BCPR280 Software Engineering 2

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Course outline

- Course outline
- Study plan example
- Why each student was asked to introduce to all class
- Requirements
 - Individual & team work
 - Presentation
 - Homework
 - Check your study plan from time to time

Suggestions

- Please let me know if ...
 - I will do my best ...
- How do you learn better?/ What is your learning style?

Introduction to JavaScript

- What is JavaScript?
- Programming Environment
 - Notepad++ editor

Chrome

- platform

JSLint

- JavaScript code quality tool

JavaScript Code Standard

- Google's
 - https://google styleguide.googlecode.com/svn/trunk/javascriptguide.seml#JavaScript_Style_Rules
- jQuery's
 - http://contribute.jquery.org/style-guide/js/
- w3schools'
 - http://www.w3schools.com/js/js_conventions.asp
- JSLint The JavaScript Code Quality Tool
 - http://www.jslint.com/

Homework

- Find your group of 4 and post the members of your group to the forum
- Read and discuss one of the code standards with your team member
- How to use SCRUM ideas to manage your BCPR28o?
 - Daily scrum meeting

Introduction to JavaScript

- JavaScript readings
 - http://www.waschools.com/js/
 - https://developer.mozilla.org/en-US/docs/Web/JavaScript/A_reintroduction_to_JavaScript
 - http://eloguentjavascript.net/
- Demonstration & exercise
 - http://www.codecademy.com/
 - http://www.codeavengers.com/javascript
- Tool to visualize what the computer is doing step-bystep as it executes JavaScript program
 - http://www.pythontuter.com

Introduction to JavaScript

- JavaScript basics
- Link JavaScript to a HTML5 webpage

Homework

- Learn and practice JavaScript basics
- Look around on PR280 moodle site
- Check those links on PR280 moodle site and lecture notes