

EASTERN INTERNATIONAL UNIVERSITY
SCHOOL OF COMPUTING AND INFORMATION TECHNOLOGY



PROJECT CSE453

Boundary Value Testing

Student(s)

Bui Hoang Huy – 2031200010

Pham Minh Tuan – 1831200043

Supervisor(s)

Prof. Chandra Debnath Narayan

Binh Duong, 03, 2024

Abstract

In this testing project, we explore the boundary value method, a technique used to test software by examining the values at the boundaries of acceptable input ranges. We investigate how this method can help identify potential errors and vulnerabilities in software systems. By focusing on simple examples and practical applications, we aim to demonstrate the effectiveness of boundary value testing in improving software quality and reliability. This project provides insights into how software developers can leverage boundary value testing to enhance their testing strategies and ensure robustness in their products.

Acknowledgement

We would like to express our sincere gratitude to everyone who contributed to the completion of this testing project. Special thanks to our supervisor for their guidance and support throughout the project. We also extend our appreciation to our classmates and friends for their valuable input and encouragement. Additionally, we acknowledge the resources and materials provided by our institution, which greatly aided our research and analysis.

Table of Contents

Abstract	2
Acknowledgement.....	3
Table of Contents.....	4
Chapter 1: Project Details	5
1.1 Problem 1.....	5
1.2 Triangle Function	6
1.3 Commission Function.....	8
Chapter 2: Demonstration.....	9
2.1 Problem 1 Implementation	9
2.2 Triangle Function	9
2.3 Commission Function.....	10
Preferences	11

Chapter 1: Project Details

1.1 Problem 1

a. Manually Derive the sets S1, S2, S3 for F (X1, X2, X3)

5 Unit:

- $S1 = \{ \langle X_{1min}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min+}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max}, X_{2nom}, X_{3nom} \rangle \}$
- $S2 = \{ \langle X_{1nom}, X_{2min}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min+}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max}, X_{3nom} \rangle \}$
- $S3 = \{ \langle X_{1nom}, X_{2nom}, X_{3min} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min+} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max} \rangle \}$

7 Unit:

- $S1 = \{ \langle X_{1min-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min+}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max}, X_{2nom}, X_{3nom} \rangle, \{ \langle X_{1max+}, X_{2nom}, X_{3nom} \rangle \}$
- $S2 = \{ \langle X_{1nom}, X_{2min-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min+}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max+}, X_{3nom} \rangle \}$
- $S3 = \{ \langle X_{1nom}, X_{2nom}, X_{3min-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min+} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max+} \rangle \}$

b. How many total elements are presented in each set?

5 Unit: S1 = 5; S2 = 5; S3 = 5

7 Unit: S1 = 7, S2 = 7; S3 = 7

c. Manually Compute S1 U S2 U S3.

5 Unit: $S1 \cup S2 \cup S3 = \{ \langle X_{1min}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min+}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max}, X_{2nom}, X_{3nom} \rangle \} \cup \{ \langle X_{1nom}, X_{2min}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min+}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max}, X_{3nom} \rangle \} \cup \{ \langle X_{1nom}, X_{2nom}, X_{3min} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min+} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max} \rangle \} = \{ \langle X_{1min}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min+}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max}, X_{2nom}, X_{3nom} \rangle,$

$\langle X_{1nom}, X_{2min}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min+}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min+} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max} \rangle \}$

7 Unit: $S1 \cup S2 \cup S3 = \{ \langle X_{1min-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min+}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max}, X_{2nom}, X_{3nom} \rangle, \{ \langle X_{1max+}, X_{2nom}, X_{3nom} \rangle \} \cup \{ \langle X_{1nom}, X_{2min-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min+}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max+}, X_{3nom} \rangle \} \cup \{ \langle X_{1nom}, X_{2nom}, X_{3min-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min+} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max+} \rangle \} = \{ \langle X_{1min-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min}, X_{2nom}, X_{3nom} \rangle, \langle X_{1min+}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max-}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max}, X_{2nom}, X_{3nom} \rangle, \langle X_{1max+}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min}, X_{3nom} \rangle, \langle X_{1nom}, X_{2min+}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max-}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max}, X_{3nom} \rangle, \langle X_{1nom}, X_{2max+}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min} \rangle, \langle X_{1nom}, X_{2nom}, X_{3min+} \rangle, \langle X_{1nom}, X_{2nom}, X_{3nom} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max-} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max} \rangle, \langle X_{1nom}, X_{2nom}, X_{3max+} \rangle \}$

d. How many **total** elements are presented in the Union?

