

Geographic models

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1 Introduction

This chapter will introduce a spatial model for epidemic diseases. The ODE system from previous chapter can be expand with a term for geographic spread of the disease. The first section *Simple system for spatial spread* will build on the simple SIR model presented in previous chapter and be based on *Geographic spread and Control of epidemics* by Murray [3]. The parameters from *English Boarding School* in previous chapter will be used for the model and the results

will be compared. The position of the infected student will be study to see if this affect the number of infected. The last section, *Zombification*, will study and expand the system from Langtangen, Mardal and Røtnes [1]. The results and parameter values used to calculate *Walking Dead* will be compared between the previous ODE system and variations of this PDE.

2 Simple system for spatial spread

A spatial variable, \mathbf{x} will be introduced to the model. This result in both temporal and spatial variations. The difference from a standard ODE system will be the diffusion part added to each equation. The system can be seen in Eq.(1).

$$\begin{aligned}\frac{\partial S}{\partial t} &= -rIS + D\nabla^2 S \\ \frac{\partial I}{\partial t} &= rIS - aI + D\nabla^2 I \\ \frac{\partial R}{\partial t} &= aI + D\nabla^2 R\end{aligned}\tag{1}$$

Here S describes the *Susceptible* group, I describes the *Infected* group and R describes the *Removed* group. With the following conditions for the boundary and initial values

$$\begin{aligned}u_x(0, t) = u_x(X, t) &= 0, \quad u = S, I, R \\ u(x, 0) &= f_u(x), \quad u = S, I, R\end{aligned}\tag{2}$$

This result in Neumann conditions at the boundary. The following implementation can be used at the boundary

$$\frac{u_{-1}^n - u_1^n}{2\Delta x} = 0 \quad u_{-1}^n = u_1^n\tag{3}$$

This is solved by adding an extra point on each side, called ghost points. The values in these points are updated each time step with values from u_1^n and u_{X-1}^n . All three classes, S, I, R in Eq.(1) have the same diffusion coefficient, D . This gives the three groups the same diffusion speed. This can vary between systems. Later in the chapter, in section *Zombification*, different diffusion terms are given for the groups. The two probabilities rIS and aI will work in the same way as for the ODE system. Since this model takes the position into account, a group of infective that moves into a uniform population with susceptible can be model. The group of *Susceptible* has the density S_0 . A simulation can show the geotemporal spread of the disease. The problem can first be considered as one-dimensional. The system can be nondimensionalised by writing

$$\begin{aligned}I^* &= \frac{I}{S_0}, \quad I^* = \frac{I}{S_0}, \quad R^* = \frac{R}{S_0}, \\ x^* &= \left(\frac{rS_0}{D}\right)^{1/2} x, \quad t^* = rS_0 t, \quad \lambda = \frac{a}{rS_0},\end{aligned}\tag{4}$$

S_0 is used as a representative population. Now Eq.(1) can be expressed as in Eq.(5). The asterisks have been dropped to make it easier to read.

$$\begin{aligned}\frac{\partial S}{\partial t} &= -IS + \frac{\partial^2 S}{\partial x^2}, \\ \frac{\partial I}{\partial t} &= IS - \lambda I + \frac{\partial^2 I}{\partial x^2}, \\ \frac{\partial R}{\partial t} &= \lambda I + \frac{\partial^2 R}{\partial x^2},\end{aligned}\tag{5}$$

The three parameters r , a and D have been replaced by λ . The *reproduction rate* that was presented for the ODE model can be seen as $1/\lambda$. This has a couple of equivalent meanings. $1/\lambda$ can be seen as the number of secondary infections produced by one primary infected. It can also be used to measure two different time scales. The first one, $1/(rS_0)$, measure the contagious time of the disease. The second one can look at the life expectancy for an infective. This can be described as $1/a$ [3].

2.1 Travelling wave 1D

The travelling wave describes, in this case, how a group of infected travels through a geographic area of humans. This will be shown by sending a pulse of infected into a group of susceptible. A travelling wave solution can be described as follows,

$$I(x, t) = I(z), \quad S(x, t) = S(z), \quad R(x, t) = R(z), \quad z = x - ct, \tag{6}$$

The value c describes the wave speed. This represents a wave of constant shape that travels in the positive x-direction. Eq.(6) can be inserted into Eq.(5). This result in the ordinary system Eq.(7)

$$\begin{aligned}S'' + cS' - IS &= 0, \\ I'' + cI' + I(S - \lambda) &= 0 \\ R'' + cR + I\lambda &= 0\end{aligned}\tag{7}$$

This gives an eigenvalue problem. The value of λ needs to stay in a range where $c > 0$ is fulfilled. The values S , I and R have to stay nonnegative. This leads to

$$\begin{aligned}0 &\leq S(-\infty) < S(\infty) = 1 \\ I(-\infty) &= I(\infty) = 0, \\ 1 &\geq R(-\infty) \geq R(\infty) = 0\end{aligned}\tag{8}$$

An epidemic wave can be seen in Fig.(1). The value of λ is sat to 0.5. The initial value for *Susceptible* is 1 for the area and the *Removed* is sat to 0. The *Infected* class has a Gauss curve around 0 at initial time. In the four subplots in Fig.(1), the epidemic wave travel towards the other side. The value z , which

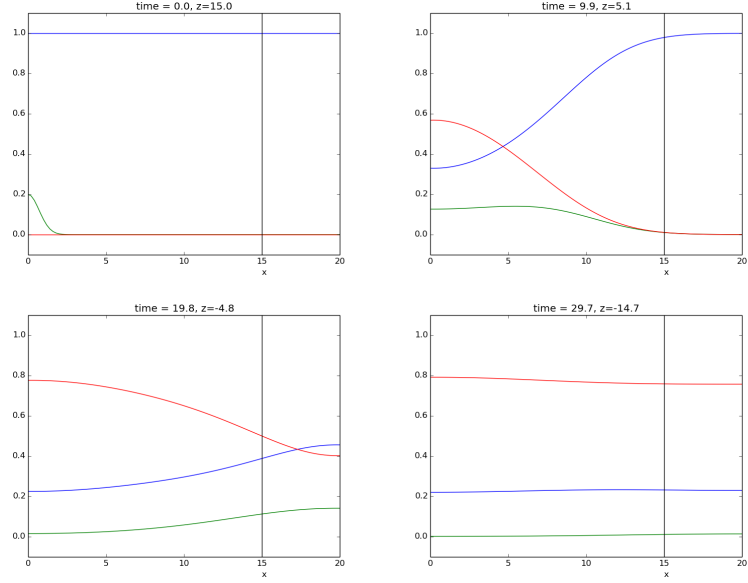


Figure 1: The system (7). A gaussian curve with height 0.2 placed on the left side. This causes an epidemic wave controlled by the parameter $\lambda = 0.5$. The size is measured at point $x = 15$ and can be seen in figure (2).

is defined in Eq.(6), is used to plot the travelling wave measured at a specific point, in this case $x = 15$. This travelling wave is shown in figure(2).

The *Infective* class in Eq.(7) can be linearised when $z \rightarrow \infty$. This leads to $S \rightarrow 1$ and $I \rightarrow 0$. The result then become

$$I'' + cI' + I(S - \lambda) \approx 0 \quad (9)$$

This can be found by

$$I(z) \propto \exp \left[(-c \pm c^2 - 4(1 - \lambda)^{1/2})z/2 \right] \quad (10)$$

Since it is required that $I(z) \rightarrow 0$ and $I(z) > 0$, *oscillations around 0 must be prevented. If a travelling wave exists, it must be of the form $I(z) = A e^{-\mu z}$ where $\mu > 0$. If $\lambda > 1$, no travelling wave will exist. Then the disease will die out. The terms defined in Eq.(4) will give the threshold conditions,*

$$\lambda = \frac{a}{rS_0} < 1 \quad (12)$$

This is the same value that was given for the ODE model in the previous chapter.

2.2 Verifying the solution

To verify the implementation of the solution, a couple of tests can be done one the system. The system will be tested with a constant solution and a manufactured solution.

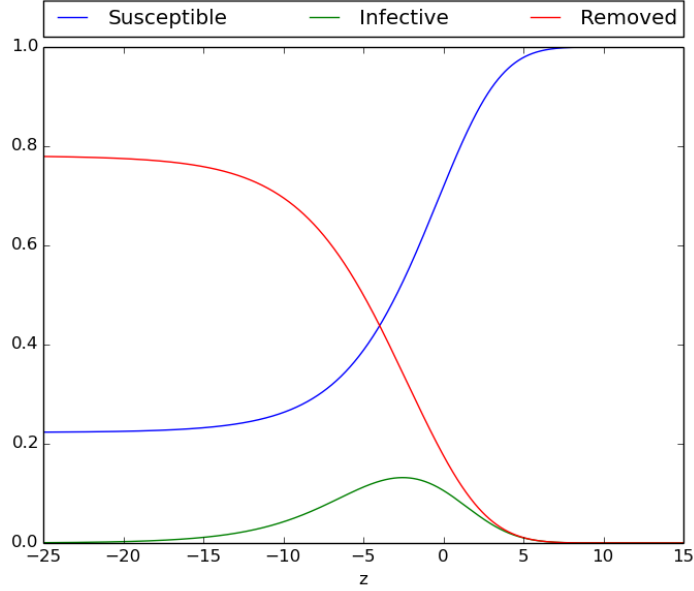


Figure 2: This shows the travelling wave measures at at $x = 15$ in figure(1)

Constant solution. A constant solution use preproduced constant values for for the concentrations S , I and R . These can be replaced by $S = C_s, I = C_i, R = C_r$. The value of C_i can only be 0 in Eq.(5). This results in a poor test where several bugs can escape. The system can be expanded by adding a term βR to the *Susceptible* class and subtract the same term from the *Removed* class. Then all three values can be tested. The system will then look:

$$\begin{aligned}\frac{\partial S}{\partial t} &= -IS + \beta R + \frac{\partial^2 S}{\partial x^2}, \\ \frac{\partial I}{\partial t} &= IS - \lambda I + \frac{\partial^2 I}{\partial x^2}, \\ \frac{\partial R}{\partial t} &= \lambda I - \beta R + \frac{\partial^2 R}{\partial x^2},\end{aligned}\tag{13}$$

By deriving (15), the following system (14) has to be solved

$$\begin{aligned}C_i C_s &= \beta C_r \\ C_i C_s &= \lambda C_i \\ \lambda C_i &= -\beta C_r\end{aligned}\tag{14}$$

The values β and λ are based on the constants C_s, C_i, C_r , which can be chosen freely. Here they are sat to $C_s = 1.2, C_i = 0.8, C_r = 0.6$. This result in $\lambda = C_s = 1.2$ and $\beta = \frac{C_s C_i}{C_r} = 1.6$. A test is made in python and can be seen under.

```

def test_constant_solution():
    """
    Test problem where u=u_const is the exact solution, to be
    reproduced (to machine precision) by any relevant method.
    """
    def exact_solution(t):
        return C_s, C_i, C_r

    def lam(t, x):
        return C_s

    def beta(t, x):
        return (C_s*C_i)/float(C_r)

    #Constant values
    C_s = 1.2
    C_i = 0.8
    C_r = 0.6

    #lam = C_s
    #beta = (lam*C_i)/float(C_r)

    T = 2; Nt = 200
    X = 20; Nx = 40
    S_1 = np.ones(Nx+3)*C_s
    I_1 = np.ones(Nx+3)*C_i
    R_1 = np.ones(Nx+3)*C_r

    t, x, S, I, R = simple_PDE(T, Nx, Nt, X, lam, beta, S_1, I_1, R_1)

    S_e, I_e, R_e = exact_solution(t)
    difference = abs(S_e - S).max() # max deviation
    tol = 1E-14
    assert difference < tol

    difference = abs(I_e - I).max() # max deviation
    tol = 1E-14
    assert difference < tol

    difference = abs(R_e - R).max() # max deviation
    tol = 1E-14
    assert difference < tol

```

The test was run with no error, and the three constant values were produced correctly. This test is not good enough by it self to qualify the program, but an error here would result in a large error in the program.

