



I'm a junior at Wellesley College interested in pursuing product design, product management, and engineering. I'm currently looking for internship roles in the space to gain hands-on experience creating significant, impactful products.

Education

Wellesley College — Wellesley, MA

May 2023

B.A. Media Arts and Sciences (Computer Science and Studio Art cross-departmental major), English; GPA: 4.0/4.0

Relevant courses: Databases with Web Interfaces, Data Structures, Human-Computer Interaction, Introduction to Front-End Web Development, Digital Imaging, Computing for the Socio-Techno Web, Digital Imaging, Photography I, Introduction to Computer Programming and Problem Solving, Computer Networks

Skills

- Prototyping, wireframing, UX Design (Figma, InVision, Balsamiq)
- HTML, CSS, JavaScript, SQL, Python, Java
- Adobe CC (Photoshop, Illustrator, InDesign, Premiere Pro, XD)
- Product strategy, user research, data analysis
- Graphic design and fine arts

Projects

Elective Course Recommendation Web Application | 09/2021 – Present

- Part of a team of 4 aiming to create an application to match CS students to elective courses that match their profile, major needs, and previous experiences.
- Working primarily on the front-end, using HTML & CSS with Jinja2 in Python and Flask to design and implement user interface. Additionally working on designing, implementing, and managing/maintaining the database structure for users.

Mobile Application Design: BudLab Productivity App | 06/2021 – 08/2021

- Worked with a partner to identify a user need — dwindling student productivity during the pandemic WFH — and create an application design to solve it.
- Conducted 5+ user research interviews, created empathy maps & personas, designed wireframes and eventually alpha and beta prototypes. Followed a constantly iterative user-centered design process, with user feedback at every step of the process.

Experience

Undergraduate Student Researcher | MIT Media Lab | Cambridge, MA | 02/2021 – Present

- Part of 6 students working on the "Antiracism & Technology Design" project; examined issues of discrimination in technology. Created an essay series and workshop, currently under review to be used as intersectionality training for the Media Lab at large.
- One of 2 students invited to return to the project's next phase "Invisible Variables," focused on institutional betrayal and structural inequities as part of the framework of identity and race in the COVID-19 pandemic.

Teaching Assistant | Wellesley College Computer Science Department | Wellesley, MA | 01/2020 – 09/2021

- TA for course "Computing for the Socio-Techno Web," specializing in fundamentals of front-end development. Helped 30+ students construct accessible websites, graded all assignments, assisted with in-class coding exercises, and held weekly office hours.
- Participated in faculty meetings to discuss student progress and curriculum development; only TA of 4 to be requested for private, individualized sessions by 2 students.

Opinions Editor | The Wellesley News | Wellesley, MA | 09/2020 – Present

- Worked on 75+ articles thus far, from ideation to final drafting. Pitch story ideas, host Editorial meetings, meet and workshop with writers, and edit articles to publish biweekly.
- As a staff writer, wrote 5+ politics and social justice-focused articles; interviewed several members of the college community.

Events Chair | Wellesley in Product | Wellesley, MA | 05/2021 – Present

- Part of the 2nd-ever board of Wellesley College's only organization focused on preparing students for product and UI/UX roles.
- Organized 3+ career-development and networking events for the semester thus far; responsibilities include contacting potential speakers, alumni, recruiters, etc. to participate, arranging logistics, planning event flows, and delegating day-of tasks.

Designer | WHACK (Wellesley College Hackathon) | Wellesley, MA | 02/2021 – Present

- Designed sponsorship packages to be sent out to 20+ companies; work closely with web development team to create website graphics, social media posts, and logo and branding.
- Designed merchandise for 80+ participants as well as team of 10+ organizers.