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Formalism (philosophy of mathematics)

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In the philosophy of mathematics, **formalism** is the view that holds that statements of mathematics and logic can be considered to be statements about the consequences of the manipulation of strings (alphanumeric sequences of symbols, usually as equations) using established manipulation rules. A central idea of formalism "is that mathematics is not a body of propositions representing an abstract sector of reality, but is much more akin to a game, bringing with it no more commitment to an ontology of objects or properties than ludo or chess."[1]

According to formalism, mathematical statements are not "about" numbers, sets, triangles, or any other mathematical objects in the way that physical statements are about material objects. Instead, they are purely syntactic expressions—formal strings of symbols manipulated according to explicit rules without inherent meaning. These symbolic expressions only acquire interpretation (or semantics) when we choose to assign it, similar to how chess pieces follow movement rules without representing real-world entities. This view stands in stark contrast to mathematical realism, which holds that mathematical objects genuinely exist in some abstract realm.

Formalism emerged as a response to foundational crises in mathematics during the late nineteenth and early twentieth centuries, particularly concerns about paradoxes in set theory and questions about the consistency of mathematical systems. It represents one of the three major philosophical approaches to mathematics developed during this period, alongside logicism and intuitionism, though formalism encompasses a broader spectrum of positions than these more narrowly defined views. Among formalists, the German mathematician David Hilbert was the most influential advocate, developing what became known as Hilbert's program to establish the consistency of mathematics through purely formal methods. [2]

Early formalism [edit]

The early mathematical formalists attempted "to block, avoid, or sidestep (in some way) any ontological commitment to a problematic realm of abstract objects."[3] German mathematicians Eduard Heine and Carl Johannes Thomae are considered early advocates of mathematical formalism. [3] Heine and Thomae's formalism can be found in Gottlob Frege's criticisms in *The Foundations of* Arithmetic.

According to Alan Weir, the formalism of Heine and Thomae that Frege attacks can be "describe[d] as term formalism or game formalism."[3] Term formalism is the view that mathematical expressions refer to symbols, not numbers. Heine expressed this view as follows: "When it comes to definition, I take a purely formal position, in that I call certain tangible signs numbers, so that the existence of these numbers is not in question."[4]

Thomae is characterized as a game formalist who claimed that "[f]or the formalist, arithmetic is a game with signs which are called empty. That means that they have no other content (in the calculating game) than they are assigned by their behaviour with respect to certain rules of combination (rules of the game)."[5]

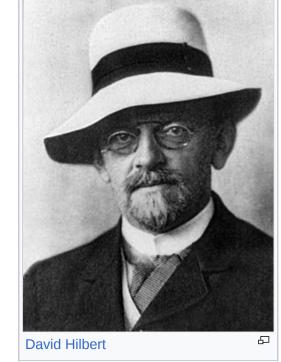
Frege provides three criticisms of Heine and Thomae's formalism: "that [formalism] cannot account for the application of mathematics; that it confuses formal theory with metatheory; [and] that it can give no coherent explanation of the concept of an infinite sequence." [6] Frege's criticism of Heine's formalism is that his formalism cannot account for infinite sequences. Dummett argues that more developed accounts of formalism than Heine's account could avoid Frege's objections by claiming they are concerned with abstract symbols rather than concrete objects. Frege objects to the comparison of formalism with that of a game, such as chess. 8 Frege argues that Thomae's formalism fails to distinguish between game and theory.

Hilbert's formalism [edit]

A major figure of formalism was David Hilbert, whose program was intended to be a complete and consistent axiomatization of all of mathematics. [9] Hilbert aimed to show the consistency of mathematical systems from the assumption that the "finitary arithmetic" (a subsystem of the usual arithmetic of the positive integers, chosen to be philosophically uncontroversial) was consistent (i.e. no contradictions can be derived from the system).

The way that Hilbert tried to show that an axiomatic system was consistent was by formalizing it using a particular language.^[10] In order to formalize an axiomatic system, a language must first be chosen in which operations can be expressed and performed within that system. This language must include five components:

- It must include variables such as *x*, which can stand for some number.
- It must have quantifiers such as the symbol for the existence of an object.
- It must include equality.
- • It must include certain undefined terms called parameters. For geometry, these undefined
- terms might be something like a point or a line, which we still choose symbols for. By adopting this language, Hilbert thought that all theorems could be proven within any axiomatic system using nothing more than the



axioms themselves and the chosen formal language. Gödel's conclusion in his incompleteness theorems was that one cannot prove consistency within any consistent axiomatic system

rich enough to include classical arithmetic. On the one hand, only the formal language chosen to formalize this axiomatic system must be used; on the other hand, it is impossible to prove the consistency of this language in itself. [10] Hilbert was originally frustrated by Gödel's work because it shattered his life's goal to completely formalize everything in number theory. [11] However, Gödel did not feel that he contradicted everything about Hilbert's formalist point of view. [12] After Gödel published his work, it became apparent that proof theory still had some use, the only difference is that it could not be used to prove the consistency of all of number theory as Hilbert had hoped.^[11] Hilbert was initially a deductivist, [citation needed] but he considered certain metamathematical methods to yield intrinsically meaningful

results and was a realist with respect to the finitary arithmetic. Later, he held the opinion that there was no other meaningful mathematics whatsoever, regardless of interpretation.

Further developments [edit]

Other formalists, such as Rudolf Carnap, considered mathematics to be the investigation of formal axiom systems. [13] Haskell Curry defines mathematics as "the science of formal systems." [14] Curry's formalism is unlike that of term formalists, game

formalists, or Hilbert's formalism. For Curry, mathematical formalism is about the formal structure of mathematics and not about a formal system. [14] Stewart Shapiro describes Curry's formalism as starting from the "historical thesis that as a branch of mathematics develops, it becomes more and more rigorous in its methodology, the end-result being the codification of the branch in formal deductive systems."[15]

Criticism [edit]

Kurt Gödel indicated one of the weak points of formalism by addressing the question of consistency in axiomatic systems. Bertrand Russell has argued that formalism fails to explain what is meant by the linguistic application of numbers in statements such

as "there are three men in the room".[16]

QED project

See also [edit]

- Mathematical formalism
- Formalized mathematics
- Formal system

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