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Data Types

User		
Attribute	Data type	Nullable
username	String	Not Null
password	String	Not Null
first_name	String	Not Null
last_name	String	Not Null

Admin_User		
Attribute	Data type	Nullable
position	String	Not Null

Item		
Attribute	Data type	Nullable
item_id	Integer	Not Null
item_name	String	Not Null
description	String	Not Null
category	String	Not Null
condition	Integer	Not Null
starting_bid	Decimal	Not Null
min_sale_price	Decimal	Not Null
get_now_price	Decimal	NULL
returnable	Boolean	Not Null
auction_length	Integer	Not Null
auction_end_time	Datetime	Not Null
sale_price	Decimal	NULL

Category		
Attribute	Data type	Nullable
category_name	String	Not Null

Rating		
Attribute	Data type	Nullable
rating_time	Datetime	Not Null
nbr_stars	Integer	Not Null
comment	String	NULL

Bid		
Attribute	Data type	Nullable
bid_amount	Decimal	Not Null
bid_time	Datetime	Not Null

Business Logic Constraints

User

- Users who are new to GT Bay must register first.
- Users who have an existing GT Bay account will not be able to register.
- Regular Users may be assigned Administrative privileges (making them Administrative Users) only through DBA actions.
- Only Administrative Users can view two administrative reports, Category Report and User Report

Item

- Condition takes a value from 1, 2, 3, 4, and 5, representing New, Very Good, Good, Fair, and Poor respectively.
- Starting Bid, Minimum Sale Price, Get It Now Price (if not NULL), Bid Amount are all in USD and are all positive numbers with 2 decimal places.
- Starting Bid must be less than or equal to Minimum Sale Price.
- Minimum Sale Price must be less than or equal to Get It Now Price.
- Auction Length takes a value from 1, 3, 5, and 7 days.
- Number of stars must be 0, 1, 2, 3, 4, or 5 in a rating.
- Only the listing user can edit the item's description.
- The "Get It Now!" option/button is only available if a Get It Now Price has been specified.

- Purchase using the “Get It Now!” option is only allowed for items whose auctions have not yet ended.
- Bidding is only allowed for items whose auctions have not yet ended.
- Bid Amount must be at least \$1 higher than the highest Bid Amount on the same item earlier in time, and must be less than the Get It Now Price (if one has been set).
- Search results only include items whose auctions have not yet ended.
- Auction results only include items whose auctions have already ended.
- Category report aggregates information only about items in the category that have Get It Now Price.

Category

- Categories can be added to. The names of categories can be changed, with the initial Category names being Art, Books, Electronics, Home & Garden, Sporting Goods, Toys, and Other.

Assumptions

- How auction winners will be calculated:
 - Winner is stored in the DB as a field of **Item** table, and is NULL when a new item is inserted.
 - When a User purchases an Item using the Get It Now option, Winner is updated to be the Username of the person who made the purchase.
 - When **Auction Results** button is clicked from the **Main Menu** form, all Items whose Auction End Time is no later than the current time are checked for winners. If Winner is NULL, bids on the Item are checked. If no bid is found for the Item, leave Winner as NULL, otherwise Winner is updated to be the Username of the person who placed the latest bid on the Item.

Task Decomposition with Abstract Code

Login

Task Decomp



Lock Types: Read-only on **User** table

Enabling Conditions: None

Frequency: Medium

Consistency (ACID): not critical, order not critical

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User enters username (*\$userName*), password (*\$password*)
- User clicks / enter **Login** button
 - **login validation process** executes
 - If *userName* exists and passwords match
 - store *\$User* object with (*\$User.userId*, *\$User.userName*, *\$User.position*, ...) to session
 - go to **Main Menu** form
 - else
 - return invalid user password error message
 - go to **Log In** form

Register

Task Decomp



Lock Types: Read-Write on **User** table

Enabling Conditions: None

Frequency: Low

Consistency (ACID): critical that *userName* is unique

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User Enters: *\$firstName*, *\$lastName*, *\$userName*, *\$password*, *\$confirmation*
- User clicks / enter **Register** button
 - **Registration validation process** executes

