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## 1a) 1.2;1.2

```
close all;
clear;
clc;
epsilon = 0.001;
x0 = [1.2; 1.2];
k = 1;
syms x1 x2 real;
x = [x1, x2];
f = @(x1, x2) 100*(x2-x1^2)^2 + (1-x1)^2;
xk = x0;
grad_f(x1, x2) = gradient(f, [x1,x2]);
hessian_f(x1,x2) = hessian(f, [x1, x2]);
p_k = newton_step(hessian_f, grad_f);
N = 20;
grad_value_k = double(subs(grad_f, [x1, x2], xk'));
num_alpha_eq_1_easy = 0;
while norm(grad_value_k,2) > epsilon
    x_{easy}(:,k) = xk;
    step = double(subs(p_k, [x1, x2], xk'));
    alpha_1 = backtracking_line_search(f, simplify(grad_f), xk,step);
    xk = xk + alpha_1*step;
    grad_value_k = double(subs(grad_f, [x1, x2], xk'));
    if alpha_1 == 1
        num_alpha_eq_1_easy = num_alpha_eq_1_easy +1;
    end
    k = k+1;
    alphas_easy(k-1) = alpha_1;
end
```

# 1a) -1.2;1

```
x0 = [-1.2; 1];
k = 1;
syms x1 x2 real;
x = [x1, x2];
```

```
f = @(x1, x2) 100*(x2-x1^2)^2 + (1-x1)^2;
xk = x0;
grad_f(x1, x2) = gradient(f, [x1,x2]);
hessian_f(x1,x2) = hessian(f, [x1, x2]);
p_k = newton_step(hessian_f, grad_f);
N = 20;
grad_value_k = double(subs(grad_f, [x1, x2], xk'));
num_alpha_eq_1_difficult = 0;
while norm(grad_value_k,2) > epsilon
    x_difficult(:,k) = xk;
    step = double(subs(p_k, [x1, x2], xk'));
    alpha_1 = backtracking_line_search(f, simplify(grad_f), xk,step);
    xk = xk + alpha_1*step;
    k = k+1;
    grad_value_k = double(subs(grad_f, [x1, x2], xk'));
    if alpha_1 == 1
        num_alpha_eq_1_difficult = num_alpha_eq_1_difficult + 1;
    end
    alphas_difficult(k-1) = alpha_1;
end
```

### Steepest descent

```
x0 = [-1.2; 1];
k = 1;
syms x1 x2 real;
x = [x1, x2];
f = @(x1, x2) 100*(x2-x1^2)^2 + (1-x1)^2;
xk = x0;
grad_f(x1, x2) = gradient(f, [x1,x2]);
N = 20;
grad_value_k = double(subs(grad_f, [x1, x2], xk'));
while norm(grad_value_k,2) > epsilon
    x_steepest_descent(:,k) = xk;
    step = -grad_value_k;
    alpha_1 = backtracking_line_search(f, simplify(grad_f), xk,step);
    xk = xk + alpha_1*step;
    k = k+1;
    grad_value_k = double(subs(grad_f, [x1, x2], xk'));
    if k == 30
        break;
    end
    k;
end
disp(k);
    30
```

## 1b) BFGS

```
%Algorithm 6.1
x0 = [-1.2; 1];
rho = 0.9;
dim = size(x0, 1);
k = 1;
HO = eye(dim); %inverse hessian approximation
inverse hessian = H0;
alpha_k = 1;
xk = x0;
x_bfgs = x0;
grad_value_k = double(subs(grad_f, [x1, x2], xk'));
num_alpha_eq_1_bfgs = 0;
while norm(grad_value_k,2) > epsilon
    step = -inverse_hessian*grad_value_k;
    alpha_1 = backtracking_line_search(f, simplify(grad_f), xk,step);
    x_kp1 = xk + alpha_1*step;
    sk = x_kp1-xk;
    grad value k = double(subs(grad f, [x1, x2], xk'));
    grad_value_kp1 = double(subs(grad_f, [x1, x2], x_kp1'));
    yk = grad_value_kp1-grad_value_k;
    %compute next hessian
    inverse_hessian = inv_hessian(sk, yk, inverse_hessian);
    k = k+1
    xk = x_kp1
    grad_value_k = grad_value_kp1;
    x bfqs = [x bfqs, xk];
    if alpha_1 == 1
        num_alpha_eq_1_bfgs = num_alpha_eq_1_bfgs + 1;
    alphas_bfgs(k-1) = alpha_1;
end
f1 = figure();
subplot(411);
T = 1:size(x_easy, 2);
plot(T, x_easy);
subplot(412);
T = 1:size(x_difficult, 2);
plot(T, x difficult);
subplot(413);
T_bfgs = 1:size(x_bfgs, 2);
plot(T_bfgs, x_bfgs);
title('x-values');
legend('x_easy (newton)', 'x_difficult (newton)', 'x_bfgs');
```

```
f2 = figure();
plot_iter_rosenbrock(x_easy);
title('x_easy (newton)');
f3 = figure();
plot_iter_rosenbrock(x_difficult);
title('x_difficult (newton)');
f4 = figure();
plot_iter_rosenbrock(x_bfgs);
title('x_bfgs');
f5 = figure();
plot_iter_rosenbrock(x_steepest_descent);
title('x_steepest_descent');
movegui(f1,'west');
movegui(f2,'north');
movegui(f3,'east');
movegui(f4,'south');
movegui(f5, 'center');
k =
     2
xk =
    1.5552
    2.1246
k =
     3
xk =
    1.5165
    2.5692
k =
     4
xk =
    1.5200
    2.3117
```

