

## SECTION B – 10%

**Answer only two questions from this section. All questions carry equal marks.**

1. The algorithms below create an array twice the size of the `data` array called `temp` and fill it with all the items from the `data` array. Suppose the `data` array consists of the following items; [12, 4, 10, 19, 3].

```
int[] temp = new int[this.data.length * 2];
for (int i = 0; i < this.data.length; i++){
    temp[i] = data[i];
}
data = temp; // data is reassigned with temp
```

- Explain why the `temp` array will be twice the size of the `data` array. (2 marks)
  - Explain how the items from the `data` array will be copied to the `temp` array. (2 marks)
  - Finally, output the content of the `data` array. (1 marks)
2. List all the three interfaces defined by the Collection Framework. (1 marks)
- Discuss the difference between any two. (2 marks)
  - Use the one mentioned above and perform two operations (add and remove). (2 marks)
3. List the three iterative mechanisms discussed so far.

```
String[][] studentGrade = {
    {"ahmed dicko", "4.0"},
    {"binta jallow", "3.35"},
    {"yuspha jarju", "2.75"},
    {"jainaba njie", "3.75"},
};
```

- a. Explain why such a data structure(nested array) is the best suite for storing student grades. (2 marks)
- b. Java Collection provided a Data structure that suffices the need for handling such. Use the data structure to store the student grades. (2 marks)
- c. Which iterative mechanism will you use to traverse/iterate through the `studentGrades`? (1 marks)

4. You are tasked with storing information about students such as `id`, `name`, `age`, `gpa`, and `major` into a single type. Object-oriented programming allows us to

create one single type(user-defined type) with many properties and can also define behaviors. A Student will have the above properties and a promote behavior.

Consider this template:

```
public class Student {  
  
  
}
```

- a. Using; `id`, `name`, `age`, `gpa`, `major`; Create field types. (1 marks)
- b. Create a constructor to initialize the instance variables. (1 marks)
- c. As for behavior, create a function that will define how a student should be promoted.

Hint: Students whose GPA is more than 1.9 are only eligible to be promoted. (1 marks)

- d. An `ArrayList<Student> studentList` can be store students. After creating at least three students(object), make sure one student's `gpa` is less than 1.9, and add them to `studentList`. (1 marks)

- e. Using a `for (Student in studentList)` to traverse the list, print only the student whose `gpa` is above 1.9. (1 marks)

5. A LinkedList data structure consists of at least a head, tail, and a Node class.

```
public class LL {  
    Node head;  
    Node tail;  
    private class Node {}  
}
```

- a. What is head and tail? (1 mark)
- b. Where do the head and tail both point to when one node is created?(1 mark)
- c. For a Doubly LinkedList, what are the properties of a Node class? (1 mark)

Draw Doubly LinkedList and Consider the following as the values;  
20, 45, 12, 66, 98. (2 marks)