Connor Trotter

Creative Technologist

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education

University of Georgia

BS Computer Science, Minor Studio Art

Research Fellowship (Grant Recipient), Research Assistant, Dean's List, HOPE Scholar

Relevant Coursework

Web/Graphic Design, Data Science, Data Structures, Algorithms, Simulations and Modeling, Systems Programming, Electronics, Linux

community

ICE Art + Technology - Instructor

Athens, GA - Spring 2018

Created and taught a series of creative coding workshops at UGA's Lamar Dodd School of Art with help from Ideas for Creative Exploration.

WUOG 90.5 FM - Producer, DJ

Athens, GA - Spring 2016 - 2018

Curated and produced a weekly specialty show about Japanese City Pop at WUOG, UGA's student-run radio station.

HackDecatur - Developer

Atlanta, GA - Spring 2015

Planned and organized a civic hackathon in Atlanta, GA. Created apps to help small businesses and artists.

skills

Tools

VS Code, XCode, Github, Arduino, AWS, Jest, Webpack, Photoshop, Sketch, Zeplin, Origami

Technologies

HTML/CSS/JS, GSAP, Node, React, Styled Components, Webpack, C++, openFrameworks, Processing, Arduino, Python, Tensorflow, PHP

experience

Zero Studios - Creative Technologist

New York, NY - June 2018 - Ongoing

Working across design and development teams to create fun, fluid interactive experiences for clients including Remedy Place, Red Sand Project, Not Pot and Canal Street Market.

University of Georgia - Research Fellow

Athens, GA - May 2017 - March 2018

Researched creative applications of machine learning and other computational methods by building a series of interactive web tools.

Thoughtblox LLC - Front End Developer

Athens, GA - Spring 2016 - 2017

Collaborated with Design Lead to start and finish a comprehensive style guide. Wrote scalable CSS for site components using React.

Daniel Studio - Front End Intern

Atlanta, GA - Summer 2014

Worked with a Project Manager on client projects using Ruby on Rails.