5 unit: Total elements = 15

7 unit: Total elements = 21

e. How many **unique** elements are presented in the Union?

5 unit: Unique elements = 13

7 unit: Unique elements = 19

1.2 Triangle Function

```

// Generate test cases
for (int i = 0; i < 3; i++) {
    side.add(getTest(max, min, input));
}

// Set test cases 1
int side1 = side.get(0)[0];
int side2 = side.get(1)[0];
for (int i = 0; i < side.get(2).length; i++) {
    int side3 = side.get(2)[i];
    expected = classifyTriangle(side1, side2, side3, max, min);
    testcases.add(new TriangleTestcase(side1, side2, side.get(2)[i], expected));
}

// Set test cases 2
side1 = side.get(1)[0];
side2 = side.get(2)[0];
for (int i = 1; i < side.get(0).length; i++) {
    int side3 = side.get(0)[i];
    expected = classifyTriangle(side1, side2, side3, max, min);
    testcases.add(new TriangleTestcase(side.get(0)[i], side1, side2, expected));
}

// Set test cases 3
side1 = side.get(2)[0];
side2 = side.get(0)[0];
for (int i = 1; i < side.get(1).length; i++) {
    int side3 = side.get(1)[i];
    expected = classifyTriangle(side1, side2, side3, max, min);
    testcases.add(new TriangleTestcase(side1, side.get(1)[i], side2, expected));
}

```

```

public static int[] getTest(int max, int min, int inputCount) {
    int nom = (max + min) / 2;
    int[] test;
    int minPlus = min + 1;
    int maxMinus = max - 1;

    switch (inputCount) {
        case 5 ->
            test = new int[]{nom, minPlus, max, min, maxMinus};
        case 7 -> {
            int maxPlus = max + 1;
            int minMinus = min - 1;
            test = new int[]{nom, maxPlus, minPlus, max, min, maxMinus, minMinus};
        }
        default ->
            throw new IllegalArgumentException("Invalid input count. Supported counts are 5 and 7.");
    }
    return test;
}

public static String classifyTriangle(int side1, int side2, int side3, int max, int min) {
    if (side1 <= 0 || side2 <= 0 || side3 <= 0 || side1 > max || side2 > max || side3 > max) {
        return "Out of range";
    } else if (side1 + side2 <= side3 || side1 + side3 <= side2 || side2 + side3 <= side1) {
        return "Not a triangle";
    } else if (side1 == side2 && side2 == side3) {
        return "Equilateral";
    } else if (side1 != side2 && side1 != side3 && side2 != side3) {
        return "Scalene";
    } else {
        return "Isocoles";
    }
}

```

1.3 Commission Function

Generate Testcase Method:

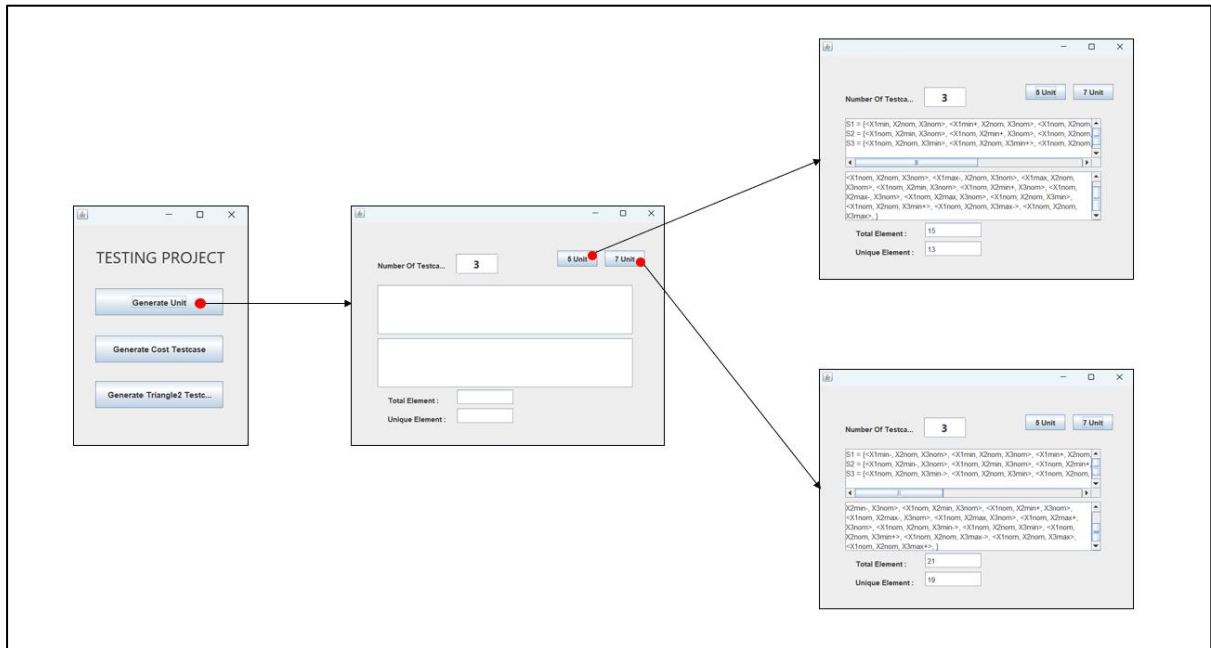
```
locks = getMaterial(unit, Integer.parseInt(lockQuantitytf.getText()), Integer.parseInt(lockCost.getText()));
stocks = getMaterial(unit, Integer.parseInt(stockQuantitytf.getText()), Integer.parseInt(stockCost.getText()));
barrels = getMaterial(unit, Integer.parseInt(barrelQuantitytf.getText()), Integer.parseInt(barrelCost.getText()));
int nomLock = locks.getUnits() [unit/2];
int nomStock = stocks.getUnits() [unit/2];
int nomBarrel = barrels.getUnits() [unit/2];
int[][] allPart = new int[3] [];
allPart[0]= locks.getUnits();
allPart[1]= stocks.getUnits();
allPart[2]= barrels.getUnits();
int[] nom = new int[3];
int count=1;
for(int i=0;i<3;i++){
    nom[i]=nomLock;
    nom[i]=nomStock;
    nom[i]=nomBarrel;
    for(int a:allPart[i]){
        if(i!=0 && a==allPart[i][unit/2]){
            continue;
        }else{
            nom[i]=a;
            model.addRow(new Object[]{count,nom[0],nom[1],nom[2],commission(nom[0], nom[1], nom[2])});
            count++;
        }
    }
}
```

```
public double commission(int lock, int stock, int barrel) {
    double commission = 0;
    double sales = lock * locks.cost + stock * stocks.cost
        + barrel * barrels.cost;
    if (lock == 0 || stock == 0 || barrel == 0 || lock > locks.max
        || (stock > stocks.max) || barrel > barrels.max) {
        return 0;
    }
    if (sales > 1800) {
        commission = 0.10 * 1000.0;
        commission = commission + 0.15 * 800;
        commission = commission + 0.20 * (sales - 1800.0);
    } else if (sales > 1000) {
        commission = 0.10 * 1000;
        commission = commission + 0.15 * (sales - 1000);
    } else {
        commission = 0.10 * sales;
    }

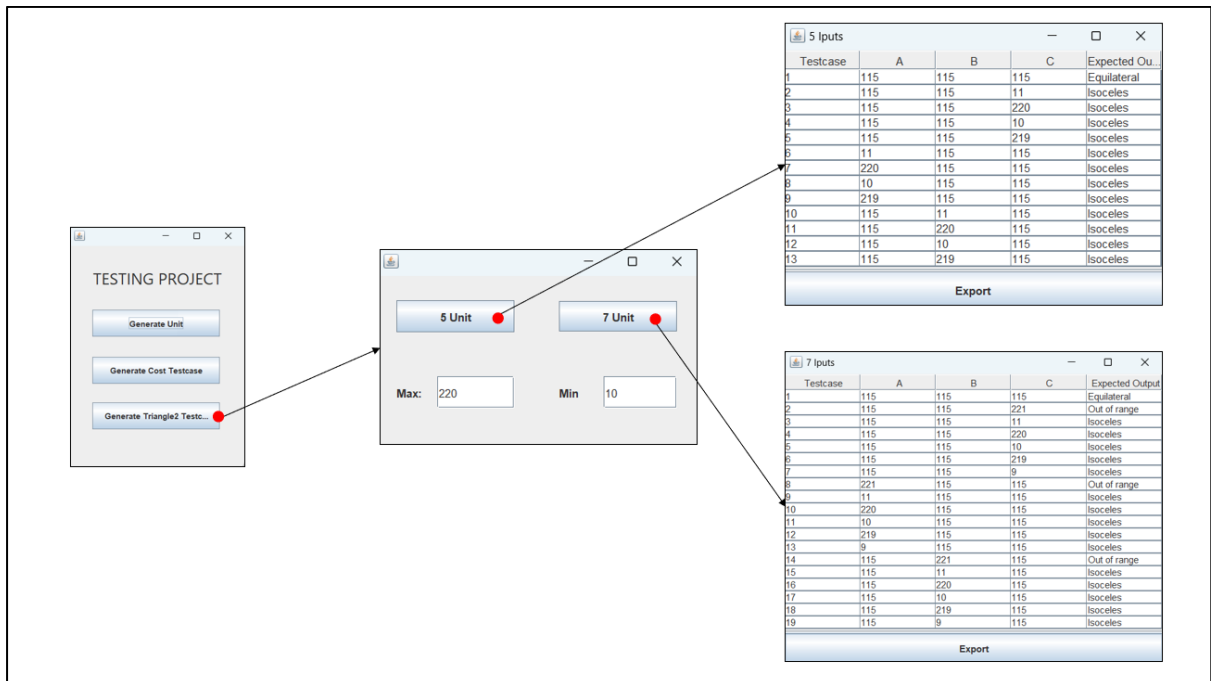
    return commission;
}
```