- If all fields have data continue
- else
 - return field validation error message(s)
 - go to **Register** form
- If \$password and \$confirm match continue
- else
 - return confirmation validation error message
 - go to **Register** form
- If \$userName is unique continue
- else
 - return non unique username error message
 - go to **Register** form
- (validation passed)
 - persist User data
 - add \$User object with (\$User.userId, \$User.userName, \$User.position, ...) to session
 - go to **Main Menu** form

Main Menu / Navigation Bar

Task Decomp



- **Lock Types:** None
- **Enabling Conditions:** Triggered by successful login.
- **Frequency:** High
- **Consistency (ACID):** not critical, order not critical
- **Subtasks:** Mother Task is not needed. No decomposition needed.

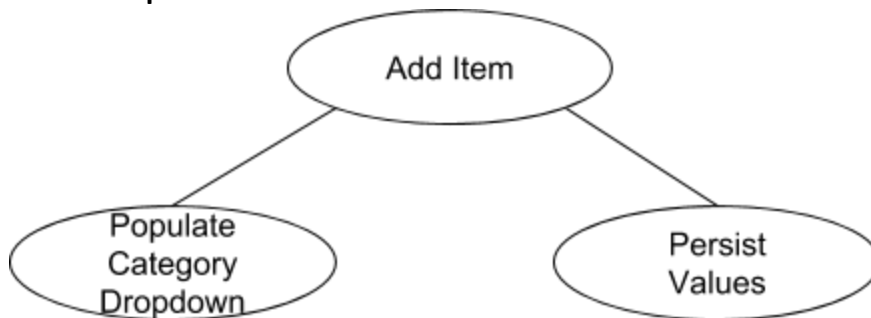
Abstract Code

- Show ***Search for Items, List an Item for Sale, View Auction Results*** buttons.
- If current **User** is an Administrative **User**
 - Show ***Category Report*** and ***User Report*** buttons.
 - Show administrative Position

- Show \$userName
- Show **Log Out** button.
- Upon:
 - Click **Search for Items** button- Jump to the **Search For Items** task.
 - Click **List an Item for Sale** button- Jump to the **Add Item For Sale** task.
 - Click **View Auction Results** button- Jump to the **View Auction Results** task.
 - Click **View Category Report** button- Jump to the **View Category Report** task.
 - Click **View User Report** button- Jump to the **View User Report** task.
 - Click **Log Out** button- Invalidate login session and go back to the **Log In** form.

Add Item

Task Decomp



Lock Types: Read on **Category** table, Write on **Item** table

Enabling Conditions: All are enabled by **User** Login

Frequency: Medium - all subtasks have the same frequency.

Consistency (ACID): Dropdowns must be populated before allowing User input. Values must be validated and derived values must be calculated before persisting to database.

Subtasks: Mother Task is needed to make sure subtasks are executed sequentially, all values are read and all input values are valid, derived values are computed, and values are saved to database

Abstract Code

- User clicked on **List my item** button on the **Main Menu** form:
- Show **New Item for Auction** form
- **Populate Category Dropdown** subtask: Populate *Category*, *Condition*, and *Auction Length* dropdowns from pre-existing values
- Wait for either the **Cancel** or the **List My Item** button to be pushed.
- If the **Cancel** button was pushed:
 - Dismiss the **New Item for Auction** form
 - Display the **Main Menu** form
- If the **List My Item** button was pushed, do the following:
 - Make sure *Item Name* and *Description* fields are not empty
 - Check to make sure *Start auction bidding at* and *Minimum sale price* fields are not empty and have values that parse as US currency greater than \$0.00
 - If the *Get it Now price* field is not empty, make sure the value is \geq the *Minimum sale price field* value and parses as US currency
 - Make sure *Start Auction bidding at* value is less than or equal to any other monetary values listed.
 - If any of the above are violated display appropriate error messages and wait for user interaction
 - If all values are valid:
 - **Persist Values** subtask:
 - persist item data from the values in all fields, dropboxes, and check boxes
 - Generate a unique ItemID and save it along with item data
 - Calculate the auction end time by adding Auction Length to the current time, and save this auction end time along with item data
 - Display **Main Menu**

Item Search

Task Decomp



Lock Types: Read on **Category** table and **Item** table

Enabling Conditions: Enabled by a user's login

Frequency: High

Consistency (ACID): not critical

Subtasks: Mother Task is needed to make sure subtasks are executed sequentially.

