

Connor Trotter

Creative Technologist

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education

University of Georgia

BS Computer Science,
Minor Studio Art

Research Fellowship (Grant Recipient),
Research Assistant, Dean's List, HOPE
Scholar

Relevant Coursework

Web/Graphic Design, Data Science, Data
Structures, Algorithms, Simulations and
Modeling, Systems Programming,
Electronics, Linux

community

ICE Art + Technology – Instructor

Athens, GA – Spring 2018

Created and taught a series of creative
coding workshops at UGA's Lamar Dodd
School of Art with help from Ideas for
Creative Exploration.

WUOG 90.5 FM – Producer, DJ

Athens, GA – Spring 2016 – 2018

Curated and produced a weekly specialty
show about Japanese City Pop at
WUOG, UGA's student-run radio station.

HackDecatur – Developer

Atlanta, GA – Spring 2015

Planned and organized a civic hackathon
in Atlanta, GA. Created apps to help
small businesses and artists.

skills

Tools

VS Code, XCode, Github, Arduino, AWS, Jest,
Webpack, Photoshop, Sketch, Zeplin, Origami

Technologies

HTML/CSS/JS, GSAP, Node, React, Styled
Components, Webpack, C++, openFrameworks,
Processing, Arduino, Python, Tensorflow, PHP

experience

Zero Studios – Creative Technologist

New York, NY – June 2018 - Ongoing

Working across design and development teams
to create fun, fluid interactive experiences for
clients including Remedy Place, Red Sand
Project, Not Pot and Canal Street Market.

University of Georgia – Research Fellow

Athens, GA – May 2017 - March 2018

Researched creative applications of machine
learning and other computational methods by
building a series of interactive web tools.

Thoughtblox LLC – Front End Developer

Athens, GA – Spring 2016 - 2017

Collaborated with Design Lead to start and
finish a comprehensive style guide. Wrote
scalable CSS for site components using React.

Daniel Studio – Front End Intern

Atlanta, GA – Summer 2014

Worked with a Project Manager on client
projects using Ruby on Rails.

