SZA :: Signed Zero Algebra A New Take On Propositional Logic

Thomas W Thorbjørnsen Eirik Wittersø Benjamin Benjaminsen Torstein Nordgård-Hansen

07.04.2019

Contents

1	Introduction				
	1.1	Preface	2		
	1.2	Motivation	2		
2	Fin	ding the Algebraic Structure	3		
	2.1	Defining the Object	3		
	2.2	The One and Only structure, \mathbb{Z}_2	4		
	2.3	A Flashback to Boolean Algebra	5		
	2.4	Linking SZA to Boolean Algebra	5		
3	Bui	ilding Logic Conjunctions	6		
	3.1	Primitive Conjunctions	6		
	3.2	Composite Conjunctions	6		
	3.3	How To Do Computations	6		
		3.3.1 From SZA to Modular Arithmetic	6		
		3.3.2 Proofs of given Composite Conjuctions	6		
4	An	Application	7		
	4.1	Creating a Low Level Arithmetic Machine	7		
		4.1.1 Making a Full Bit Adder	7		
		4.1.2 Extending the Machine	7		

Introduction

1.1 Preface

1.2 Motivation

As one usually does on a Saturday evening, we found ourselves suddenly engrossed in a vivid discussion about the societal value of the number zero. Whilst discussing the differences between null, zero, nil and naught, and their non-evident linguistic difference in Norwegian; a comment was made regarding the existence of both a positive and a negative zero in java. This proposition was by some found preposterous, and prompted an immediate investigation. Upon said investigation, its truthfulness was found evident, further bewildering the doubtful subjects regarding its arithmetical implementation. Addition, subtraction and multiplication was all applied, and the results organized and examined. What thenceforth emerged bore a striking resemblance to Boolean algebra, and the expansion and elaboration of said results is the subject of this paper.

Finding the Algebraic Structure

2.1 Defining the Object

We will start off by defining all primitive objects. These definitions are a formalisation of how Java interprets the given symbols. We need to define the set which we will perform operations on, and the functions we can apply to this set. We define our set R as the following:

Definition 2.1.1.

R is the set with the elements $\{0, -0\}$ i.e. $R = \{0, -0\}$

With the set it is a natural question to ask what we can do with this set. Java gave us the following functions which acts on the set. We will define:

Definition 2.1.2.

Let $+, -, \cdot$ be funtions such that $+, -, \cdot : R \times R \to R$, $(a, b) \mapsto a(\bullet)b$. These tables are a description of the complete function for each operation:

a	b	a+b
0	0	0
0	-0	0
-0	0	0
-0	-0	-0

a	b	a-b
0	0	0
0	-0	0
-0	0	-0
-0	-0	0

a	b	$a \cdot b$
0	0	0
0	-0	-0
-0	0	-0
-0	-0	0

By inspecting the functions given by Java, we can see that they are all binary operations. We can also see that the "-" function is composite of \cdot and + (1). It is also possible to define "-" as a unary operation with \cdot (2).

1.
$$-: R \times R \rightarrow R, (a, b) \mapsto a + (-0 \cdot b)$$

$$2. -: R \to R, a \mapsto -0 \cdot a$$

In the rest of this paper, we will treat the function - as a unary function in (2).

2.2 The One and Only structure, \mathbb{Z}_2

In the last section we made a set with two functions acting on that set, namely addition and multiplication; and another function, -, defined with the multiplication function. In other words we can say that we have a set and two binary operations, which awfully looks like a ring. Due to the special circumstances of R, there is only one such ring: \mathbb{Z}_2 .

The idea for this section of this paper is proving that $(r, \cdot, +) \simeq (\mathbb{Z}_2, +_2, \cdot_2)$. After that isomorphism is stated, the rules and behaviors of the ring should be clarified.

Proposition 2.2.1.

Let $R = \{0, -0\}$, and let + and \cdot be the functions defined in the last section, then $(R, \cdot, +)$ is a ring

Lemma 2.2.1.1.

Let S be a set with to binary functions; +, \cdot . S is a ring if S is isomorphic with a ring R.

I will start of by proving Lemma 2.2.1.1, then use that Lemma on R to show that the proposition holds.

Proof. Let S be a set and +, \cdot be two binary operations on S, then let $(R, +_0, \cdot_0)$ be a ring. Assume $S \simeq R$, this means that \exists a function $\phi : S \to R$ which is a ring isomorphism. Since ϕ is a ringisomorphism $\exists \Phi : \phi \circ \Phi = \Phi \circ \phi = id$. Lets start with showing that (S, +) is an abelian group.

- 1. The identity
 It exists since it exists in R
- 2. Associativity $a + (b+c) = \phi(a' +_0 (b' +_0 c')) = \phi((a' +_0 b') +_0 c') = (a+b) + c$
- 3. Inverse $0 = \phi(0') = \phi(a' + a^{-1'}) = a + a^{-1}$
- 4. Commutativity $a + b = \phi(a' + b') = \phi(b' + a') = b' + a'$

Now we need to show that $(S*,\cdot)$ is a monoid. This is done in the exactly same way as addition, so the reader can verify this fact for themselves.

Proof. In order to prove proposition 2.2.1 we need to find a ringisomorphism $\phi: R \to \mathbb{Z}_2$. This is done by creating a mapping between R and \mathbb{Z}_2 . We can easily find this mapping by looking at the operation tables.

Tables for R

a	b	a + b
0	0	0
0	-0	0
-0	0	0
-0	-0	-0

 a
 b
 a · b

 0
 0
 0

 0
 -0
 -0

 -0
 0
 -0

 -0
 -0
 0

Tables for \mathbb{Z}_2

	,	
a	b	$\mathbf{a} \cdot_2 \mathbf{b}$
0	0	0
0	1	0
1	0	0
1	1	1

a	b	$a +_2 b$
0	0	0
0	1	1
1	0	1
1	1	0

By looking at these tables we observe that table 1 and 3 are identical if -0 gets mapped to 1. The same thing can be said about table 2 and 4. We proceed to define the function $\phi: 0 \mapsto 0, -0 \mapsto 1$. From the tables we observe that addition and multiplication in R respects the axioms for rings, since it is identical to the table for \mathbb{Z}_2 .

2.3 A Flashback to Boolean Algebra

2.4 Linking SZA to Boolean Algebra

Building Logic Conjunctions

- 3.1 Primitive Conjunctions
- 3.2 Composite Conjunctions
- 3.3 How To Do Computations
- 3.3.1 From SZA to Modular Arithmetic
- 3.3.2 Proofs of given Composite Conjuctions

An Application

- 4.1 Creating a Low Level Arithmetic Machine
- 4.1.1 Making a Full Bit Adder
- 4.1.2 Extending the Machine