Manufactured solution. By constructing a function to each equation in the Eq.(5), a manufactured solution can be created. Here S, I and R are pre produced. The system will be

$$\begin{aligned}
 \frac{\partial S}{\partial t} &= -IS + \frac{\partial^2 S}{\partial x^2} + f(x, t), \\
 \frac{\partial I}{\partial t} &= IS - \lambda I + \frac{\partial^2 I}{\partial x^2} + g(x, t), \\
 \frac{\partial R}{\partial t} &= \lambda I + \frac{\partial^2 R}{\partial x^2} + h(x, t),
 \end{aligned} \tag{15}$$

where f, g and h are functions to achieve the expected results for S, I and R . In this case the functions will be:

$$\begin{aligned} f(x, t) &= \frac{\partial S}{\partial t} + IS - \frac{\partial^2 S}{\partial x^2} \\ g(x, t) &= \frac{\partial I}{\partial t} - IS + \lambda I - \frac{\partial^2 I}{\partial x^2} \\ h(x, t) &= \frac{\partial R}{\partial t} - \lambda I - \frac{\partial^2 R}{\partial x^2}, \end{aligned} \quad (16)$$

When choosing the expected function for the classes, it is important that the boundary conditions from Eq.(2) is fulfilled.

$$u_x(0, t) = u_x(X, t) = 0 \quad (17)$$

The quantities have been sat to:

$$\begin{aligned} S(x, t) &= \cos\left(\frac{\pi}{X}x\right)t \\ I(x, t) &= \cos\left(\frac{\pi}{X}x\right)t \\ R(x, t) &= \cos\left(\frac{\pi}{X}x\right)t \end{aligned} \quad (18)$$

Now `sympy` can be used to do the calculations for the three functions f, g and h . The program can be seen in the Appendix. This result in the following equations seen in Eq.(19)

$$\begin{aligned} f(x, t) &= (t^2 \cos\left(\frac{\pi}{X}x\right) + \frac{\pi^2}{X} t + 1) \cos\left(\frac{\pi}{X}x\right) \\ g(x, t) &= (\lambda t - t^2 \cos\left(\frac{\pi}{X}x\right) + \frac{\pi^2}{X} t + 1) \cos\left(\frac{\pi}{X}x\right) \\ h(x, t) &= (-\lambda t + \frac{\pi^2}{X} t + 1) \cos\left(\frac{\pi}{X}x\right) \end{aligned} \quad (19)$$

A similar test made for the constant solution can be used here. While the constant test expected a difference on machine precision, this is not the case here. In this test, an expected convergence rate can be measured. The following manufactured test will be

```
def test_manufactured_solution(T,Nt,X,Nx):
    """
    Test problem where u=c*t+I is the exact solution, to be
    reproduced (to machine precision) by any relevant method.
    """

    def exact_solution_S(t,x):
        return np.cos(np.pi*x)*t

    def exact_solution_I(t,x):
        return np.cos(np.pi*x)*t

    def exact_solution_R(t,x):
```

```

        return np.cos(np.pi*x)*t

def beta(t,x):
    return exact_solution_S(t,x)*exact_solution_I(t,x)/exact_solution_R(t,x)
lam = 1
def f(t,x):
    return (t**2*np.cos(np.pi*x) + np.pi**2*t + 1)*np.cos(np.pi*x)

def g(t,x):
    return (lam*t - t**2*np.cos(np.pi*x) + np.pi**2*t + 1)*np.cos(np.pi*x)

def h(t,x):
    return (-lam*t + np.pi**2*t + 1)*np.cos(np.pi*x)

dx = X/float(Nx)
dt = T/float(Nt)
S_1 = exact_solution_S(0,np.linspace(0-dx,X+dx,Nx+3))
I_1 = exact_solution_I(0,np.linspace(0-dx,X+dx,Nx+3))
R_1 = exact_solution_R(0,np.linspace(0-dx,X+dx,Nx+3))

t,x,S,I,R = simple_PDE(T,Nx,Nt,X,lam,beta,S_1,I_1,R_1,f,g,h)
S_e = exact_solution_S(t[-1],x)
I_e = exact_solution_I(t[-1],x)
R_e = exact_solution_R(t[-1],x)

difference_S = abs(S_e - S).max() # max deviation

#for i in range(4):
#    print "n",i,"S_e",exact_solution_S(t[i],x)

#print "S",S
#t_tot = np.sum(t[:-1])
#print "t_tot",t_tot
#difference_exp = t_tot*dt*np.cos(x*np.pi)*((2*(np.cos(np.pi*dx)-1))/dx**2+np.pi**2)
#print "diff_exp", (abs(difference_exp)).max()
print "diff",difference_S
#tol = 1E-14
#assert difference < tol

difference_I = abs(I_e - I).max() # max deviation
#print "diff",difference_I
#tol = 1E-14
#assert difference < tol

difference_R = abs(R_e - R).max() # max deviation
#print "diff",difference_R
#tol = 1E-14
#assert difference < tol
return difference_S,difference_I,difference_R

```

Convergence rate. The program can be controlled by checking the convergence rate. The error term for this equation can be described as

$$\epsilon = C_x \Delta x^2 + C_t \Delta t \quad (20)$$

With Eq.(20), the expected convergence rate can be found for both Δx and Δt . To be able to separate the Δ 's, the other value has to be close to eliminated. To study the value Δx , $\Delta t \ll \Delta x$ has to be fulfilled. This will lead to $C_t \Delta t \approx 0$,

and the error term for Δx can be found. The opposite thing can be done for Δt . A table for the error is produced for different values for $\Delta t = 0.05$ and $\Delta x = 0.1$.

| | Δx | $\frac{\Delta x}{2}$ | $\frac{\Delta x}{4}$ | $\frac{\Delta x}{8}$ |
|-----------------------|------------|----------------------|----------------------|----------------------|
| Δt | 9.8E-3 | - | - | - |
| $\frac{\Delta t}{4}$ | 9.9E-3 | 2.5E-3 | - | - |
| $\frac{\Delta t}{8}$ | 9.9E-3 | 2.5E-3 | 6.1E-4 | - |
| $\frac{\Delta t}{16}$ | 9.9E-3 | 2.5E-3 | 6.1E-4 | 1.5E-4 |

The spatial error. The Tab.(2.2) gives information about the error when Δt and Δx are reduced. By studying the row where $\Delta t/16$, the $C_t \Delta t$ can be seen as close to negligible in Eq.(20). The error can be expressed

$$\epsilon \propto \Delta x^r \quad (21)$$

The value is expected to be $r = 2$, since Crank Nicolson is used in the spatial discretization. By comparing the error for different Δx , the convergence rate, r , can be expressed,

$$r_{12} \simeq \frac{\log(\epsilon_1/\epsilon_2)}{\log(\Delta x_1/\Delta x_2)} \quad (22)$$

Since the table above has four different error values, these can be used to give three different convergence rates. $\Delta x_1 = \Delta x, \Delta x_2 = \Delta x/2, \dots$. The same notation has been used for the different error values, ϵ .

| | ϵ_1/ϵ_2 | ϵ_2/ϵ_3 | ϵ_3/ϵ_4 |
|---|-------------------------|-------------------------|-------------------------|
| r | 2.0056 | 2.0014 | 2.0004 |

Here the rate goes towards 2, and a 2.order convergence rate seems to be fulfilled.

The temporal error. The temporal error is hard to find since the *Stability criteria* expect Δt to fulfill the criteria in Eq.(23) to avoid oscillations.

$$\Delta t \leq \frac{\Delta x^2}{2} \quad (23)$$

This results in the case that $\Delta x \ll \Delta t$ is impossible, because this only leads to an unstable solution. By looking at the column for $\frac{\Delta x}{8}$, the only stable solution is for $\frac{\Delta t}{16}$. Therefore the technique used for the spatial error cannot be used here. By studying the diagonal numbers in the table, the expected convergence rate is fulfilled for both Δx , which gives $r = 2$ and for Δt , which gives $r = 1$

2.3 Travelling wave in 2D

The Eq.(5) can be discretized for a 2D area. This is more realistic when simulating a geographic spread of an epidemic disease. The non dimensional system can be discretized with Forward Euler in time and Crank Nicolson in space

$$\begin{aligned}
\frac{S_{i,j}^{n+1} - S_{i,j}^n}{\Delta t} &= -I_{i,j}^n S_{i,j}^n + \left(\frac{S_{i-1,j}^n - 2S_{i,j}^n + S_{i+1,j}^n}{\Delta x^2} + \frac{S_{i,j-1}^n - 2S_{i,j}^n + S_{i,j+1}^n}{\Delta y^2} \right) \\
\frac{I_{i,j}^{n+1} - I_{i,j}^n}{\Delta t} &= I_{i,j}^n S_{i,j}^n - \lambda I_{i,j}^n + \left(\frac{I_{i-1,j}^n - 2I_{i,j}^n + I_{i+1,j}^n}{\Delta x^2} + \frac{I_{i,j-1}^n - 2I_{i,j}^n + I_{i,j+1}^n}{\Delta y^2} \right) \\
\frac{R_{i,j}^{n+1} - R_{i,j}^n}{\Delta t} &= \lambda I_{i,j}^n + \left(\frac{R_{i-1,j}^n - 2R_{i,j}^n + R_{i+1,j}^n}{\Delta x^2} + \frac{R_{i,j-1}^n - 2R_{i,j}^n + R_{i,j+1}^n}{\Delta y^2} \right)
\end{aligned} \tag{24}$$

The known values can be placed on the right side. The system will then be

$$\begin{aligned}
S_{i,j}^{n+1} &= S_{i,j}^n + \Delta t \left(-I_{i,j}^n S_{i,j}^n + \left(\frac{S_{i-1,j}^n - 2S_{i,j}^n + S_{i+1,j}^n}{\Delta x^2} + \frac{S_{i,j-1}^n - 2S_{i,j}^n + S_{i,j+1}^n}{\Delta y^2} \right) \right) \\
I_{i,j}^{n+1} &= I_{i,j}^n + \Delta t \left(I_{i,j}^n S_{i,j}^n - \lambda I_{i,j}^n + \left(\frac{I_{i-1,j}^n - 2I_{i,j}^n + I_{i+1,j}^n}{\Delta x^2} + \frac{I_{i,j-1}^n - 2I_{i,j}^n + I_{i,j+1}^n}{\Delta y^2} \right) \right) \\
R_{i,j}^{n+1} &= R_{i,j}^n + \Delta t \left(\lambda I_{i,j}^n + \left(\frac{R_{i-1,j}^n - 2R_{i,j}^n + R_{i+1,j}^n}{\Delta x^2} + \frac{R_{i,j-1}^n - 2R_{i,j}^n + R_{i,j+1}^n}{\Delta y^2} \right) \right)
\end{aligned} \tag{25}$$

This results in an explicit system, which is easy to code. It consist of known values on the right side and only one unknown on the left side.

A gaussian wave. In the PDE system for the 1D equation, a Gaussian quantity of infected humans was placed on the left side in the initial value. This resulted in a wave of infected spread along the x-axis. A similar thing can be done for the 2D simulation. A couple of simulations have been produced for the 2D system. The first simulation is calculated with a Gaussian function along (0,y) for the *Infected* at initial time. The second simulation has placed the Gaussian function at point (0,0) for the *Infected* group at initial value. Both simulations can be seen in the Appendix.

The size of the epidemic wave can be measured and compared by studying the travelling wave at a certain point. In these two 2D simulations in Fig.(3), the wave will be measured in the point (15,15), while the travelling wave in the 1D simulation was measured at point(15).

The shape of the two travelling waves in Fig.(3) are similar. The only difference is the time when the wave occur. The plot for 1D wave in Fig.(2) has the same shape. With a closer study, the area under the function can be measured in all three cases. The result can be seen in Tab.(2.3)

| 1D wave | 2D wave line | 2D wave point |
|---------|--------------|---------------|
| 1.43 | 1.43 | 1.43 |

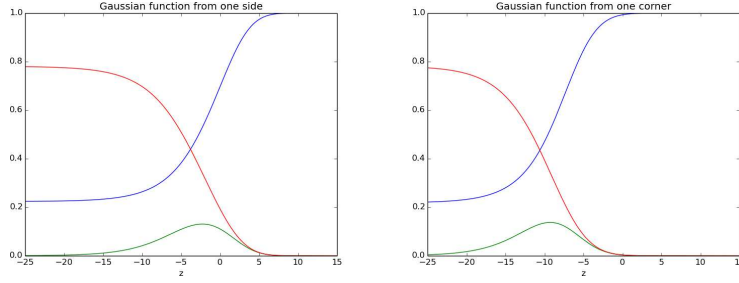


Figure 3: Travelling wave measured at point (15,15) with two different initial values for the *Infected* class. I:The initial value is sat as a Gaussian line along (0,y).II:The initial value is sat as a Gaussian point (0,0).

