



Master Thesis

Obstacle Avoidance and Admittance Control in Human-Robot Joint Collaboration

Spring Term 2018

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Author(s)	
Tobias	Ulrich
Student supervisor(s)	
Jonathan	Kelly
Supervising lecturer	
Marco	Hutter
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Preface

Bla bla ...

Abstract

Hier kommt der Abstact hin ...

Symbols

Symbols

 ϕ, θ, ψ roll, pitch and yaw angle

b gyroscope bias

 Ω_m 3-axis gyroscope measurement

Indices

x x axis y y axis

Acronyms and Abbreviations

ETH Eidgenössische Technische Hochschule

EKF Extended Kalman Filter
IMU Inertial Measurement Unit
UAV Unmanned Aerial Vehicle
UKF Unscented Kalman Filter

Introduction

Hier kommt die Einleitung

Related Work

As with many fields in robotics, Human Robot Interaction (HRI) has seen a lot of developement in the last twenty years. Research has come from teleoperated assistive robots tho dynamically and independently collaborating robots. This advancement is expressed by the newly joined terms in literature to differentiate between types of interaction and level of autonomy for the robot.

Mobile Manipulator

We conduct or research on a mobile manipulator, lovingly called the *Thing*. It is composed of four main components, on which we elaborate in detail in this chapter. The first is the Ridgeback, a omnidirectional robot platform, followed by the UR10, a six degrees of freedom (DOF) robot arm with a three finger gripper as it's end effector. A force torque sensor is embedded in the wrist of the gripper. The whole manipulator is an out of the box system assembled by Clearpath, which collaborates with Universal Robots and Robotiq and mounts the parts on the platform in house.

3.1 Ridgeback

Table 3.1: Clearpath Ridgeback Specifications

Length	$960\mathrm{mm}$
Width	$793\mathrm{mm}$
Height	$296\mathrm{mm}$
Weight	$135\mathrm{kg}$
Maximum payload	$100\mathrm{kg}$
Maximum velocity	$1.1 {\rm m/s}$
Average power consumption	800 W

The ridgeback is an omnidirectional robot platform designed by Clearpath for indoor movement and payload carrying tasks, such as autonomous warehousing for example. It is a fully integrated system with sensors, actuation and control and features a native ROS interface. Onboard sensors consist of an IMU and a front facing Hokuyo laser range finder (LIDAR) and a Kinect2 camera and wheel odometry. Optionally, a second, rear facing LIDAR can be mounted for full 360 ° coverage. The broad range of sensors, it's flexibility and low drift in odometry makes the Ridgeback a suitable and popular platform for research in controlled indoor environments. Additionally, the Ridgeback houses the onboard computer that runs the low-level drivers of all the elements of the manipulator. On top thereof, there is a high-level driver that ensures accord and offers a ROS interface for the user to connect to.

3.2 Universal Robot 10

The UR10 is an collaborative industrial robot arm by Universal Robots. It has six rotary joints with gives it six DOF and can support payloads up to 10 kg. Together



Figure 3.1: Clearpath Ridgeback



Figure 3.2: Universal Robot 10



Figure 3.3: Robotiq 3-Finger Adaptive Robot Gripper

with it's little brother the UR5, it is widely regarded as the standard manipulator within robotics research. Hence, extensive platform and software integration resources are available and ROS is supported out of the box.

Table 3.2: Universal Robot 10 Specifications

Reach	$1300\mathrm{mm}$
Weight	$1.5\mathrm{kg}$
Repeatability	$0.1\mathrm{mm}$
Maximum payload	$10\mathrm{kg}$
Maximum tool velocity	$1 \mathrm{m/s}$
Degrees of freedom	6 rotating joints
Average power consumption	W

3.3 Gripper

Table 3.3: Robotiq 3-Finger Adaptive Robot Gripper Specifications

Weight	$2.3\mathrm{kg}$
Repeatability	$0.1\mathrm{mm}$
Maximum payload (encompassing grip)	$10\mathrm{kg}$
Gripper opening	$0 \text{ to } 155 \mathrm{mm}$
Object diameter for encompassing	$20 \text{ to } 155 \mathrm{mm}$
Grip force	$30 \text{ to } 70 \mathrm{N}$
Minimum power consumption	$4.1\mathrm{W}$
Peak power (at maximum gripping force)	$36\mathrm{W}$

3.4 Force-Torque Sensor

 $^{^{1}}$ Signal noise is the standard deviation of the signal measured over a period of one second.



