

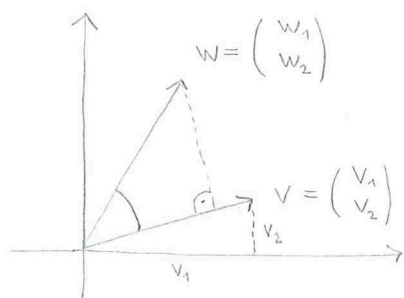
## Fourier series

(BMath Meetup, 27/03/24,  $\approx 45$  minutes)

Similar spirit to Picard-Lindelöf talk:

start with a simple geometric idea, make it more abstract, and then apply it in an unexpected setting

Simple idea: measuring angles



the angle can be computed using an appropriate right-angled triangle

this can be done algebraically in terms of the coordinates, which is neat in itself:

Define  $\langle v, w \rangle := v_1 w_1 + v_2 w_2$ . Then the length of a vector  $v$  is  $\|v\| := \sqrt{\langle v, v \rangle}$  and one obtains that

$$\langle v, w \rangle = \|v\| \cdot \|w\| \cdot \cos(\angle(v, w))$$

For example, take  $v = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$  and  $w = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$ . The angle between them is  $90^\circ$ , so  $\cos(\angle(v, w)) = 0$ .

Indeed we compute:  $\langle v, w \rangle = 1 \cdot (-1) + 1 \cdot 1 = 0$ .

So whenever  $v, w$  are non-zero vectors then  $\angle(v, w) = 90^\circ$  ( $v, w$  are orthogonal) if and only if  $\langle v, w \rangle = 0$  and the length of  $v$  is 1 if and only if  $\langle v, v \rangle = 1$ .

This remains true for vectors in  $\mathbb{R}^n$ , for example:

$$v = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \quad w = \begin{pmatrix} -1 \\ 2 \\ 1 \end{pmatrix}; \quad \langle v, w \rangle = 1 \cdot (-1) + 0 \cdot 2 + 1 \cdot 1 = 0$$

$\leadsto$  there is a right angle between  $v$  and  $w$

Def. A set of vectors  $(v_1, \dots, v_n) \in \mathbb{R}^n$  is an orthonormal basis of  $\mathbb{R}^n$  if  $\langle v_i, v_j \rangle = 0$  for  $i \neq j$  and  $\langle v_i, v_i \rangle = 1$  for all  $i$ .

(pairwise orthogonal and length 1)

Ex.  $\mathbb{R}^3$ , take  $v_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ ,  $v_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$ ,  $v_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$

A benefit of an orthonormal basis is that we can decompose any vector: for example:

$$w = \begin{pmatrix} 5 \\ 3 \\ -7 \end{pmatrix}, \quad w = 5 \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + 3 \cdot \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} - 7 \cdot \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$\uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow$   
 $= \langle w, v_1 \rangle \qquad \langle w, v_2 \rangle \qquad \langle w, v_3 \rangle$

why use a formula if we can read off the numbers directly?

Question: can we measure angles between more complicated objects, and decompose those objects be able to add and scale elements

Def. Let  $V$  be a vector space. An inner product on  $V$  is a map  $\langle -, - \rangle : V \times V \rightarrow \mathbb{R}$  such that

(i)  $\langle v, v \rangle \geq 0$  and  $\langle v, v \rangle = 0 \iff v = 0$

(the length of a vector is non-negative, and 0 if and only if the vector is 0)

(ii)  $\langle v, w \rangle = \langle w, v \rangle$

(the angle between  $v$  and  $w$  is the same as the angle between  $w$  and  $v$ )

(iii)  $\langle av + bw, u \rangle = a \langle v, u \rangle + b \langle w, u \rangle$

(computing angles for sums goes back to the summands)

Example 1.  $V = \mathbb{R}^n$ ,  $\langle v, w \rangle = v_1 w_1 + v_2 w_2 + \dots + v_n w_n$

Example 2  $V = \{ 2\pi\text{-periodic functions } f \text{ from } \mathbb{R} \text{ to } \mathbb{R}, \text{ i.e. } f(x+2\pi) = f(x) \text{ for all } x \}$   
 $= C_{2\pi}(\mathbb{R})$

note: this is a vector space = can add any two, or multiply (pointwise) by a number and still be  $2\pi$ -periodic

Elements?  $\sin(x), \cos(x), \sin(2x), \cos(2x), \sin(3x), \cos(3x), \dots$ , constant

Can we make sense of an angle / inner product between two such functions? Similar to the  $\mathbb{R}^n$  case, define for  $f, g \in C_{2\pi}(\mathbb{R})$

$$\langle f, g \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) g(x) dx$$

For example:

$$\langle \sin(x), \cos(x) \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \underbrace{\sin(x)}_{\text{odd}} \underbrace{\cos(x)}_{\text{even}} dx = 0$$

$$\langle \sin(x), \sin(x) \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \sin^2(x) dx = \dots \text{trigonometric identity} \dots = 1$$

Actually:

$$\langle \sin(nx), \sin(mx) \rangle = \begin{cases} 0 & n \neq m \\ 1 & n = m \end{cases} = \langle \cos(nx), \cos(mx) \rangle$$

$$\langle \sin(nx), \cos(mx) \rangle = 0$$

Do we get an orthonormal basis? Is it true that any  $f \in C_{2\pi}(\mathbb{R})$  can be written as

$$f(x) = \sum_{n=0}^{\infty} \left( \underbrace{\langle f, \sin(nx) \rangle}_{\text{coefficients as before}} \cdot \sin(nx) + \underbrace{\langle f, \cos(nx) \rangle}_{\text{coefficients as before}} \cdot \cos(nx) \right) \quad ?$$

Cut it off after finitely many terms to get an approximation?

→ picture / gif from wikipedia