The area in all three simulations approaching the same area when Δt and Δx are reduced. The size and shape will not change by expanding the system from 1D to 2D. But by studying Fig.(3), the wave occur at different times. This is caused by the distance from the start position for the Gaussian wave. The first subplot that starts with a Gaussian function along the $x = 0$ axis gets a wave of infected wash along the x axis. This can be seen as a wave on the beach. Everyone that have the same distance from the ocean will be hit simultaneously. The travelling wave for the 1D simulation and the first subplot occurs at the same time, because they are measured at the same distance from the starting point. The last plot is also measured at (15,15), but occurs later. Since the wave starts at point (0,0), the distance to (15,15) is 21.21. This means that the wave will reach the point 6.21 time steps later. This is also reasonable by looking at the plot.

Change in initial flow. By increasing the initial wave of the *Infected* group, the initial value of *Infected* can be study. The simulation is run with the same parameters as for the three simulations above and the only difference is the initial value for the *Infected* group. The Gaussian wave of infected are placed a point (0,0) as for subplot II in Fig.(3). The simulation can be seen in Fig.(4).

The size and shape can be compared by measuring the travelling wave at point(15,15). The travelling wave for this simulation can be seen in Fig.(5) and the area for the travelling wave is measured to 1.43, which is similar with the three other simulations.

The size of the travelling wave will not be affected by changing the value for the *Infected* group. But there is a difference in the time when the wave occur. In the simulation where the initial value is higher, the travelling wave reaches the measuring point (15,15) earlier. This can be explained by the idea of a ball dropped from a large height. If the ball is released or thrown to the ground, will only affect the acceleration of the ball, not the terminal velocity. After a certain time the released ball and the thrown ball will reach the same maximum speed. This is the case for the speed of the travelling wave.

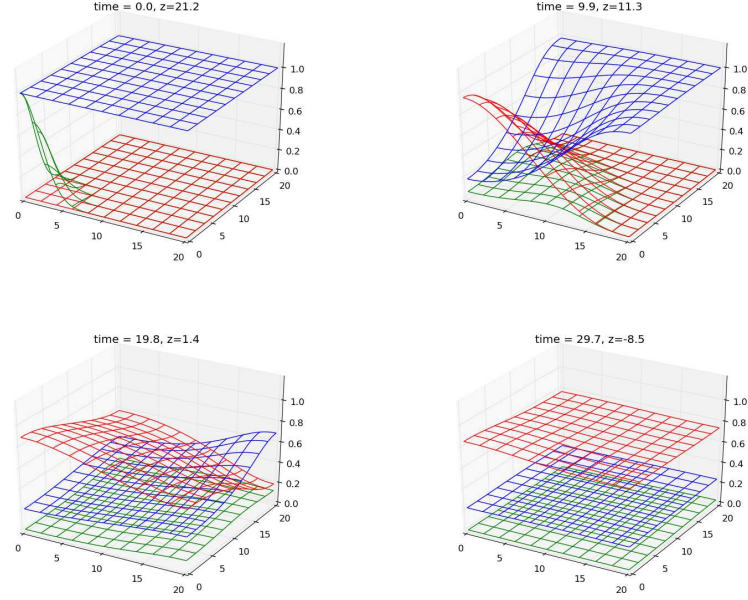


Figure 4: A major flow of infected spread outwards the field. After a certain time, the wave has past the area and the number in each class stabilize.

Change in lambda. The one thing that affects the speed and size, is the λ variable in the PDE system(5). This λ is a combination of a , which controls deaths among infected, r , which controls the number of infected in meetings between infected and susceptible. The last parameter in λ is the concentration of Susceptible, S_0 . By changing this parameter, the travelling wave will change in both size and shape. In Fig.(6), the simulation is run with four different values of λ .

To understand the results in Fig.(6), the λ function can be study,

$$\lambda = \frac{a}{rS_0}, \quad (26)$$

A major and aggressive travelling wave is caused when $\lambda \rightarrow 0$. In Fig.(6), λ is run with value 0.01 in the first subplot. This results in a travelling wave of infected that eradicates the *Susceptible* group in a short time. The wave starts decreasing when all *Susceptible* are infected. By looking at Eq.(26), a small value is caused by a small a compared to r and S_0 . If a is low, this result in few deaths/immune in the *Infected* class. This means that the *Infected* class will grow and be able to infect even more humans from the *Susceptible* class. The same thing will happen if r is large. A result of a large r will cause an aggressive disease that infects a major part of the population. The same result will happen if S_0 is large. Then there are several possible humans to infect. Therefore a outburst of a disease is more critically in a crowded city than in the wilderness, far from other humans.

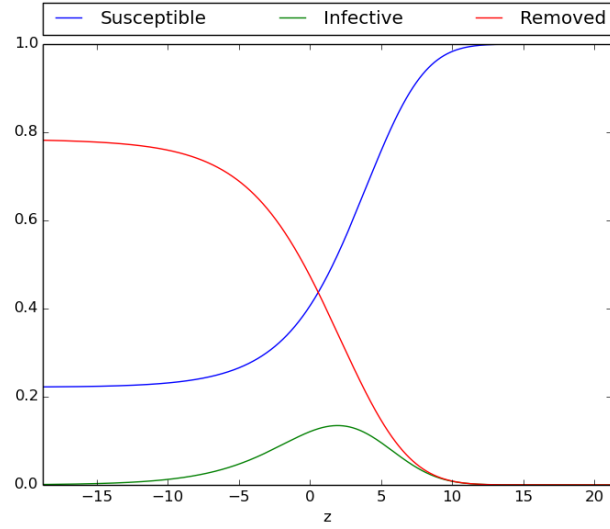


Figure 5: The travelling wave with a major increase of infected at the initial time.

If λ increases above 1, the disease will not be able to spread. The number of infected will decrease, since the number of dead/immune caused by the *Infected* group is higher than the amount of *Infected* humans from the *Susceptible* group. After a certain time, the number of infected will die out. If λ stays at 1, the number of infected will be equal the whole time.

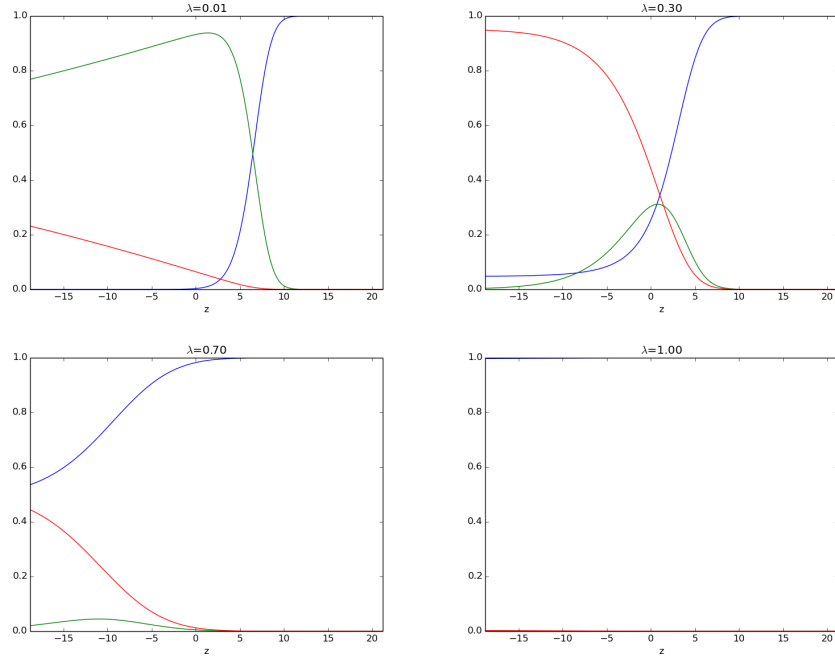


Figure 6: The travelling wave simulated with λ values in the range of 0.01 to 1.

3 Epidemic in an English Boarding School 1978

An example from an English boarding school was presented in the previous chapter. This example was based on the book from J.D Murray [2], and was modeled for a ODE system. A similar result should appear for the PDE system with same parameter values and a uniform distribution of the groups. The school had 763 students where one of the students brought a disease back to the school. The following numbers were used for the ODE system in chapter one. $N = 763$, $S_0 = 762$, $I_0 = 1$, $R_0 = 0$, $\rho = 202$ and $r = 2.18 \cdot 10^{-3}$.

The first simulation is produced with uniform distributed concentration, this is done to verify the implementation. A person is defined as one cubic. The total volume of the whole group is spread over the area. The area is set to be 100 m x 100 m, which result in an average height of 1/10000 m per person. This is done to get an uniformed distribution. This would of course be more difficult in the real life, particular if the person should be alive. Since the *Infected* group only consists of one person, the total height will be 0.0001 for the whole area. The *Susceptible* group consist of 762 students and the total height at each point will be 0.0762 The simulation can be seen in the Appendix.

The results from subplot I in Fig.(7) are equal with the results from the ODE

system modeled in the previous chapter. This can be seen in Tab.(3). This is as expected since the diffusion term is negligible in this system. The simulation results in a group of separate ODE systems modeled at each point over an area.

| | ODE system | PDE uniform dist | PDE center | PDE corner |
|-------------|------------|------------------|------------|------------|
| 5 Days | | | | |
| Susceptible | 444.62 | 444.62 | 748.03 | 757.33 |
| Infective | 209.56 | 209.56 | 7.36 | 2.35 |
| Removed | 108.82 | 108.82 | 7.60 | 3.32 |
| 10 Days | | | | |
| Susceptible | 37.59 | 37.59 | 697.71 | 743.58 |
| Infective | 117.59 | 117.59 | 24.43 | 6.66 |
| Removed | 607.82 | 607.82 | 40.86 | 12.76 |
| 15 Days | | | | |
| Susceptible | 21.09 | 21.09 | 597.01 | 717.02 |
| Infective | 17.30 | 17.30 | 46.96 | 12.37 |
| Removed | 724.62 | 724.62 | 119.03 | 33.61 |

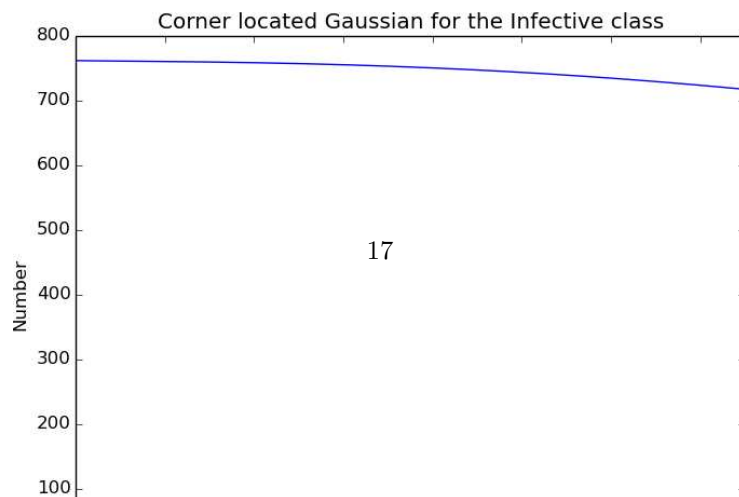
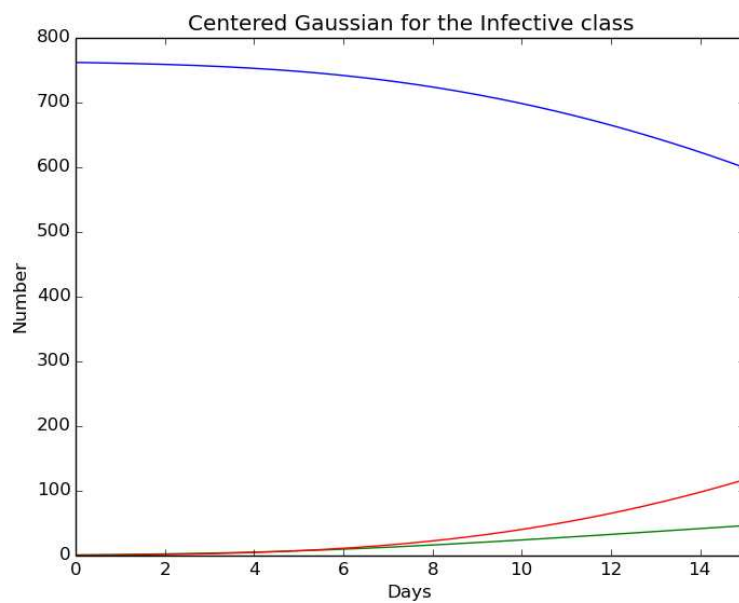
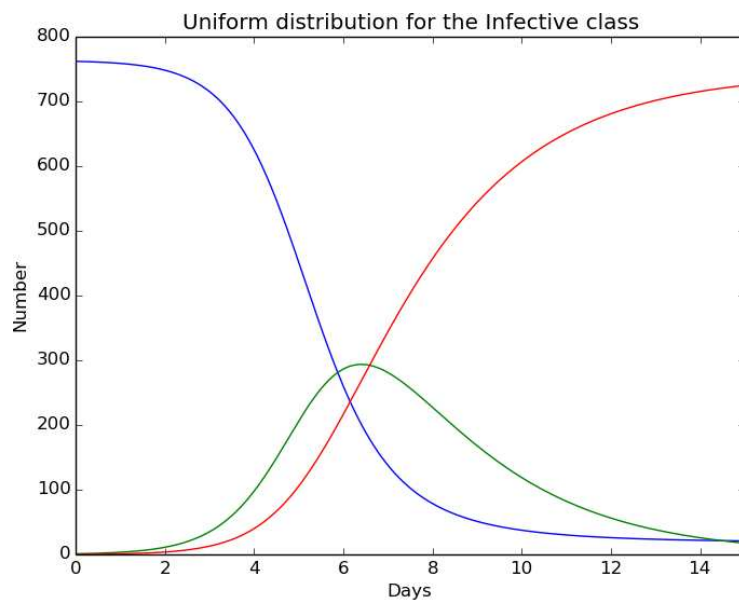
Introducing a Gaussian distribution of infective. An assumption to make is that a person is not able to be evenly distributed over an area. In this example with only one infected student at initial time, the chance of being infected increase as closer you get to the infected student. The student is represented by a Gaussian function in the middle of the school yard, to see if the position affects the result. The height is set to 1 and the volume of the Gaussian function is set to 1 cubic. The simulation can be seen in Fig.(8) and the total amount of students of each group can be seen in Fig.(7).

