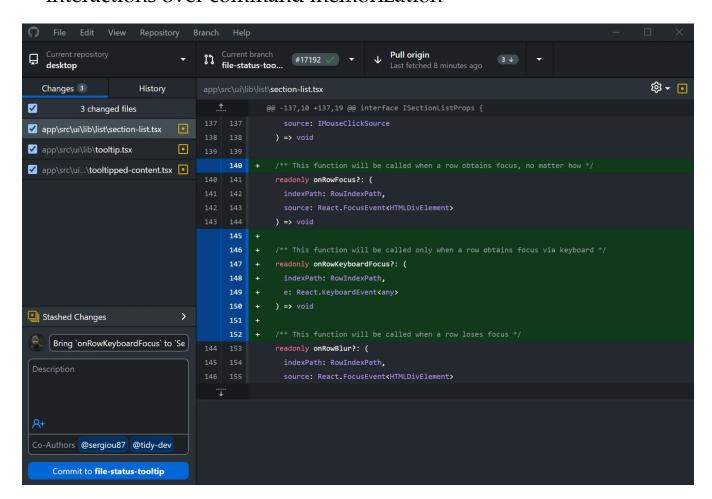
#### Integrated Development Environment (IDE)

- Git functionality built directly into code editors like VS Code, IntelliJ, or Visual Studio
- Seamlessly integrates version control with your coding workflow
- Offers visual indicators for file changes, inline blame annotations, and commit history within your editor
- Combines the convenience of GUI tools with the context of your actual code



#### Graphical User Interface (GUI)

- Standalone visual applications like GitHub Desktop, GitKraken, or Sourcetree
- Uses buttons, menus, and visual representations instead of text commands
- Makes complex operations like merge conflict resolution and branch visualization more intuitive
- Great for beginners or visual learners who prefer point-and-click interactions over command memorization



### Managing our Projects using the IntelliJ IDE

- IntelliJ provides built-in git support with visual indicators showing file status changes (by default it's green for new, blue for modified, red for conflicts)
- We can access git operations through the VCS menu, rightclick context menus, or the Git tool window at the left of the screen



• We can view commit history, create branches, and merge changes directly within our development environment

Section 1–3

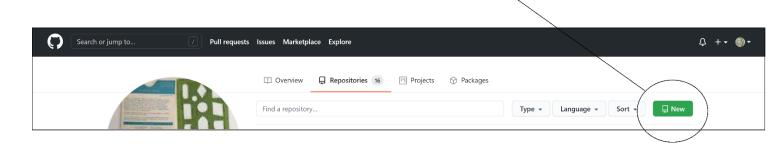
GitHub

### GitHub - A Remote Repository Service

- GitHub is a cloud-based service that can be used to store and manage remote git repositories
  - Think of it as a backup for your local repo (!)
- In addition to providing cloud storage for your repositories, it lets you to make your Git repositories available to other developers
- Anyone can sign up at GitHub and host public code repositories for free
  - This makes GitHub very popular as a hosting site for open-source projects
  - Sign up for an account at: https://github.com
- GitHub is a for-profit company and makes money by selling hosted private code repositories and other teambased development services
- Many organizations host their own internal GitHub cloud service so that they have complete control over its visibility
- However, we will use the public GitHub in this class

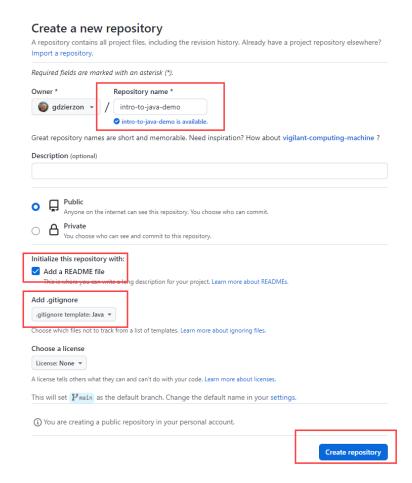
#### **GitHub User Interface**

- GitHub has a web-based graphical interface
  - It allows you to create new repositories easily



- It has opinions on how to grant access to your code as well as how people can contribute to your code
- It provides several collaboration features for your project, such as:
  - basic repo management
  - wikis

### **Creating a Remote Repository**



#### After clicking the New button, you can:

- Name the repo
- Set the visibility of the repo (public / private)
- Accept the default main branch name as 'main' or change it to something else
- Until recently, it defaulted to 'master'
- There may be small differences on your internal GitHub

# **Exercise – My First Repo**

In this exercise, you will create a GitHub repository

#### **EXERCISE 2**

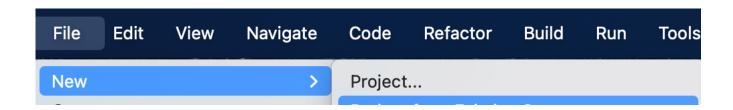
**Step 1:** In your browser navigate to https://github.com and create a new repository with the following settings:

- Name: My-First-Repo
- Add a description
- Have no other selections made

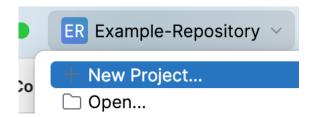
**Step 2:** Send a link to your GitHub repo to your instructor

### **Creating our First Local Repository**

- We will start by creating a new project using IntelliJ
  - For this project, we won't create any files or write any code!
- Either select the new Project, under the File dropdown menu



• Or select the project you are on, and click 'New Project..."



