Victoria Brennick

Boston, MA | $\underline{vikawb02@gmail.com}$ | 617-433-0094 | $\underline{victoriabrennick.com}$ Availability: July – December 2022

Education:

Northeastern University, Boston, MA, September 2020 – Present Candidate For Bachelor Of Computer Science – GPA: 3.4/4.0

Skills:

Technical: React Native, Java, Git, Python, Figma, UI/UX Design

Languages: Fluent in English, Russian and French. Professional Working Spanish

Experience:

Build Studio Software Team at Generate - Boston, MA

Software Project Lead | December 2021 - Present

- Build and manage a team of 5-8 build studio engineers and designers
- Support team members in personal and technical development
- Work directly with client and chiefs to define scope of work for product
- Lead meetings and reviews, ensure constant communication with team, and plan social events
- Ensure handoff of well poised product for client

Build Studio Software Engineer | September 2021 - December 2021

- Built ShowNxt app from scratch in React Native
- Collaborated with a team of software engineers and designers to design and architect scalable software

Relational Agents Group at Northeastern University - Boston, MA

Research Assistant | May 2021 - Present

- Schedule and run human subject studies involving computer aids (relational agents) for improving health education and social interaction
- Run tests of virtual agents and apps for quality improvement
- Prepare and maintain study documentation while safeguarding confidentiality of subjects
- Create data collection measures using Qualtrics

Konstanta+ Environmental Safety Company - Moscow, Russia

Interpreter | May 2018 – February 2020

- Interpreted at 1-2 hours conferences from Spanish to Russian and vice versa, particularly in aviation sector

Lifeboat - Boston, MA

Project Lead & Game Designer | July 2021 - August 2021

- Managed a team of students working on different projects at Lifeboat
- Drew upon skills in web design, marketing, health and nutrition, and food systems research to build a Community Food Board website for Lifeboat

Personal and Academic Projects:

Personal website - Boston, MA

- Made a personal website using React Native, Link: victoriabrennick.com

Game Design – Boston, MA

- Built a Maze game in Java that can be solved using breadth-first or depth-first search approach
- Built Mastermind, Flood-it, FreeCell games and Photo Editor in Java
- Built Tetris game using Racket

Interests:

Falconry, Filmmaking, Hiking, Photography, Equestrian Sports, HCI, Design and Algorithms in Social Networks/Search Engines