Figure 3.4: Robotiq FT 300 Force Torque Sensor

Table 3.4: Robotiq FT 300 Force Torque Sensor Specifications

Measuring range	
Force F_x, F_y, F_z	$\pm 300\mathrm{N}$
Moment M_x, M_y, M_z	$\pm 30\mathrm{Nm}$
$\mathbf{Signal\ noise}^1$	
Force F_x, F_y, F_z	$0.1\mathrm{N}/1\mathrm{N}$
Moment M_x, M_y	$0.05\mathrm{Nm}~/~0.02\mathrm{Nm}$
Moment M_z	$0.03\mathrm{Nm}~/~0.01\mathrm{Nm}$
Data output rate	100 Hz
Weight	$300\mathrm{g}$

Thing Control Structure

Admittance Control

Obstacle Avoidance

6.1 Global Planner

6.2 Local Planner

We use the Dynamic Window Approach (DWA) [1] for local collision avoidance. This well-known algorithm produces command velocities for a planar robot given vehicle dynamics and obstacle measurements. The basic assumption is that the robot moves instantaneously on circular arcs with a translational velocity v and a rotational velocity ω . Thus, the complexity is greatly simplified and calculations are be performed in the 2D velocity space (v,ω) . Within this space, we compute three sets of velocity pairs, subsequently called *windows* for every iteration of the algorithm.

The obstacle window V_o are the measurements of any obstacles, e.g. taken by a range laser sensor and transformed from cartesian to v, ω space.

The static window V_s expresses the constraint velocities of the vehicle, i.e., absolute maximum and minimum velocity.

The dynamic window V_d are the vehicle dynamics, i.e., velocities that are physically feasible for the robot to reach within one timestep. It's size is defined by the maximal acceleration and the current velocity of the robot.

$$V_r = V_o \cap V_s \cap V_d \tag{6.1}$$

The resulting window V_r of feasible velocity pairs, that guarantee no collision with an obstacle for the next step is then defined by the intersection of these three sets ??.

A cost function is then applied to find the (v, ω) pair, that maximizes the objective within V_r . Elements are heading, distance to goal and velocity terms.

Results

Conclusions

Einige wichtige Hinweise zum Arbeiten mit LATEX

Nachfolgend wird die Codierung einiger oft verwendeten Elemente kurz beschrieben. Das Einbinden von Bildern ist in IATEX nicht ganz unproblematisch und hängt auch stark vom verwendeten Compiler ab. Typisches Format für Bilder in IATEX ist EPS¹ oder PDF².

9.1 Gliederungen

Ein Text kann mit den Befehlen \chapter{.}, \section{.}, \subsection{.} und \subsubsection{.} gegliedert werden.

9.2 Referenzen und Verweise

Literaturreferenzen werden mit dem Befehl \citep{.} und \citet{.} erzeugt. Beispiele: ein Buch [2], ein Buch und ein Journal Paper [2, 3], ein Konferenz Paper mit Erwähnung des Autors: Pratt and Williamson [4].

Zur Erzeugung von Fussnoten wird der Befehl \footnote{.} verwendet. Auch hier ein Beispiel³.

Querverweise im Text werden mit \label{.} verankert und mit \cref{.} erzeugt. Beispiel einer Referenz auf das zweite Kapitel: chapter 9.

9.3 Aufzählungen

Folgendes Beispiel einer Aufzählung ohne Numerierung,

- Punkt 1
- Punkt 2

wurde erzeugt mit:

\begin{itemize}
 \item Punkt 1
 \item Punkt 2
\end{itemize}

¹Encapsulated Postscript

 $^{^2}$ Portable Document Format

 $^{^3\}mathrm{Bla}$ bla.

Folgendes Beispiel einer Aufzählung mit Numerierung,

- 1. Punkt 1
- 2. Punkt 2

wurde erzeugt mit:

```
\begin{enumerate}
  \item Punkt 1
  \item Punkt 2
\end{enumerate}
```

Folgendes Beispiel einer Auflistung,

P1 Punkt 1

P2 Punkt 2

wurde erzeugt mit:

```
\begin{description}
  \item[P1] Punkt 1
  \item[P2] Punkt 2
\end{description}
```

9.4 Erstellen einer Tabelle

Ein Beispiel einer Tabelle:

Table 9.1: Daten der Fahrzyklen ECE, EUDC, NEFZ.