The results from the uniform distributed and Gaussian distributed simulations shows various results. The position of the infective is the difference between the simulations. This has a major impact. Since the only ones that can be infected by the Gaussian distribution are the students close to the infected, this restricts the spread of the epidemic. The chance of getting infected in this area is higher. The Fig.(8) shows that the amount of *Infective* quickly grow in the center, where the infected was placed. Subplot IV in Fig.(8) shows that the amount of removed in the center is closed to the maximum of the initial value of *Susceptible*. While the students along the boundary of the school yard seems to be unaffected after 15 days. This simulation shows that the placement of the infective has a major role in the simulation.

The position of the infective, here as a Gaussian function, also affects the outcome. Subplot III in Fig.(7) describes a simulation where the Gaussian function is placed in the corner(0,0). The total volume of the function is increased to 4 since only a quarter of the function is placed in the area. Tab.(3) shows that the total number of infected is lower than for the centered placed Gaussian. The infected student is only able to spread the disease to a quarter of the population compared to the infected in the center. The simulation can be seen in the

Appendix.

If the simulations are run for a longer time, the difference between each class will decrease. After 100 days there will be about 18 susceptible students left in the uniform distributed group, compared to 25 students in both of the Gaussian groups. The simulations can be seen in the Appendix.



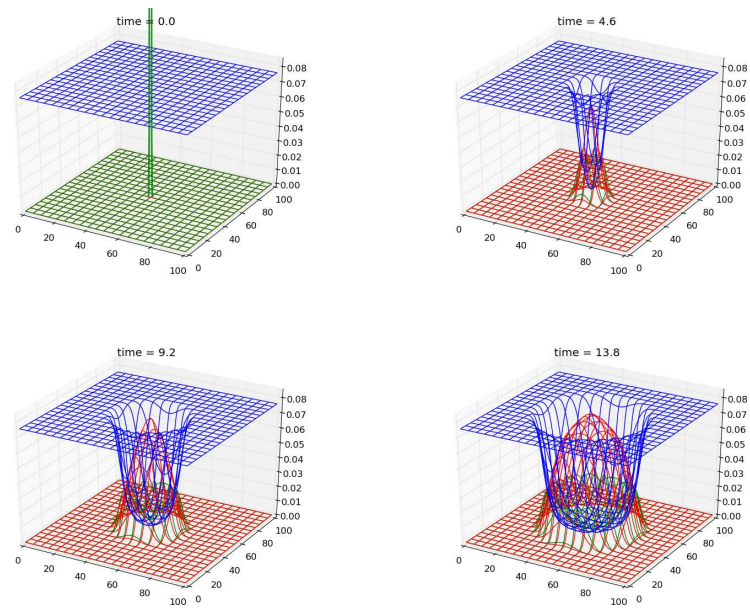


Figure 8: The student is placed in the center of the school yard as a Gaussian function with height= 1 m and volume = 1 m³.

4 Zombification

The previous chapter studied a ODE system designed to calculate the number of humans, infected, zombies and dead during the five first episodes in the TV series *Walking Dead* Ref.[?]. The model was based on the model from Langtangen, Mardal and Røtnes Ref.[1], with an extra term in the *counter attack* phase. The ODE system from chapter *Epidemic models* can be expanded with a diffusion term in each class to make a PDE system. This can be seen in Eq.(27)

$$\begin{aligned}
\frac{\partial S}{\partial t} &= \Sigma - (\beta + \mu\omega(t))SZ - \delta_S S + D_s \nabla^2 S \\
\frac{\partial I}{\partial t} &= (\beta + \mu\omega(t))SZ - \varrho I - \delta_I I + D_i \nabla^2 I \\
\frac{\partial Z}{\partial t} &= \varrho I - (\alpha + \omega(t))SZ + \zeta R + D_z \nabla^2 Z \\
\frac{\partial R}{\partial t} &= \delta_S S + \delta_I I - \zeta R + (\alpha + \omega(t))SZ + D_r \nabla^2 R
\end{aligned} \tag{27}$$

The Eq.(27) can be solved numerically by discretization. Forward Euler is used for the time derivative and Crank Nicolson for the space derivative. This is solved with the same technique as for the SIR model(24). The system can be seen in Eq.(28)

$$\begin{aligned}
\frac{S_{i,j}^{n+1} - S_{i,j}^n}{\Delta t} &= \Sigma - (\beta + \mu\omega(t))S_{i,j}^n Z_{i,j}^n - \delta_S S_{i,j}^n \\
&\quad + D_s \left(\frac{S_{i-1,j}^n - 2S_{i,j}^n + S_{i+1,j}^n}{\Delta x^2} + \frac{S_{i,j-1}^n - 2S_{i,j}^n + S_{i,j+1}^n}{\Delta y^2} \right) \\
\frac{I_{i,j}^{n+1} - I_{i,j}^n}{\Delta t} &= (\beta + \mu\omega(t))S_{i,j}^n Z_{i,j}^n - \varrho I_{i,j}^n - \delta_I I_{i,j}^n \\
&\quad + D_i \left(\frac{I_{i-1,j}^n - 2I_{i,j}^n + I_{i+1,j}^n}{\Delta x^2} + \frac{I_{i,j-1}^n - 2I_{i,j}^n + I_{i,j+1}^n}{\Delta y^2} \right) \\
\frac{Z_{i,j}^{n+1} - Z_{i,j}^n}{\Delta t} &= \varrho I_{i,j}^n - (\alpha + \omega(t))S_{i,j}^n Z_{i,j}^n + \zeta R_{i,j}^n \\
&\quad + D_z \left(\frac{Z_{i-1,j}^n - 2Z_{i,j}^n + Z_{i+1,j}^n}{\Delta x^2} + \frac{Z_{i,j-1}^n - 2Z_{i,j}^n + Z_{i,j+1}^n}{\Delta y^2} \right) \\
\frac{R_{i,j}^{n+1} - R_{i,j}^n}{\Delta t} &= \delta_S S_{i,j}^n + \delta_I I_{i,j}^n - \zeta R_{i,j}^n + (\alpha + \omega(t))S_{i,j}^n Z_{i,j}^n \\
&\quad + D_r \left(\frac{R_{i-1,j}^n - 2R_{i,j}^n + R_{i+1,j}^n}{\Delta x^2} + \frac{R_{i,j-1}^n - 2R_{i,j}^n + R_{i,j+1}^n}{\Delta y^2} \right)
\end{aligned} \tag{28}$$

By setting the unknown on the left, the following system (29) can be solved.

$$\begin{aligned}
S_{i,j}^{n+1} &= S_{i,j}^n + \Delta t \left(\Sigma - (\beta + \mu\omega(t))S_{i,j}^n Z_{i,j}^n - \delta_S S_{i,j}^n \right. \\
&\quad \left. + D_s \left(\frac{S_{i-1,j}^n - 2S_{i,j}^n + S_{i+1,j}^n}{\Delta x^2} + \frac{S_{i,j-1}^n - 2S_{i,j}^n + S_{i,j+1}^n}{\Delta y^2} \right) \right) \\
I_{i,j}^{n+1} &= I_{i,j}^n + \Delta t \left((\beta + \mu\omega(t))S_{i,j}^n Z_{i,j}^n - \varrho I_{i,j}^n - \delta_I I_{i,j}^n \right. \\
&\quad \left. + D_i \left(\frac{I_{i-1,j}^n - 2I_{i,j}^n + I_{i+1,j}^n}{\Delta x^2} + \frac{I_{i,j-1}^n - 2I_{i,j}^n + I_{i,j+1}^n}{\Delta y^2} \right) \right) \\
Z_{i,j}^{n+1} &= Z_{i,j}^n + \Delta t \left(\varrho I_{i,j}^n - (\alpha + \omega(t))S_{i,j}^n Z_{i,j}^n + \zeta R_{i,j}^n \right. \\
&\quad \left. + D_z \left(\frac{Z_{i-1,j}^n - 2Z_{i,j}^n + Z_{i+1,j}^n}{\Delta x^2} + \frac{Z_{i,j-1}^n - 2Z_{i,j}^n + Z_{i,j+1}^n}{\Delta y^2} \right) \right) \\
R_{i,j}^{n+1} &= R_{i,j}^n + \Delta t \left(\delta_S S_{i,j}^n + \delta_I I_{i,j}^n - \zeta R_{i,j}^n + (\alpha + \omega(t))S_{i,j}^n Z_{i,j}^n \right. \\
&\quad \left. + D_r \left(\frac{R_{i-1,j}^n - 2R_{i,j}^n + R_{i+1,j}^n}{\Delta x^2} + \frac{R_{i,j-1}^n - 2R_{i,j}^n + R_{i,j+1}^n}{\Delta y^2} \right) \right)
\end{aligned} \tag{29}$$

A simulation with uniform distributed classes can be done to verify the implementation of the system. The result is expected to be similar to the ODE system in the previous chapter. A zombie attack can be separated into three different phases. The first phase is short and is called the *initial phase*. The humans are unfamiliar with the disease in this phase and acts quite naive to the disease. This result in a high chance of getting infected. The next phase is called *Hysterical phase*. The humans are now more familiar with the situation and tries to avoid the infected ones. This result in a lower chance of getting infected. The last phase, which happens at the same time as the *hysterical phase*, is the *counter attack*. This phase is often started when humans are attacked by zombies. The following parameters that were used for simulating the first episodes in *Walking Dead* will also be used here. These can be seen in Tab.(4). By computing the system for all three phases, the value in each phase can be compared with the ones from the ODE system. This will give an indication if the discretization is done correct.

| parameter | Initial phase | hysterical phase | counter attack |
|-----------|---------------|------------------|----------------|
| β | 0.01155 | 0.000011 | 0.00011 |
| ϱ | 1.37 | 1.5 | 1.5 |
| α | 0.00044 | 0.000208 | 0.000208 |
| a | 0 | 0 | 0.0073 |
| σ | 0 | 0 | 0.005 |
| μ | 0 | 0 | 0.14 |

The simulation in Fig.(9) seems to match the results from the ODE system. A closer check can be done by comparing the groups in each phase. This result can be seen in Tab.(4)

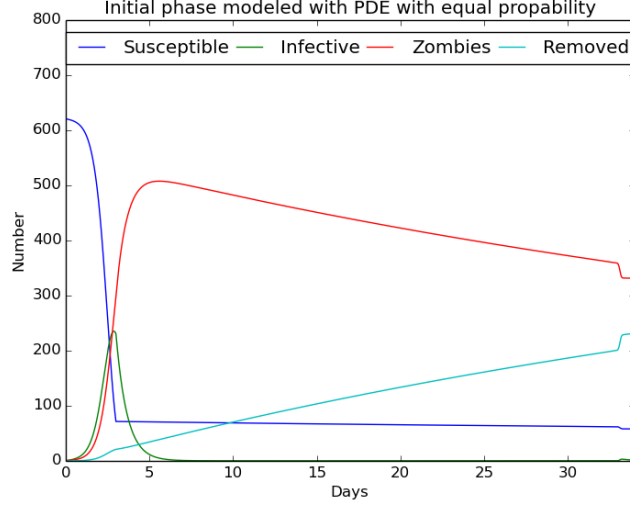


Figure 9: The Eq.(29) modeled with uniform distributed classes. Initial values $S_0 = 621, I_0 = 0, Z_0 = 0, R_0 = 0$ with parameters from (4).

