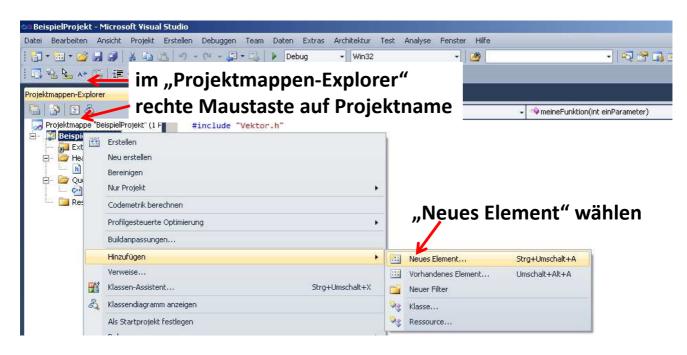
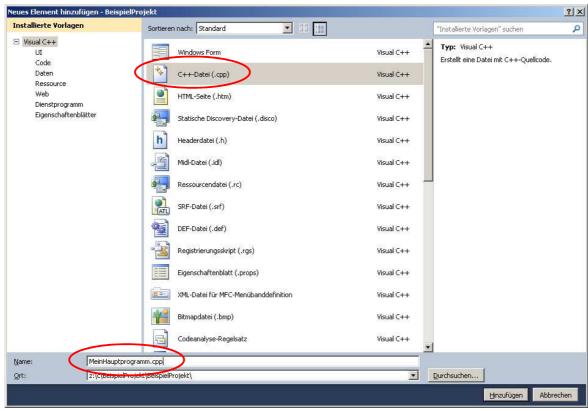


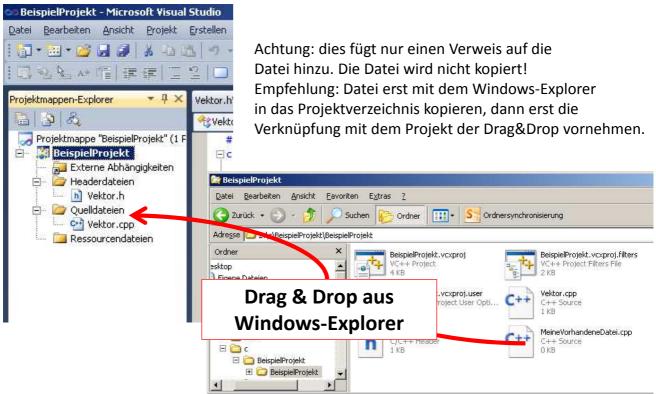
Leere Dateien hinzufügen (1/2)



Leere Dateien hinzufügen (2/2)

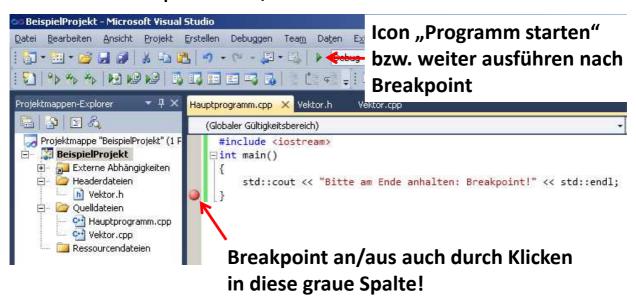


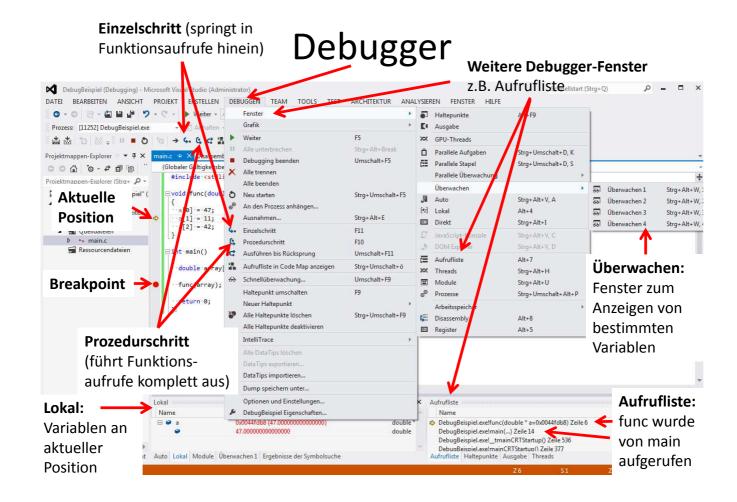
Vorhandene Datei hinzufügen



Programm starten / anhalten

- F5: Starten/weiter ausführen
- F9: Breakpoint an/aus





Debugger: Arrays anzeigen

