

Assignment 1

COMP 7402

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Task 1

Task 1

1) $a = -12 \quad n = 7$

$$a = qn + r$$
$$-12 = n \cdot 7 + r \quad \text{floor}\left(\frac{-12}{7}\right) = -2$$
$$-12 = (-2) \cdot 7 + r$$
$$-12 = -14 + r \quad -12 = (-2) \cdot 7 + 2$$
$$-12 + 14 = r$$
$$2 = r$$

2) $\text{gcd}(24140, 16762)$

$$x = y \cdot q + r$$
$$24140 = 16762 \cdot 1 + 7378$$
$$16762 = 7378 \cdot 2 + 2006 \quad \text{gcd} = 34$$
$$7378 = 2006 \cdot 3 + 1360$$
$$2006 = 1360 \cdot 1 + 646$$
$$1360 = 646 \cdot 2 + 68$$
$$646 = 68 \cdot 9 + 34$$
$$68 = 34 \cdot 2 + 0$$

$$3) 5x \equiv 4 \pmod{3}$$

$$5 \equiv 2 \pmod{3}$$

$$4 \equiv 1 \pmod{3}$$

$$2x \equiv 1 \pmod{3}$$

$$2 \cdot 2 \equiv 4 \equiv 1 \pmod{3}$$

$$x \equiv 2 \pmod{3}$$

4)

$$1234 \geq 1 \pmod{4321}$$

$$\gcd(4321, 1234)$$

$$4321 = 1234 \cdot 3 + 619$$

$$1234 = 614 \cdot 1 + 615$$

$$614 = 615 - 1 + 4$$

$$615 = 4 \cdot 153 + 3$$

$$4 = 3 \cdot 1 + 1$$

$$3 = 1 \cdot 3 + 0$$

$$\gcd = 1$$

$$l = 4 - 1 \cdot 3$$

$$l = 4 - (615 - 153 \cdot 4) \quad \oplus$$

$$l = 154(619 - 615) - 615$$

$$l = 154 \cdot 619 - 155(1234 - 619)$$

$$l = 309(4321 - 3 \cdot 1234) - 155 \cdot 1234 \\ - 1082 \cdot 1234 + 309 \cdot 4321 = 1$$

$$-1082 \equiv 4321 - 1082 = 3239 \pmod{4321}$$

$$1234^{-1} \equiv 3239 \pmod{4321}$$

$$l_{\text{inv}} = 3239$$

$$5) 3^{201} \pmod{11} \quad 3^{11-1} = 3^{10} \equiv 1 \pmod{11}$$

$$3^{20 \cdot 10 + 1} \\ 3^{20 \cdot 10 + 1} = 3^{20 \cdot 10 + 1} \quad \text{→}$$

$$(3^{10})^{20} \cdot 3^1 \equiv 3 \pmod{11} \\ (1^{10})^{20} \cdot 3^1 \equiv 3 \pmod{11}$$

$$6) 7^{1000} \pmod{10} \quad \varphi(2) \varphi(5) = 1 \cdot 4 = 4$$

$$\gcd(7, 10) = 1 \\ 7^4 \equiv 1 \pmod{10}$$

$$1000 \equiv 0 \pmod{4} \\ 7^{1000} = (7^4)^{250} \equiv 1^{250} \equiv 1 \pmod{10}$$

$$a = 1$$

7. The miller rabin will run and return inconclusive if the number is thought to be prime, this is not exact. As the algorithm runs more the number has a higher chance to be a prime as it reduces the chances of it being a composite.

i	$2^i \bmod 11$	a_i	$\log_{2,11} a_i$
1	2	2	1
2	4	4	2
3	8	8	-3
4	5	5	4
5	10	10	5
6	9	9	6
7	7	7	7
8	3	3	8
9	6	6	9
10	1	1	10

Task 2

```
1 def gcd(a, b):
2     print(f"gcd({a},{b})")
3     x0, x1 = 1, 0
4     y0, y1 = 0, 1
5
6     while b != 0:
7         r = a % b
8         q = a // b
9
10        x_next = x0 - q * x1
11        y_next = y0 - q * y1
12
13        a, b = b, r
14        x0, x1 = x1, x_next
15        y0, y1 = y1, y_next
16
17        print(f"gcd({a},{b})")
18
19    return a, x0, y0
20
21 def main():
22     a = int(input("Input an integer a, which is the modulus: "))
23     b = int(input("Input a non-negative integer b that is less than a: "))
24     gcd_val, x, y = gcd(a, b)
25
26     print(f"gcd({a}, {b}) = {gcd_val}")
27     print(f"x = {x}")
28     print(f"y = {y}")
29     print(f"{a}*{x} + {b}*{y} = {gcd_val}")
30
31     if gcd_val == 1:
32         mod_inv = y % a
33         print(f"Modular multiplicative inverse of {b} mod {a} is {mod_inv}")
34     else:
35         print(f"No modular inverse exists because gcd({a},{b}) = {gcd_val}")
36
37 if __name__ == "__main__":
38     main()
```

```
7402/assign1 on ✓ main via 🐍 v3.13.7
> python task2.py
Input an integer a, which is the modulus: 43
Input a non-negative integer b that is less than a: 17
gcd(43,17)
gcd(17,9)
gcd(9,8)
gcd(8,1)
gcd(1,0)
gcd(43, 17) = 1
x = 2
y = -5
43*2 + 17*-5 = 1
Modular multiplicative inverse of 17 mod 43 is 38
```

```
7402/assign1 on ✓ main via 🐍 v3.13.7 took 4s
> python task2.py
Input an integer a, which is the modulus: 400
Input a non-negative integer b that is less than a: 10
gcd(400,10)
gcd(10,0)
gcd(400, 10) = 10
x = 0
y = 1
400*0 + 10*1 = 10
No modular inverse exists because gcd(400,10) = 10
```

