Write a program that calculates the area of a rectangle (width*length). The program should be based on the following functions:

- int getLength( )
- int getWidth( )
- int CalculateArea( )
- void DisplayArea( )

```cpp
#include <iostream>

using namespace std;

int getLength();
int getWidth();
int calArea();
void disArea();

int main()
{
        disArea();

}
int getLength() {
        int len;
        cout << "\n Enter The Length:\t";
        cin >> len;
        cout << endl;
        return len;
}
int getWidth() {
        int wid;
        cout << "\n Enter The Width:\t";
        cin >> wid;
        cout << endl;
        return wid;
}
int calArea() {
        int getL, getW;
        int cal;
        getL = getLength();
        getW = getWidth();
        cal = getL * getW;
        return cal;
}
void disArea() {
        int area = calArea();
        cout << "\n The Area of the Rectangle is: \t" << area;
}
```