# Mo Torab Shaikh(Torab)

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#### **EDUCATION**

University at Buffalo	Master of Science- Robotics   Buffalo, NY	Aug/2024 - Dec/2025
Poornima University	B.Tech, Computer Engineering   Jaipur, India	Sep/2014 - May/2018

#### **WORK EXPERIENCE**

**Talent Litmus** | *Tech Lead* | Mumbai

Jul/2021 - Aug/2024

An HR tech startup which builds games that help organizations in recruitment and training their employees through video games.

- Led a team of 6 members in a dynamic and fast-paced startup environment, designing and implementing system architecture and back-end services. Also, held responsibility for key technical decisions that impacted the entire organization.
- Improved deployment processes, reducing time by 90% and increasing system availability to 99.99%. Also, Developed a system for automatic downtime monitoring and reporting and managed incidents and upgraded outdated systems to modern versions and minimized technical debt.
- Maintained and enhanced cloud architecture, implementing single sign-on with Azure AD, and integrated Generative AI into products; created SCORM packages for LMS platforms.
- Developed workflows, coding guidelines, and CI/CD pipelines.
- Conducted hiring processes, including job posting, resume shortlisting, interviews, and onboarding.

**Thinglogix-Helios Web Services** | *Sr. Software Engineer* | Jaipur

Jun/2018 - Jul/2021

An autoscaling serverless IoT platform that can be used to develop no-code applications.

- End-to-end development of serverless IoT platform running on top of AWS.
- Development and retraining of Deep Learning models for various applications including Computer Vision.
- Worked with the overseas team to develop and enhance the IoT platform and other solutions.
- Awarded Excellent technical player of the year 2019.

## **SKILLS**

Languages	Python, C/C++, TypeScript, JavaScript, NodeJS, Java	
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Cloud Technologies AWS(EC2, Lambda, S3, Route53, API Gateway, Cloudfront, Cognito, IAM,

CloudWatch, AWS IoT, CloudFormation, Comprehension, Rekognition, textract, SQS, Kinesis, RDS, Sagemaker, DynamoDB, SDK), basic, speech-to-text, OCR)

Frameworks Angular 2+, NestJs, Pytorch, ReactJs, ROS

Databases PostGreSQL, MySQL, MongoDB, DynamoDB

**Generative AI** OpenAI, Stability AI

**Deployment tools** Docker, CloudFormation, Bitbucket pipelines

General tools Linux, Git, Visual Studio Code, Postman, Trello, BitBucket, Jira, Github

Other technologies Oauth2.0 integrations(Stripe, Salesforce, Azure AD), nginx, pm2, RESTful APIs,

MQTT messaging, RXJS and reactive programming.

### PROFESSIONAL PROJECTS

Foundry - Thinglogix-Helios Web Services, Jaipur

Jun/2018 - Jul/2021

An Auto-scalable multi-tenant IoT platform where the clients can connect their IoT devices to communicate, manage and monitor them.

- Responsibilities End to end development and integrations with various systems.
- Technologies used Angular, RXJS, AWS(Lambda, S3, API Gateway, Cloudfront, Cognito, IAM, CloudWatch, AWS IoT, CloudFormation, Comprehension, SQS, Kinesis, RDS, Sagemaker, DynamoDB, SDK), PostgreSQL, Salesforce single sign-on, Shopify integration, MQTT protocol.

OCR APIs- Thinglogix-Helios Web Services, Jaipur

Jan/2019 - Apr/2020

A set of APIs that receive documents in image or PDF format, perform stamp/signature detection, OCR operation after that fill Salesforce form based on the document.

- Responsibilities Development and deployment of APIs, Computer Vision model and AWS resources.
- Technologies used Tensorflow, Image processing, AWS(Lambda, S3, API Gateway, Cloudfront, Cognito, IAM, CloudWatch, AWS IoT, CloudFormation, RDS, DynamoDB, SDK), PostgreSQL.

**Automated attendance system**- Thinglogix-Helios Web Services, Jaipur Aug/2020 – Jan/2021 An automated attendance system that marks attendance of the employees of a company based on their movements from one factory or bus stop to another. This uses CCTV camera streams in buses and factory gates to perform face detection and recognition.

- Responsibilities architected and developed the device side application. This multithreaded application was able to process video streams coming from multiple cameras and do on-device inference.
- Technologies used Python, AWS(Lambda, S3, API Gateway, IAM, CloudWatch, AWS IoT, SQS, Rekognition, SDK), OpenCV, PyTorch, GPS modules, RTSP protocol, MQTT protocol, CNN, Image processing, Python, Shell Scripting, edge processing devices like - Nvidia Jetson Nano, Raspberry PI, Google Coral TPU.

Games - Talent Litmus Jul/2021 - Aug/2024

Role-playing assessment and learning games that evaluate psychometric attributes of candidates and create a detailed report, and also help them in learning company policies and code of conduct.

- Responsibilities Managed and upgraded existing systems, led the technical development and architectural design, built deployment pipelines, refactored code and also reduced technical debt, and delegated tasks to team members.
- Technologies used NodeJs, AWS(EC2, Route53), ExpressJS, MongoDB, nginx, pm2, Redis.

**Genie** - Talent Litmus

Dec/2023 - Aug/2024

A platform that can let users create their own learning based games by generating content from Generative Artificial Intelligence.

- Responsibilities spearheaded the development and architecture and the entire project and actively
  participated in feature development; Also integrated generative AI technologies like OpenAI and
  Stability AI.
- Technologies used ChatGPT APIs, NodeJs, AWS(EC2, Route53), MongoDB, NestJs, nginx, Redis.

### **OPEN SOURCE PROJECTS**

**Griptape Al** 

Oct/2023 - present

- A modular open-source framework designed for large language models (LLM) based agents, pipelines, and workflows.
- Technologies used Griptape AI, Python, Large Language Models, Redis

# **ACHIEVEMENTS**

- Four times Secured 1st position in different inter and intra-college chess competitions, 2014-2018
- Secured 1st Position in Himalaya Hostel Fest Sudoku Competition 2016.
- Nation-wide winner (with 3 Person Squad) for the Hackathon for the PwC Deep Learning Challenge 2017.