



# Selected Topics



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# Elliptic Curve Cryptography

다원곡선암호

# Elliptic Curves

A Weierstrass equation defined over  $K$  이라는 식제기.  $\mathbb{GF}(p^n)$

$$E : y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6$$

하지만 2와 3은 아님  $\mathbb{GF}(p^n)$ 에서  $p \neq 2, 3$  아님

If the characteristic of  $K$  is not equal to 2 or 3, then the admissible change of variables

$$(x, y) \rightarrow \left( \overset{x}{\frac{x - 3a_1^2 - 12a_2}{36}}, \overset{y}{\frac{y - 3a_1x}{216} - \frac{a_1^3 + 4a_1a_2 - 12a_3}{24}} \right)$$

대입

transforms  $E$  to the curve

$$\text{정리해보면 } y^2 = x^3 + ax + b$$

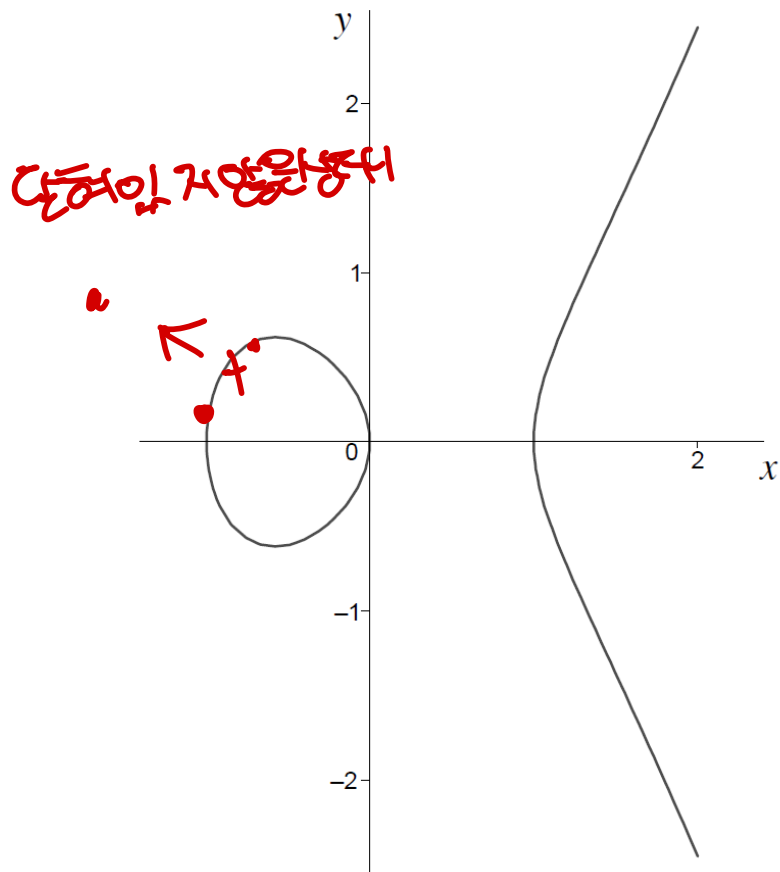
where  $a, b \in K$ . The discriminant of this curve is  $\Delta = -16(4a^3 + 27b^2)$ .

$\mathbb{GF}(p^n)$  안에 넣고 이해가능

[ 판별식 0이 아님 ]