• Within the New Project Menu, ensure you have a name, location, and 'Create Git repository' selected

#### • The Location should be:

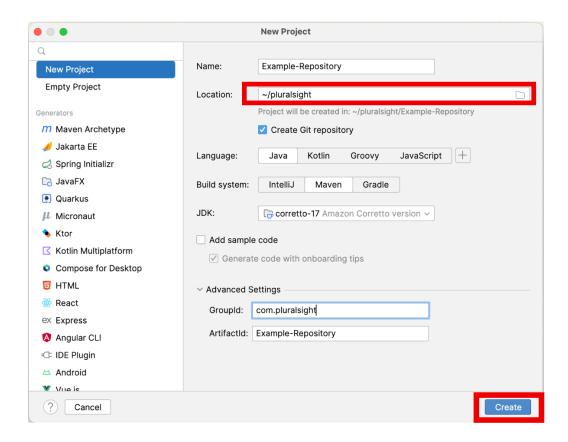
- Mac/Linux: ~/pluralsight

- Windows: C:/Users/[username]/pluralsight

- The Language: Java

- Build System: Maven

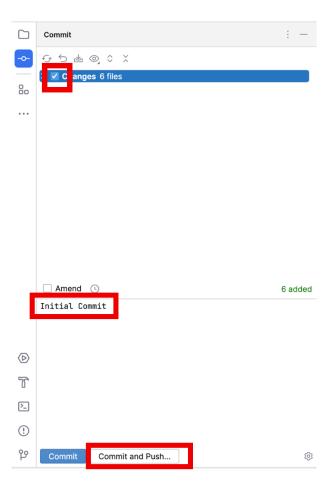
- JDK: corretto-17 Amazon Corretto



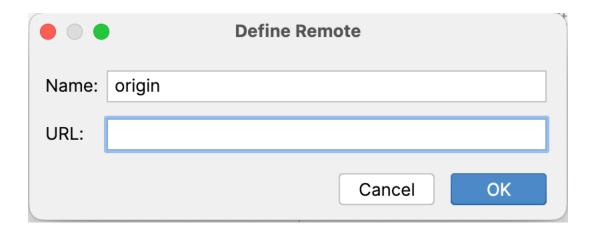
• On the right side menu, click the 'commit' button



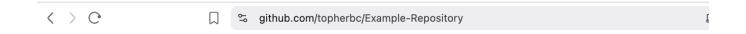
- Select the changes and click commit and push
- Write a commit message



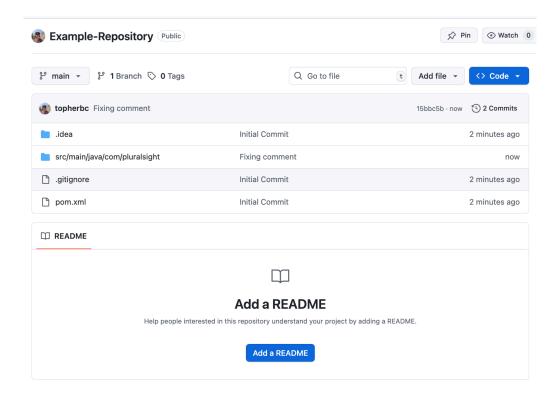
• This will ask you to connect your Github.com repository you setup earlier



Grab the URL from your browsers address bar



- And paste this in the pop-up window in IntelliJ
- Now, just refresh and see your changes!



### **Exercise – Project Upload**

In this exercise you will connect a local project to github.com

• **Step 1:** Start a new project in IntelliJ

Within the New Project Menu, ensure you have a name, location, and 'Create Git repository' selected

The Location should be:

Mac/Linux: ~/pluralsight

Windows: C:/Users/[username]/pluralsight

The Language: Java

Build System: Maven

JDK: corretto-17 Amazon Corretto

**Step 2:** Make your initial commit and push

Step 3: Add the GitHub URL from the previous project, My-First-Repo

**Step 4:** Refresh the repository page on github.com

**Step 5:** Send your Instructor a message letting them know you've updated the repository with your first commit