Victoria Brennick

Boston, MA | vikawb02@gmail.com | 617-433-0094 | linkedin.com/victoria-brennick
Availability: July – December 2022

EDUCATION

Northeastern University, *Khoury College of Computer Sciences*, Boston, MA *September 2020 – May 2024*
Candidate for B.S. in Computer Science – Minor in Interaction Design – Recipient of Dean's List – GPA: 3.4/4.0
Relevant courses: Fundamentals of Computer Science 1&2, Object-Oriented Design, Algorithms, HCI,
Algorithms Auditing, Computer Systems, Discrete Structures, Mathematics of Data Models
Activities: Generate, Research, Women in Technology, Russian-Speaking Club

SKILLS

Computer Languages: React Native, Java, Python, ISL (Racket)
Tools/Software: Git, VS Code, IntelliJ, Netlify, Figma, Adobe Creative Cloud, Eclipse, Qualtrics
Foreign Languages: English, Russian (Native), French (Fluent), Spanish (Professional Working)

EXPERIENCE

Generate – Boston, MA

Software Project Lead | Build Studio *December 2021 – Present*
- Hire, manage and support a team of 11 Build Studio engineers and designers (UI/UX and Brand)
- Collaborate directly with client and chiefs to define scope of online service marketplace for tutors
- Lead 5-8 weekly meetings and reviews, ensure constant communication with team, and plan social events
- Ensure handoff of a well-structured and easy to understand product for client

Software Engineer | Build Studio *September 2021 – December 2021*
- Built a video-sharing social app connecting college scouts to underserved soccer players using React Native
- Collaborated with a team of software engineers and designers to design and architect scalable software

Relational Agents Group – Boston, MA *May 2021 – Present*
Research Assistant
- Schedule and run human subject studies involving computer aids/robots for improving health education and
social interaction while safeguarding confidentiality of subjects in study documentation
- Run tests of virtual agents and apps for quality improvement
- Create data collection measures using Qualtrics

Lifeboat – Boston, MA *July 2021 – August 2021*
Project Lead & Website Designer
- Managed a team of students working on web design and marketing projects at Lifeboat
- Designed a community food board website using skills in web design, marketing, health and nutrition, and food
systems research

Konstanta+ Environmental Safety Company – Moscow, Russia *May 2018 – February 2020*
Interpreter
- Interpreted at conferences from Spanish to Russian and vice versa, particularly in the aviation sector

PROJECTS

Personal Website – Boston, MA *December 2021 – Present*
- Designed and built a website to showcase personal and academic projects using React Native, Netlify, and
GitHub Website Hosting

Game Design – Boston, MA *October 2020 – June 2021*
- Built a Maze game in Java that can be solved using flood-fill and breadth-first or depth-first search approach
- Created Tetris, Mastermind, Flood-it, FreeCell games and Photo Editor in Java, Racket

INTERESTS
Falconry, Filmmaking, Hiking, Photography, Equestrian Sports, HCI, Cooking and UI/UX Design