discriminant가 0이 아닌 것을 원함

# Elliptic Curves over R



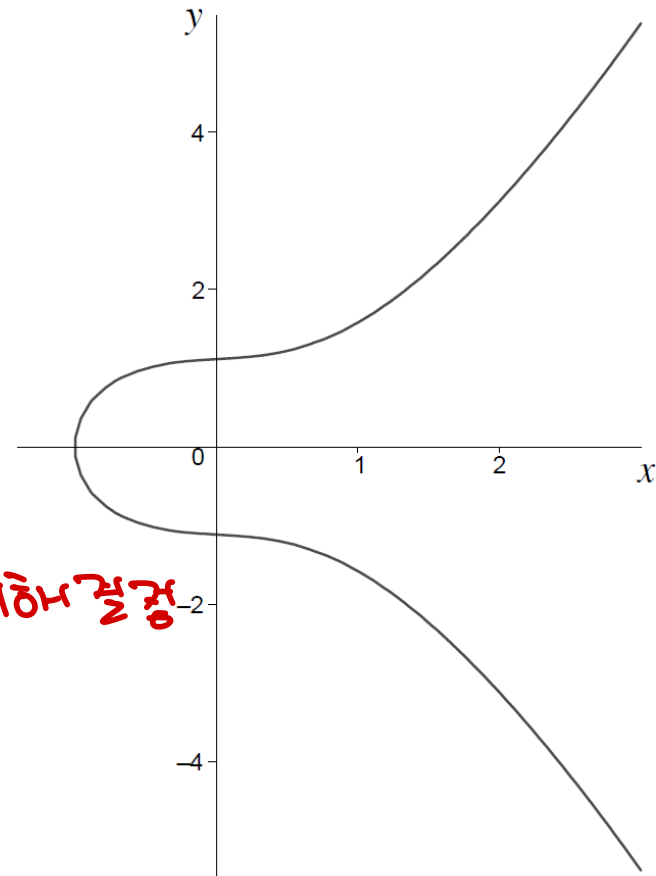
(a)  $E_1 : y^2 = x^3 - x$   $a = -1$

3승의 값



4

dis는 양수

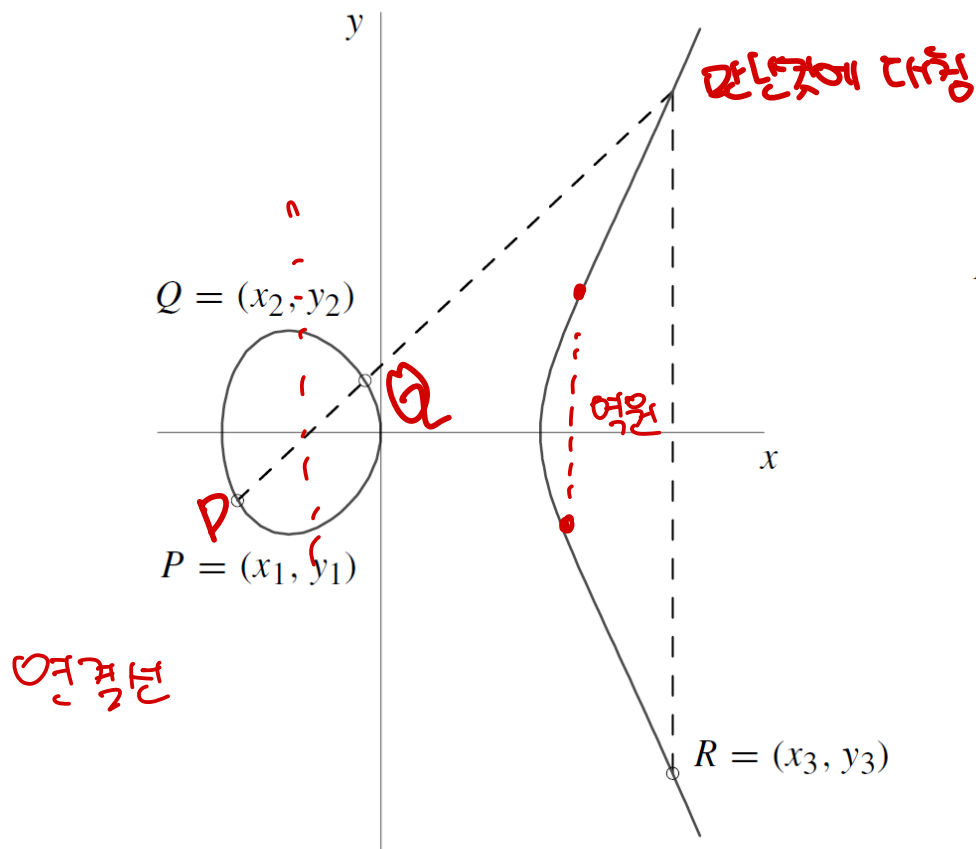


(b)  $E_2 : y^2 = x^3 + \frac{1}{4}x + \frac{5}{4}$

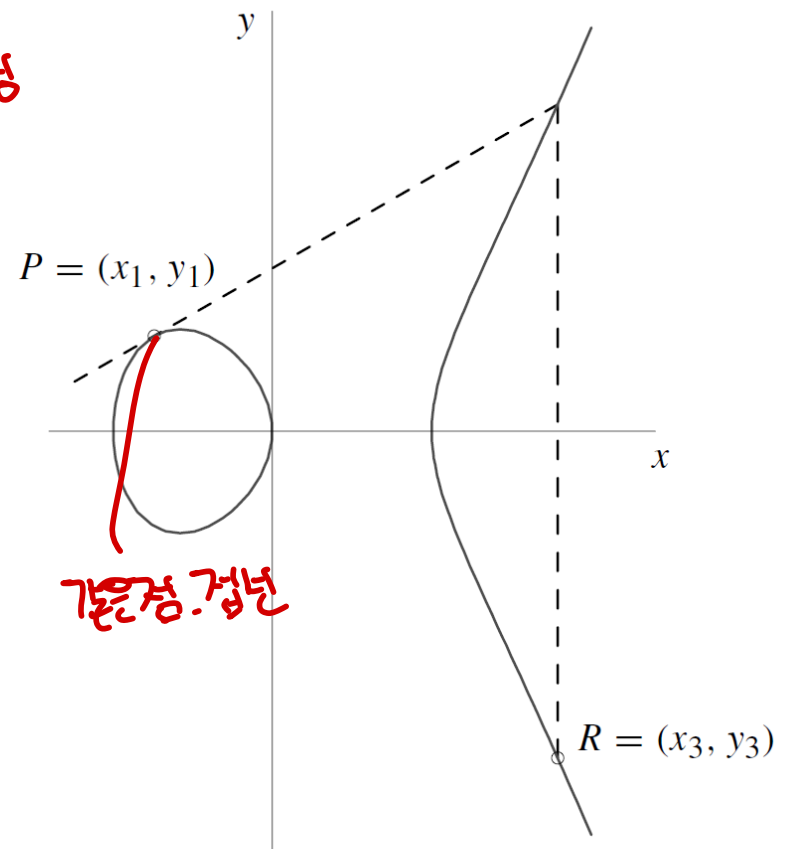
$a = \frac{1}{4}$

dis는 양수

# Group Law



(a) Addition:  $P + Q = R$ .



(b) Doubling:  $P + P = R$ .

점의 곱셈 역원 찾는 모든 과정. 4개의 경우

# Group Law

극한:  $\infty$  으로 두고 생각  
 명확히 가면 맞는다.

Group law for  $E/K : y^2 = x^3 + ax + b, \text{char}(K) \neq 2, 3$

- 항등원  
 |  
 역원  
 |  
 더하기  
 |  
 성립
1. Identity.  $P + \infty = \infty + P = P$  for all  $P \in E(K)$ .  
 새로운 점
  2. Negatives. If  $P = (x, y) \in E(K)$ , then  $(x, y) + (x, -y) = \infty$ . The point  $(x, -y)$  is denoted by  $-P$  and is called the *negative* of  $P$ ; note that  $-P$  is indeed a point in  $E(K)$ . Also,  $-\infty = \infty$ .
  3. Point addition. Let  $P = (x_1, y_1) \in E(K)$  and  $Q = (x_2, y_2) \in E(K)$ , where  $P \neq \pm Q$ . Then  $P + Q = (x_3, y_3)$ , where 이 두 점을 더하려고 한다면

덧셈에 대입

$$x_3 = \left( \frac{y_2 - y_1}{x_2 - x_1} \right)^2 - x_1 - x_2 \quad \text{and} \quad y_3 = \left( \frac{y_2 - y_1}{x_2 - x_1} \right) (x_1 - x_3) - y_1.$$

4. Point doubling. Let  $P = (x_1, y_1) \in E(K)$ , where  $P \neq -P$ . Then  $2P = (x_3, y_3)$ , where

덧셈 조항

$$x_3 = \left( \frac{3x_1^2 + a}{2y_1} \right)^2 - 2x_1 \quad \text{and} \quad y_3 = \left( \frac{3x_1^2 + a}{2y_1} \right) (x_1 - x_3) - y_1.$$

GROUP이 됨

# Elliptic Curves over Finite Fields

$$E : y^2 = x^3 + 4x + 20$$

29로 나눈 나머지 곱셈

defined over  $\mathbb{F}_{29}$ . Note that  $\Delta = -16(4a^3 + 27b^2) = -176896 \not\equiv 0 \pmod{29}$ , so  $E$  is indeed an elliptic curve. The points in  $E(\mathbb{F}_{29})$  are the following:

타원곡선

$\infty$	(2, 6)	(4, 19)	(8, 10)	(13, 23)	(16, 2)	(19, 16)	(27, 2)
(0, 7)	(2, 23)	(5, 7)	(8, 19)	(14, 6)	(16, 27)	(20, 3)	(27, 27)
(0, 22)	(3, 1)	(5, 22)	(10, 4)	(14, 23)	(17, 10)	(20, 26)	
(1, 5)	(3, 28)	(6, 12)	(10, 25)	(15, 2)	(17, 19)	(24, 7)	
(1, 24)	(4, 10)	(6, 17)	(13, 6)	(15, 27)	(19, 13)	(24, 22)	

Examples of elliptic curve addition are  $(5, 22) + (16, 27) = (13, 6)$ , and  $2(5, 22) = (14, 6)$ .