Abstract Code

- User clicked on the ***Search for Items*** button on the **Main Menu** form
- **Item Search** form is displayed
 - Jump to **Populate Category Dropdown** subtask
- Upon:
 - Click ***Cancel*** button **Item Search** form is dismissed and **Main Menu** form displayed
 - Click ***Search*** button:
 - **Execute Search** subtask:
 - If $((\$Keyword \neq \text{empty}) \text{ and } ((\$Minimum_price \text{ is not supplied) or } (\$Minimum_price \text{ is supplied and is } \geq 0.00)) \text{ and } ((\$Maximum_price \text{ is not supplied) or } (\$Maximum_price \text{ is supplied and is } \geq \$Minimum_price)))$
 - Note: The ***Category*** and ***Condition*** dropdowns will have default values and thus will not require validation. The default value for both dropdowns

is blank. Blank is equivalent to “all” categories and “all” conditions respectively.

- run a database query using the values on this form plus checking only running auctions (only items in running auctions that meet all of the supplied criteria will be returned), then go to **Item Search Results**
- Else
 - return field validation error message(s)
 - Go to **Item Search** form

Item Search Results

Task Decomp



Lock Types: Read on **Item** table

Enabling Conditions: A search has occurred

Frequency: Often

Consistency (ACID): not critical

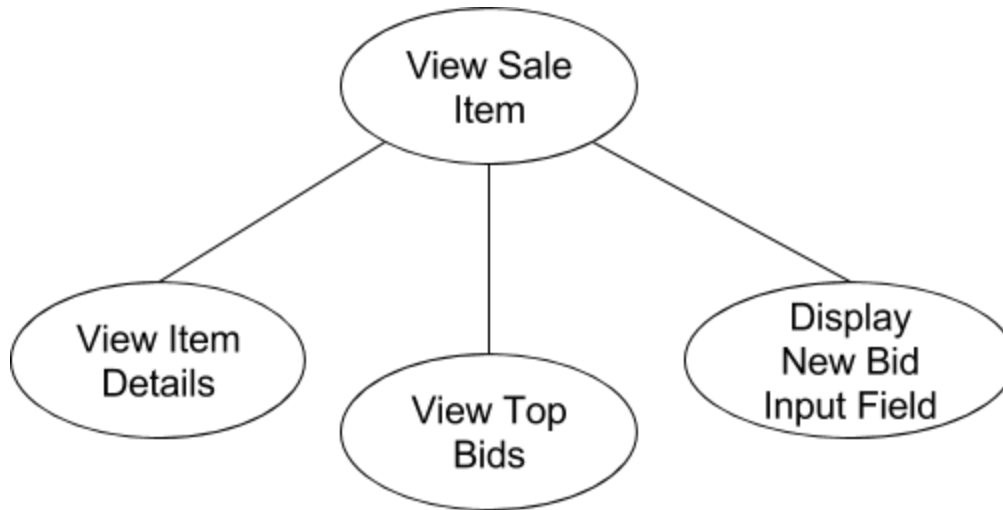
Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- **Search** button on **Item Search** form was clicked and a query based on its values was run
- Headings *ID*, *Item Name*, *Current Bid*, *High Bidder*, *Get It Now Price*, and *Auction Ends* heading are displayed on row one of results
- Under each heading are listed the itemID, Item name, current bid amount, high bidder user name, item Get It Now Price amount, and when the auction for item ends, displayed as a date and time for each item result, one item per row, in ascending chronological order by *Auction Ends*
- Wait for User interaction. Upon
 - Click *Item Name* go to **Item for Sale** form
 - Click *Back to Search* return to **Search for Items** form

View Sale Item

Task Decomp



Lock Types: Reads on **Item** table, **Category** table, **Bid** table, and **User** table

Enabling Conditions: All are enabled by a User's Login and an item search

Frequency: High, all subtasks have the same frequency

Consistency (ACID): not critical, even if the item details (description) are being edited and/or new bids are being placed, order does not matter

Subtasks: All tasks must be done, but can be done in parallel. Mother task is required to coordinate subtasks. Order is not necessary.