Chapter 2: Demonstration

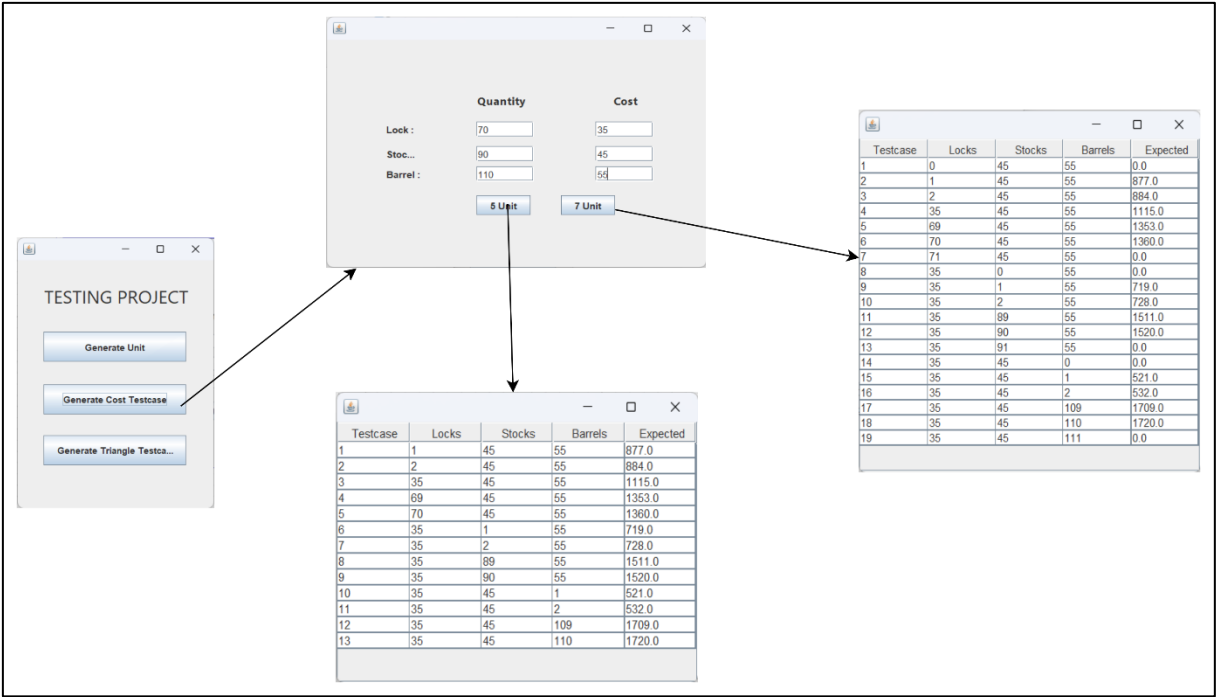
2.1 Problem 1 Implementation



2.2 Triangle Function



2.3 Commission Function



Preferences

- [1]. Hambling, B. Software testing: an istqb-bcs certified tester foundation guide. BCS, The Chartered Institute for IT.
- [2]. Paul C. Jorgensen, Software Testing: A Craftsman's Approach. CRC Press (Taylor and Francis Group), Boca Raton, New York.