좌표끼리 더하고 나면 4번째에 넣어서 계산

타원곡선이 하나의 GROUP. 덧셈, 역원, 항등원 존재

$$x^3 + ax + b$$

$$x = 0 \sim 22$$

$$E_{23}(1, 1): y^2 = x^3 + x + 1 \text{ over } F_{23}$$

$$x=1, y=9$$

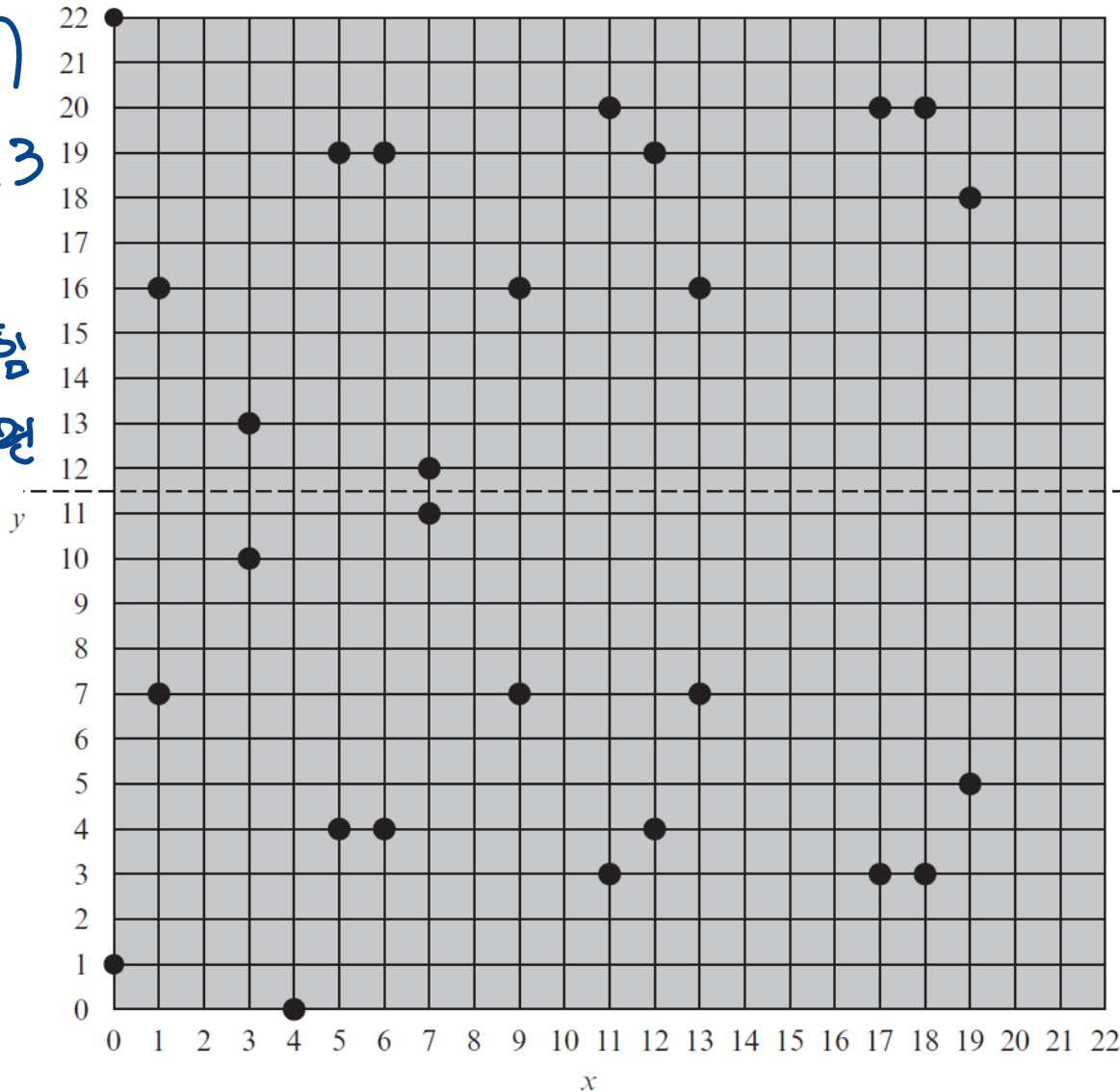
$$49 \div 23 = 2 \dots 3$$

씩 생성

점이 2개씩 확률

그 2개를 더하면

23이 된다.





## $E_{23}(1, 1): y^2 = x^3 + x + 1$ over $F_{23}$

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Multiplication is defined as repeated addition; for example,  $4P = P + P + P + P$ .

For example, let  $P = (3, 10)$  and  $Q = (9, 7)$  in  $E_{23}(1, 1)$ . Then

$$\lambda = \left( \frac{7 - 10}{9 - 3} \right) \bmod 23 = \left( \frac{-3}{6} \right) \bmod 23 = \left( \frac{-1}{2} \right) \bmod 23 = 11$$

$$x_R = (11^2 - 3 - 9) \bmod 23 = 109 \bmod 23 = 17$$

$$y_R = (11(3 - 17) - 10) \bmod 23 = -164 \bmod 23 = 20$$

So  $P + Q = (17, 20)$ . To find  $2P$ ,

$$\lambda = \left( \frac{3(3^2) + 1}{2 \times 10} \right) \bmod 23 = \left( \frac{5}{20} \right) \bmod 23 = \left( \frac{1}{4} \right) \bmod 23 = 6$$

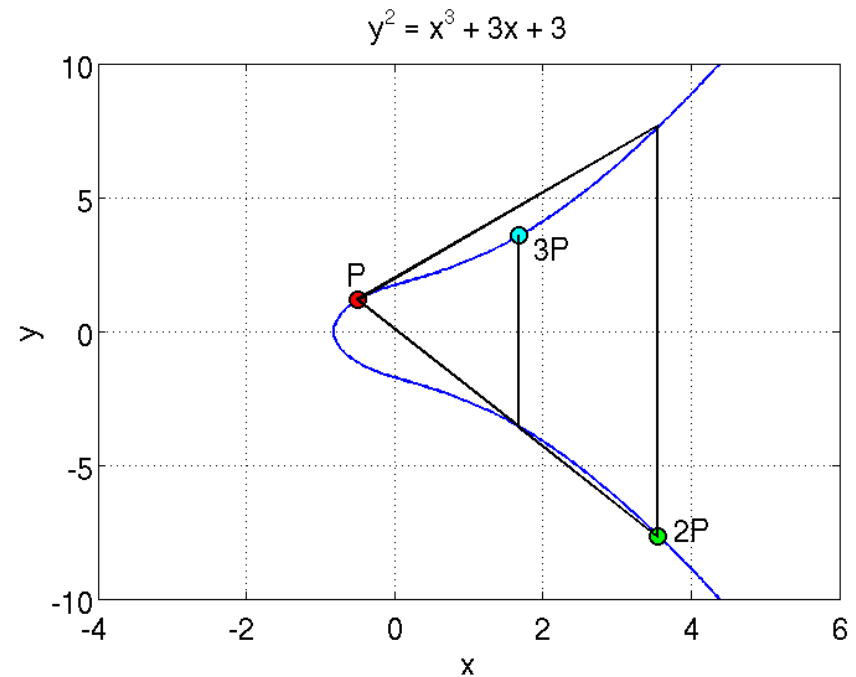
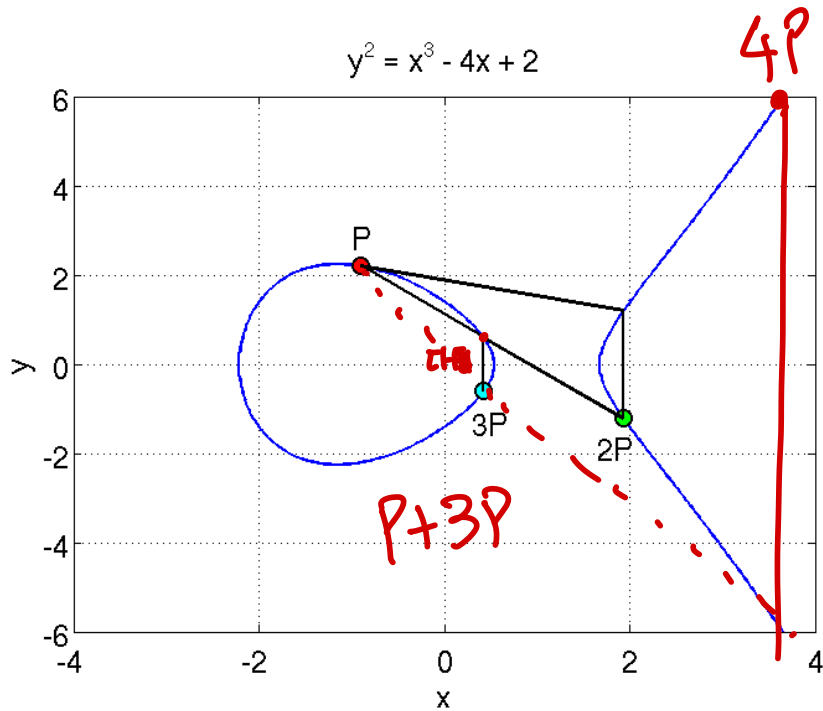
$$x_R = (6^2 - 3 - 3) \bmod 23 = 30 \bmod 23 = 7$$

