

QCI	Prior ity	Device type	Resource Type	Packet Delay Budget	Packet Error Loss	Example Services
1	2	Non-M2M	GBR	100ms	10^{-2}	Conversational voice
2	3	Non-M2M	GBR	50ms	10^{-3}	Real time gaming
3	4	Non-M2M	GBR	150ms	10^{-3}	Conversational video
4	5	Non-M2M	GBR	300ms	10^{-6}	Non-conversational video (Buffered Streaming)
5	1	M2M	Non-GBR	60ms	10^{-6}	Mission critical delay sensitive data transfer
6	6	Non-M2M	Non-GBR	300ms	10^{-6}	Video (buffered streaming) TCP-based (for example, www, email, chat, ftp, p2p and the like)
7	7	Non-M2M	Non-GBR	100ms	10^{-3}	Voice, video (live streaming), Interactive gaming
8	8	M2M	Non-GBR	N/A	10^{-6}	Non mission critical delay insensitive data transfer