

I AM CURRENTLY TAKING VMD 105 AS A PREREQUISITE FOR CERTIFICATES IN DIGITAL ILLUSTRATION AND GRAPHIC DESIGN. ULTIMATELY, I WOULD USE THESE SKILLS AND CERTIFICATES TO PURSUE A CAREER AS AN ILLUSTRATOR. I WOULD SAY THIS CLASS HAS BEEN VERY HELPFUL AND HAS INCREASED MY PROFICIENCY WITH THESE PROGRAMS IN A MATTER OF WEEKS.

COLORS USED IN DOCUMENT ARE MOSTLY LIMITED TO REDS AND YELLOWS.

FONTS USED: SILOM & FUTURA

CAREER GOALS SPRING 18



PULCHRA MORTE

For the Raster Project I decided to play with the Juxtaposition between life and death. Included in the project is the image of an anatomical skeleton surrounded by sunflowers. Alongside the top left corner is the words "Pulchra Morte", which hopefully translates as beautiful death.

I WANTED TO KEEP THE IMAGE CLEAN AND KEPT THE OBJECTS TO A MINIMUM.

RASTER PROJECT SPRING 18





THE VECTOR LESSONS WERE REALLY FUN. I LEARNED A LOT ABOUT ADOBE ILLUSTRATOR AND VECTOR ART, REALIZING THAT IT WAS ONE OF THE MEDIUMS I'D LIKE TO WORK MORE WITH.

MY LITTLE DEVIL IS SOMETHING I'M QUITE PROUD OF.

I ESPECIALLY LOVE THE SHADING, AND EXPRESSION ON
HIS FACE. THE EARLIER SKETCHES HAD THE DEVIL MORE
BRUTISH, BUT AGAIN I DECIDED TO PLAY WITH OPPOSITES
AND LEANED IN ON CUTE TO OFFSET THE DARK NATURE.

MOTION PROJECT SPRING 18

THE MOTION FINAL PROJECT WAS DEFINITELY THE MOST DIFFICULT OF THE PROJECTS THUS FAR. I FEEL LIKE I COULD HAVE DONE MORE HAD I SPENT MORE TIME WITH IT. I'D LIKE TO LEARN MORE ABOUT ANIMATE, BUT I DON'T SEE MYSELF PURSUING THE ACTUAL ACT OF ANIMATING AS A CAREER.

The animation is very simple. The devil walks across, jumps, giggles, and the camera zooms in on his eyes. Next time, I would plan ahead better and separate more objects on llustrator so that things could played with much easier. I wanted to move the limbs, but because of how I built the vector, I was unable to do so unless I had gone in and rebult shapes.

