

model generally used in reinforcement learning algorithms where the concept is that the more delay you have in getting an anticipated reward, the more its value decreases. Just like that, ~~any~~ far away points in my model will have less value in our probability model or you can say less importance. So, probability for a positive point changes from ~~φ_n~~ to $\gamma^d \varphi_n$, where γ^d is dist gamma to the power of d , distance.

Let's say φ_n is 0.4 and we have ~~this~~ we have positive points with $d=3, 4, 5$ and negative points with $d=2, 6$. gamma is 0.9.

$$\underline{P(\text{positive})} = \binom{k}{n} \cdot (3\varphi_n)(4\varphi_n)(5\varphi_n)$$

$$P(\text{positive}) = \binom{k}{n} \cdot (0.9^3 \varphi_n) (0.9^4 \varphi_n) (0.9^5 \varphi_n) (1-\varphi_n) \frac{0.9^2 (1-\varphi_n)}{0.9^6}$$

~~so we~~

So we can write $\binom{k}{n} \cdot 0.9^{20} (\varphi_n)^3 \cdot (1-\varphi_n)^0.2$.

Thus 0.9^{20} is decay, which I used in my binomial distribution function. We can also derive our new model for $P(\text{negative})$ using the same way.

One problem that KNN in this domain may face is that what if my search for KNN returns 5 points whereas k is assigned as 4 and that some points have same distance? Either case one way is to consider 5 points instead of 4 but in another case my search may return 7 points and we have varying k for different searches which will make KNN biased for different query boxes. The approach I took is to restrict number of k points, so that 7 points in the earlier case is somehow being limited into 4 points. I used monte carlo sampling

Hilroy

In this case. My search returns a list of k points. If the number of points is greater than assigned k , then we find out the highest ^{in the list} distance points and take them out and our list size becomes z . Then we need to sample $(k-z)$ points from that taken out set of points. Let S be set of taken out points. So probability distribution of positive in S is ~~no~~ $\frac{\text{no. of positive points}}{\text{size of } S}$.

The same ^{way} we calculate probability distribution of negative points. Then we carry out monte carlo sampling from the probability distribution until our sample size becomes equal to $(k-z)$.