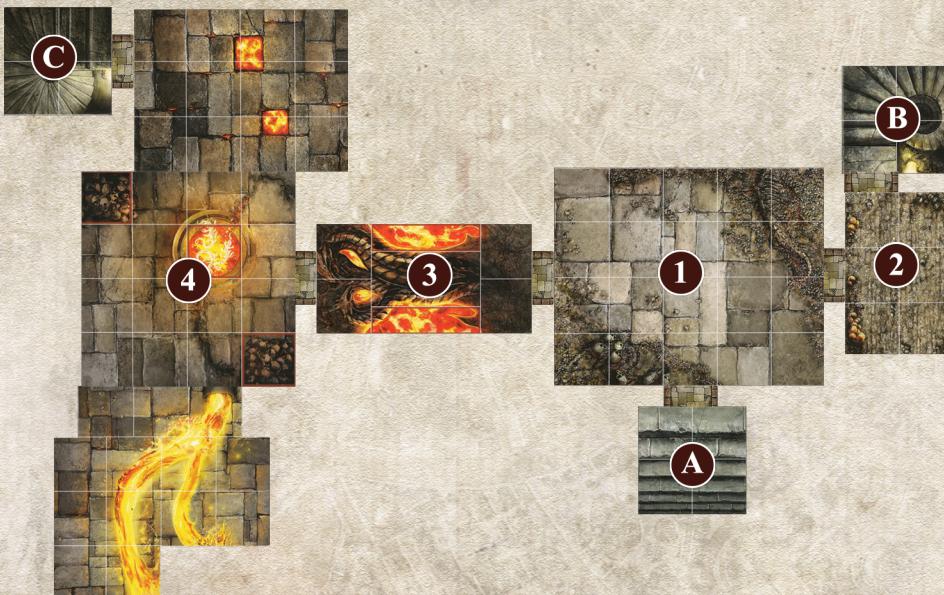


The Forge



AMBUSH TABLE

D6 EVENT

- 1-2 D3 Kairic Acolytes
- 3-4 D3 Kairic Acolytes + 2 Bloodreavers
- 5 D6 Kairic Acolytes
- 6 D6 Kairic Acolytes + D6 Bloodreavers

UNEXPECTED EVENT TABLE

D6 EVENT

- 1 *The air is too hot!* All heroes get 1 damage.
- 2-4 *A stone tile makes a funny noise. Tureddin screams too late "SECURITY SYSTEM!!", but a rain of arrows is already upon you.* All heroes take an individual save roll; anybody who fails it suffers 1 damage.
- 5-6 *You notice an Ulgurite Shroud on a rack; this will be useful.* Give the Shroud (Treasure) to the most wounded player. If there is more than one character with the same wounds, let the party decide who should have it.

STAIRWELLS

- A Descend to Stairwell A in Warehouse 7 (L -5).
- B Ascend to Stairwell A in the Pantry (L -3).
- C Ascend to any Stairwell C in the upper levels.