$$y_R = (6(3 - 7) - 10) \bmod 23 = (-34) \bmod 23 = 12$$

$$2P = (7, 12).$$



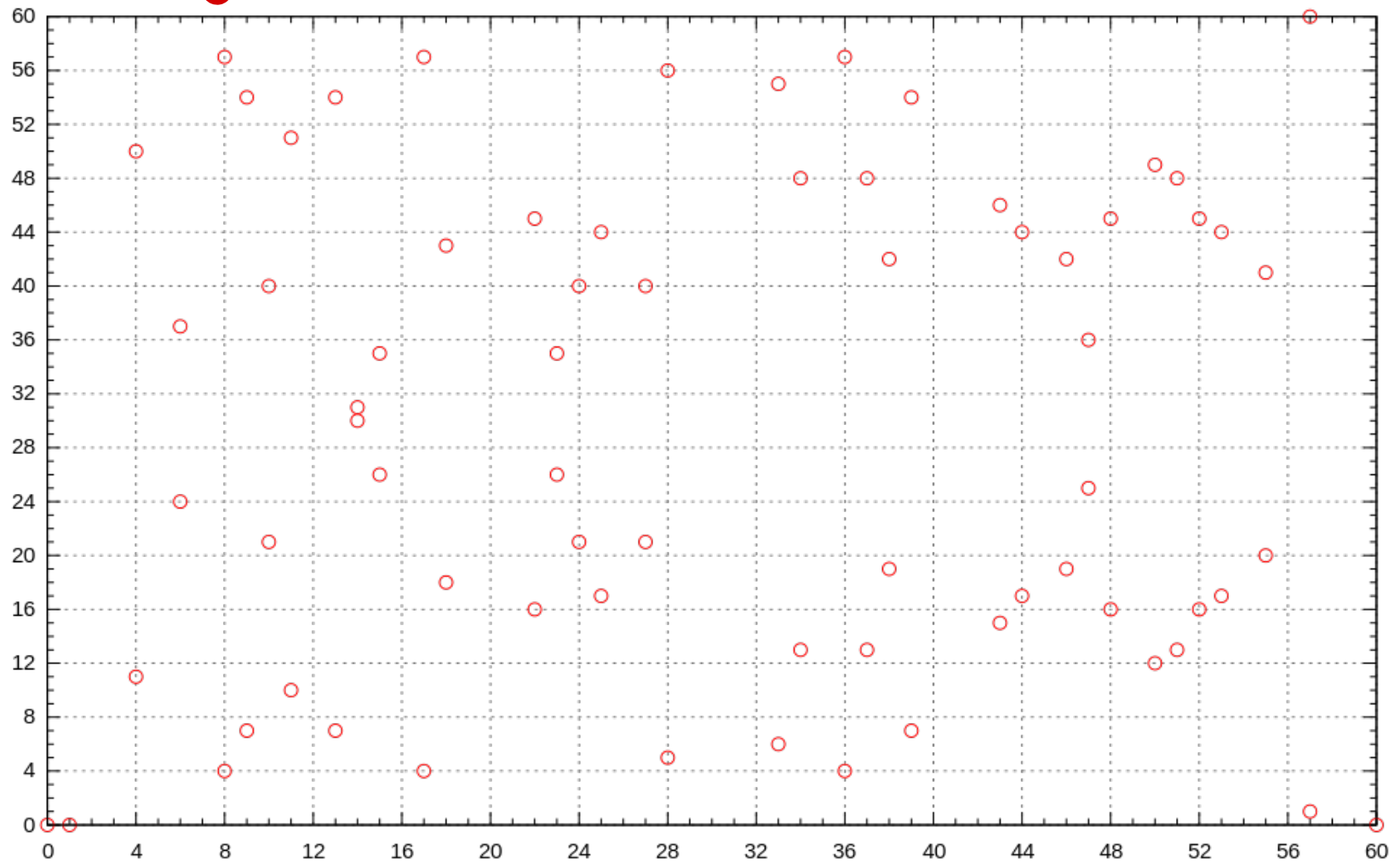
# Elliptic Curve Point Addition/Doubling



$y = x^3 - 4x + 2$  와  $y = x^3 + 3x + 3$ 의 점들간의 이산대수문제

$$y = g^x \mod p$$

$E_{61}(-1, \cancel{-1})$ :  $y^2 = x^3 - x$  over  $F_{61}$   $\pi = 0 \sim 60$   
 $0$



# ECDH (Elliptic-Curve Diffie-Hellman)

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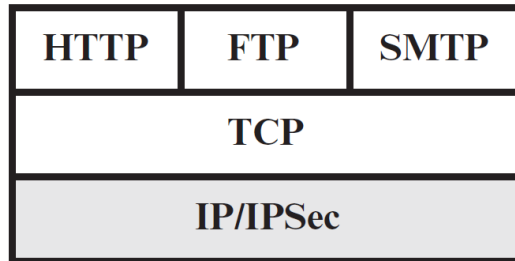
## ► Scheme

1. Alice and Bob agree on an elliptic curve  $E$  over a large finite field  $F$  and a point  $P$  on  $E$ .
2. Alice chooses a random integer  $a$  and sends  $pk_A = aP$  to Bob.
3. Bob chooses a random integer  $b$  and sends  $pk_B = bP$  to Alice.
4. Alice computes  $a(pk_B) = a(bP) = abP$ .
5. Bob computes  $b(pk_A) = b(aP) = abP$ .

