

Purely
Practiced
Pair 1
Programming
P. . . . ?

Who would reach it?

- Coach needing tips -
- Programmer w/ disappointing results.
- Agile Newbies who ~~are~~ Curious
- Manager who has to go agile.
- Curious Manager

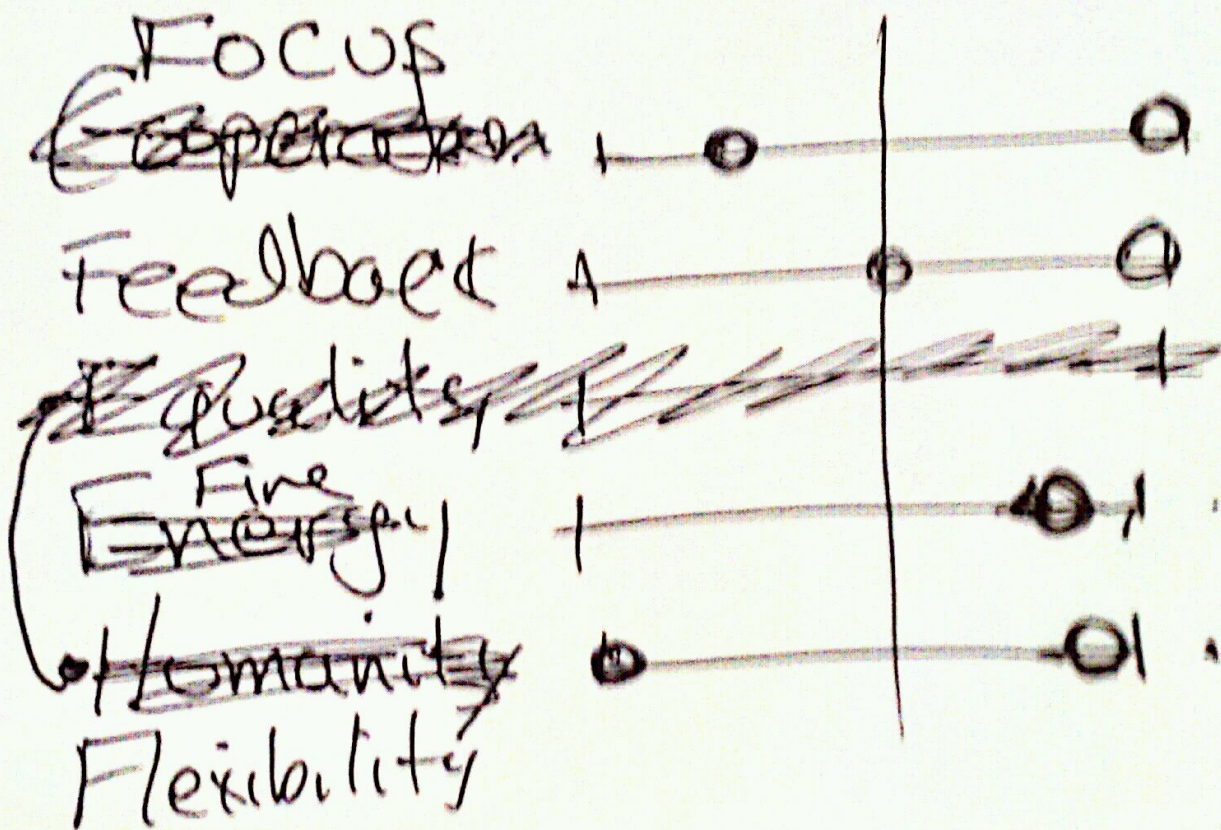
What do they want to learn - to teach, to practice

