

# Tommy Vadakumchery

Website: [tovaio.github.io](http://tovaio.github.io)  
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## Education

Illinois Institute of Technology  
*Bachelor of Science, Computer Science*

August 2019 - May 2023  
Chicago, IL

- GPA: 4.0 / 4.0
- Coursework: Data Structures, Discrete Structures, Algorithms, Computer Organization, Systems Programming, Operating Systems, Database Organization, Data Mining, Intro to Artificial Intelligence
- Extracurriculars: Camras Scholars Program, Association of Computing Machinery

## Experience

Roblox  
*Software Engineering Intern*

June 2020 - August 2020  
San Mateo, CA

- Implemented a framework in the Roblox Studio application to increase usage rates of new features by visually calling them out in the user interface
- Developed using C++ with the Qt application framework

Illinois Institute of Technology  
*Teaching Assistant*

January 2020 - May 2020  
Chicago, IL

- Oversaw a lab section for a Java object-oriented programming class
- Graded lab assignments and assisted students during office hours

Medical Imaging Research Center @ IIT  
*Computer Vision Research Assistant*

August 2017 - May 2018  
Chicago, IL

- Participated in a computer vision project under Dr. Miles Wernick focused on pedestrian detection
- Implemented background subtraction and optical flow using Python with OpenCV

## Projects

RTS Game

May 2020

- Browser-based online multiplayer RTS game written primarily in TypeScript
- Frontend written using React which renders the game using SVG graphics
- Backend written with Node which interacts with the frontend using socket.io, a package for WebSocket communication
- Demonstration available at [tovaio.github.io/riskystrats](http://tovaio.github.io/riskystrats)

## Awards

- *Best of Show* at Dare Mighty Things Hackathon October 2019
- *Best MongoDB Hack* at VandyHacks November 2019

## Skills

- Languages: C++, TypeScript, JavaScript, Python, Java, C#, Lua
- Frameworks: Node, Express, React, Qt, Flask, numpy/pandas
- Other: Git, LaTeX