Kennzahl	Einheit	ECE	EUDC	NEFZ
Dauer	S	780	400	1180
Distanz	km	4.052	6.955	11.007
Durchschnittsgeschwindigkeit	$\mathrm{km/h}$	18.7	62.6	33.6
Leerlaufanteil	%	36	10	27

Die Tabelle wurde erzeugt mit:

```
\begin{table}[h]
\begin{center}
  \caption{Daten der Fahrzyklen ECE, EUDC, NEFZ.}\vspace{1ex}
\label{tab:tabnefz}
\begin{tabular}{11|ccc}
\hline
  Kennzahl & Einheit & ECE & EUDC & NEFZ \\ \hline \hline
  Dauer & s & 780 & 400 & 1180 \\
  Distanz & km & 4.052 & 6.955 & 11.007 \\
  Durchschnittsgeschwindigkeit & km/h & 18.7 & 62.6 & 33.6 \\
  Leerlaufanteil & \% & 36 & 10 & 27 \\
  \hline
  \end{tabular}
end{center}
end{table}
```

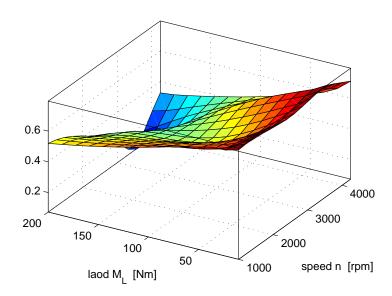


Figure 9.1: Ein Bild

9.5 Einbinden einer Grafik

Das Einbinden von Graphiken kann wie folgt bewerkstelligt werden:

```
\begin{figure}
   \centering
   \includegraphics[width=0.75\textwidth]{images/k_surf.pdf}
   \caption{Ein Bild.}
   \label{fig:k_surf}
\end{figure}
oder bei zwei Bildern nebeneinander mit:
\begin{figure}
  \begin{minipage}[t]{0.48\textwidth}
    \includegraphics[width = \textwidth] { images/cycle_we.pdf}
  \end{minipage}
  \hfill
  \begin{minipage}[t]{0.48\textwidth}
    \includegraphics[width = \textwidth] { images/cycle_ml.pdf}
  \end{minipage}
  \caption{Zwei Bilder nebeneinander.}
  \label{pics:cycle}
\end{figure}
```

9.6 Mathematische Formeln

Einfache mathematische Formeln werden mit der equation-Umgebung erzeugt:

$$p_{me0f}(T_e, \omega_e) = k_1(T_e) \cdot (k_2 + k_3 S^2 \omega_e^2) \cdot \Pi_{\text{max}} \cdot \sqrt{\frac{k_4}{B}}.$$
 (9.1)

Der Code dazu lautet:

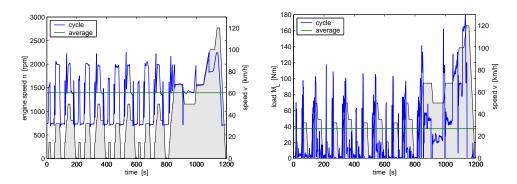


Figure 9.2: Zwei Bilder nebeneinander

Mathematische Ausdrücke im Text werden mit \$formel\$ erzeugt (z.B.: $a^2+b^2=c^2$). Vektoren und Matrizen werden mit den Befehlen $\text{vec}\{.\}$ und $\text{mat}\{.\}$ erzeugt (z.B. v, M).

9.7 Weitere nützliche Befehle

Hervorhebungen im Text sehen so aus: hervorgehoben. Erzeugt werden sie mit dem ϵ . Befehl.

Einheiten werden mit den Befehlen \unit[1] {m} (z.B. 1 m) und \unitfrac[1] {m} {s} (z.B. 1 m/s) gesetzt.

Bibliography

- [1] D. Fox, W. Burgard, and S. Thrun, "The dynamic window approach to collision avoidance," $IEEE\ Robotics\ &\ Automation\ Magazine,\ vol.\ 4,\ no.\ 1,\ pp.\ 23–33,\ 1997.$
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Bibliography 18

Appendix A

Irgendwas

Bla bla ...

Appendix B

Datasheets