Abstract Code

- User clicked on **Item Name** on **Search Results**
- Run the **View Sale Item** task: query for information about the item where the item ID is that of the item clicked in the **Search Results**.
- **View Item Details** subtask will:

- Retrieve the *Item ID*, *Item Name*, *Description*, *Category*, *Condition*, *Returnable*, and *Auction End time* from the **Item** table and **Category** table by querying on Item ID and display their values in the corresponding forms of the **Item for Sale** form.
- If **Item.get_now_price** is not NULL, display *Get It Now Price* and **Get It Now!** button
- If the listing User of the item matches \$User stored by the current session at **Log In**, display **Edit Description** button.
- **View Top Bids** subtask will:
 - Retrieve information about the top 4 bids from a combination of **User** data and **Bid** data, based on the item ID. The *Bid Amount*, *Time of Bid*, and *Username* will be displayed on the **Item for Sale** form, sorted by the Time of Bid with the latest one first.
- **Display New Bid Input Field** subtask will:
 - Retrieve information about the Get It Now Price and the Starting Bid of the item and the Bid Amount of the current bid from a combination of **Item** data and **Bid** data, based on the item ID.
 - If there is no current bid, set the minimum bid equal to the Starting Bid of the item, else set the minimum bid to be \$1 above the current bid.
 - If the minimum bid is less than the Get It Now Price or the Get It Now Price is not set, display *Your bid* input field together with the minimum bid, else display a message suggesting using the **Get It Now!** option instead.
- The **Item for Sale** form will then wait for interaction from the user, which comprises 5 possible actions:
 - User clicks **View Ratings** button to activate **View Ratings** task
 - User clicks **Edit Description** button, only available to the owner of the ITEM/poster of the auction, to activate **Update Description** task
 - User clicks **Get It Now** button to activate **Get It Now** task
 - User clicks **Cancel** button to return to **Item Search Results** form
 - User clicks **Bid On This Item** button to activate **Bid on Item** task

Bid on Item

Task Decomp



Lock Types: Read on **Item** table, Read-Write on **Bid** table

Enabling Conditions: An active Auction is underway and the Item has not been Won

Frequency: High

Consistency (ACID): critical as last highest bid must be maintained to ensure a fair auction

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User Enters: *\$bidAmount*
- User clicks / enter ***Bid On This Item*** button
 - **Bid validation process** executes
 - Get item auction status (read from **Item** table)
 - If the item auction has not ended
 - Users bid must be one dollar higher than current highest *\$bidAmount* and must also be less than the *\$getItNowPrice*
 - else
 - return field validation error message(s)
 - If *\$bidAmount* \geq *\$getItNowPrice* error message to suggest user ***Get It Now!*** Button
 - If *\$bidAmount* $<$ (current highest *\$bidAmount* + 1) error message bid not accepted, amount too low
 - go to ***Item for Sale*** form
 - (validation passed)
 - persist bid data
 - add *\$Bid* object with (*\$Bid.amount*, *\$Bid.timestamp*, *\$Bid.user*, *\$Bid.item*, ...)
 - go to ***Main Menu*** form

Get Item Now

Task Decomp



Lock Types: Read-Write on [Item](#) table

Enabling Conditions: Enabled by an item's lookup, the item's Get It Now price having been set and an active auction underway for the item.

Frequency: Medium

Consistency (ACID): critical as Get It Now will end auction and must manage if multiple users try to get it now at the same time or near same time.