Task 3

```
1 def create_matrix(keyword):
2     #make a 5x5 matrix
3     key = keyword.upper().replace(" ", "").replace("J", "I")
4
5     check = set()
6     unique_key = []
7     for char in key:
8         if char not in check:
9             unique_key.append(char)
10            check.add(char)
11
12 letters = "ABCDEFGHIJKLMNPQRSTUVWXYZ"
13
14 matrix_chars = unique_key
15 for char in letters:
16     if char not in check:
17         matrix_chars.append(char)
18         check.add(char)
19
20 playfair_matrix = []
21 for i in range(0, 25, 5):
22     playfair_matrix.append(matrix_chars[i:i+5])
23
24 return playfair_matrix
25
26 def display_playfair(matrix):
27     print("Playfair 5x5 Matrix:")
28     print("+" + "-" * 11 + "+")
29     for row in matrix:
30         print("| " + " ".join(row) + " |")
31     print("+" + "-" * 11 + "+")
32
33 def search_pos_of_char(matrix, char):
34     for i, row in enumerate(matrix):
35         if char in row:
36             return i, row.index(char)
37     return None
38
```

```

39 def format_text(plaintext):
40     text = ''.join(c.upper() for c in plaintext if c.isalpha()).replace('J', 'I')
41     result = []
42     i = 0
43     while i < len(text):
44         a = text[i]
45         if i + 1 < len(text):
46             b = text[i + 1]
47             if a == b:
48                 result.append(a + 'X')
49                 i += 1
50             else:
51                 result.append(a + b)
52                 i += 2
53         else:
54             result.append(a + 'X')
55             i += 1
56     return result
57
58 def encrypt_digraph(matrix, digraph):
59     (r1, c1) = search_pos_of_char(matrix, digraph[0])
60     (r2, c2) = search_pos_of_char(matrix, digraph[1])
61
62     if r1 == r2:
63         return matrix[r1][(c1+1)%5] + matrix[r2][(c2+1)%5]
64     elif c1 == c2:
65         return matrix[(r1+1)%5][c1] + matrix[(r2+1)%5][c2]
66     else:
67         return matrix[r1][c2] + matrix[r2][c1]
68
69 def encrypt_text(matrix, plaintext):
70     digraphs = format_text(plaintext)
71     ciphertext = ''.join(encrypt_digraph(matrix, dg) for dg in digraphs)
72     return ciphertext
73
74 def main():
75     keyword = input("Enter keyword: ").strip()
76     if not keyword:
77         print("Error: No keyword entered!")
78         return
79
80     plaintext = input("Enter plaintext: ").strip()
81     if not plaintext:
82         print("Error: No plaintext entered!")
83         return

```

```
84     |
85     pf_matrix = create_matrix(keyword)
86     display_playfair(pf_matrix)
87
88     ciphertext = encrypt_text(pf_matrix, plaintext)
89     print(f"\nPlaintext : {plaintext}")
90     print(f"Ciphertext: {ciphertext}")
91
92 if __name__ == "__main__":
93     main()
94
```

```
7402/assign1 on 局长 main [!] via 🐍 v3.13.7
❯ python task3.py
Enter keyword: MONARCHY
Enter plaintext: test
Playfair 5x5 Matrix:
+-----+
| M O N A R | 
| C H Y B D | 
| E F G I K | 
| L P Q S T | 
| U V W X Z | 
+-----+
Plaintext : test
Ciphertext: LKTL
```

```
7402/assign1 on ✚ main [!] via 🐍 v3.13.7 took 8s
> python task3.py
Enter keyword: BALLOON
Enter plaintext: banana
Playfair 5x5 Matrix:
+-----+
| B A L O N |
| C D E F G |
| H I K M P |
| Q R S T U |
| V W X Y Z |
+-----+
Plaintext : banana
Ciphertext: ALBLBL
```

```
7402/assign1 on ✚ main [!] via 🐍 v3.13.7 took 11s
> python task3.py
Enter keyword: TEST THREE
Enter plaintext: playfair cipher
Playfair 5x5 Matrix:
+-----+
| T E S H R |
| A B C D F |
| G I K L M |
| N O P Q U |
| V W X Y Z |
+-----+
Plaintext : playfair cipher
Ciphertext: QKDVBABMEBKQSST
```