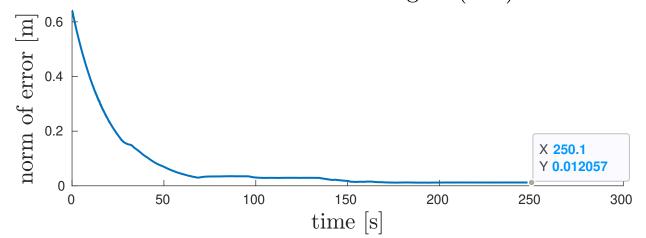
Norm of Linear error between goal (real) and tool



Norm of Angular error between goal (real) and tool