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User clicks / enter **Get It Now!** button
- If [Item](#).winner is NULL and [Item](#).auction_end_time is later than the current time
 - update [Item](#).winner with \$User.username where \$User.username is the username of the current user stored by the current session at **Log In**
 - update [Item](#).auction_end_time with the current time
 - update [Item](#).sale_price with Get It Now Price
 - go to **Main Menu** form
- Else go to **Main Menu** form, with error message

Update Description

Task Decomp



Lock Types: Write on **Item** table

Enabling Conditions: User Viewing Item
listed the Item for Sale

Frequency: Low

Consistency (ACID): not critical

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User clicks / enter **Edit Description** button
 - **Edit Description process** executes
 - Popup edit form with current description is displayed to user
 - User modifies description text
 - If user selects **Save** Button
 - Validate that \$description field has data.
 - If no data return error message
 - else
 - Persist updated description
 - dismiss popup
 - return to **Item for Sale** form
 - If user selects **Cancel** Button
 - dismiss popup
 - return to **Item for Sale** form

View Item Ratings

Task Decomp



Lock Types: Read on [Rating](#) table and [User](#) table

Enabling Conditions: User's Login and separate view item ratings request

Frequency: Often

Consistency (ACID): not critical

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User clicks / enter the **View Ratings** button
 - Go to **Item Ratings** form
 - Find current [Item](#) using [Item.itemID](#)
 - Display [Item.itemID](#)
 - Display [Item.itemName](#)
 - Find each [Rating](#) for the [Item](#)
 - Collect [User.userName](#) of the associated [User](#)
 - Collect [nbrStars](#) (number of stars)
 - Collect [ratingTime](#)
 - Collect [comment](#)
 - increment rating tally
 - increment star tally
 - Display Average Rating (star tally / rating tally)
 - In most recent to least recent order from top to bottom for each [Rating](#)
 - If [User.userName](#) == current user
 - Display **Delete My Rating** button, [User.userName](#), [nbrStars](#), [ratingTime](#), [comment](#)
 - Else
 - Display collected [User.userName](#), [nbrStars](#), [ratingTime](#), [comment](#)

- Display collected [User.userName](#), [nbrStars](#), [ratingTime](#), [comment](#), in most recent to least recent order from top to bottom (paginate or scroll as needed).
- Display
- If the **Cancel** button is pressed
 - Close the Item Ratings form
 - Go back to the Item for Sale form
- If the **Rate This Item** button is pressed
 - Close the Item Ratings form
 - Run the **Add Item Rating** task
- If the **Delete My Rating** button is pressed
 - Close the Item Ratings form
 - Run the **Delete Item Ratings** task

Add / Delete Item Rating

Task Decomp



Lock Types: Write on [Rating](#) table

Enabling Conditions: User is logged in and viewing ratings of a particular item

Frequency: Medium

Consistency (ACID): not critical

Subtasks: Mother Task is not needed. No decomposition needed.

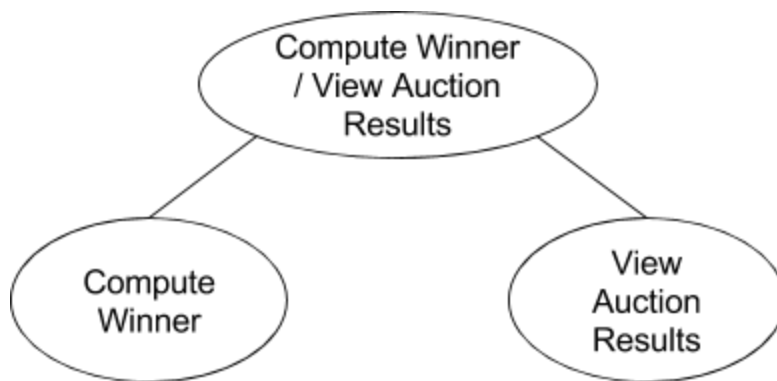
Abstract Code

- If user clicked on **Rate This Item** button on Item Ratings form
 - Add record in the appropriate table that corresponds to the logged-in User ID and the item ID was being viewed on the Item Ratings form
 - Save the number of stars clicked in *My Rating*, and the *RatingTime*.
 - Record any comments in *Comments* field from this User along with rating

- Return to **Item Ratings** form
- If User clicked on **Delete My Rating** button on **Item Ratings** form
 - Delete record in the appropriate table that corresponds to the logged-in User ID and the item ID was being viewed on the **Item Ratings** form
 - Return to **Item Ratings** form

Compute Winner / View Auction Results

Task Decomp



Lock Types: Read-Write on **Item** table

Enabling Conditions: User's Login

Frequency: Medium

Consistency (ACID): not critical

Subtasks: Mother Task is needed to make sure subtasks are executed sequentially. Order does matter (**Compute Winner** task must be run before **View Auction Results** task).

