

## Data Preparation

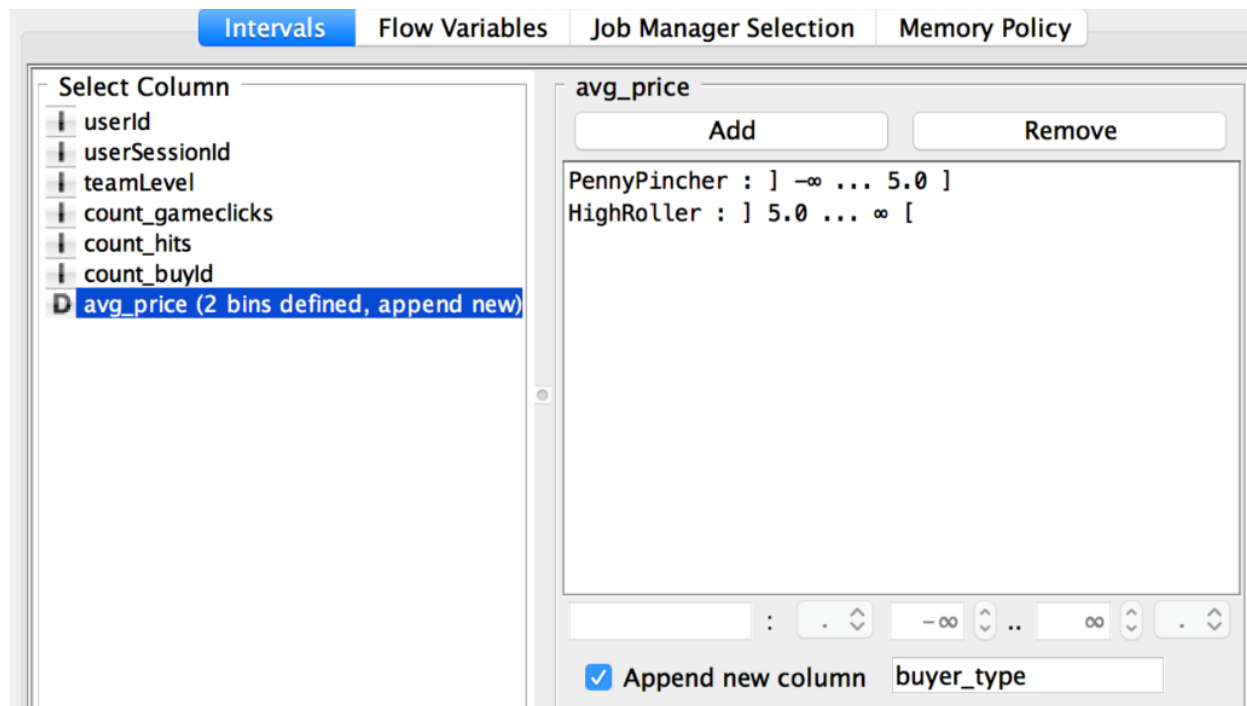
Analysis of combined\_data.csv

### Sample Selection

Item	Amount
# of Samples	4619
# of Samples with Purchases	1411

### Attribute Creation

A new categorical attribute was created to enable analysis of players as broken into 2 categories (**HighRollers** and **PennyPinchers**). A screenshot of the attribute follows:



**Describe the design of your attribute in 1-3 sentences.**

Highrollers are defined as those who purchase items of more than \$5.00. Defining a new column based on the avg\_price allows us to classify users accordingly.

The creation of this new categorical attribute was necessary because our goal is to understand the attributes of who make large purchases. This categorical variable is what we are going to base our decision tree upon.

### Attribute Selection

The following attributes were filtered from the dataset for the following reasons:

Attribute	Rationale for Filtering
userId	Not relevant for the model.
sessionId	Not relevant for the model.
Avg_price	This feature was used to create the categorical feature “buyer_type”, the variable we are trying to predict based on other elements. We do not want to include this in our model.