k =

5

xk =

1.5152 2.2960

k =

6

xk =

1.3754

1.8570

k =

7

xk =

1.4516

2.1029

k =

8

xk =

1.4197

2.0087

k =

9

xk =

1.2866

1.6245

k =

10

xk =

1.3533

1.8252

k =

11

xk =

1.3245

1.7484

k =

12

xk =

1.1856

1.3812

k =

13

xk =

1.2441

1.5462

k =

14

xk =

1.2099

1.4615

k =

15

xk =

1.1008

1.1942

k =

16

xk =

1.1506

1.3224

k =

17

xk =

1.1247

1.2629

k =

18

xk =

1.0364

1.0630

k =

19

xk =

1.0753

1.1555

k =

20

xk =

1.0568 1.1157

k =

21

xk =

1.0110 1.0188

k =

22

xk =

1.0170

1.0337

k =

23

xk =

1.0083

1.0165

k =

24

xk =

1.0008

1.0014

k =

25

xk =

1.0001

1.0002

k =

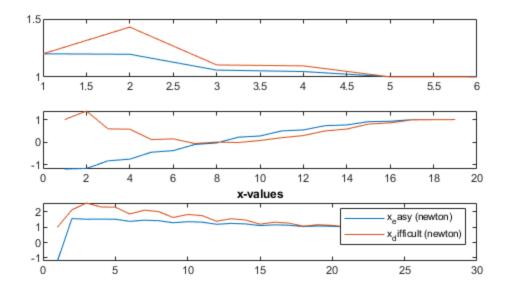
26

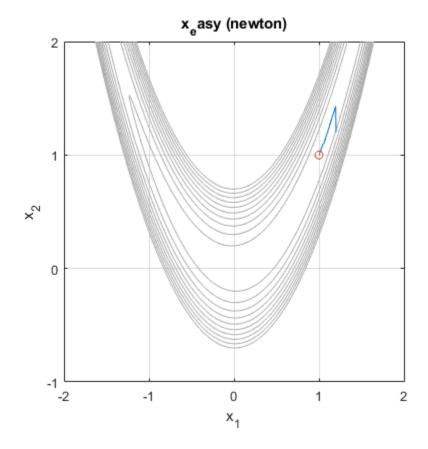
xk =

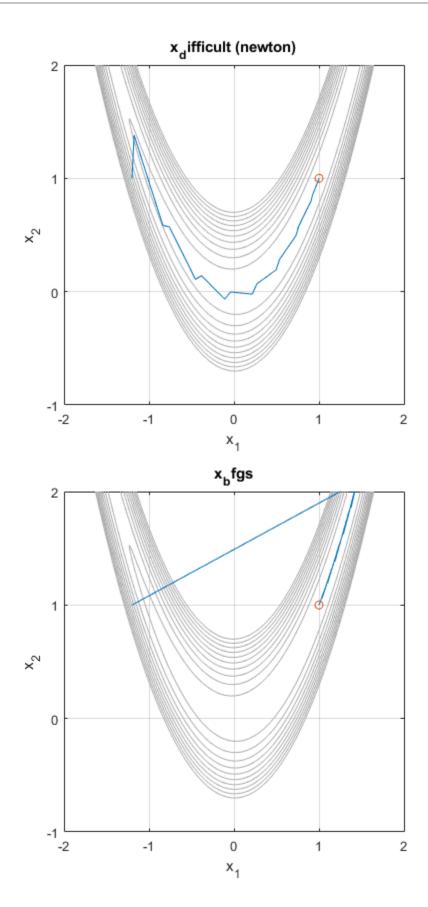
1.0000

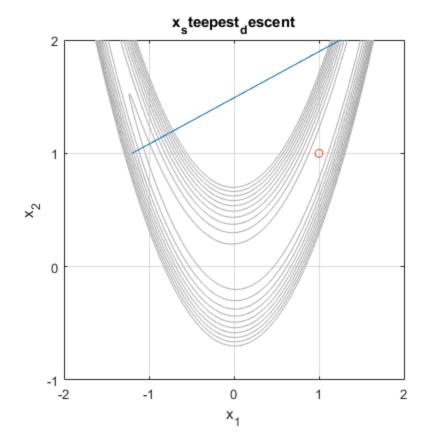
1.0000

Warning: Ignoring extra legend entries.









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