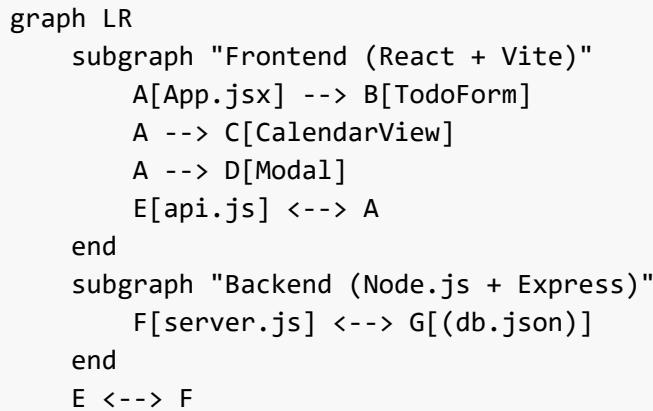


Technical Architecture Overview: Todo Calendar App

This document provides a deep dive into the system design, component logic, and data flow of the Todo Calendar application.

🏗️ High-Level Architecture

The application follows a standard **Client-Server** architecture:



- **Frontend:** A Single Page Application (SPA) built with React, leveraging modern hooks for state management.
- **Backend:** A RESTful API built using `json-server`, which provides a full fake REST API with zero coding, backed by a JSON file.
- **Communication:** Asynchronous HTTP requests using the `fetch` API.

📁 Project Structure

- `/client`: React frontend source code.
 - `src/App.jsx`: The "Brain" of the app. Manages global state and orchestrates components.
 - `src/api.js`: Data Access Layer. Contains all `fetch` calls.
 - `src/components/`: Modular UI components.
 - `src/App.css`: Centralized design system and animations.
- `/server`: Backend persistence.
 - `server.js`: Configures the json-server middleware.
 - `db.json`: The source of truth (Database).

🛠️ Feature Deep-Dives

1. State Management & Data Flow

The `App.jsx` component maintains the `todos` state.

- **Initial Load:** `useEffect` calls `fetchTodos()`, which uses `getTodos()` from `api.js`.
- **Reactivity:** When a todo is created, updated, or deleted, the frontend waits for the API response and then re-fetches the list to ensure the UI stays synchronized with the database.

2. Modal System & Editing

We use a **Contextual Modal** to handle both creation and editing.

- **Function:** `handleEditTodo(todo)`
- **Logic:** When a todo is clicked in the calendar, `isModalOpen` is set to `true` and the `editingTodo` state is populated.
- **Component Reuse:** The `TodoForm` detects the presence of `todoToEdit` to switch from "Create" to "Edit" mode, pre-filling the inputs via `useEffect`.

3. Drag & Drop Rescheduling

Leverages the native **HTML5 Drag and Drop API**.

- **Draggable:** Calendar event items have `draggable="true"` and an `onDragStart` handler that attaches the `todo.id` to the data transfer.
- **Droppable:** Each calendar day cell implements `onDrop`. It extracts the `todo.id` and calls `onUpdateDate(id, newDate)`, which triggers a `PATCH` request to the backend.

4. Categorization & Appearance

- **Categorization:** Todos are tagged with a `category` (Personal, Work, Urgent, Other).
- **CSS Variables:** `App.css` defines a color palette using variables for easy maintenance. Category colors are applied via dynamic class names: `cat-${todo.category.toLowerCase()}`.

⚡ Key Functions Reference

Function	Component	Purpose
<code>fetchTodos</code>	<code>App.jsx</code>	Syncs local state with backend API.
<code>handleTodoCreated</code>	<code>App.jsx</code>	Switches logic between <code>POST</code> (new) and <code>PATCH</code> (update).
<code>renderDays</code>	<code>CalendarView</code>	Calculates calendar grid geometry and maps todos to dates.
<code>handleSubmit</code>	<code>TodoForm</code>	Validates input and triggers the creation flow.
<code>Modal</code>	<code>Modal.jsx</code>	A "Higher Order" style component using <code>{children}</code> for flexibility.

🚀 Performance & UI UX

- **Animations:** Uses CSS `@keyframes` for smooth modal transitions.
- **Non-Blocking:** All API calls are asynchronous (`async/await`), ensuring the interface never freezes during data operations.

- **Persistence:** `json-server` automatically writes to `db.json` every time a change is made, ensuring no data loss on refresh.