

Tommy Trinh

Computer engineering student

514 582-6638

tommy.trinh@polymtl.ca

SUMMARY

- Experience developing web applications on MEAN and MERN stack
- Knowledge in Java and C++ object-oriented programming
- Good experience in teamwork
- Good knowledge of the main operating systems on the market

GENERAL EDUCATION

Bachelor of Computer Engineering

Polytechnique Montréal 2016 –...

- 59/120 credits obtained

RELEVANT EXPERIENCES IN COMPUTER ENGINEERING

Software development intern, Nuance Communications – 2018

Developed a test platform on the web with MongoDB, Express, React, Node and JavaScript

- Developed an algorithm to test the impact of code changes on a specific feature
- Created an intuitive user interface with React
- Implemented a REST API with Node and Express

Integrative Project 2: Creating a web application – 2018

Develop a crossword and a racing game on the web with Node, Angular, TypeScript, Three, Express and MongoDB

- Applied the theoretical principles of quality assurance
- Developed the application with the Agile / Scrum principle
- Followed a TDD (Test-driven development) approach

LH Games: AI Challenge – 2017

Design an artificial intelligence to complete a "battle royal" scenario

- Implemented an A* search algorithm
- Learned Python as a programming language

Microsoft College Code Competition – 2017

Coding competition organized by Microsoft

- Solved several problems in a limited period
- Implemented and created algorithms to complete the scenarios

McGameJam 2017 – 2017

Create a game prototype in 48 hours around the theme of "simulation"

- Quick learning of Unity
- Found a concept that respects the theme
- Used C# to implement different parts of the game

Integrative Project 1: Robot Design – 2016

Build and program a robot to complete a track

- Welded components on a motherboard
- Diagnosed and solve hardware problems
- Programmed an AVR microcontroller in C ++
- Debugged and increased the code efficiency

OTHER EXPERIENCES IN COMPUTER ENGINEERING

Personal project: Hand-wired mechanical keyboard – 2018

Build a matrix circuit and program a microcontroller

- Welded several electrical components to create a matrix circuit
- Programmed a Teensy 2.0 microcontroller (Atmega32U4) to emulate a keyboard

OTHER EXPERIENCES

Floor Clerk, Pharmaprix 2016 - 2017

- Provided product information in both official languages
- Managed the quantity of products available in the store
- Managed and resolve customer complaints
- Respected and applied safety standards

SOFTWARE AND PROGRAMMING LANGUAGES

Langages

- C/C++
- Java
- JavaScript
- TypeScript
- HTML
- C#
- Python

Others

- React
- Angular
- Bootstrap
- Node
- Express
- MongoDB
- Mocha
- Chai

Software

- Visual Studio 2017
- Git
- Eclipse
- Arduino
- Microsoft Office Suite
- Vivado
- Active-HDL
- Docker

LANGUAGES

Excellent knowledge in French and English

INTEREST AND HOBBIES

Computer hardware
Mechanical keyboard
Audio equipment
Badminton