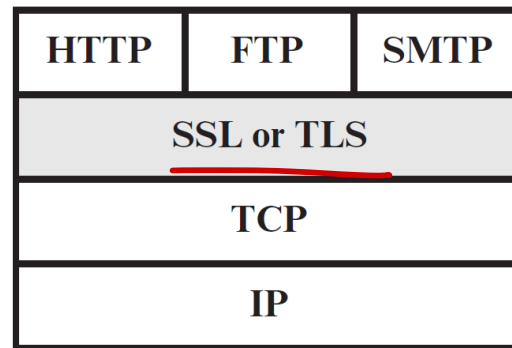
# Network Security: SSL/TLS

# Relative Location of Security Facilities in the TCP/IP Protocol Stack

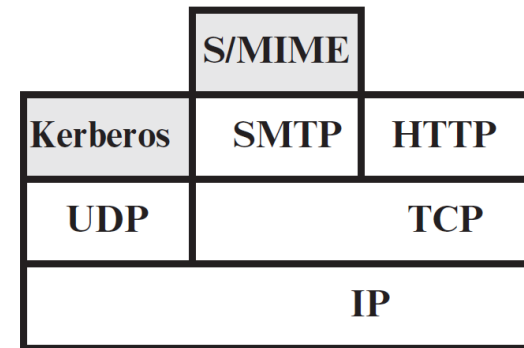
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(a) Network level



(b) Transport level



(c) Application level

HTTP S  
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SSL 을 사용함

# SSL/TLS

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- ▶ SSL/TLS     **SSL을 거쳐서 와야함**
  - ▶ Transport Layer Security (TLS), and its now-deprecated predecessor, Secure Sockets Layer (SSL), are cryptographic protocols designed to provide communications security over a computer network.
  - ▶ Several versions of the protocols find widespread use in applications such as web browsing, email, instant messaging, and voice over IP (VoIP).
  - ▶ Websites can use TLS to secure all communications between their servers and web browsers.
  - ▶ The TLS protocol aims primarily to provide **privacy and data integrity** between two or more communicating computer applications.

# SSL

예전 인터넷

## ▶ Secure Sockets Layer (SSL)

- ▶ Netscape developed the original SSL protocols, and Taher Elgamal, chief scientist at Netscape Communications from 1995 to 1998, has been described as the "father of SSL."   
 개발자

- ▶ SSL version 1.0 was never publicly released because of serious security flaws in the protocol. Version 2.0, released in February 1995, contained a number of security flaws.

- ▶ Released in 1996, SSL version 3.0 represented a complete redesign of the protocol.   
 중요한 안전



# TLS

SSL이 이름 바뀌어 SSL 3.0

## ▶ Transport Layer Security (TLS)

- ▶ TLS 1.0 was first defined in RFC 2246 in January 1999 as an upgrade of SSL Version 3.0. As stated in the RFC, "the differences between this protocol and SSL 3.0 are not dramatic, but they are significant enough to preclude interoperability between TLS 1.0 and SSL 3.0".
- ▶ TLS 1.1 was defined in RFC 4346 in April 2006.
- ▶ TLS 1.2 was defined in RFC 5246 in August 2008. - 현재까지 가장 많이 사용
- ▶ TLS 1.3 was defined in RFC 8446 in August 2018. - 최신
- ▶ The PCI Council suggested that organizations migrate from TLS 1.0 to TLS 1.1 or higher before June 30, 2018.
- ▶ In October 2018, Apple, Google, Microsoft, and Mozilla jointly announced they would deprecate TLS 1.0 and 1.1 in March 2020.

# SSL and TLS Protocols

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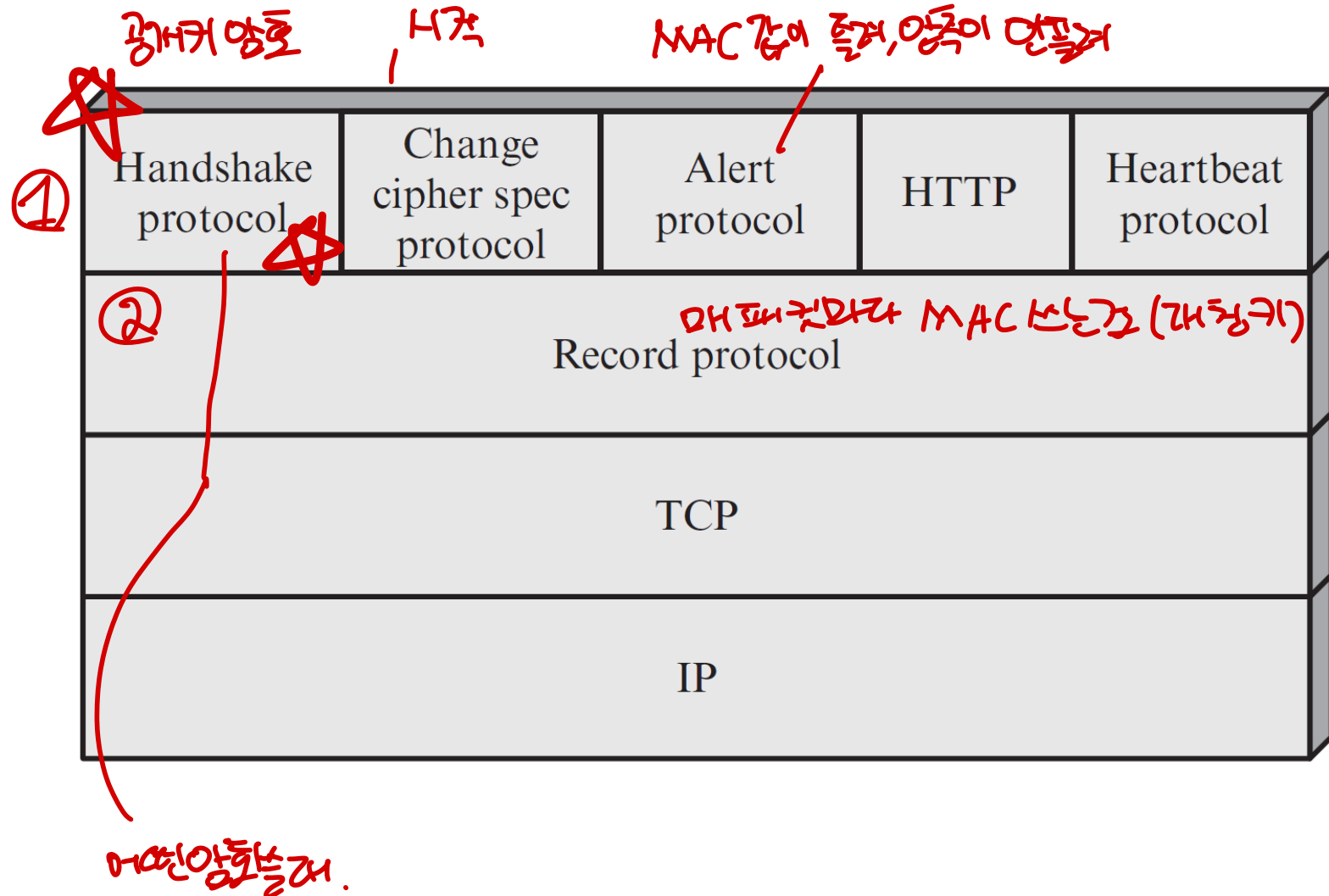
Protocol	Published	Status
SSL 1.0 <b>취소된 작업</b>	-	-
SSL 2.0	1995	Deprecated in 2011
SSL 3.0 <b>최종</b>	1996	Deprecated in 2015
TLS 1.0	1999	Deprecated in 2021
TLS 1.1	2006	Deprecated in 2021
TLS 1.2	2008	<b>가장 많이 사용</b>
TLS 1.3	2018	

