

1. Title

- Signup and Signin Report

2. Introduction

- This App For Just Design And not the logic for signup and signin page build in android

3. Methodology

- User can inter his name and password to sign up to the mobule app then if he sign out he can log in again by his username and password he entered before.

4. Metrics

- List the metrics used in the report, along with their definitions. For example:
 - Signups: The number of users who signed up for an account on the app.
 - Signins: The number of users who signed in using an existing account on the app.
 - New Users: The number of new users who signed up and signed in within a certain time frame.

5. Time Period

- Describe the time period covered by the report. For example, "The report covers the time period from [Date 1] to [Date 2]."

6. Results

- Present the results of the metrics for each time period. For example:

Time Period	Total Signups	Total Signins	New Users
Week 1	100	80	50

Time Period	Total Signups	Total Signins	New Users
Week 2	120	90	40
Week 3	150	110	30

7. Analysis

- Analyze the results and discuss any trends or patterns that may be observed. For example, "The number of signups has been increasing over time, indicating that the app's user acquisition strategies are working effectively."

8. Recommendations

- Based on the analysis, provide recommendations for improvement. For example, "To further enhance user engagement, consider implementing strategies such as [Example Strategy]."

9. Conclusion

- Summarize the main findings of the report and restate its purpose. For example, "In conclusion, this report offers valuable insights into user signups and signins on the [App Name] app. By addressing the recommendations provided, the app can continue to improve and gain even greater user adoption."