The initial values for the four groups are set to $S_0 = 621, I_0 = 0, Z_0 = 1$ and $R_0 = 0$ in all simulations. The values in Tab.(4) are measured at the final time for each phase. The *Initial phase* lasts for three days and the values are measured at $time = 3$. The *Hysterical phase* is a continuous phase, and will not stop until an eventual eradication. The values are therefore given before the *Counter attack* at $time = 33$. The *Counter attack* lasts for some hours, and is measured at $time = 34$, which is a day after the attack.

| | ODE system | PDE uniform dist | PDE gauss center |
|------------------|------------|------------------|------------------|
| <hr/> | | | |
| Initial phase | | | |
| Susceptible | 71.3 | 71.5 | 81.12 |
| Infected | 230.8 | 230.6 | 210.94 |
| Zombie | 298.9 | 298.9 | 310.11 |
| Removed | 21.0 | 21.0 | 20.60 |
| <hr/> | | | |
| Hysterical phase | | | |
| Susceptible | 61.6 | 61.8 | 70.55 |
| Infected | 0.3 | 0.3 | 0.34 |
| Zombie | 358.6 | 357.9 | 334.33 |
| Removed | 201.5 | 202.0 | 217.56 |
| <hr/> | | | |
| Counter attack | | | |
| Susceptible | 57.8 | 58.2 | 66.50 |
| Infected | 1.2 | 1.2 | 1.23 |
| Zombie | 331.8 | 331.1 | 305.86 |
| Removed | 231.3 | 231.7 | 249.19 |
| <hr/> | | | |

These results shows that the PDE system gives the same results as the ODE system. The small error can be explained by Δt and Δx , and can be reduced to the expected error by decreasing these values.

Where does the infected one arises. In the previous section,*English boarding school*, the location of the infected was proven to have a major influence on the result. But here the *Susceptible* was uniform distributed over the schoolyard. Based on the study of *Walking Dead*, the amount in each class was seen in three different areas where Rick went by. Only by studying the TV series, it is hard to decide the geographic distance between these three places. Therefore they have been placed with a certain distance from each other. The following simulations are done on a grid with size(40 x 40) with the following positions for the towns: Small town(6,6) with size 21, middle town(12,25) with size 200 and large town(25,12) with size 400. Since these values were based on the humans and zombies seen in the series, these can be scaled up by 1000 to correspond a realistic population. A large town can be seen as an area with a population of 400 000. The length can be measured in kilometre. Then the distance between the middle and large town will be 18.38 km. Compared to the distance between Oslo and Bærum(Sandvika) which is 15 km, the simulation can be seen as rough estimate of the area around Oslo. Of course with a frozen fjord and similar mobility for the whole area.

The diffusion term describes the diffusion for each class. This can be seen as the speed towards equilibrium for each group. If the diffusion constant is large, the flow towards equilibrium will go faster. The values have been set as follows.

- $D_s = 1$, The *Susceptible* has a basic moving speed. The other classes are based on the speed of a healthy human.
- $D_i = 0.5$, The *Infected* are often injured caused by recent fights. This affects their mobility
- $D_z = 0.9$, The average moving speed for a zombie. There are zombies with the mobility of a human, but there are also cases where zombies drag them self forward with only one arm. This result in a major difference in speed and therefore a lower average speed for the zombies.
- $D_r = 0$, The removed are here seen as dead, therefore there are no mobility.

The parameters from Tab.(4) will be used here, and the three phases will be modeled as shown for the uniform distributed PDE system. The values will be used for three different simulations with similar initial value for the different classes. The position of initial values can be seen in Fig.(10) and are based on the data given for each town above. The difference in the three simulations will

be the position of the zombie at initial time. The zombie will be placed in center of the small, middle and large town.

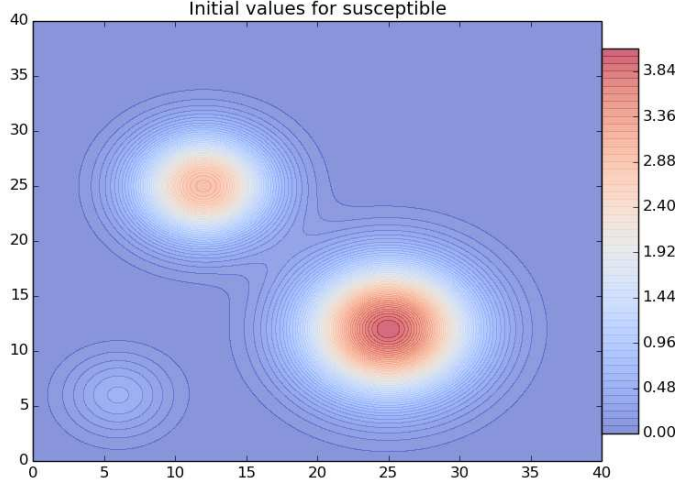


Figure 10: The initial value for the *Susceptible* group for three simulations. Small group(6,6) with volume 21, middle group(12,25) with volume 200 and large group(25,12) with volume 400. All three groups are build up with a Gaussian function

Fig.(11) shows the simulation where the zombie is placed in the large town. The simulations of the small and middle town can be seen in the Appendix. The four subplots are from the different phases that arise under a zombie attack. The different classes have the same color as introduced in Fig.(9). It is difficult to separate the three groups *Infected*, *Zombie* and *Removed*, since they all have a low value at initial time. The development of the amount can easier be seen in the Fig.(12), which also shows the results from the small and middle town. Since the amount of *Susceptible* is quite low in the small town where the zombie arises, the disease is not able to infect to many before the society has moved to the next phase, assuming that the broadcasting about the disease works okay for the first days. This results in an eradication of the disease in about a month. The table(4) shows that the number of zombies decreases towards zero after a month.

By placing the *Zombie* in the middle town, the amount of zombies increases to a higher level. The amount can be seen as subplot II in Fig.(12). The damages are higher, and after a month the total population of *Susceptible* is reduced to 427. The last calculation done for the large town in Fig.(11) shows major damages. Here the amount of *Zombie* increase above the number of *Susceptible*. The *Infected* class also increases to above 100 after a couple of days in the infected phase. This can be explained by the high number of meetings

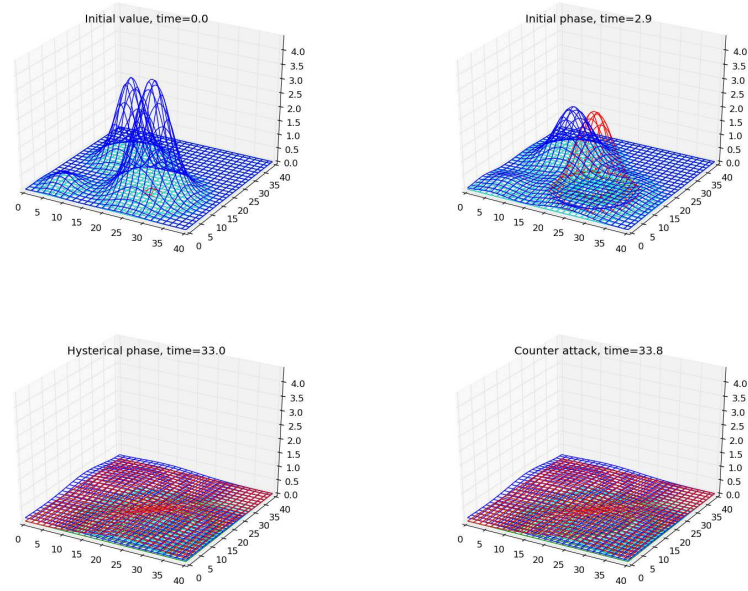


Figure 11: *Walking Dead* simulated with the zombie at initial time in the large town. Subplots shown at each phase.

between susceptible and zombies. By studying the subplot II in Fig.(11), the zombies are grouped in the large town, while the middle and small town mostly consists of *Susceptible*. By counting the loss of *Susceptible* during the first phase, the Tab.(4) shows that this amount correspond to the size of the towns where the zombie was placed, given by the number 17,188 and 362 in the small,middle and large group. The percent is highest in the middle town with 94 percent. The percent in the large and small group are 90 and 81. The simulation in the middle town has the highest percent because the large town also gets infected. These towns are coupled together, and the epidemic disease is able to spread. The small town, which can be seen as Nesodden(a peninsula outside Oslo), has the lowest percent. This is not able to spread to the other towns, and causes therefore less damages.

The results from the uniform distributed simulation is still much higher for the *Zombie* class then for the large town. This shows that by using the parameters from the ODE system in a geographic area gives little sense. A realistic assumption is that a zombie is restricted to a given area. Therefore the parameters will not be equal for all. The chance of getting infected is much higher if a susceptible is closed to an infected. There is also a greater chance of getting infected if the susceptible stays in a crowded area.

| | Small town | Middle town | Large |
|------------------|------------|-------------|--------|
| Initial phase | | | |
| Susceptible | 603.74 | 433.22 | 259.20 |
| Infected | 2.96 | 25.51 | 50.94 |
| Zombie | 13.79 | 155.27 | 297.24 |
| Removed | 0.66 | 7.16 | 13.78 |
| Hysterical phase | | | |
| Susceptible | 604.42 | 429.35 | 251.14 |
| Infected | 0.03 | 0.18 | 0.35 |
| Zombie | 6.25 | 87.31 | 178.45 |
| Removed | 12.14 | 106.00 | 192.90 |
| Counter attack | | | |
| Susceptible | 604.21 | 427.45 | 247.33 |
| Infected | 0.08 | 0.59 | 1.17 |
| Zombie | 4.49 | 73.70 | 151.44 |
| Removed | 14.11 | 121.16 | 222.96 |

4.1 Lock in different areas

To model a realistic zombie attack, humans ability to think logic is crucial in the fight. The mobility was presented as a factor in the previous section. Another important skill that the *Susceptible* class hold, is the ability to decide the safety of an area. In the TV series *Walking Dead*, the humans build barricades to keep the zombies outside. This gives the *Susceptible* class free areas where they can stay. This idea can be transfered to the PDE system by rewriting the Eq.(27) with spatial dependent diffusion terms. The diffusion constant D_u is now replaced with a diffusion function $\gamma_u(x)$ for $u = S, I, Z, R$, which is spatial discretized. Since a diffusion equation always goes towards equilibrium, this rewriting will only slow down/stop the selected class to diffuse into an area. In this case the *Zombie* class to diffuse into the buildings.

$$\begin{aligned}
\frac{\partial S}{\partial t} &= \Sigma - (\beta + \mu\omega(t))SZ - \delta_S S + \nabla(\gamma_S(x)\nabla S) \\
\frac{\partial I}{\partial t} &= (\beta + \mu\omega(t))SZ - \varrho I - D_i\delta_I I + \nabla(\gamma_I(x)\nabla I) \\
\frac{\partial Z}{\partial t} &= \varrho I - (\alpha + \omega(t))SZ + \zeta R + \nabla(\gamma_Z(x)\nabla Z) \\
\frac{\partial R}{\partial t} &= \delta_S S + \delta_I I - \zeta R + (\alpha + \omega(t))SZ + \nabla(\gamma_R(x)\nabla R)
\end{aligned} \tag{30}$$

The diffusion term is the difference between this system and Eq.(27). The discretization can be shown for for a general γ . This will be similar for all

classes. A Crank Nicolson discretization is used in space.

$$\begin{aligned}
&= \nabla(\gamma(x)\nabla S) \\
&= (\gamma(x)S_x)_x + (\gamma(x)S_y)_y \\
&= \left(\gamma(x) \frac{S_{i+1/2,j}^n - S_{i-1/2,j}^n}{\Delta x} \right)_x + \left(\gamma(x) \frac{S_{i,j+1/2}^n - S_{i,j-1/2}^n}{\Delta y} \right)_y \\
&= \left(\frac{\gamma(x_{i+1/2,j})(S_{i+1,j}^n - S_{i,j}^n) - \gamma(x_{i-1/2,j})(S_{i,j}^n - S_{i-1,j}^n)}{\Delta x^2} \right) \\
&\quad + \left(\frac{\gamma(x_{i,j+1/2})(S_{i,j+1}^n - S_{i,j}^n) - \gamma(x_{i,j-1/2})(S_{i,j}^n - S_{i,j-1}^n)}{\Delta y^2} \right)
\end{aligned} \tag{31}$$