# Protocol Overview

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- ▶ The TLS protocol exchanges records, which encapsulate the data to be exchanged in a specific format.
- ▶ Each record can be compressed, padded, appended with a message authentication code (MAC), or encrypted, all depending on the state of the connection. 구조는 AES 키(암호화키) AES.MAC 7바이트 16바이트
- ▶ Each record has a content type field that designates the type of data encapsulated, a length field and a TLS version field.
- ▶ The specifications (cipher suite, keys etc.) required to exchange application data by TLS, are agreed upon in the "TLS handshake" between the client requesting the data and the server responding to requests.

# TLS Protocol Stack

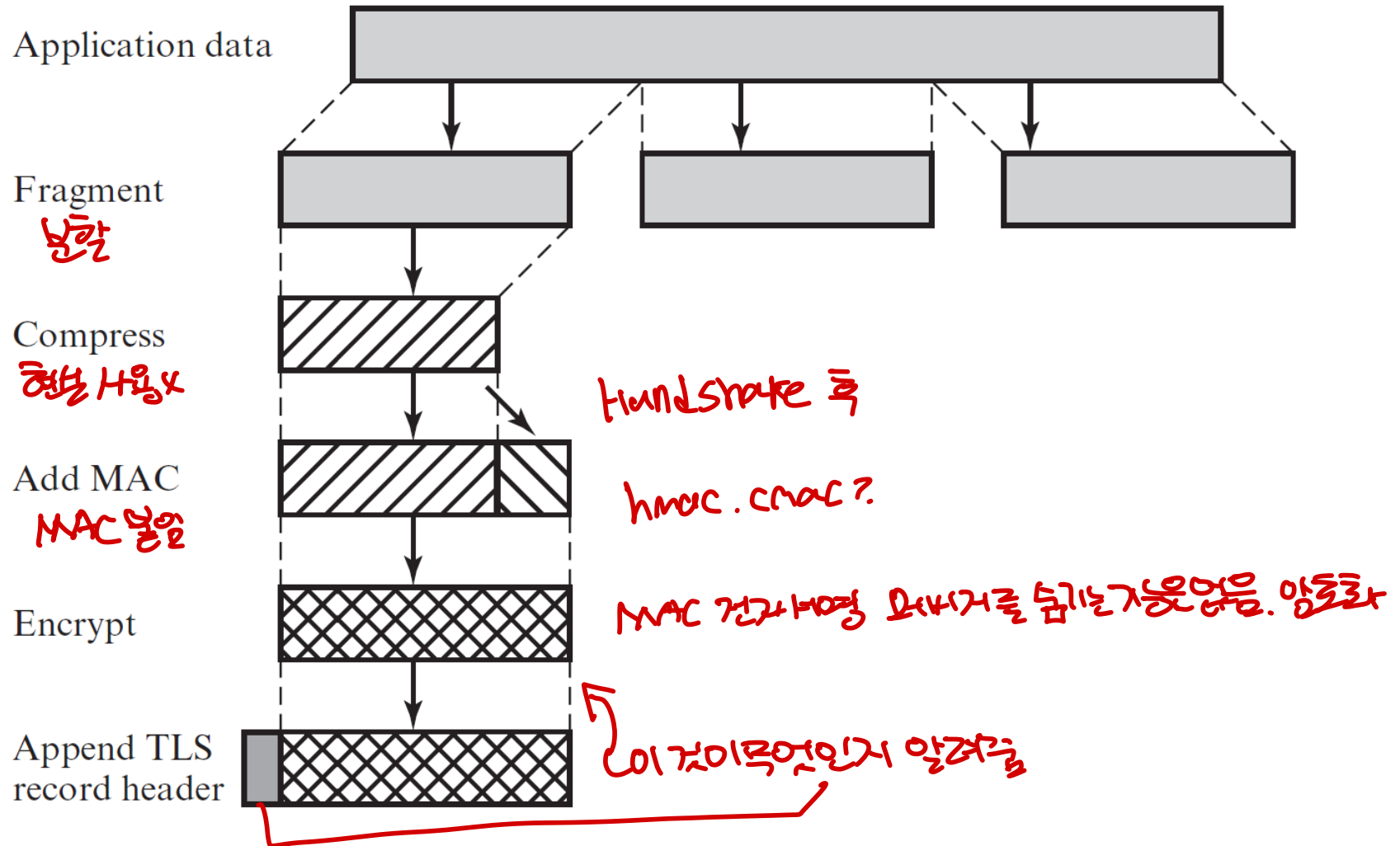


# TLS Record Protocol

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- ▶ The TLS Record Protocol provides two services for TLS connections:
  - ▶ **Confidentiality**: The Handshake Protocol defines a shared secret key that is used for conventional encryption of TLS payloads.
  - ▶ **Message Integrity**: The Handshake Protocol also defines a shared secret key that is used to form a message authentication code (MAC). **대칭키**
- ▶ Overall operation
  - ▶ The Record Protocol takes an application message to be transmitted, **fragments** the data into manageable blocks, optionally **compresses** the data, applies a **MAC**, **encrypts**, adds a **header**, and transmits the resulting unit in a TCP segment.

