

March 11, 2022 at 11:00AM ET

Season 4, Session 2

TORONTO GEOMETRY COLLOQUIUM



Deepali Aneja

Adobe Research
“Performance-based
Facial Animation”



Mark Gillespie
Carnegie Mellon University
“Discrete Conformal Equivalence
of Polyhedral Surfaces”

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The Toronto Geometry Colloquium is a live weekly hour-long webseries showcasing geometry processing research. Topics range from computer science, mathematics, and engineering including 3D deep learning, computational fabrication, and computer graphics.

Illustration by Rachel Joan Wallis