Since the calculations are based on spatial points, the values inside the function of γ need to be adjusted. This can be done by use of an arithmetic mean, which can be seen in Eq.(32). The writing $q_{i+1/2}$ is a simplification of the function $q(x_{i+1/2})$ with $x_{i+1/2} = x_i + 1/2\Delta x$

$$q_{i+1/2} \approx \frac{1}{2}(q_i + q_{i+1}) \tag{32}$$

This arithmetic mean can be inserted for all γ 's in the system. By cleaning up, the system can be expressed.

$$\begin{aligned}
S_{i,j}^{n+1} &= S_{i,j}^n + \Delta t \left(\Sigma - (\beta + \mu\omega(t))S_{i,j}^n Z_{i,j}^n - \delta_S S_{i,j}^n \right. \\
&\quad + \frac{1}{2\Delta x^2} (\gamma_S(x_{i-1,j})(S_{i-1,j}^n - S_{i,j}^n) + \gamma_S(x_{i,j})(S_{i-1,j}^n - 2S_{i,j}^n + S_{i+1,j}^n) + \gamma_S(x_{i+1,j})(-S_{i,j}^n + S_{i+1,j}^n)) \\
&\quad + \frac{1}{2\Delta y^2} (\gamma_S(x_{i,j-1})(S_{i,j-1}^n - S_{i,j}^n) + \gamma_S(x_{i,j})(S_{i,j-1}^n - 2S_{i,j}^n + S_{i,j+1}^n) + \gamma_S(x_{i,j+1})(-S_{i,j}^n + S_{i,j+1}^n)) \Big) \\
I_{i,j}^{n+1} &= I_{i,j}^n + \Delta t \left((\beta + \mu\omega(t))S_{i,j}^n Z_{i,j}^n - \varrho I_{i,j}^n - \delta_I I_{i,j}^n \right. \\
&\quad + \frac{1}{2\Delta x^2} (\gamma_I(x_{i-1,j})(I_{i-1,j}^n - I_{i,j}^n) + \gamma_I(x_{i,j})(I_{i-1,j}^n - 2I_{i,j}^n + I_{i+1,j}^n) + \gamma_I(x_{i+1,j})(-I_{i,j}^n + I_{i+1,j}^n)) \\
&\quad + \frac{1}{2\Delta y^2} (\gamma_I(x_{i,j-1})(I_{i,j-1}^n - I_{i,j}^n) + \gamma_I(x_{i,j})(I_{i,j-1}^n - 2I_{i,j}^n + I_{i,j+1}^n) + \gamma_I(x_{i,j+1})(-I_{i,j}^n + I_{i,j+1}^n)) \Big) \\
Z_{i,j}^{n+1} &= Z_{i,j}^n + \Delta t \left(\varrho I_{i,j}^n - (\alpha + \omega(t))S_{i,j}^n Z_{i,j}^n + \zeta R_{i,j}^n \right. \\
&\quad + \frac{1}{2\Delta x^2} (\gamma_Z(x_{i-1,j})(Z_{i-1,j}^n - Z_{i,j}^n) + \gamma_Z(x_{i,j})(Z_{i-1,j}^n - 2Z_{i,j}^n + Z_{i+1,j}^n) + \gamma_Z(x_{i+1,j})(-Z_{i,j}^n + Z_{i+1,j}^n)) \\
&\quad + \frac{1}{2\Delta y^2} (\gamma_Z(x_{i,j-1})(Z_{i,j-1}^n - Z_{i,j}^n) + \gamma_Z(x_{i,j})(Z_{i,j-1}^n - 2Z_{i,j}^n + Z_{i,j+1}^n) + \gamma_Z(x_{i,j+1})(-Z_{i,j}^n + Z_{i,j+1}^n)) \Big) \\
R_{i,j}^{n+1} &= R_{i,j}^n + \Delta t (\delta_S S_{i,j}^n + \delta_I I_{i,j}^n - \zeta R_{i,j}^n + (\alpha + \omega(t))S_{i,j}^n Z_{i,j}^n)
\end{aligned} \tag{33}$$

The diffusion term for the *Removed* class is take away, since dead people are not able to move. This system looks quite messy, but it is straight forward to calculate. All values on the right side are known values and the system is easy to solve. Now every point will be controlled by the diffusion constants given

in $\gamma(x)$. This makes it easier to control the flow in each class. With a high diffusion constant, the diffusion will spread fast. When the diffusion constant goes towards zero, the flow will decrease towards zero flow. This will result in a set of ODE systems modeled for each point.

Ten minutes at Frederikkeklassen. Frederikkeklassen at the university is a possible area for an upcoming zombie attack. This simulation will try to model a ten minutes sequence with the diffusion parameter added in this section. Since students often learn and interact fast, they will only use three minutes before they realise the danger and transitions into the *Hysterical phase*. A map of Frederikkeklassen is used to define the safe and critical areas. The buildings are set as areas where only the *Susceptible* are allowed to move. This is done by putting the diffusion constant to zero for the *Zombie* and *Infected* classes. Since the buildings are safe spots for the *Susceptible*, an idea would be to express this in the diffusion term by forcing the *Susceptible* for other areas into the buildings. This more difficult, since the concentrations in each class wants to go towards equilibrium. A way to delay this process is by setting the diffusion constant to be low in the buildings and high outside. This will result in a fast diffusion in the open areas and a slow inside the buildings.

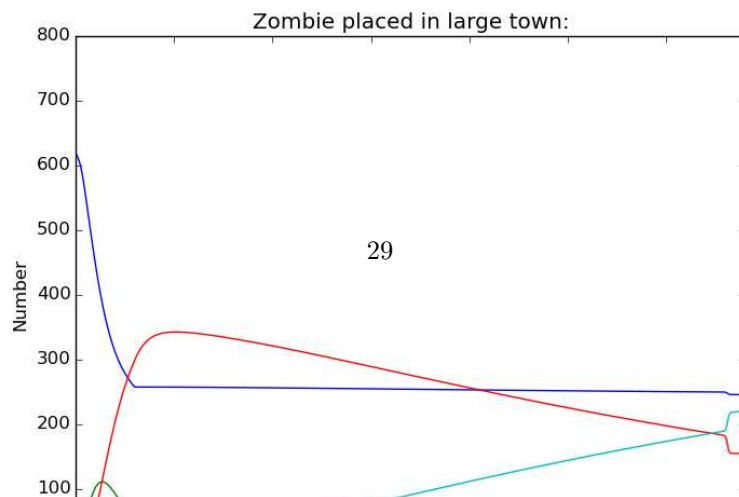
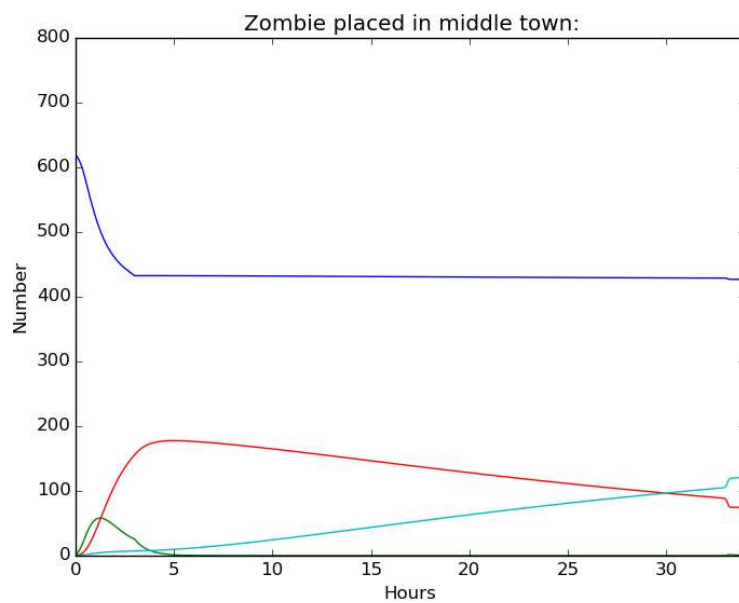
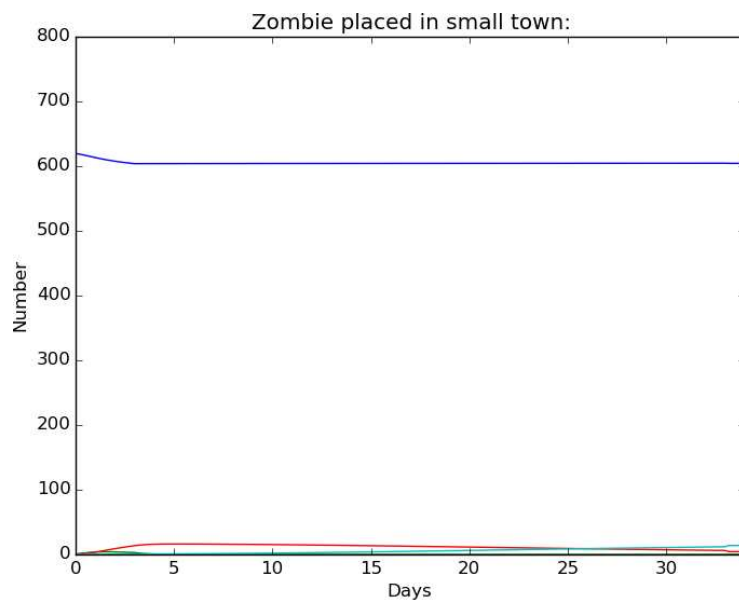
Two simulations have been done on Frederikkeklassen. The amount in each group can be seen in Fig.(13). The first simulation has a solution based on the ODE system, with uniformed distributed classes, equal diffusion constants and no free areas for the *Susceptible*. The second simulation is model with three groups of *Susceptible*, as in the previous section. The small group with 21 students is placed at point(4,4), the middle group with 200 students is placed at point(15,8) and the large group with 400 students is placed at point(8,13). The zombie is placed at point(8,10). The $\gamma(x)$ is sat to zero in the buildings for the *Zombie* and *Infected* class, and one in the rest of the area. For the *Susceptible* class, $\gamma(x)$ is sat to 0.1 in the buildings, which causing slow diffusion. In the outside areas, the $\gamma(x)$ is sat to 5 for the *Susceptible*. The desired result is to push them into the buildings, but this will only happen if there is a lower concentration inside the buildings. Therefore this will not reflect a realistic flow of a *Susceptible* population. This simulation can be seen in Fig.(14)

The results in Tab.(4.1) shows that the three first minutes are the crucial phase. The number after three minutes shows that only 72 humans survived the attack in the uniformed solution, compared to 252 in the free areas. Even more in the simulation with the random placement. This will be discussed in the next section. The number of the *Zombie* group is quite similar between *Uniformed distribution* and *Free areas* measured at $t = 3$. But at $t = 7$, the difference is major. This can be explained by looking at Fig.(14) and the building with the middle group placed inside. When the zombie starts attacking at $t = 0$, the large group is exposed. This group is placed close to the zombie and the position is in an open area. The zombie can attack right away and the number of infected and zombies increase fast. In the two first minutes, a major part of the large group is infected and the *Zombie* group starts to spread. After 2-3

minutes, the group has reached the buildings with the middle group. Here the diffusion is sat to 0, and the spread of zombies stop. Since the diffusion variable for the *Susceptible* is quite low inside the buildings, it takes time before the group diffuses out. Maybe the right diffusion value along the buldings would be 0, to avoid any leakage. This would again cause problem for the diffusion of *Susceptible* into the buildings. It is also reasonable to think that the *Susceptible* group needs to diffuse out after a certain time. The lack of supplies would force them out.

| | Uniform distribution | Free areas | Random placement |
|-------------|----------------------|------------|------------------|
| 3 Minutes | | | |
| Susceptible | 72.23 | 252.72 | 524.77 |
| Infected | 229.65 | 75.69 | 26.07 |
| Zombie | 296.67 | 276.55 | 66.51 |
| Removed | 20.84 | 13.94 | 3.66 |
| 7 Minutes | | | |
| Susceptible | 70.78 | 251.35 | 524.23 |
| Infected | 0.83 | 0.51 | 0.20 |
| Zombie | 498.72 | 325.54 | 81.88 |
| Removed | 49.12 | 41.26 | 14.80 |
| 10 Minutes | | | |
| Susceptible | 69.69 | 249.84 | 523.61 |
| Infected | 0.25 | 0.38 | 0.16 |
| Zombie | 479.00 | 295.71 | 69.67 |
| Removed | 70.55 | 72.36 | 27.77 |

random distribution. This random distribution of *Susceptible* and *Zombie* is simulated with the idea of the next chapter. The volume of the *Susceptible* group is random placed over the area. The volume is similar to the two other simulations in Tab.(4.1). The zombie is described with a Gaussian function at a random position. The simulation has the same $\gamma(x)$ as the simulation of the free areas, but the result is different. This simulation was done a couple of times, and resulted in different solutions each time. The position of the zombie had a major influence on the result. If this was placed in the center, the amount of *Infeced* and *Zombie* was larger than if the position was in the corner. A specific random simulation cannot be compared with the two other simulations, but the range of the solutions be used. The result shows that the number of zombies at $time = 3$ never exceeded the result from the free areas. A random position of people will therefore never reach the amount of zombies in the uniformed distribution.