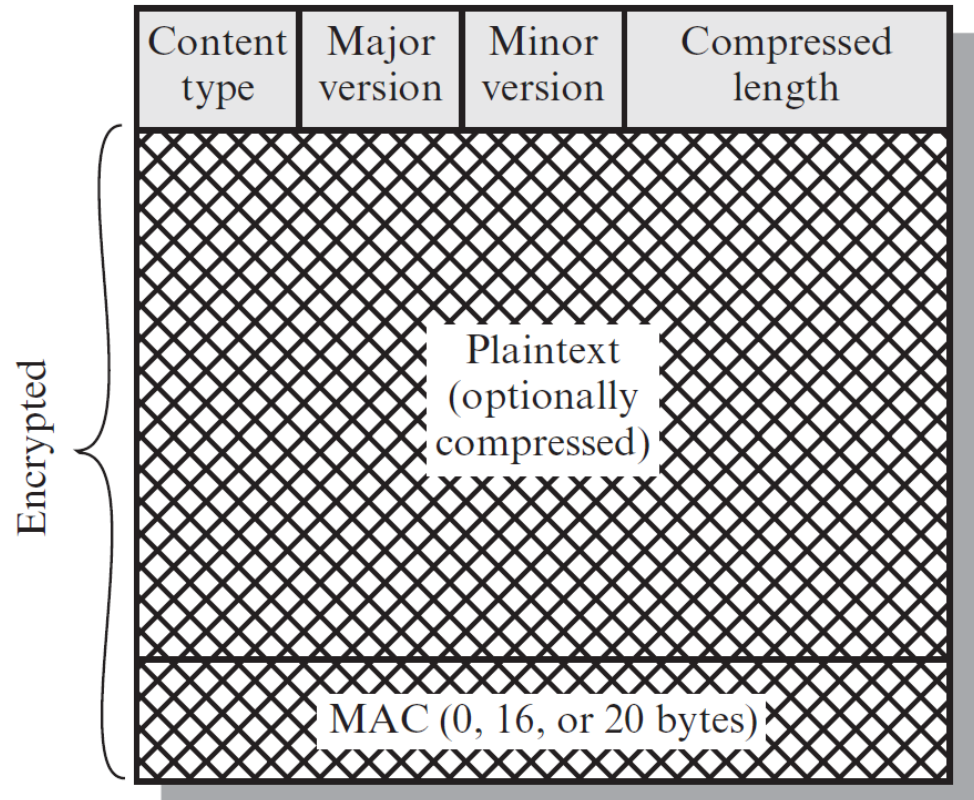
# TLS Record Protocol Operation



# TLS Record Format

## ▶ Header

- ▶ Content type (8 bits)
- ▶ Major version (8 bits)
- ▶ Minor version (8 bits)
- ▶ Compressed length (16 bits)



# Change Cipher Spec Protocol

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## ► Change Cipher Spec Protocol

- The Change Cipher Spec Protocol is one of the four TLS-specific protocols that use the TLS Record Protocol, and it is the simplest. This protocol consists of a single message, which consists of a single byte with the value 1. The sole purpose of this message is to cause the pending state to be copied into the current state, which updates the cipher suite to be used on this connection.

1 byte



**Change Cipher Spec Protocol**



# Alert Protocol

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## ▶ Format

- ▶ Each message in this protocol consists of two bytes. The first byte takes the value warning (1) or fatal (2) to convey the severity of the message.

- ▶ If the level is fatal, TLS immediately terminates the connection.

이런일이 일어나면 session을 종료한다

- ▶ unexpected\_message

- ▶ bad\_record\_mac 위험조

- ▶ decompression\_failure 압축이 안됨

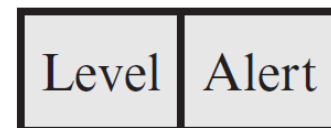
- ▶ handshake\_failure

- ▶ illegal\_parameter

- ▶ decryption\_failed

- ▶ ...

1 byte 1 byte

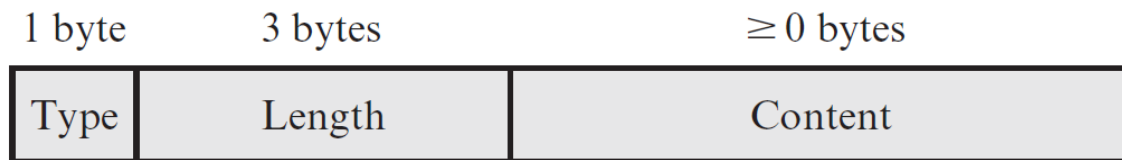


# Handshake Protocol

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## ► Overview

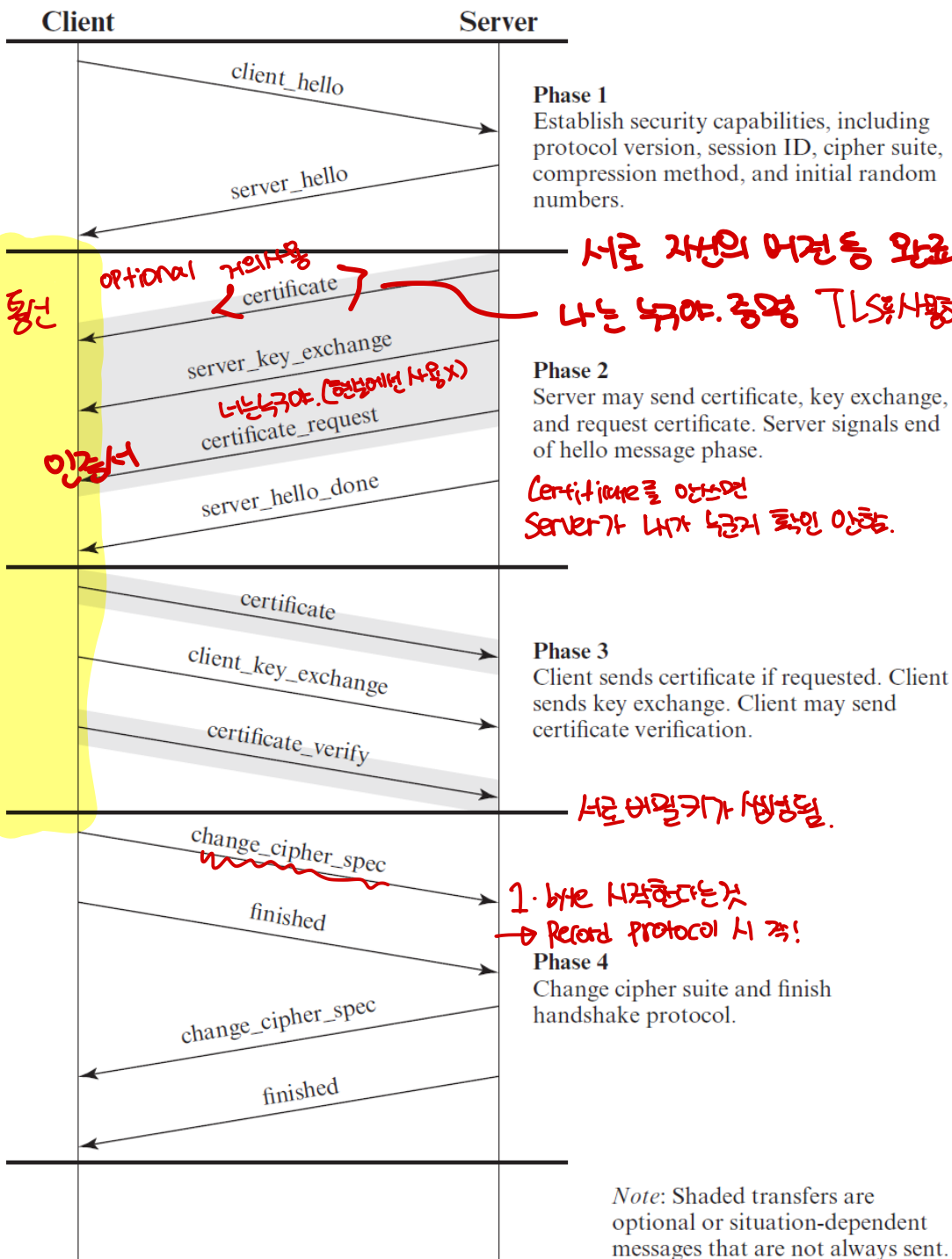
- This protocol allows the server and client to authenticate each other and to negotiate an encryption and MAC algorithm and cryptographic keys to be used to protect data sent in a TLS record.
- Each message has three fields:
  - Type (1 byte): Indicates one of 10 message types.
  - Length (3 bytes): The length of the message in bytes.
  - Content ( $\geq 0$  bytes)