Abstract Code

- User clicks the **View Auction Results** button on the **Main Menu** form
 - **Compute Winner** subtask (see Assumption section for more details):
 - Find each **Item** that does not have a declared winner and that has ended (based on current time)
 - if the **Item** has a winner
 - update **Item** winner
 - **View Auction Results** subtask:

- Go to **Auction Results** form
- Display Headings *ID, Item Name, Sale Price, Winner, Auction Ended*
- Find each **Item** for which the associated auction has ended:
 - Collect **Item.itemID**
 - Collect **Item.itemName**
 - Collect sale price (if no winner, the value of sale price will be Null)
 - Collect winner (if no winner, the value of winner will be Null)
 - Collect auction ended (date & time)
- Display collected **Item.itemID**, **Item.itemName**, sale price, winner, auction ended sets in most recent to least recent order from top to bottom (paginate or scroll as needed).
- If the **Done** Button is pressed
 - Close the **Auction Results** form
 - Go to the **Main Menu** form

View Category Report

Task Decomp



Lock Types: Read-only on **Item** and **Category** tables

Enabling Conditions: Administrative User's Login

Frequency: Low

Consistency (ACID): not critical

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User clicks the ***View Category Report*** button on the **Main Menu** form
 - Go to **View Category Report** form
 - Display Headings *Category, Total Items, Min Price, Max Price, Average Price*

- For each **Category**:
 - Collect each **Category**
 - Find each **Item** in **Category**
 - increment item tally
 - if **Item** has a “Get It Now Price” (GINP)
 - if item GINP price < min GINP price
 - min GINP price = item GINP price
 - if item GINP price > max GINP price
 - max GINP price = item GINP price
 - item GINP price total += item GINP price
 - Collect the sum of the items in the **Category**
 - Collect the min GINP price of the items in the **Category**
 - Collect the max GINP price of the items in the **Category**
 - Collect the average GINP price (item GINP price total / item tally) of the items in the **Category**
- Display collected **Category**, items tally, min GINP price, max GINP price, average GINP price sets in alphabetical order from top to bottom.
- If the **Done** Button is pressed
 - Close the **View Category Report** form
 - Go to the **Main Menu** form

View User Report

Task Decomp



Lock Types: Read-only on **User**, **Item** and **Rating** tables

Enabling Conditions: Administrative User's Login

Frequency: Low

Consistency (ACID): not critical

Subtasks: Mother Task is not needed. No decomposition needed.

Abstract Code

- User clicks the **View User Report** button on the **Main Menu** form
 - Go to **View User Report** form
 - Display Headings *Username, Listed, Sold, Purchased, Rated*
 - For each **User**:
 - Collect **User**.username
 - Find each **Item** listed by the **User**
 - increment listed tally
 - If **Item** sold:
 - increment sold tally
 - Collect the sum of items listed by the **User**
 - Collect the sum of items sold by the **User**
 - Find each **Item** purchased by the username
 - increment purchased tally
 - Collect the sum of items purchased by the **User**
 - Find each **Item** rated by the **User**
 - increment rated tally
 - Collect the sum of items rated by the **User**
 - Display collected **User**.username, listed tally, sold tally, purchased tally, rated tally sets in descending order from top to bottom.
 - If the **Done** Button is pressed
 - Close the **View User Report** form
 - Go to the **Main Menu** form

Test Cases

TC#	Area	Test Case Description
L000	Login	
L001		Login page entry (username, password) credentials
L002		Valid credentials (username, password) accepted
L003		reject invalid (username, password) when user does not exist

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L004		reject invalid (username, password) when user exists, password invalid