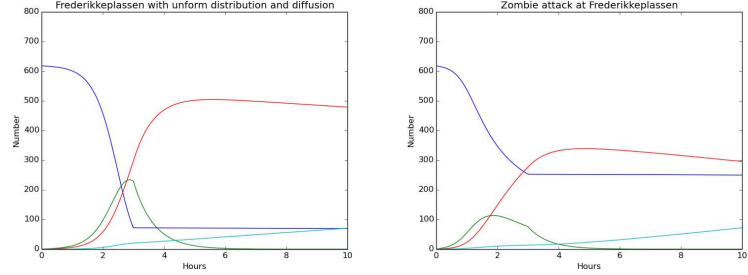


Figure 13: The amount in each group for two simulations of Frederikkeklassen modeled same parameters for 10 minutes/hours. a)Plot with uniform distributed groups and same diffusion constants for all classes. b)Plot based on figure(14) with different initial values for each group.

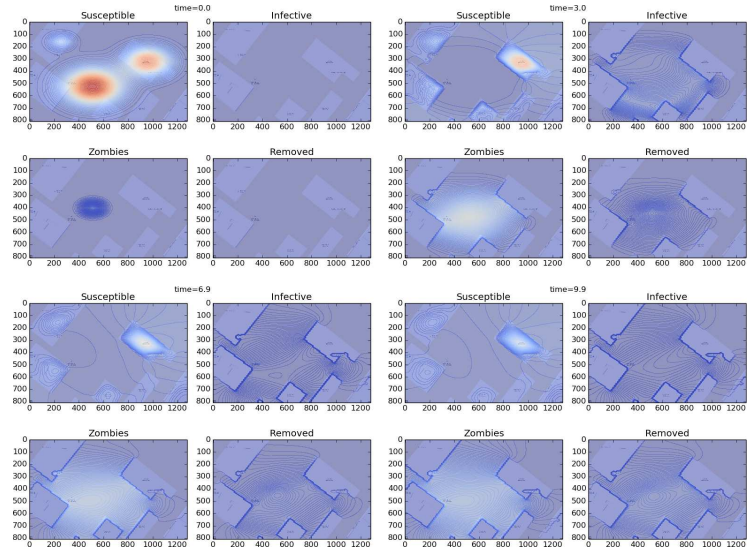


Figure 14: Frederikkeklassen modeled with free areas for the *Susceptible* group. The diffusion function $\gamma(x)$ is sat to zero for the *Zombie* and *Infected* group in the buildings. The zombie at initial time is placed in the center of Frederikkeklassen

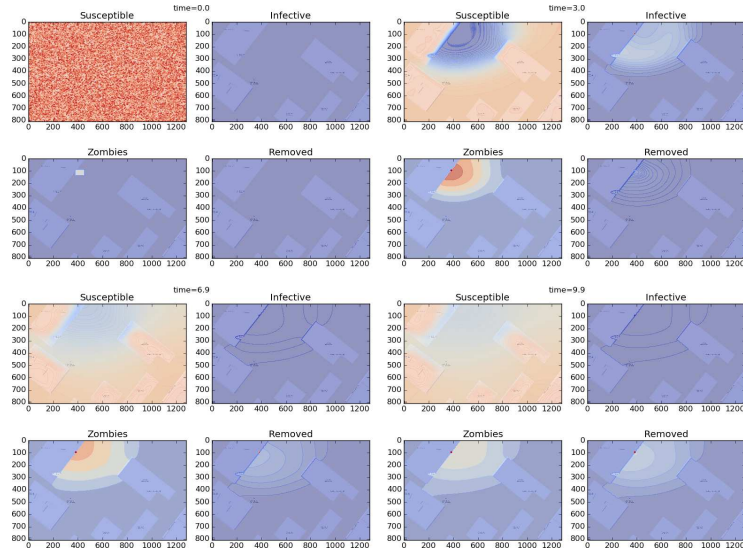


Figure 15: Random position of the *Susceptible* and *Zombie* class. Simulated with free areas inside the buildings.

5 Appendix

Sympy to find manufactured solution.

```
>>> from sympy import *
>>> x,t,lam = symbols('x t lam')
>>> def s_simple(x,t):
...     return cos(pi*x)*t
...
>>> def i_simple(x,t):
...     return cos(pi*x)*t
...
>>> def r_simple(x,t):
...     return cos(pi*x)*t
...
>>> for x_point in 0,1:
...     print "s_x(%s,t): ", % x_point,
>>> for x_point in 0,1:
...     print "s_x(%s,t): " % x_point,
...     print diff(s_simple(x,t),x).subs(x,x_point).simplify()
...     print "i_x(%s,t): " % x_point,
...     print diff(i_simple(x,t),x).subs(x,x_point).simplify()
...     print "r_x(%s,t): " % x_point,
...     print diff(r_simple(x,t),x).subs(x,x_point).simplify()
...
s_x(0,t):  0
i_x(0,t):  0
r_x(0,t):  0
s_x(1,t):  0
i_x(1,t):  0
r_x(1,t):  0
>>> s = s_simple(x,t)
>>> i = i_simple(x,t)
>>> r = r_simple(x,t)
>>> f = diff(s,t)+i*s-diff(diff(s,x),x)
>>> print f.simplify()
(t**2*cos(pi*x) + pi**2*t + 1)*cos(pi*x)
>>> g = diff(i,t)-i*s+lam*i-diff(diff(i,x),x)
>>> print g.simplify()
(lam*t - t**2*cos(pi*x) + pi**2*t + 1)*cos(pi*x)
>>> h = diff(r,t)-lam*i-diff(diff(r,x),x)
>>> print h.simplify()
(-lam*t + pi**2*t + 1)*cos(pi*x)
```

5.1 Discretization

$$\begin{aligned}
 \frac{dS}{dt} &= \Sigma - \beta SZ - \delta_S S + \nabla(\gamma_S(x)\nabla S) \\
 \frac{dI}{dt} &= \beta SZ - \varrho I - \delta_I I + \nabla(\gamma_I(x)\nabla I) \\
 \frac{dZ}{dt} &= \varrho I - (\alpha + \omega(t))SZ + \zeta R + \nabla(\gamma_Z(x)\nabla Z) \\
 \frac{dR}{dt} &= \delta_S S + \delta_I I - \zeta R + (\alpha + \omega(t))SZ
 \end{aligned} \tag{34}$$

The calculations will be shown for the diffusion part in the first equation. This idea will be used for the whole system

$$\frac{dS}{dt} = \nabla(\gamma_s(x)\nabla S)$$

$$\frac{S_{i,j}^{n+1} - S_{i,j}^n}{\Delta t} = \left(\gamma(x_{i+1/2,j}) \frac{S_{i-1,j}^n - 2S_{i,j}^n + S_{i+1,j}^n}{\Delta x} + \frac{S_{i,j-1}^n - 2S_{i,j}^n + S_{i,j+1}^n}{\Delta y} \right) \quad (35)$$

5.2 2D Gaussian function from $x=0$

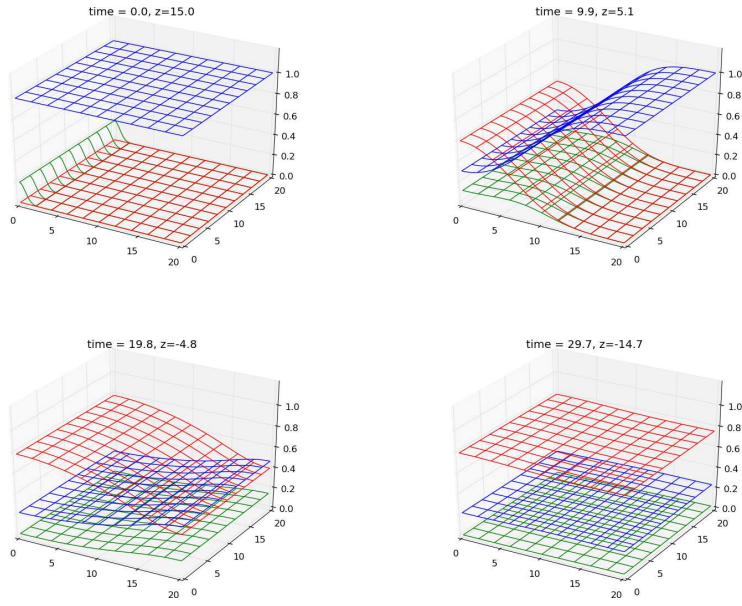


Figure 16: The PDE system (5) simulated for a 2D system with $\lambda = 0.5$. A gauss wave from $x = 0$.

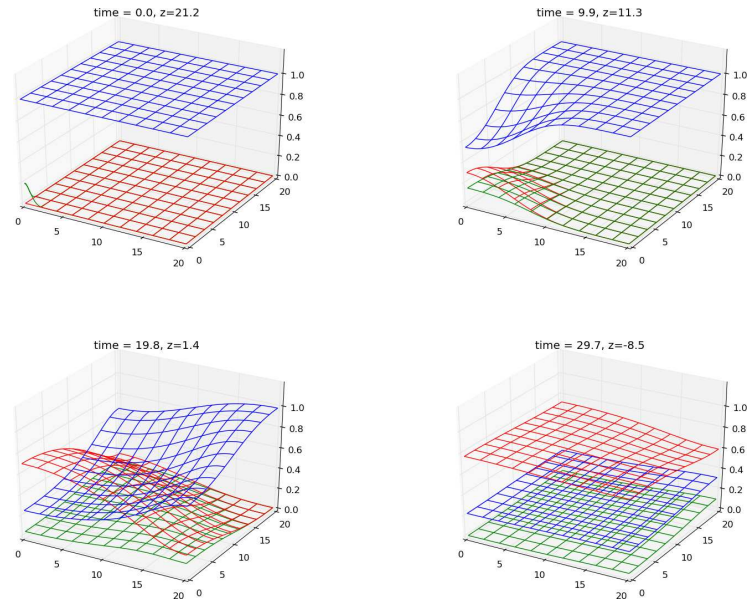
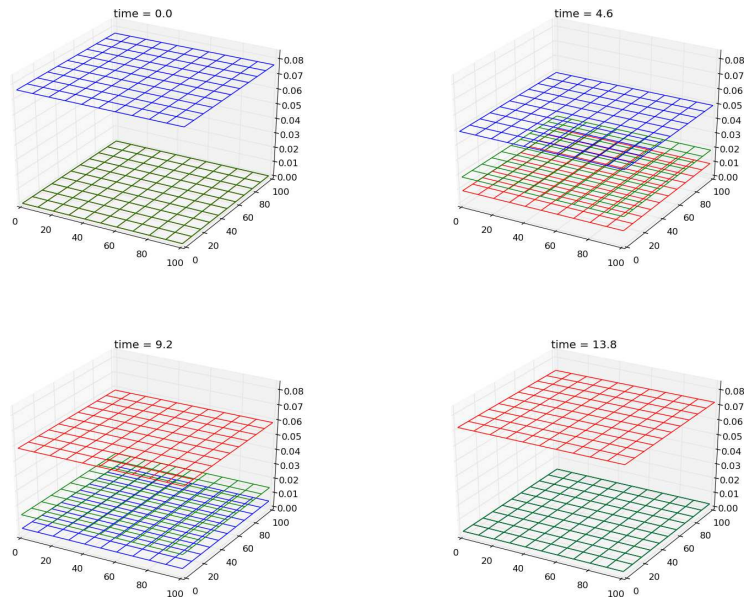