# TLS Handshake Protocol Message Types

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Message Type	Parameters
<code>hello_request</code>	null
<code>client_hello</code>	version, random, session id, cipher suite, compression method
<code>server_hello</code>	version, random, session id, cipher suite, compression method
<code>certificate</code>	chain of X.509v3 certificates
<code>server_key_exchange</code>	parameters, signature
<code>certificate_request</code>	type, authorities
<code>server_done</code>	null
<code>certificate_verify</code>	signature
<code>client_key_exchange</code>	parameters, signature
<code>finished</code>	hash value



브라우저 - server 간 통신

↳ Transport Layer

응용 계층

↳ Application Layer

Time ↓

optional certificate

server\_key\_exchange

certificate\_request

인증서

server\_hello\_done

certificate

client\_key\_exchange

certificate\_verify

change\_cipher\_spec

finished

change\_cipher\_spec

finished

서로 자신의 머건 등 완료

나는 누구야. 증명 TLS 사용하려면 증명해야함

Certificate를 안쓰면  
Server가 내가 누구지 확인 안함.

서로 비밀키가 생성됨.

1. byte 시작한다는 것  
→ Record protocol 시작!

# Hello Messages

- ▶ **client\_hello or server\_hello** message has the following parameters:
  - ▶ **Version**: The highest TLS version understood by the client. *사용할 수 있는 TLS의 가장 높은 버전*
  - ▶ **Random**: A client-generated random structure consisting of a 32-bit timestamp and 28 bytes generated by a secure random number generator. *32-비트 타임스탬프 나중에서이 랜덤 구조 생성기. 랜-28-바이트*
  - ▶ **Session ID**: A variable-length session identifier. *키가 세션 ID X 세션 ID*
  - ▶ **CipherSuite**: This is a list that contains the combinations of cryptographic algorithms supported by the client, in decreasing order of preference. *~ 버전 지원*
  - ▶ **Compression Method**: This is a list of the compression methods the client supports.

# CipherSuiteKey: Exchange Method Algorithms

Algorithm	SSL 2.0	SSL 3.0	TLS 1.0	TLS 1.1	TLS 1.2	TLS 1.3
RSA	Yes	Yes	Yes	Yes	Yes	No
DH-RSA	No	Yes	Yes	Yes	Yes	No
DHE-RSA (forward secrecy)	No	Yes	Yes	Yes	Yes	Yes
EC DH-RSA	No	No	Yes	Yes	Yes	No
EC DHE-RSA (forward secrecy)	No	No	Yes	Yes	Yes	Yes
DH-DSS	No	Yes	Yes	Yes	Yes	No
DHE-DSS (forward secrecy)	No	Yes	Yes	Yes	Yes	No <sup>[58]</sup>
EC DH-ECDSA	No	No	Yes	Yes	Yes	No
EC DHE-ECDSA (forward secrecy)	No	No	Yes	Yes	Yes	Yes
EC DH-EdDSA	No	No	Yes	Yes	Yes	No
EC DHE-EdDSA (forward secrecy) <sup>[59]</sup>	No	No	Yes	Yes	Yes	Yes
PSK	No	No	Yes	Yes	Yes	?
PSK-RSA	No	No	Yes	Yes	Yes	?
DHE-PSK (forward secrecy)	No	No	Yes	Yes	Yes	Yes
EC DHE-PSK (forward secrecy)	No	No	Yes	Yes	Yes	Yes
SRP	No	No	Yes	Yes	Yes	?
SRP-DSS	No	No	Yes	Yes	Yes	?
SRP-RSA	No	No	Yes	Yes	Yes	?
Kerberos	No	No	Yes	Yes	Yes	?
DH-ANON (insecure)	No	Yes	Yes	Yes	Yes	?
EC DH-ANON (insecure)	No	No	Yes	Yes	Yes	?
GOST R 34.10-94/34.10-2001 <sup>[60]</sup>	No	No	Yes	Yes	Yes	?

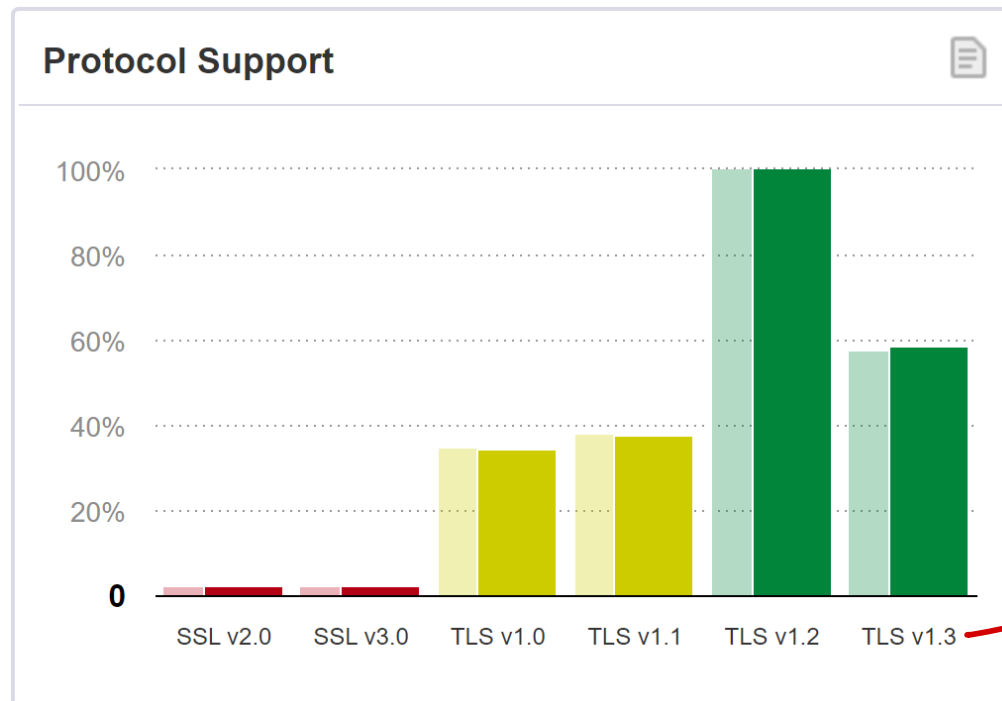
DHE-RSA 보강

→ 고정된 값 쓰기 바람

# SSL Pulse (<https://www.ssllabs.com/ssl-pulse/>)

## ► Websites

- A primary use of TLS is to secure World Wide Web traffic between a website and a web browser encoded with the HTTP protocol. This use of TLS to secure HTTP traffic constitutes the HTTPS protocol.



October & November  
(2022)

지원 60%

- ▶ The weakest key exchange supported by the servers SSL Pulse monitors.
- ▶ Currently, 2048 bits is the minimum expected strength.