What do they need to learn How
How to know if it's right
Why they should bother

Patterns
Antipatterns
Principles
Styles
Strategies

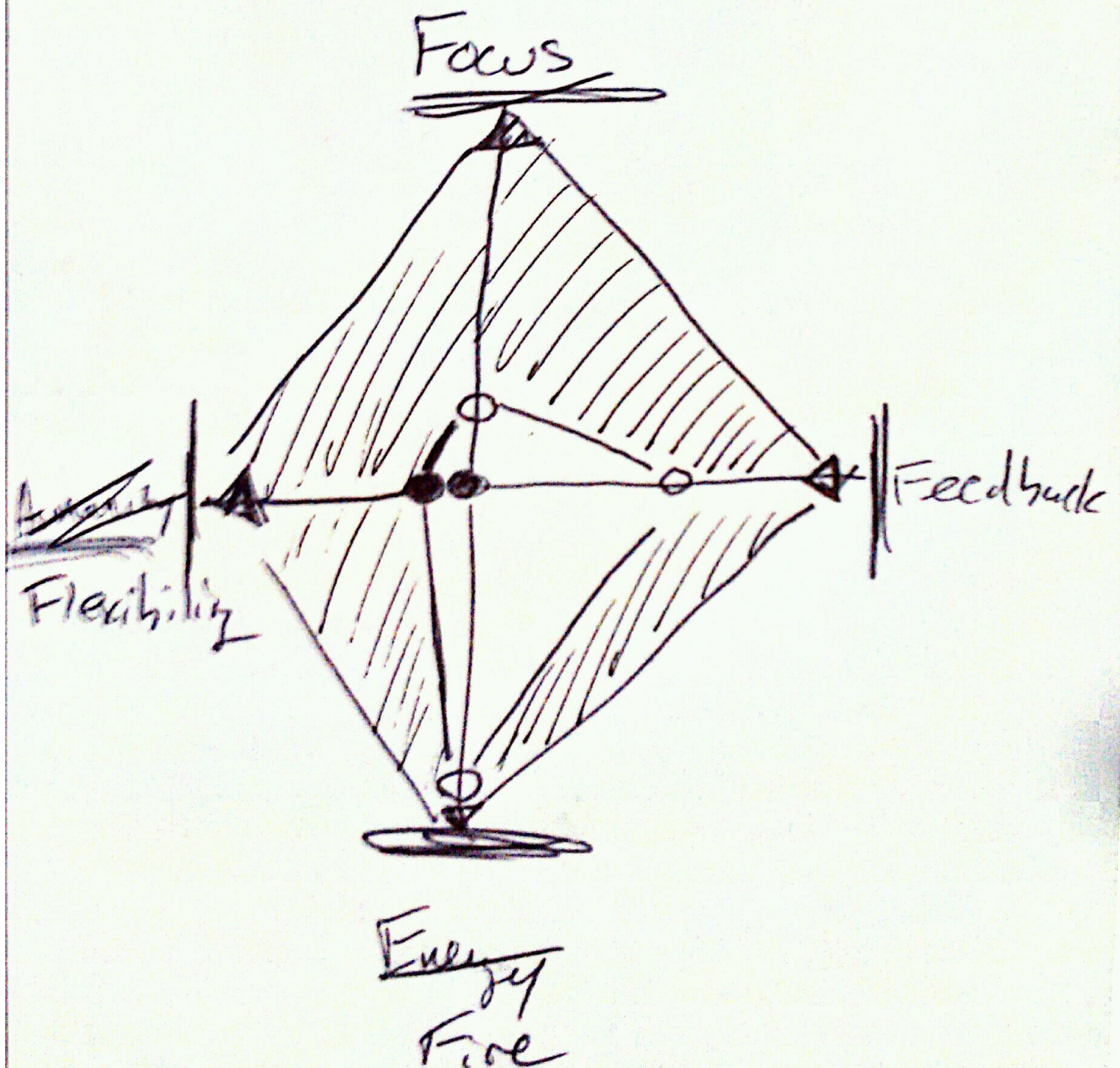
- Those want to improve
- Those who want to teach/
Train

~~Common Goal~~
~~Energy~~
~~Productivity~~



Focus Feedback Energy Human

Cooperation
~~System~~ Feedback
Equality
Energy



Audience

- Coach
- Noob - curious
- Manager being forced to agile
- responsible manager
-

try it
themselves

or

help others
do it

Apologetic
vs.

Strategies