Figure 17: A gaussian function from $x = 0, y = 0$ based on the PDE system (5) with $\lambda = 0.5$

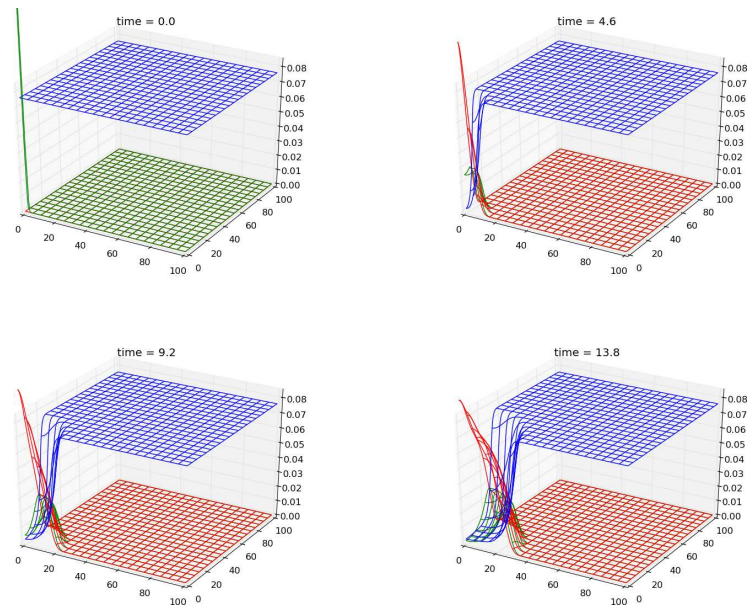
5.3 2D Gaussian function from $x=0,y=0$

5.4 2D Gaussian function from $x=0,y=0$ with higher initial value

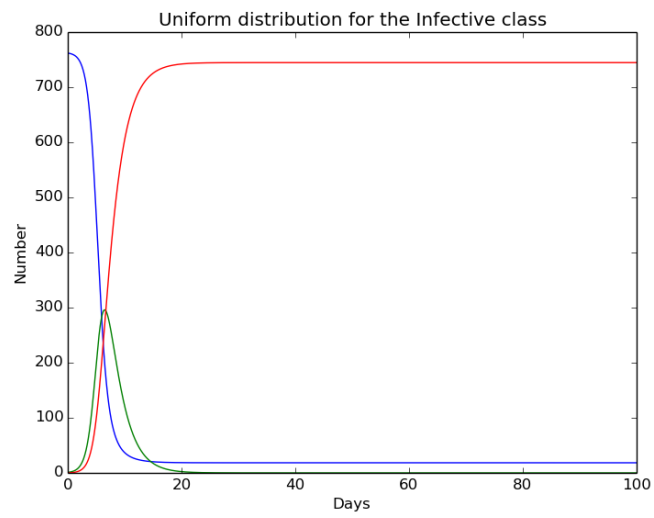
5.5 English Boarding School

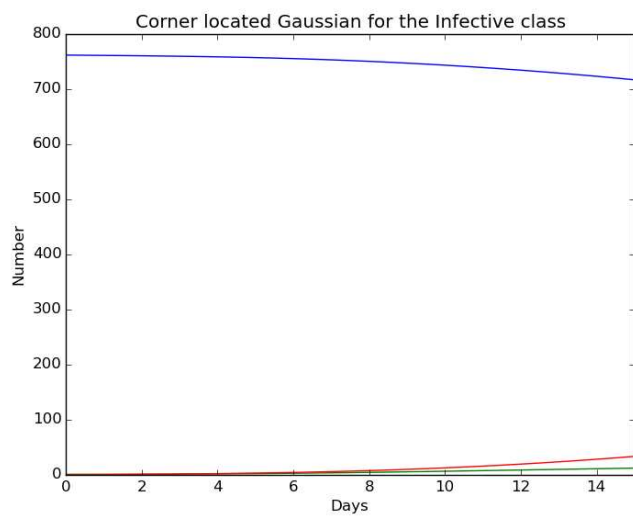
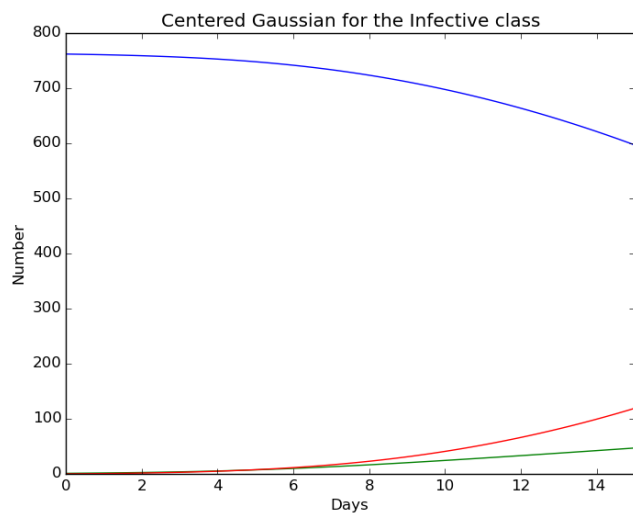


Gaussian from the corner.



A long simulation on 100 Days.





5.6 Zombiefication

Verify the initial phase.

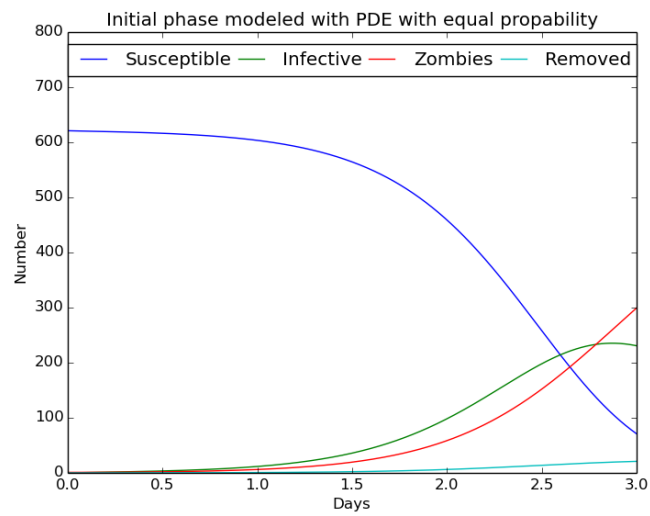
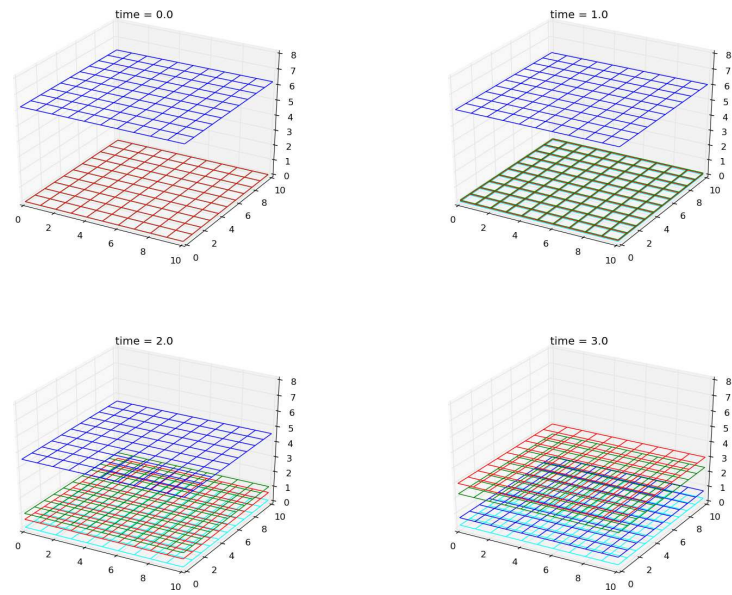
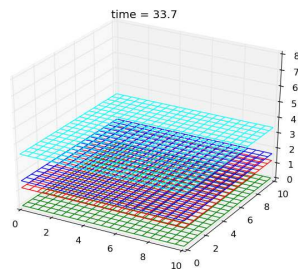
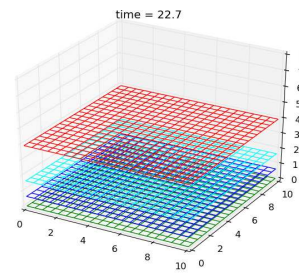
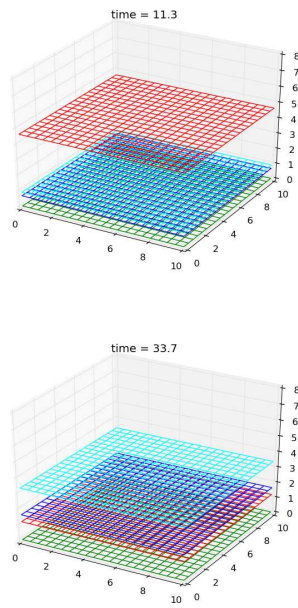
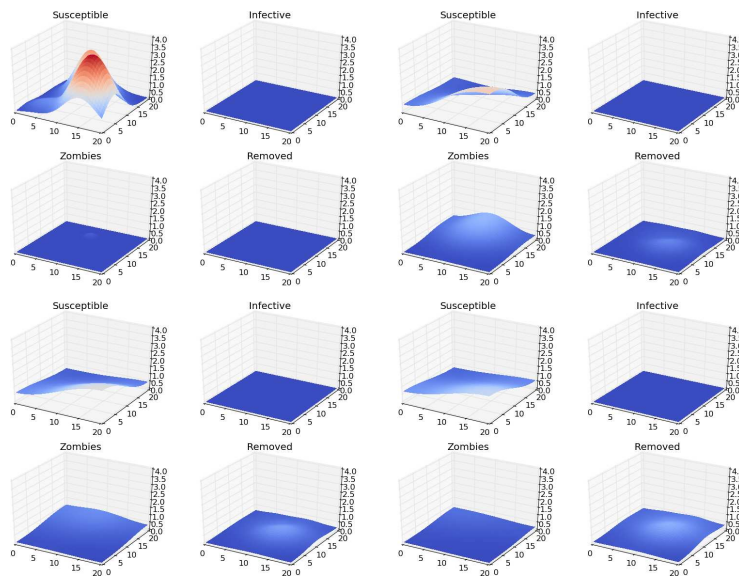


Figure 18: Creates the same results as for the ODE system

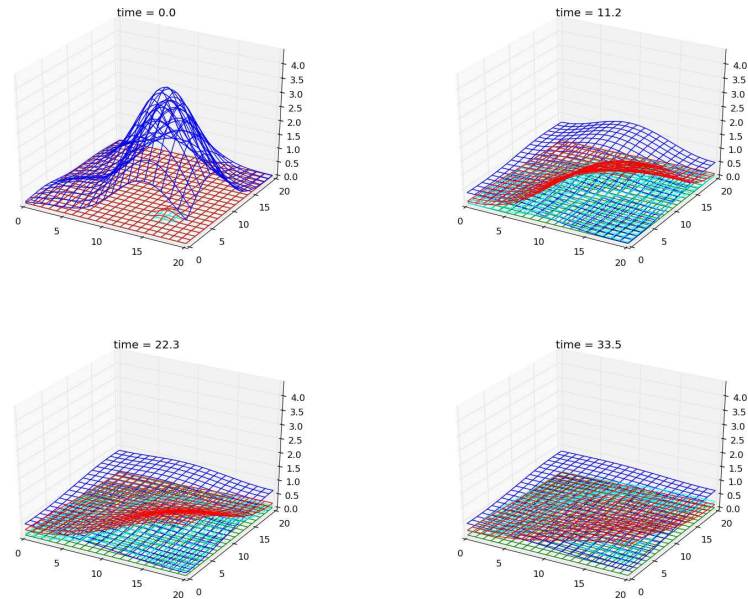
Three phases.



middle town.



large town.



References

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- [2] Hans Petter Langtangen, Kent-Andre Mardal, and Pål Røtnes. *Escaping the Zombie Threat by Mathematics*, chapter 3.6, pages x–y. University of Chicago Press, 2013.
- [3] J.D. Murray. *Mathematical Biology: I. an Introduction*. Interdisciplinary Applied Mathematics. Springer, 2002.
- [4] J.D. Murray. *Mathematical Biology II: Spatial Models and Biomedical Applications*. Interciplinary Applied Mathematics: Mathematical Biology. Springer, 2003.